

## 61A Extra Lecture 1

---

# Announcements

## Newton's Method

## Newton's Method Background

---

Quickly finds accurate approximations to zeroes of differentiable functions!

## Newton's Method Background

---

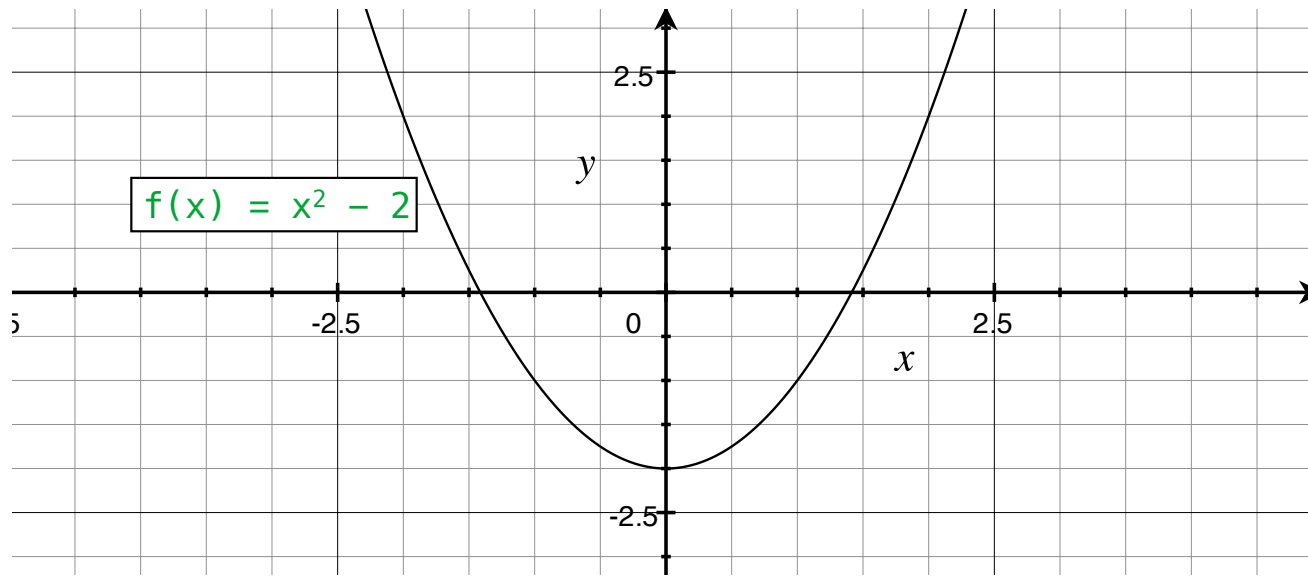
Quickly finds accurate approximations to zeroes of differentiable functions!

$$f(x) = x^2 - 2$$

## Newton's Method Background

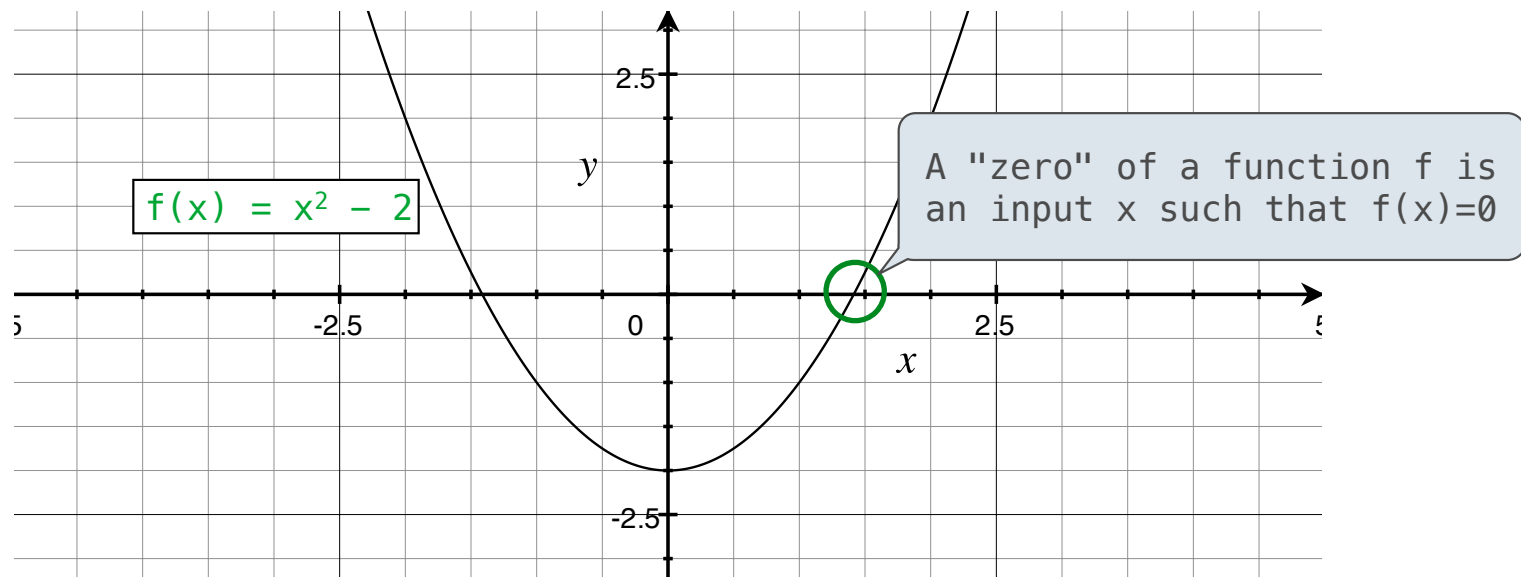
---

Quickly finds accurate approximations to zeroes of differentiable functions!



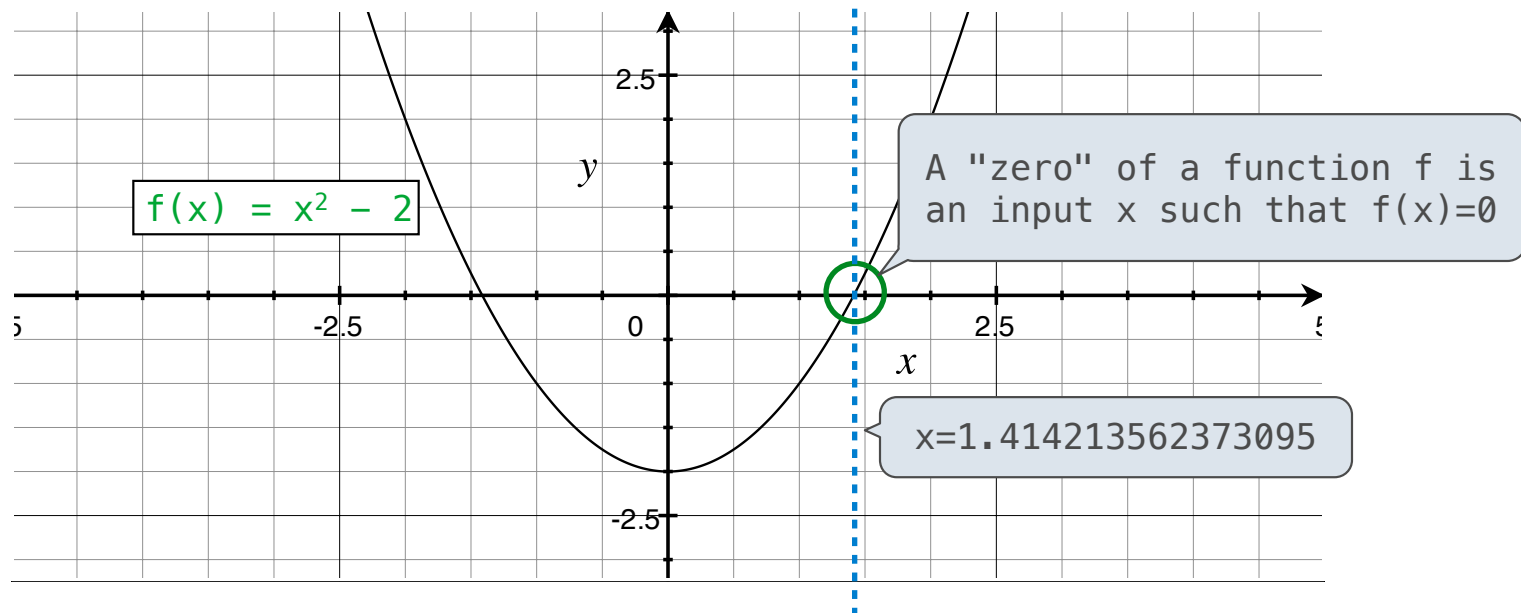
## Newton's Method Background

Quickly finds accurate approximations to zeroes of differentiable functions!



## Newton's Method Background

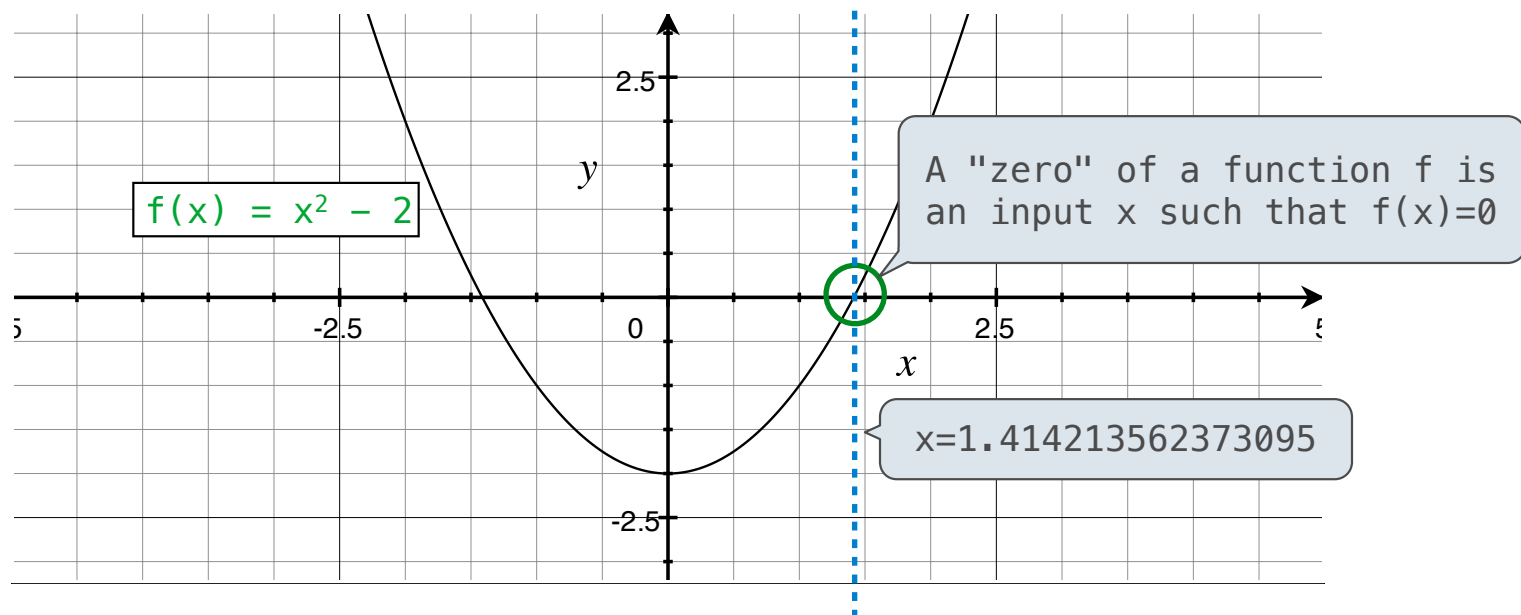
Quickly finds accurate approximations to zeroes of differentiable functions!





