CS61B Lecture #2

- Please make sure you have obtained an account, run 'register', and finished the survey *today*.
- In the future (next week), the password required for surveys and such will be your account password—the one you log in with.
- Discussion section room change:

Public Service Announcements:

- Want to find out why over 300 Berkeley students volunteer to tutor with OASES each year? Find out at their info session on 1/26, at 7:30 in 2050 VLSB. Or contact Kenneth at trinhk@gmail.com
- Upcoming events from the CSUA (details at http://csua.berkeley.edu):
  - 1/23: Intro to UNIX
  - 1/25: Mentoring session
  - 1/26: Intro to Emacs

Thinking Recursively

Understand and check `isDivisible(13,2)` by *tracing one level.*

```
/** True iff X is divisible by
 *  some number >=K and < X,
 *  given K > 1. */
boolean isDivisible (int x, int k) {
  if (k >= x)
    return false;
  else if (x % k == 0)
    return true;
  else
    return isDivisible (x, k+1);
}
```

Lesson: Comments aid understanding. Make them *count*!

- Call assigns `x=13, k=2`
- Body has form '`if (k >= x)` S_1 `else` S_2'.
- Since $2 < 13$, we evaluate the first `else`.
- Check if $13 \bmod 2 = 0$; it's not.
- Left with `isDivisible(13,3)`.
- Rather than tracing it, instead use the *comment:*
- Since 13 is *not* divisible by any integer in the range 3..12 (and $3 > 1$), `isDivisible(13,3)` must be *false*, and we're done!
- Sounds like that last step begs the question. Why doesn't it?

Iteration

- `isDivisible` is *tail recursive*, and so creates an *iterative process.*
- Traditional "Algol family" production languages have special syntax for iteration. Four equivalent versions of `isDivisible`:

```
if (k >= x)
  return false;
else if (x % k == 0)
  return true;
else
  return isDivisible (x, k+1);
```

```
while (k < x) { // !  (k >= x)
  if (x % k == 0)
    return true;
  k = k+1;
  // or k += 1, or k++ (yuch).
}
return false;
```

```
int k1 = k;
while (k1 < x) {
  if (x % k1 == 0)
    return true;
  k1 += 1;
}
return false;
```

```
for (int k1 = k; k1 < x; k1 += 1) {
  if (x % k1 == 0)
    return true;
}
return false;
```


More Iteration: Sort an Array

Problem. Print out the command-line arguments in order:

```
% java sort the quick brown fox jumped over the lazy dog
brown dog fox jumped lazy over quick the the
```

Plan.

```
class sort {
  public static void main (String[] words) {
    sort (words, 0, words.length-1);
    print (words);
  }

  /** Sort items A[L..U], with all others unchanged. */
  static void sort (String[] A, int L, int U) { /* TOMORROW */ }

  /** Print A on one line, separated by blanks. */
  static void print (String[] A) { /* TOMORROW */ }
}
```

Selection Sort

```
/** Sort items A[L..U], with all others unchanged. */
static void sort (String[] A, int L, int U) {
  if (L < U) {
    int k = indexOfLargest (A, L, U);
    String tmp = A[k];  A[k] = A[U]; A[U] = tmp;
    sort (A, L, U-1);      // Sort items L to U-1 of A
  }
}
```

Iterative version:

```
  while (L < U) {
    int k = indexOfLargest (A, L, U);
    String tmp = A[k];  A[k] = A[U]; A[U] = tmp;
    U -= 1;
  }
```

And we're done! Well, OK, not quite.

Really Find Largest

```
/** Value k, I0<=k<=I1, such that V[k] is largest element among
 *  V[I0], ... V[I1]. Requires I0<=I1. */
static int indexOfLargest (String[] V, int i0, int i1) {
  if (i0 >= i1)
    return i1;
  else /* if (i0 < i1) */ {
    int k = indexOfLargest (V, i0+1, i1);
    return (V[i0].compareTo (V[k]) > 0) ?  i0 :  k;
    // or  if (V[i0].compareTo (V[k]) > 0) return i0; else return k;
  }
}
```

Iterative:

```
  int i, k;
  k = i1;    // Deepest iteration
  for (i = i1-1; i >= i0; i -= 1)
    k = (V[i].compareTo (V[k]) > 0) ?  i :  k;
  return k;
```


Finally, Printing

```
/** Print A on one line, separated by blanks. */
static void print (String[] A) {
  for (int i = 0; i < A.length; i += 1)
    System.out.print (A[i] + " ");
  System.out.println ();
}

/* Looking ahead: There's a brand-new syntax for the for
 * loop here (as of J2SE 5): */
  for (String s : A)
    System.out.print (s + " ");
/* Use it if you like, but let's not stress over it yet! */
```