## Newton's Method Background

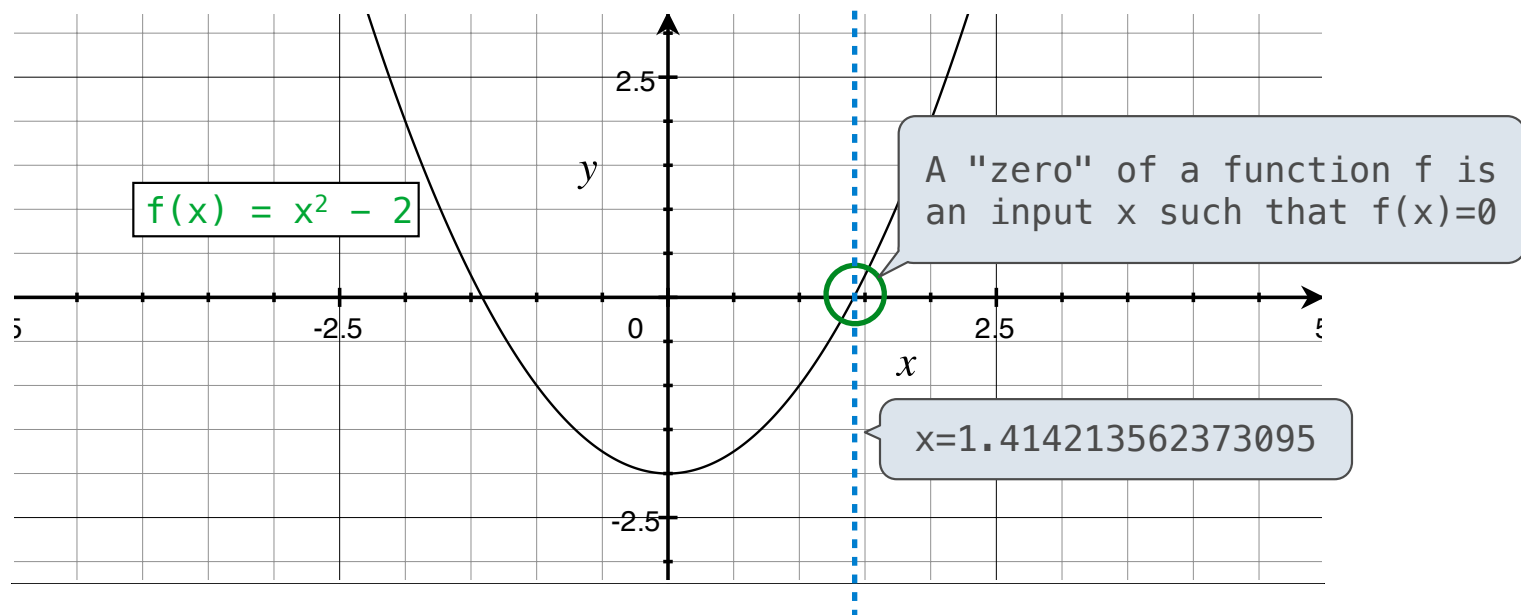
Quickly finds accurate approximations to zeroes of differentiable functions!



Application: a method for computing square roots, cube roots, etc.

## Newton's Method Background

Quickly finds accurate approximations to zeroes of differentiable functions!



Application: a method for computing square roots, cube roots, etc.

The positive zero of  $f(x) = x^2 - a$  is  $\sqrt{a}$ . (We're solving the equation  $x^2 = a$ .)

## Newton's Method

---

Given a function  $f$  and initial guess  $x$ ,

## Newton's Method

---

Given a function  $f$  and initial guess  $x$ ,

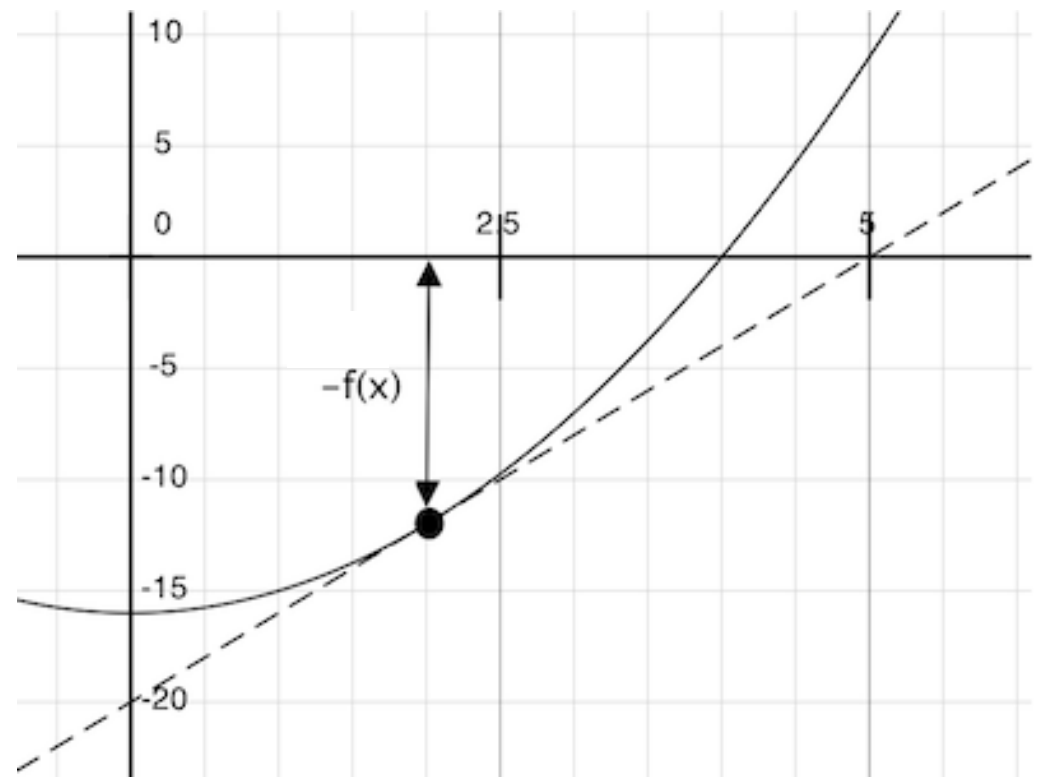
Repeatedly improve  $x$ :

## Newton's Method

---

Given a function  $f$  and initial guess  $x$ ,

Repeatedly improve  $x$ :



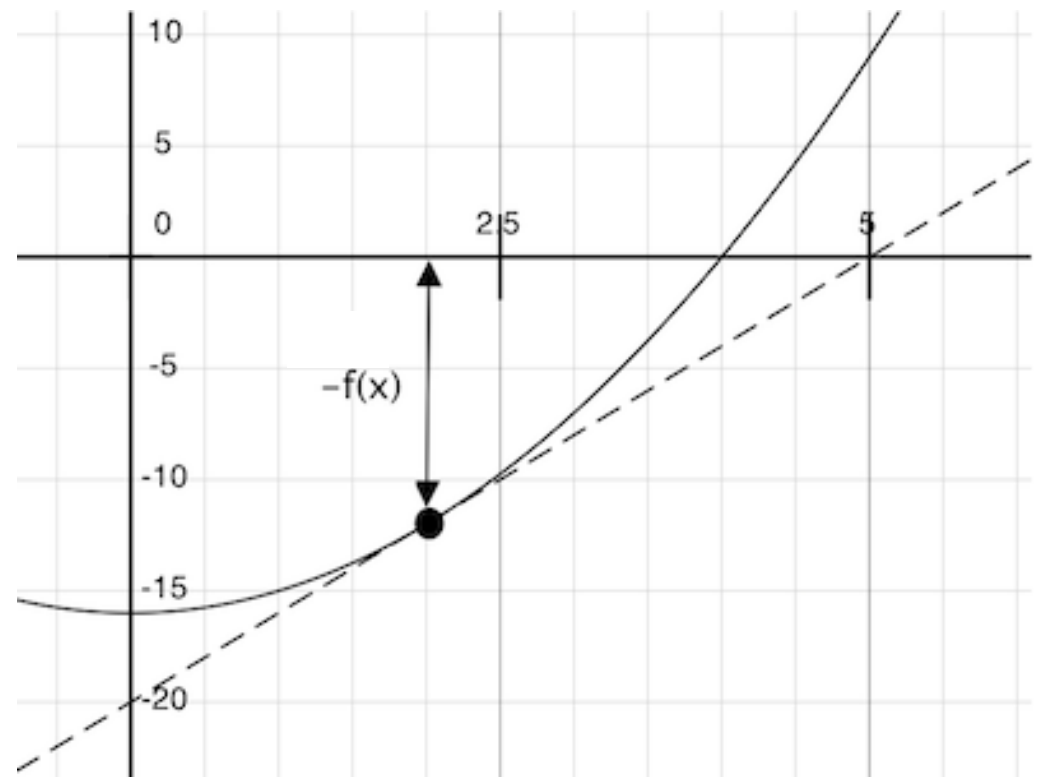
## Newton's Method

---

Given a function  $f$  and initial guess  $x$ ,

Repeatedly improve  $x$ :

Compute the value of  $f$   
at the guess:  $f(x)$



## Newton's Method

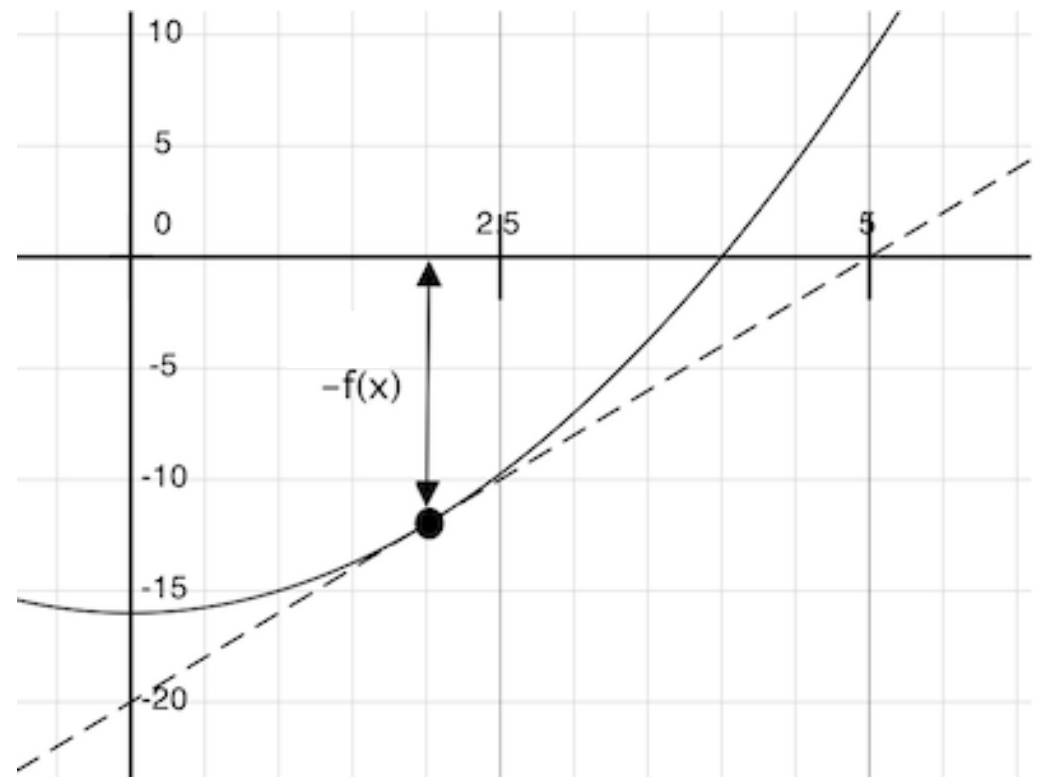
---

Given a function  $f$  and initial guess  $x$ ,

Repeatedly improve  $x$ :

Compute the value of  $f$   
at the guess:  $f(x)$

Compute the derivative  
of  $f$  at the guess:  $f'(x)$



## Newton's Method

Given a function  $f$  and initial guess  $x$ ,

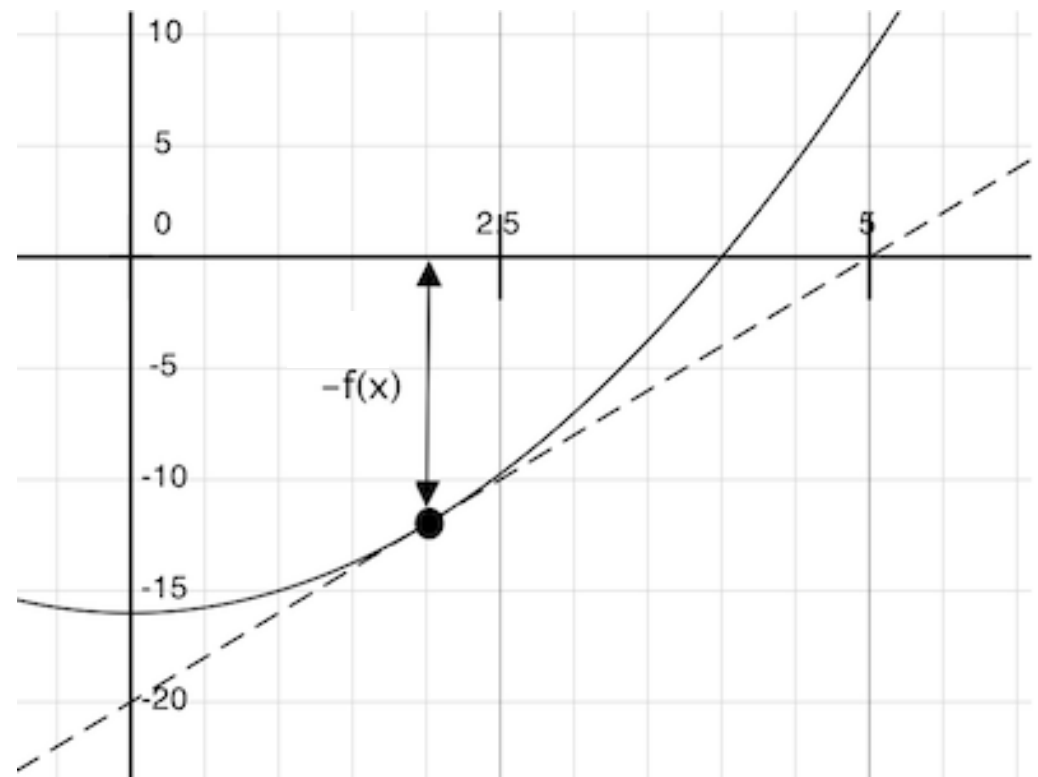
Repeatedly improve  $x$ :

Compute the value of  $f$   
at the guess:  $f(x)$

Compute the derivative  
of  $f$  at the guess:  $f'(x)$

Update guess  $x$  to be:

$$x - \frac{f(x)}{f'(x)}$$





## Newton's Method

Given a function  $f$  and initial guess  $x$ ,

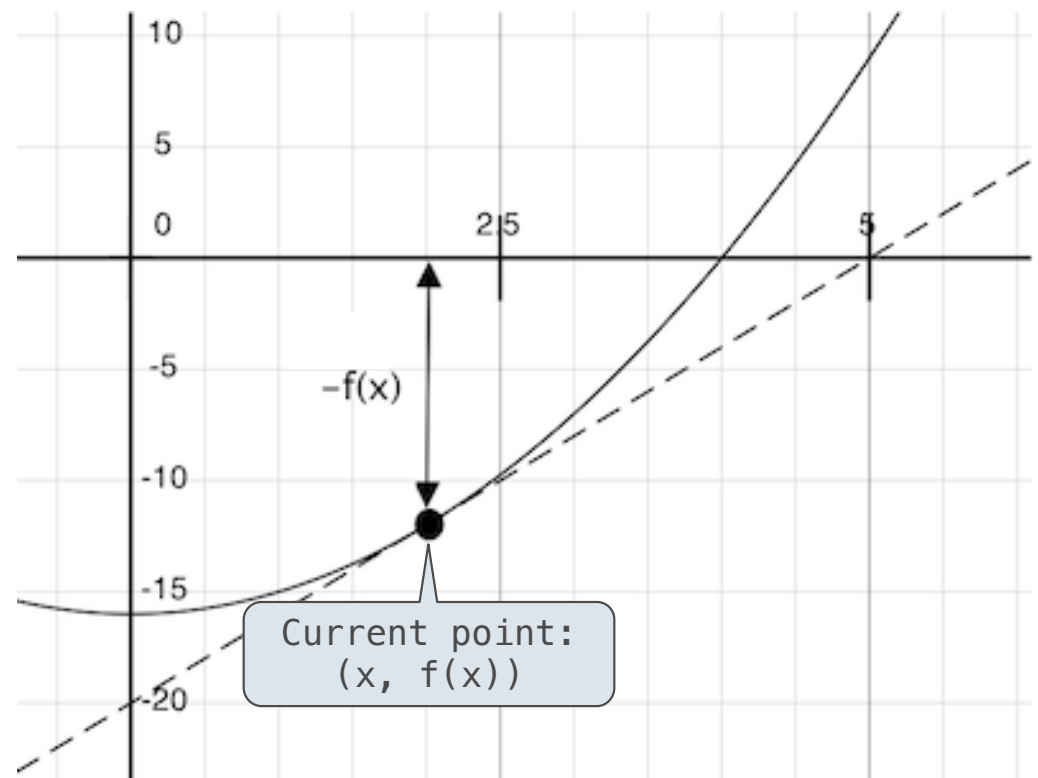
Repeatedly improve  $x$ :

Compute the value of  $f$   
at the guess:  $f(x)$

Compute the derivative  
of  $f$  at the guess:  $f'(x)$

Update guess  $x$  to be:

$$x - \frac{f(x)}{f'(x)}$$



## Newton's Method

Given a function  $f$  and initial guess  $x$ ,

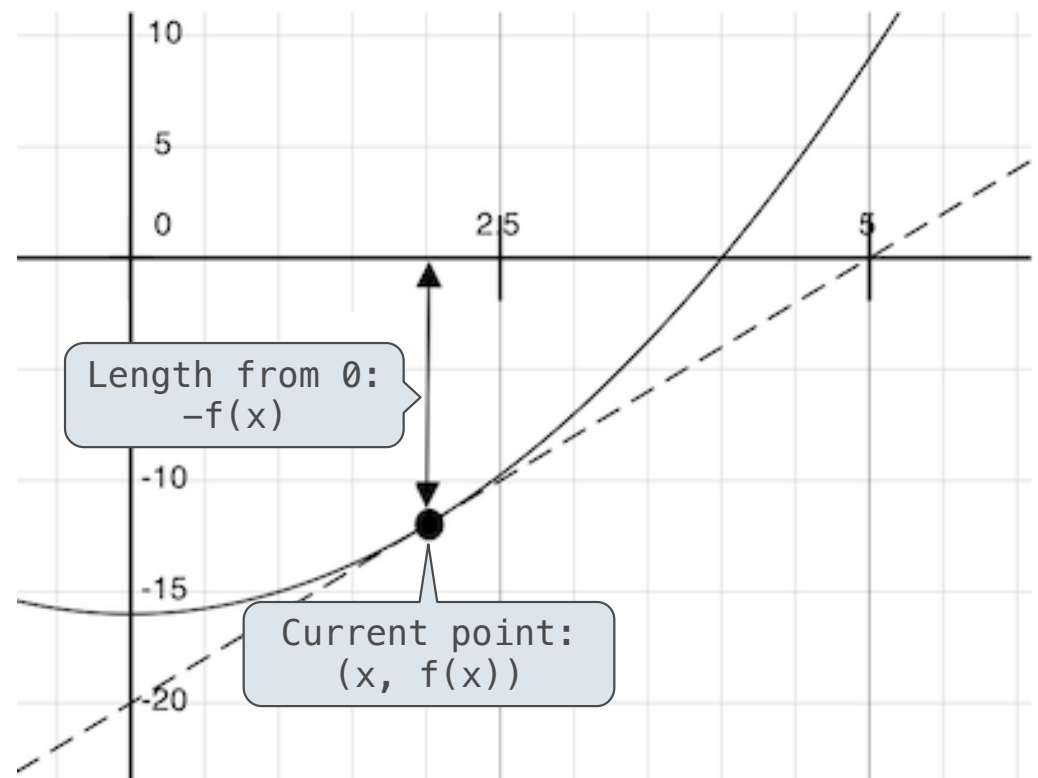
Repeatedly improve  $x$ :

Compute the value of  $f$   
at the guess:  $f(x)$

Compute the derivative  
of  $f$  at the guess:  $f'(x)$

Update guess  $x$  to be:

$$x - \frac{f(x)}{f'(x)}$$



## Newton's Method

Given a function  $f$  and initial guess  $x$ ,

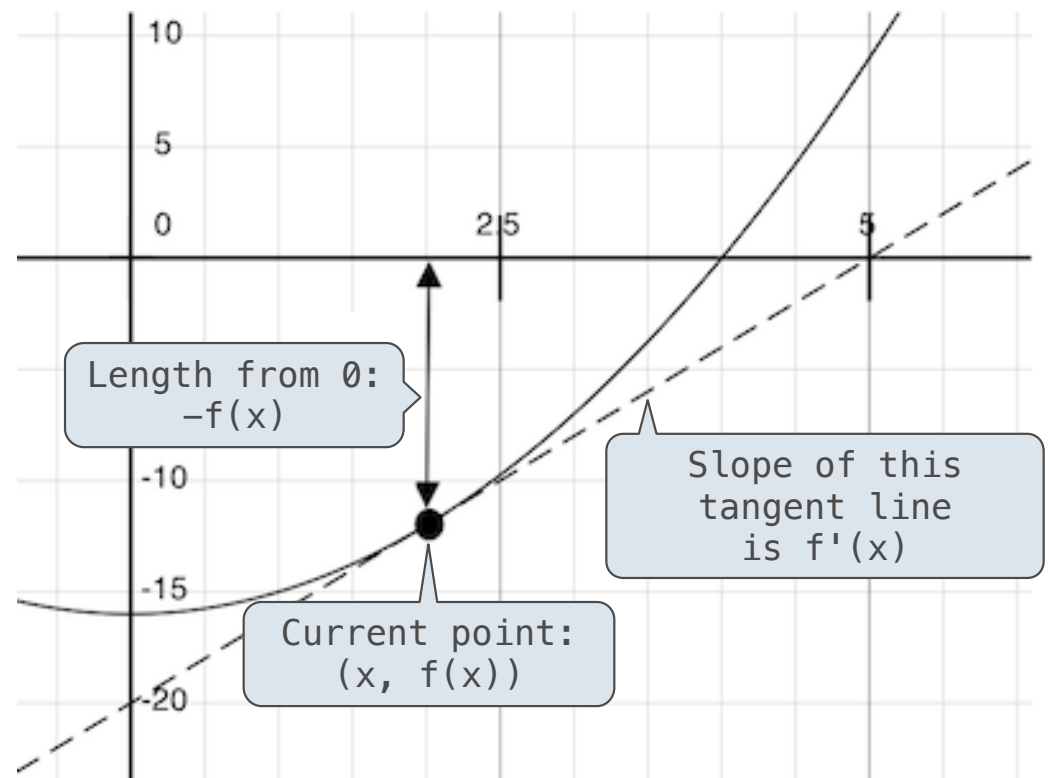
Repeatedly improve  $x$ :

Compute the value of  $f$   
at the guess:  $f(x)$

Compute the derivative  
of  $f$  at the guess:  $f'(x)$

Update guess  $x$  to be:

$$x - \frac{f(x)}{f'(x)}$$



## Newton's Method

Given a function  $f$  and initial guess  $x$ ,

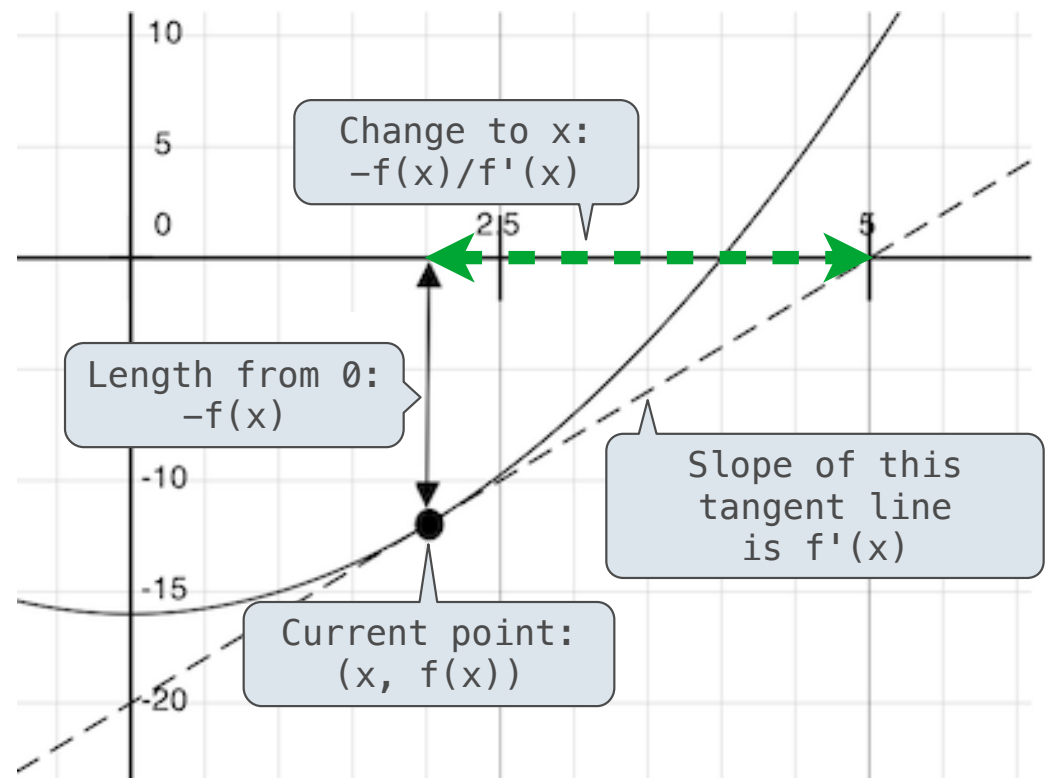
Repeatedly improve  $x$ :

Compute the value of  $f$   
at the guess:  $f(x)$

Compute the derivative  
of  $f$  at the guess:  $f'(x)$

Update guess  $x$  to be:

$$x - \frac{f(x)}{f'(x)}$$



## Newton's Method

Given a function  $f$  and initial guess  $x$ ,

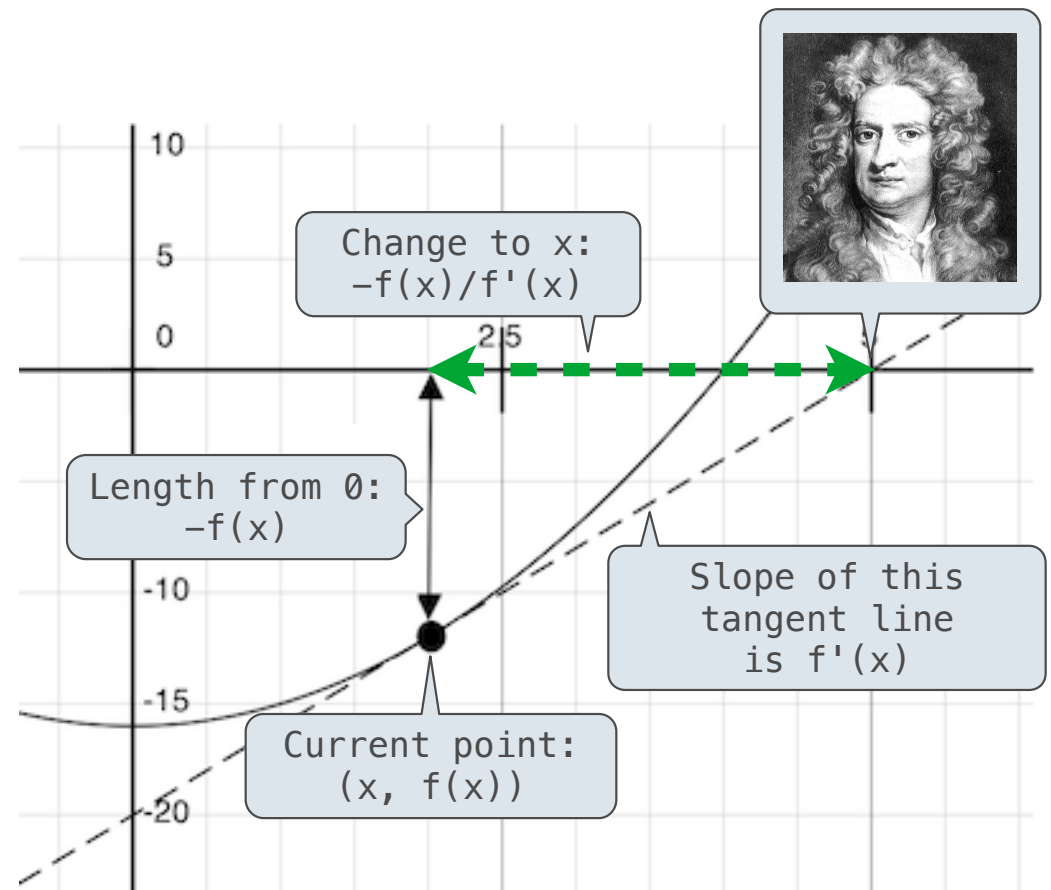
Repeatedly improve  $x$ :

Compute the value of  $f$   
at the guess:  $f(x)$

Compute the derivative  
of  $f$  at the guess:  $f'(x)$

Update guess  $x$  to be:

$$x - \frac{f(x)}{f'(x)}$$



## Newton's Method

Given a function  $f$  and initial guess  $x$ ,

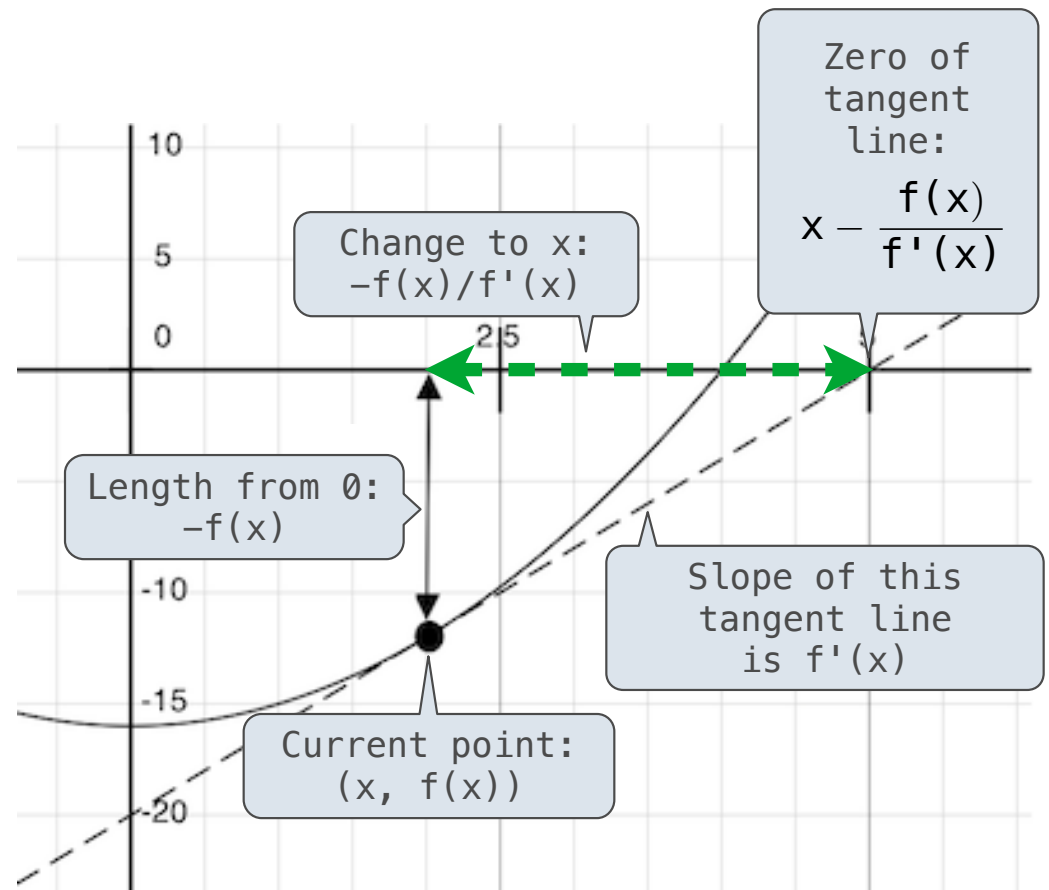
Repeatedly improve  $x$ :

Compute the value of  $f$   
at the guess:  $f(x)$

Compute the derivative  
of  $f$  at the guess:  $f'(x)$

Update guess  $x$  to be:

$$x - \frac{f(x)}{f'(x)}$$



## Newton's Method

Given a function  $f$  and initial guess  $x$ ,

Repeatedly improve  $x$ :

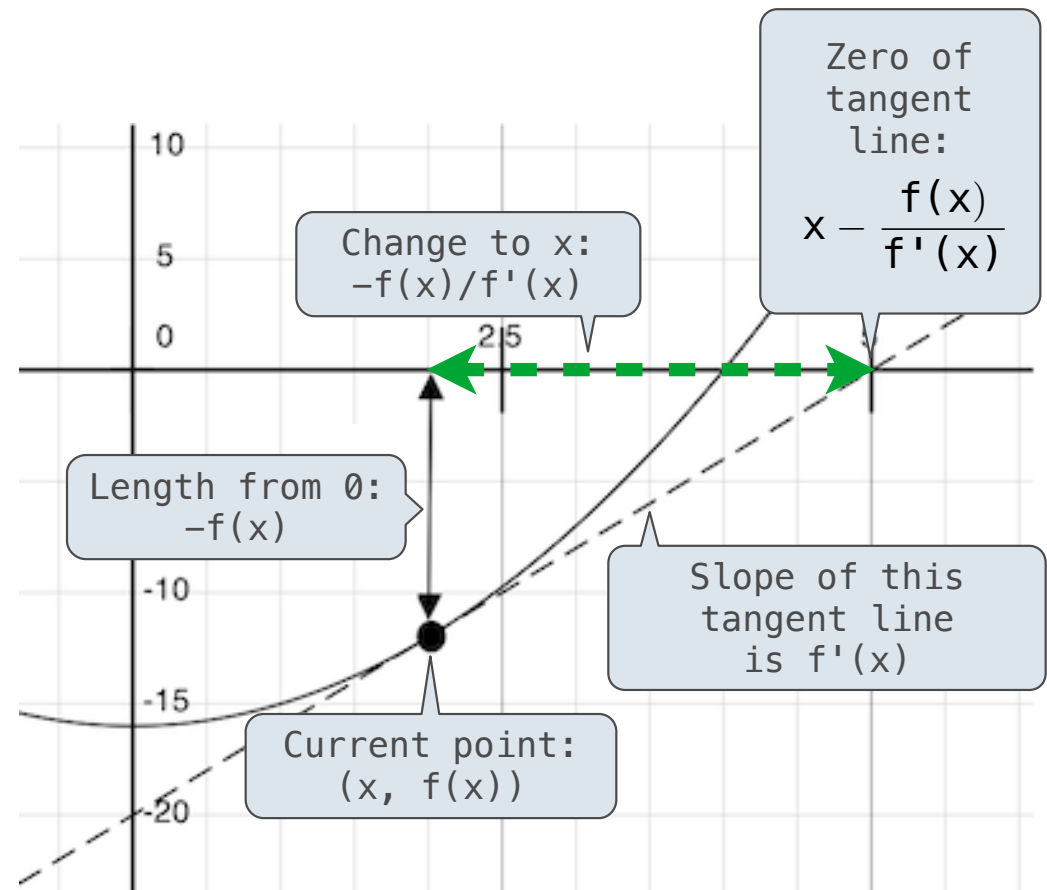
Compute the value of  $f$   
at the guess:  $f(x)$

Compute the derivative  
of  $f$  at the guess:  $f'(x)$

Update guess  $x$  to be:

$$x - \frac{f(x)}{f'(x)}$$

Finish when  $f(x) = 0$  (or close enough)



## Newton's Method

Given a function  $f$  and initial guess  $x$ ,

Repeatedly improve  $x$ :

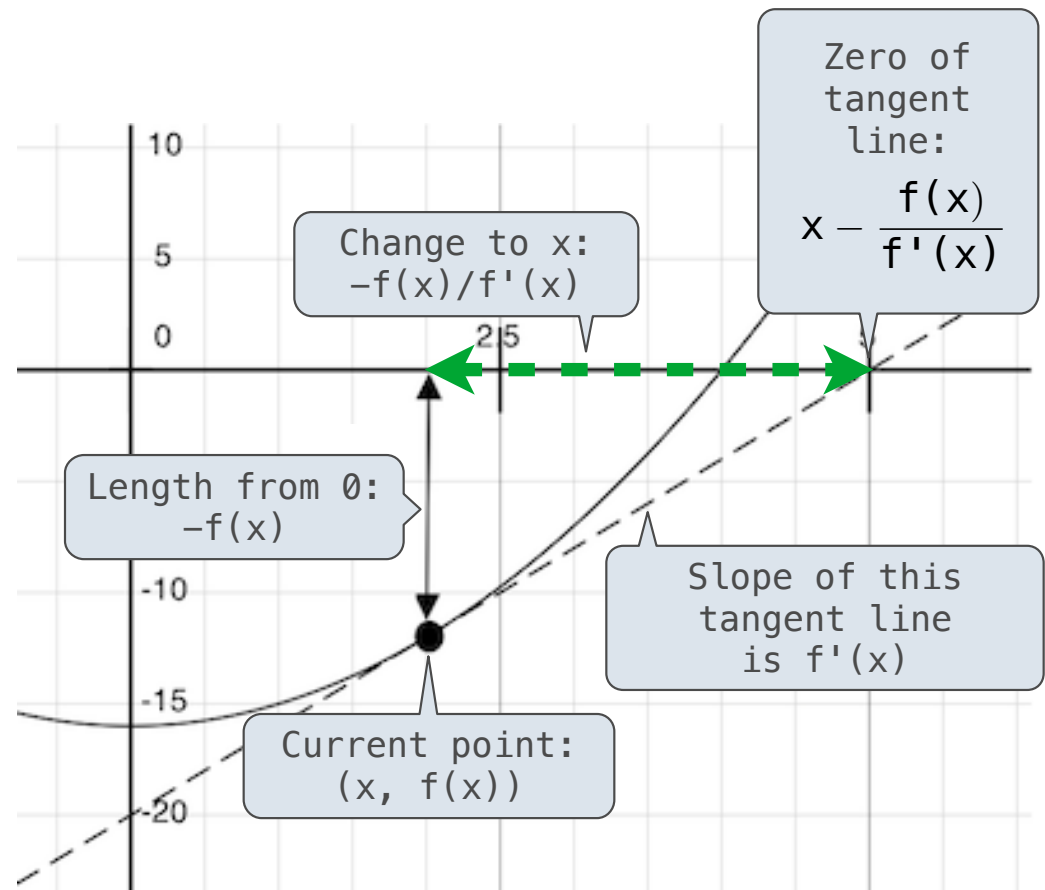
Compute the value of  $f$   
at the guess:  $f(x)$

Compute the derivative  
of  $f$  at the guess:  $f'(x)$

Update guess  $x$  to be:

$$x - \frac{f(x)}{f'(x)}$$

Finish when  $f(x) = 0$  (or close enough)





## Using Newton's Method

---

## Using Newton's Method

---

How to find the square root of 2?

## Using Newton's Method

---

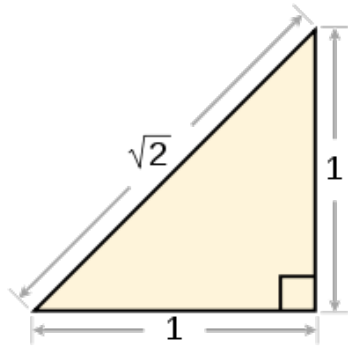
How to find the square root of 2?

```
>>> f = lambda x: x*x - 2
>>> df = lambda x: 2*x
>>> find_zero(f, df)
1.4142135623730951
```

## Using Newton's Method

---

How to find the square root of 2?

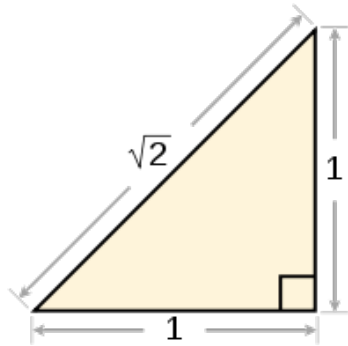


```
>>> f = lambda x: x*x - 2
>>> df = lambda x: 2*x
>>> find_zero(f, df)
1.4142135623730951
```

## Using Newton's Method

---

How to find the square root of 2?



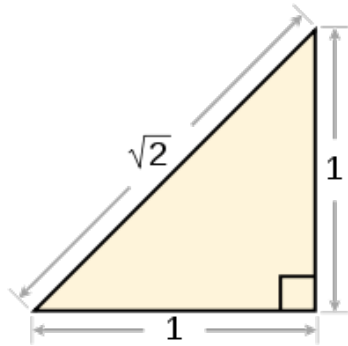
```
>>> f = lambda x: x*x - 2
>>> df = lambda x: 2*x
>>> find_zero(f, df)
1.4142135623730951
```

$$f(x) = x^2 - 2$$
$$f'(x) = 2x$$

## Using Newton's Method

---

How to find the square root of 2?



```
>>> f = lambda x: x*x - 2
>>> df = lambda x: 2*x
>>> find_zero(f, df)
1.4142135623730951
```

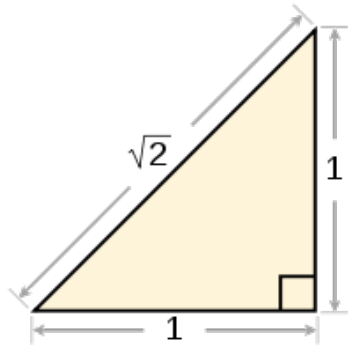
$$f(x) = x^2 - 2$$
$$f'(x) = 2x$$

Applies Newton's method

## Using Newton's Method

---

How to find the square root of 2?



```
>>> f = lambda x: x*x - 2
>>> df = lambda x: 2*x
>>> find_zero(f, df)
1.4142135623730951
```

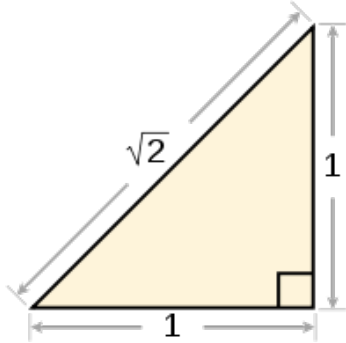
$$f(x) = x^2 - 2$$
$$f'(x) = 2x$$

Applies Newton's method

How to find the cube root of 729?

# Using Newton's Method

How to find the square root of 2?

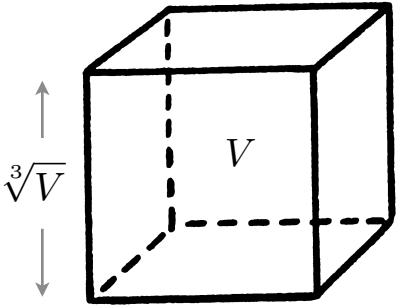


```
>>> f = lambda x: x*x - 2
>>> df = lambda x: 2*x
>>> find_zero(f, df)
1.4142135623730951
```

$f(x) = x^2 - 2$   
 $f'(x) = 2x$

Applies Newton's method

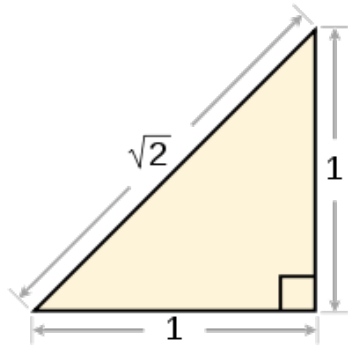
How to find the cube root of 729?





## Using Newton's Method

How to find the square root of 2?

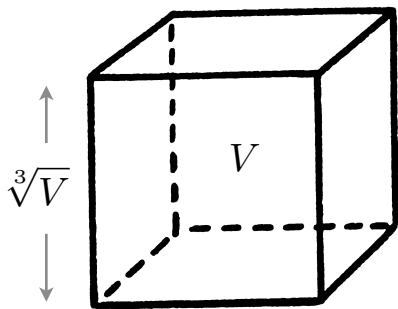


```
>>> f = lambda x: x*x - 2
>>> df = lambda x: 2*x
>>> find_zero(f, df)
1.4142135623730951
```

$$f(x) = x^2 - 2$$
$$f'(x) = 2x$$

Applies Newton's method

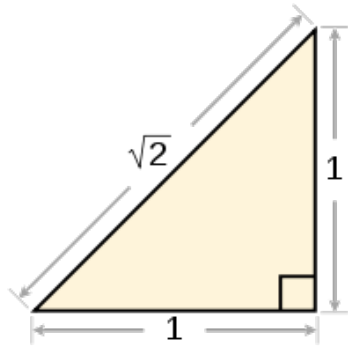
How to find the cube root of 729?



```
>>> g = lambda x: x*x*x - 729
>>> dg = lambda x: 3*x*x
>>> find_zero(g, dg)
9.0
```

## Using Newton's Method

How to find the square root of 2?

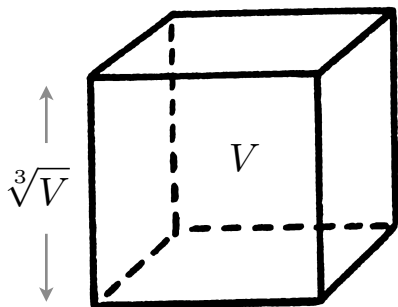


```
>>> f = lambda x: x*x - 2
>>> df = lambda x: 2*x
>>> find_zero(f, df)
1.4142135623730951
```

$$f(x) = x^2 - 2$$
$$f'(x) = 2x$$

Applies Newton's method

How to find the cube root of 729?



```
>>> g = lambda x: x*x*x - 729
>>> dg = lambda x: 3*x*x
>>> find_zero(g, dg)
9.0
```

$$g(x) = x^3 - 729$$
$$g'(x) = 3x^2$$

# Iterative Improvement

## Special Case: Square Roots

---

## Special Case: Square Roots

---

How to compute `square_root(a)`

**Idea:** Iteratively refine a guess  $x$  about the square root of  $a$

## Special Case: Square Roots

---

How to compute `square_root(a)`

**Idea:** Iteratively refine a guess  $x$  about the square root of  $a$

**Update:**

## Special Case: Square Roots

---

How to compute `square_root(a)`

**Idea:** Iteratively refine a guess  $x$  about the square root of  $a$

**Update:** 
$$x = \frac{x + \frac{a}{x}}{2}$$

## Special Case: Square Roots

---

How to compute `square_root(a)`

**Idea:** Iteratively refine a guess  $x$  about the square root of  $a$

**Update:** 
$$x = \frac{x + \frac{a}{x}}{2}$$

Babylonian Method



## Special Case: Square Roots

---

How to compute `square_root(a)`

**Idea:** Iteratively refine a guess  $x$  about the square root of  $a$

**Update:** 
$$x = \frac{x + \frac{a}{x}}{2}$$

(Demo)

Babylonian Method

## Special Case: Square Roots

---

How to compute `square_root(a)`

**Idea:** Iteratively refine a guess `x` about the square root of `a`

**Update:** 
$$x = \frac{x + \frac{a}{x}}{2}$$

(Demo)

Babylonian Method

**Implementation questions:**

## Special Case: Square Roots

---

How to compute `square_root(a)`

**Idea:** Iteratively refine a guess  $x$  about the square root of  $a$

**Update:** 
$$x = \frac{x + \frac{a}{x}}{2}$$

(Demo)

Babylonian Method

**Implementation questions:**

What guess should start the computation?

## Special Case: Square Roots

---

How to compute `square_root(a)`

**Idea:** Iteratively refine a guess  $x$  about the square root of  $a$

**Update:** 
$$x = \frac{x + \frac{a}{x}}{2}$$

(Demo)

Babylonian Method

**Implementation questions:**

What guess should start the computation?

How do we know when we are finished?

## Special Case: Cube Roots

---

## Special Case: Cube Roots

---

How to compute `cube_root(a)`

**Idea:** Iteratively refine a guess  $x$  about the cube root of  $a$

## Special Case: Cube Roots

---

How to compute `cube_root(a)`

**Idea:** Iteratively refine a guess  $x$  about the cube root of  $a$

**Update:**

## Special Case: Cube Roots

---

How to compute `cube_root(a)`

**Idea:** Iteratively refine a guess  $x$  about the cube root of  $a$

**Update:** 
$$x = \frac{2 \cdot x + \frac{a}{x^2}}{3}$$



## Special Case: Cube Roots

---

How to compute `cube_root(a)`

**Idea:** Iteratively refine a guess  $x$  about the cube root of  $a$

**Update:** 
$$x = \frac{2 \cdot x + \frac{a}{x^2}}{3}$$

(Demo)

## Special Case: Cube Roots

---

How to compute `cube_root(a)`

**Idea:** Iteratively refine a guess `x` about the cube root of `a`

**Update:** 
$$x = \frac{2 \cdot x + \frac{a}{x^2}}{3}$$
 (Demo)

**Implementation questions:**

## Special Case: Cube Roots

---

How to compute `cube_root(a)`

**Idea:** Iteratively refine a guess `x` about the cube root of `a`

**Update:** 
$$x = \frac{2 \cdot x + \frac{a}{x^2}}{3}$$
 (Demo)

**Implementation questions:**

What guess should start the computation?

## Special Case: Cube Roots

---

How to compute `cube_root(a)`

**Idea:** Iteratively refine a guess `x` about the cube root of `a`

**Update:** 
$$x = \frac{2 \cdot x + \frac{a}{x^2}}{3}$$

(Demo)

**Implementation questions:**

What guess should start the computation?

How do we know when we are finished?

# Implementing Newton's Method

(Demo)

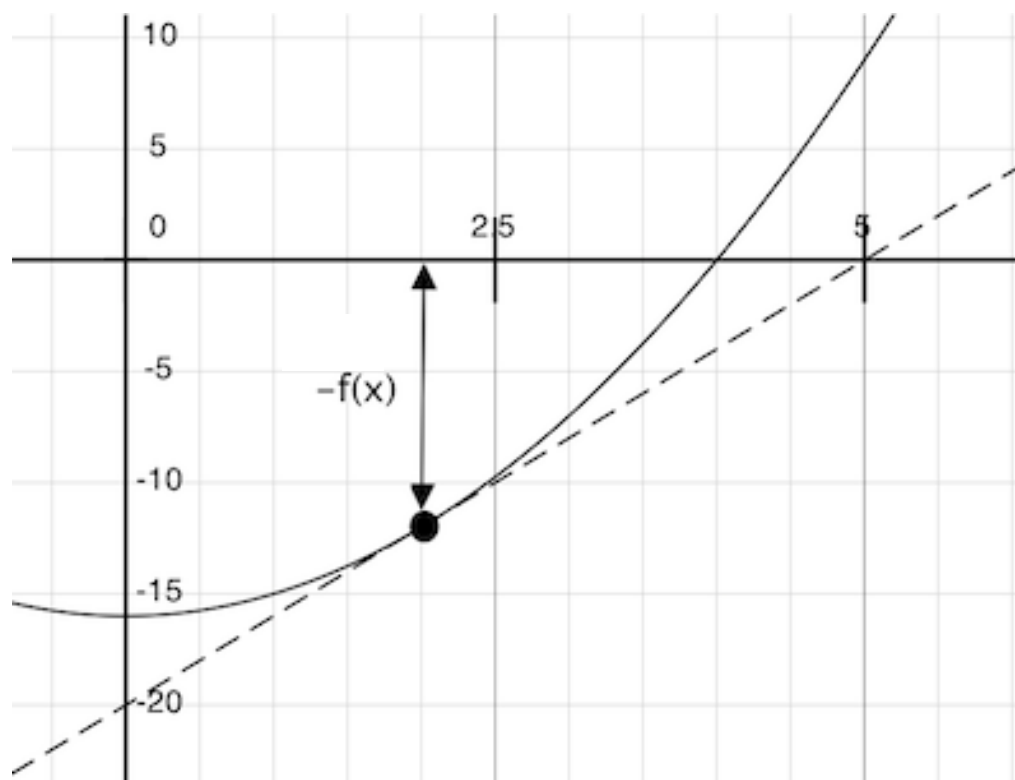
## Extensions

## Approximate Differentiation

---

## Approximate Differentiation

---

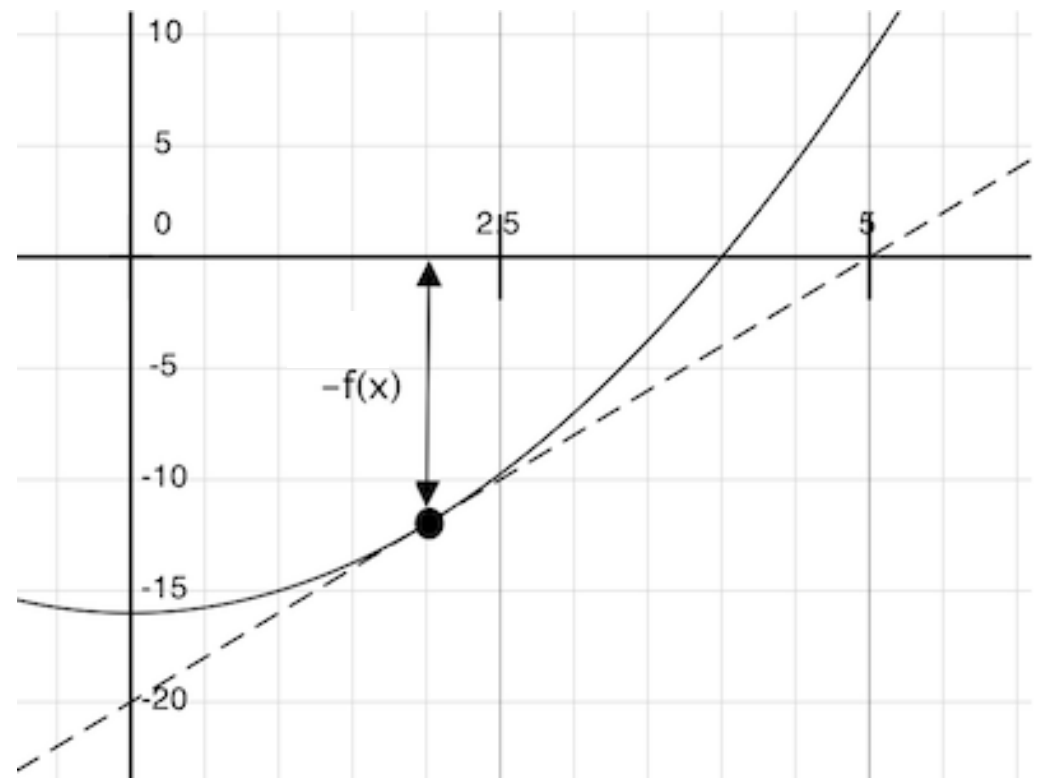




## Approximate Differentiation

---

Differentiation can be performed symbolically or numerically

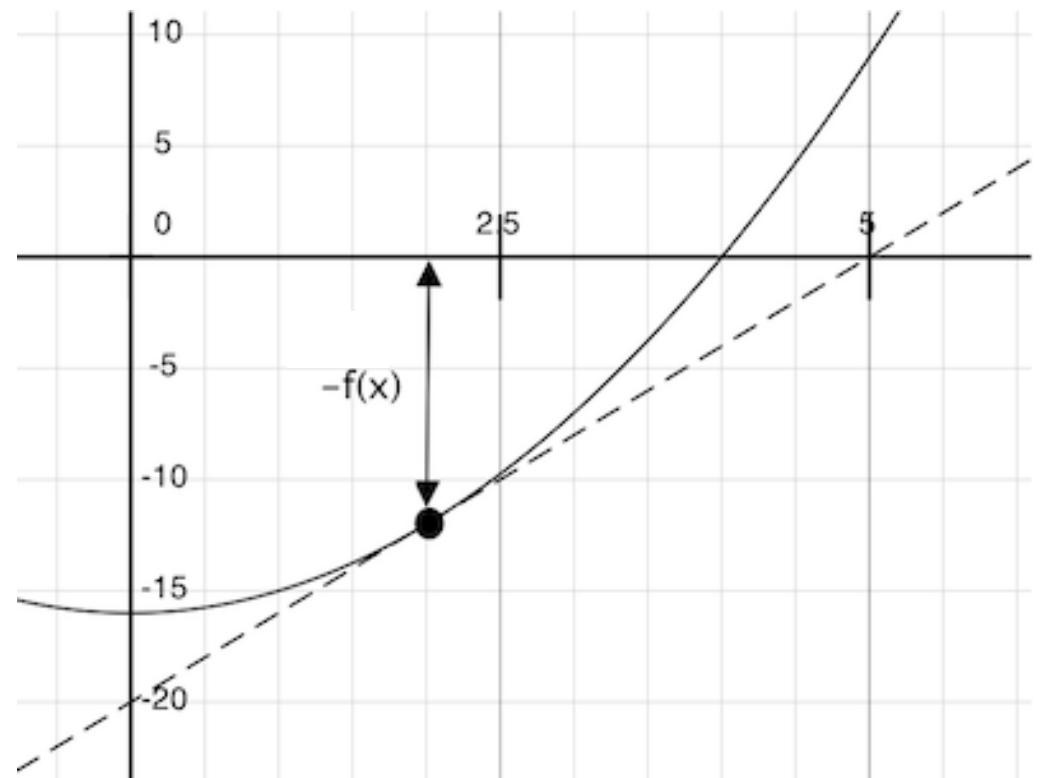


## Approximate Differentiation

---

Differentiation can be performed symbolically or numerically

$$f(x) = x^2 - 16$$

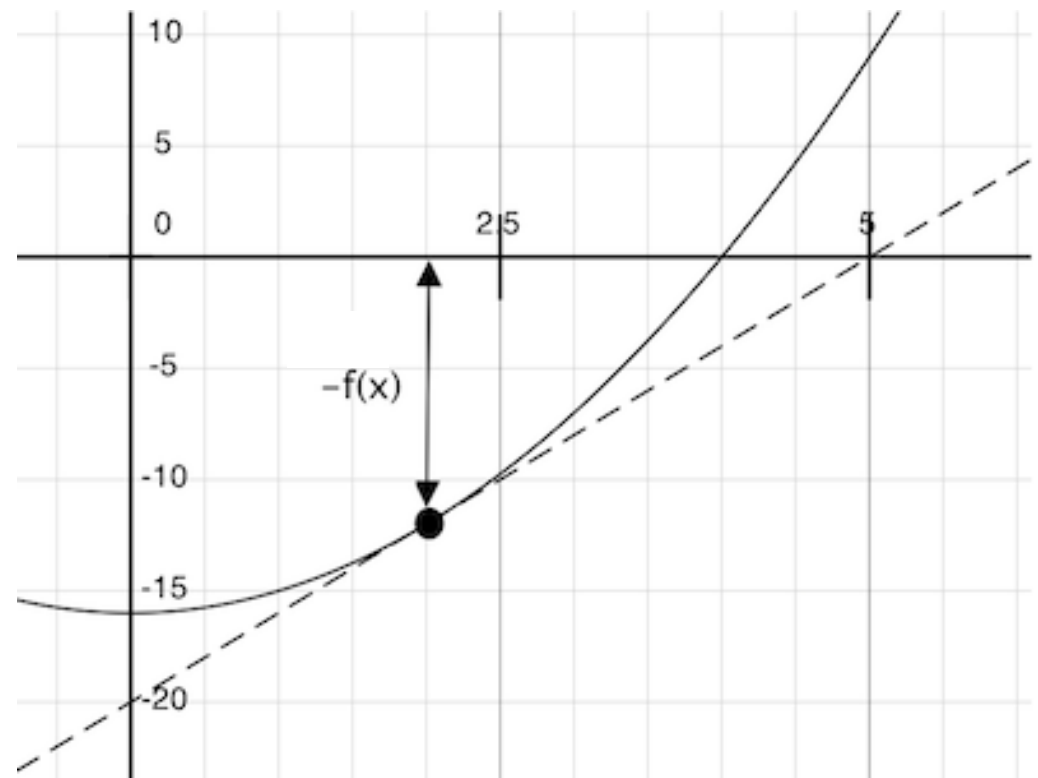


## Approximate Differentiation

Differentiation can be performed symbolically or numerically

$$f(x) = x^2 - 16$$

$$f'(x) = 2x$$



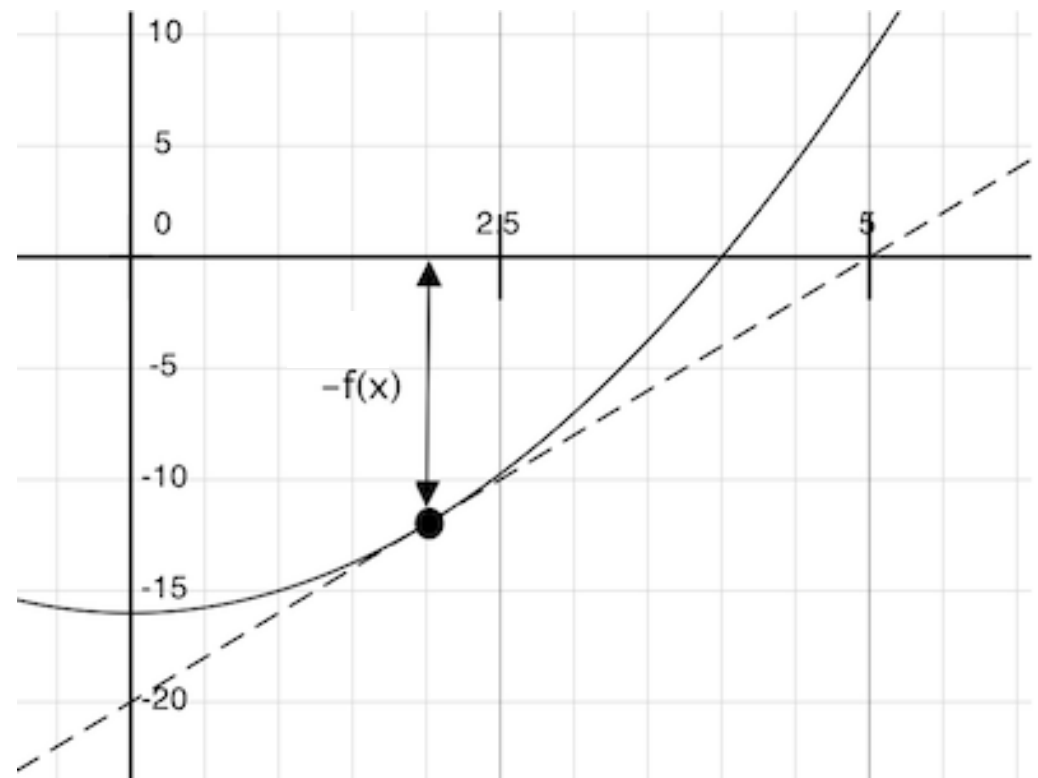
## Approximate Differentiation

Differentiation can be performed symbolically or numerically

$$f(x) = x^2 - 16$$

$$f'(x) = 2x$$

$$f'(2) = 4$$



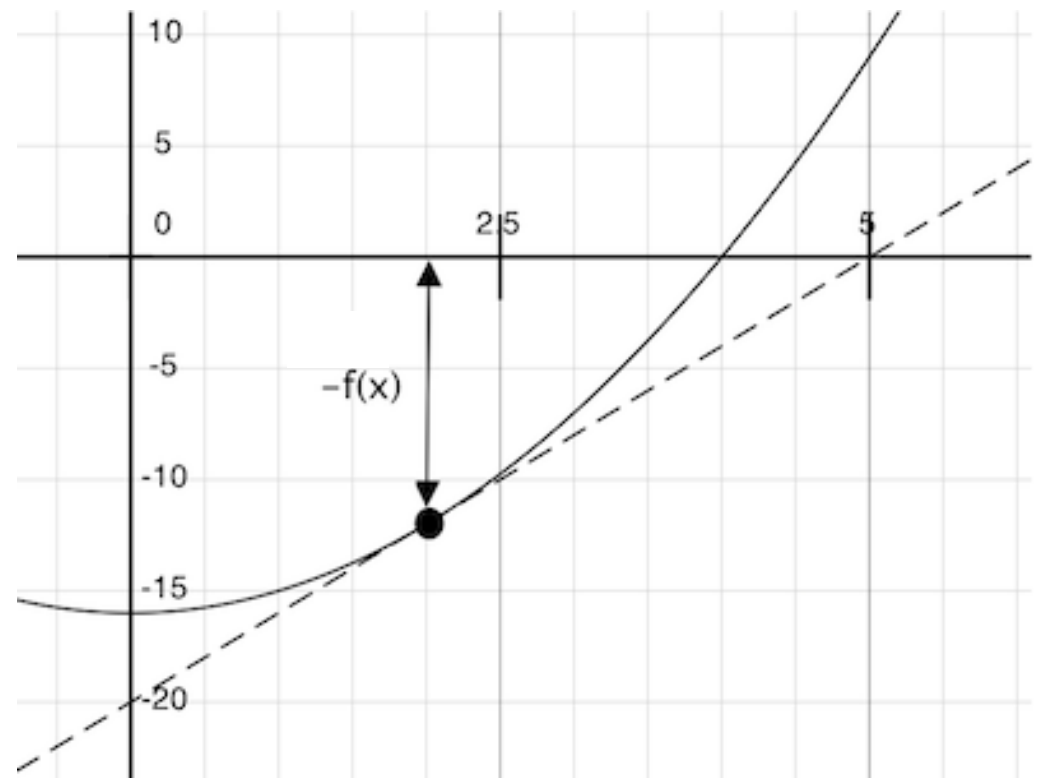
## Approximate Differentiation

Differentiation can be performed symbolically or numerically

$$f(x) = x^2 - 16$$

$$f'(x) = 2x$$

$$f'(2) = 4$$



## Approximate Differentiation

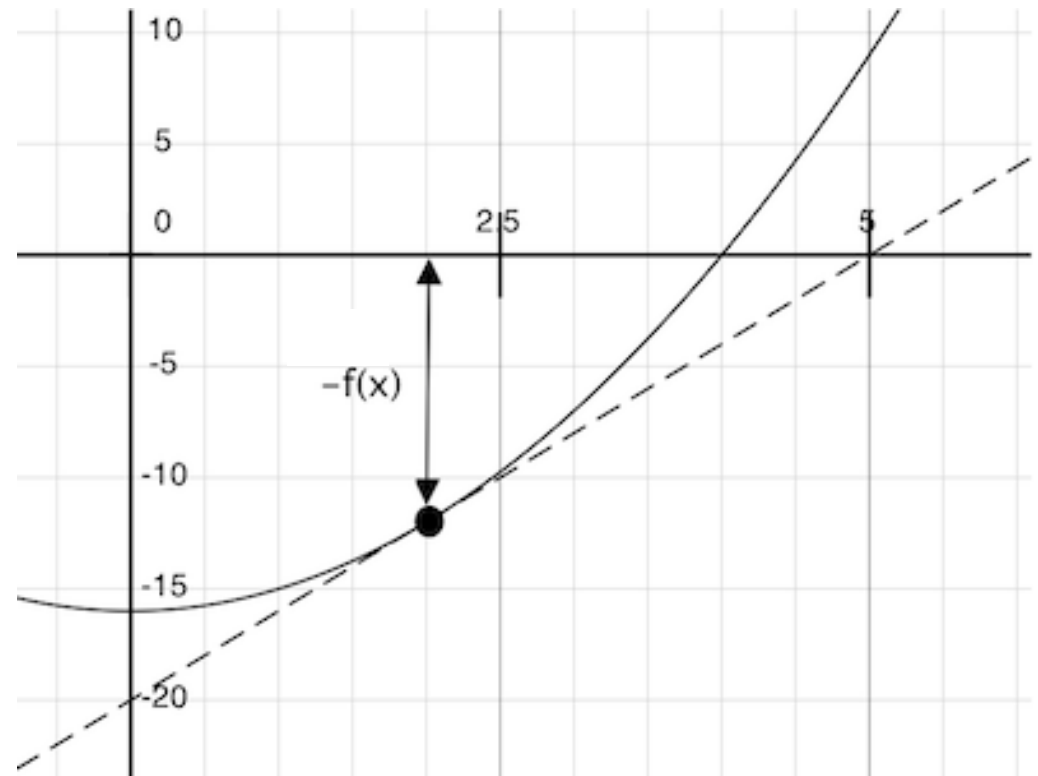
Differentiation can be performed symbolically or numerically

$$f(x) = x^2 - 16$$

$$f'(x) = 2x$$

$$f'(2) = 4$$

$$f'(x) = \lim_{a \rightarrow 0} \frac{f(x+a) - f(x)}{a}$$



## Approximate Differentiation

Differentiation can be performed symbolically or numerically

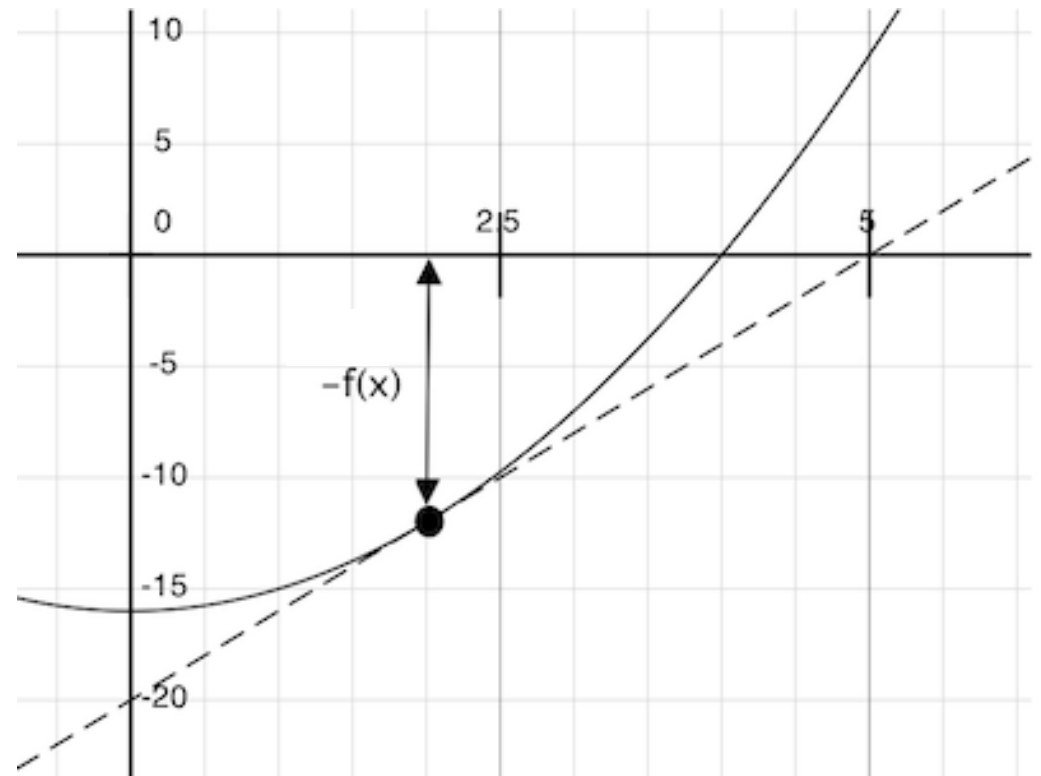
$$f(x) = x^2 - 16$$

$$f'(x) = 2x$$

$$f'(2) = 4$$

$$f'(x) = \lim_{a \rightarrow 0} \frac{f(x+a) - f(x)}{a}$$

$$f'(x) \approx \frac{f(x+a) - f(x)}{a}$$



## Approximate Differentiation

Differentiation can be performed symbolically or numerically

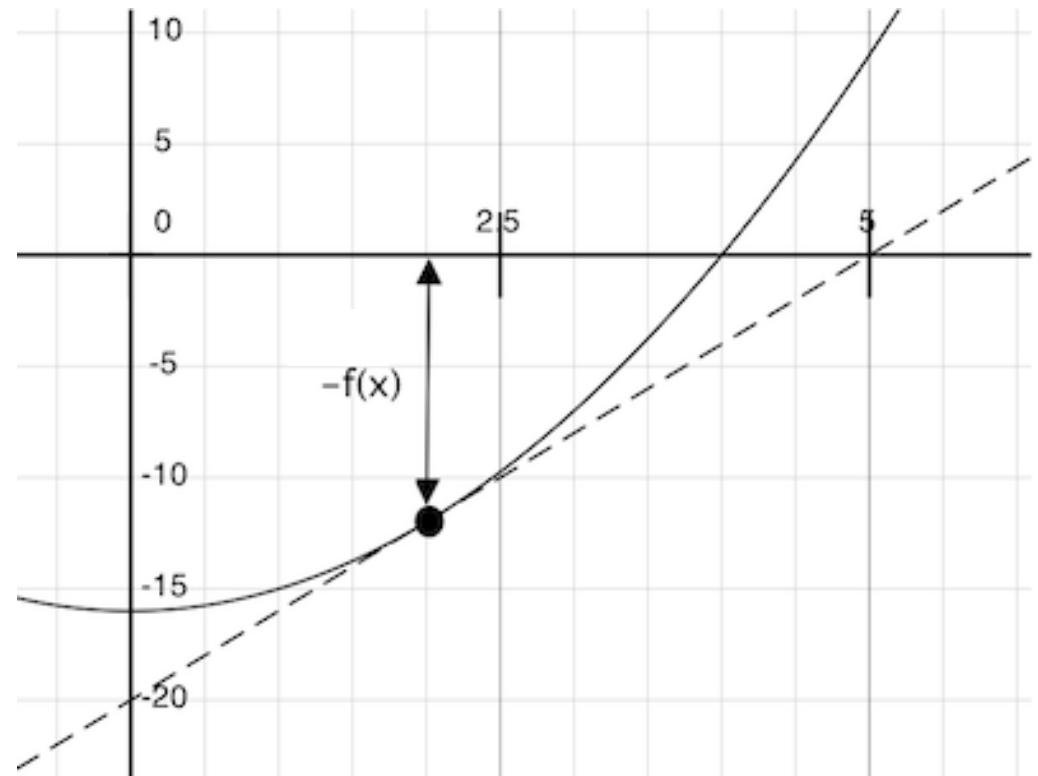
$$f(x) = x^2 - 16$$

$$f'(x) = 2x$$

$$f'(2) = 4$$

$$f'(x) = \lim_{a \rightarrow 0} \frac{f(x+a) - f(x)}{a}$$

$$f'(x) \approx \frac{f(x+a) - f(x)}{a} \quad (\text{if } a \text{ is small})$$





## Approximate Differentiation

Differentiation can be performed symbolically or numerically

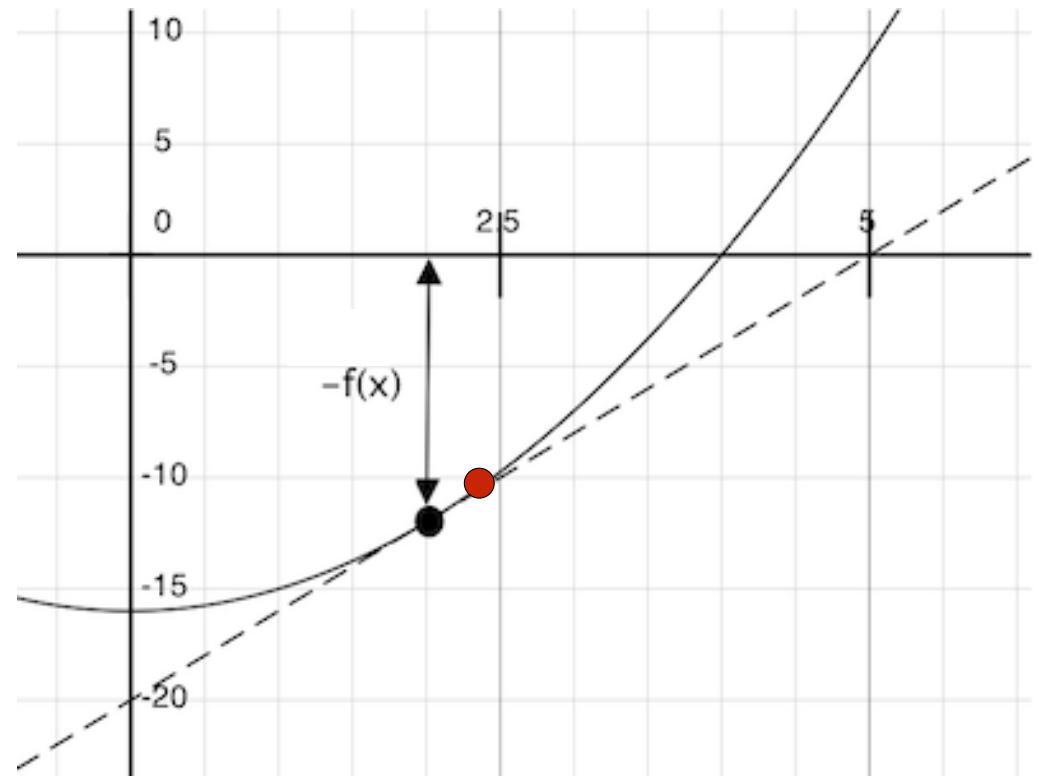
$$f(x) = x^2 - 16$$

$$f'(x) = 2x$$

$$f'(2) = 4$$

$$f'(x) = \lim_{a \rightarrow 0} \frac{f(x+a) - f(x)}{a}$$

$$f'(x) \approx \frac{f(x+a) - f(x)}{a} \quad (\text{if } a \text{ is small})$$



## Approximate Differentiation

Differentiation can be performed symbolically or numerically

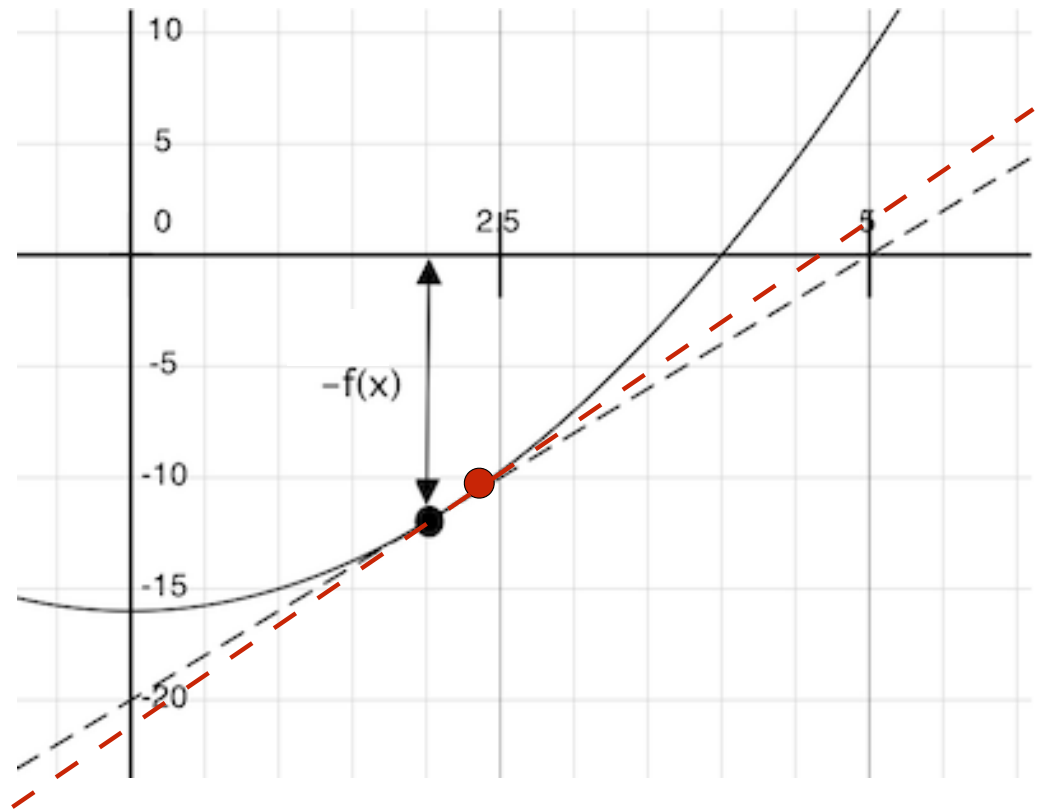
$$f(x) = x^2 - 16$$

$$f'(x) = 2x$$

$$f'(2) = 4$$

$$f'(x) = \lim_{a \rightarrow 0} \frac{f(x+a) - f(x)}{a}$$

$$f'(x) \approx \frac{f(x+a) - f(x)}{a} \quad (\text{if } a \text{ is small})$$



## Approximate Differentiation

Differentiation can be performed symbolically or numerically

$$f(x) = x^2 - 16$$

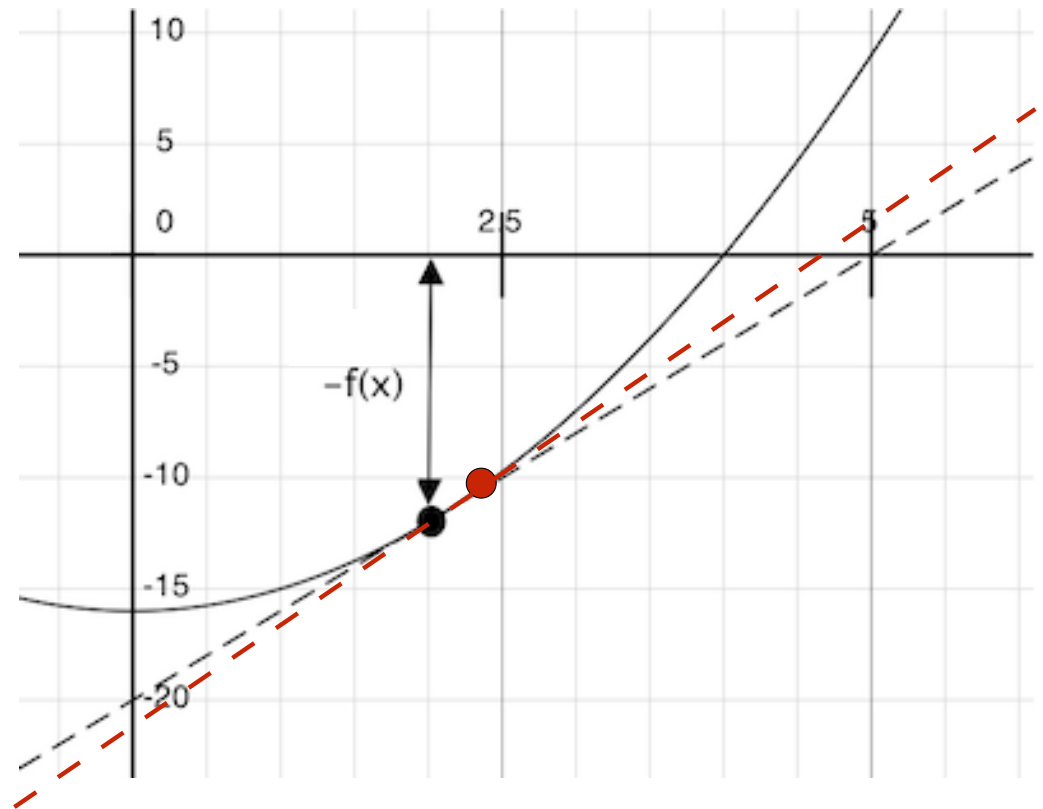
$$f'(x) = 2x$$

$$f'(2) = 4$$

$$f'(x) = \lim_{a \rightarrow 0} \frac{f(x+a) - f(x)}{a}$$

$$f'(x) \approx \frac{f(x+a) - f(x)}{a} \quad (\text{if } a \text{ is small})$$

(Demo)



## Critical Points and Inverses

---

## Critical Points and Inverses

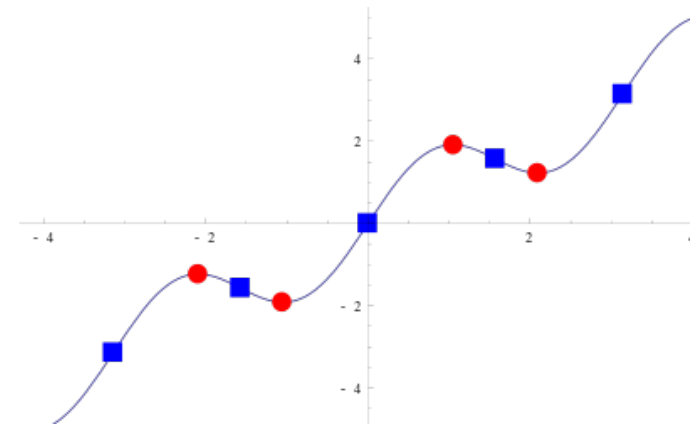
---

Maxima, minima, and inflection points of a differentiable function occur when the derivative is 0

## Critical Points and Inverses

---

Maxima, minima, and inflection points of a differentiable function occur when the derivative is 0

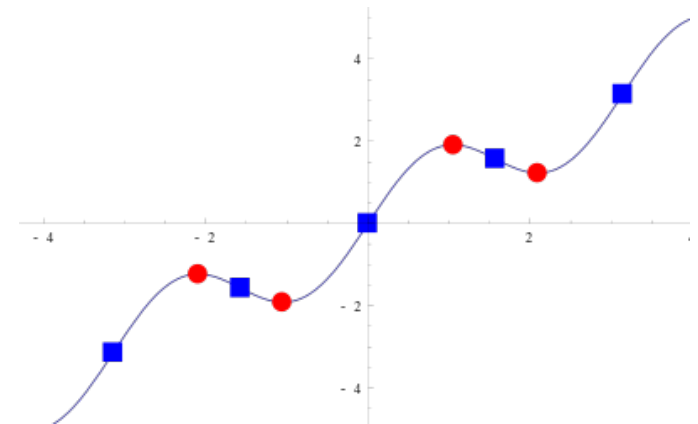


## Critical Points and Inverses

---

Maxima, minima, and inflection points of a differentiable function occur when the derivative is 0

```
derive = lambda f: lambda x: slope(f, x)
```



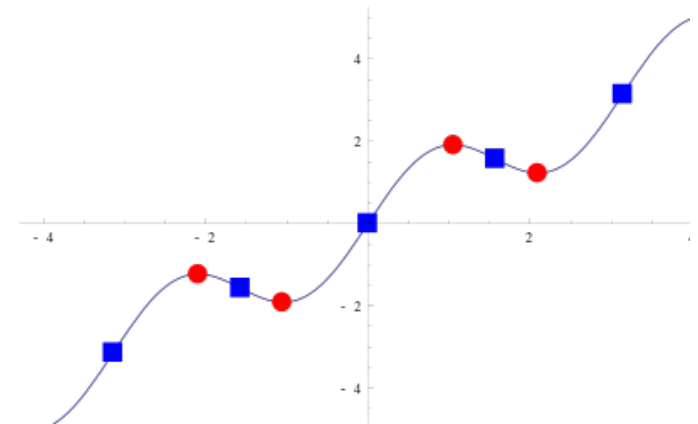
## Critical Points and Inverses

---

Maxima, minima, and inflection points of a differentiable function occur when the derivative is 0

```
derive = lambda f: lambda x: slope(f, x)
```

The inverse  $f^{-1}(y)$  of a differentiable, one-to-one function computes the value  $x$  such that  $f(x) = y$





## Critical Points and Inverses

---

Maxima, minima, and inflection points of a differentiable function occur when the derivative is 0

```
derive = lambda f: lambda x: slope(f, x)
```

The inverse  $f^{-1}(y)$  of a differentiable, one-to-one function computes the value  $x$  such that  $f(x) = y$

(Demo)

