



EECS151/251A
Spring 2019
Digital Design and
Integrated Circuits

Instructor:
John Wawrzynek

Lecture 17:
Clock and Power Distribution

Outline

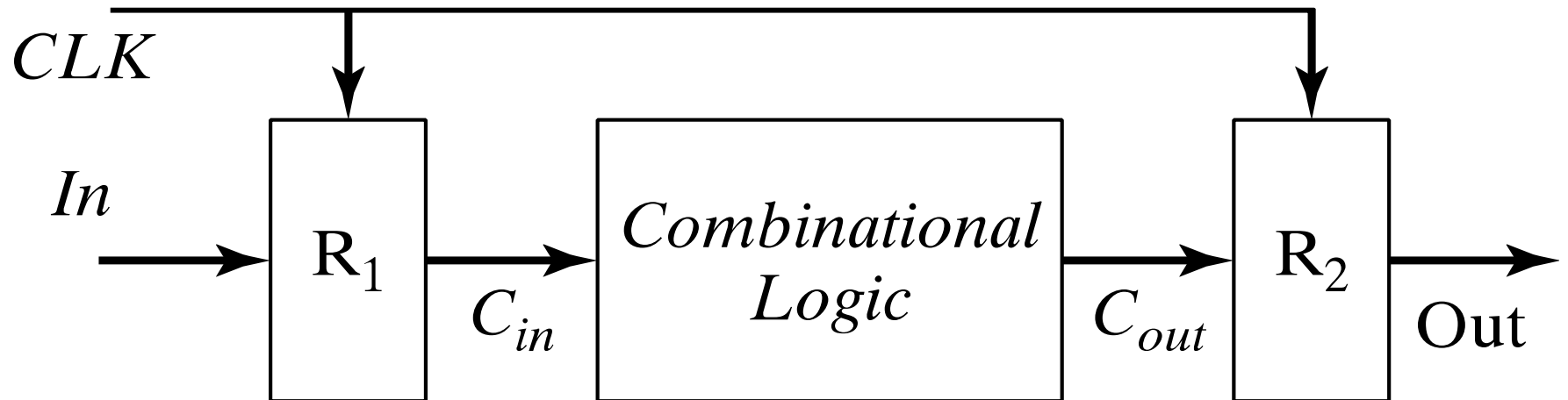


- ❑ Clock non-idealities
- ❑ Clock Distribution
- ❑ Power Distribution

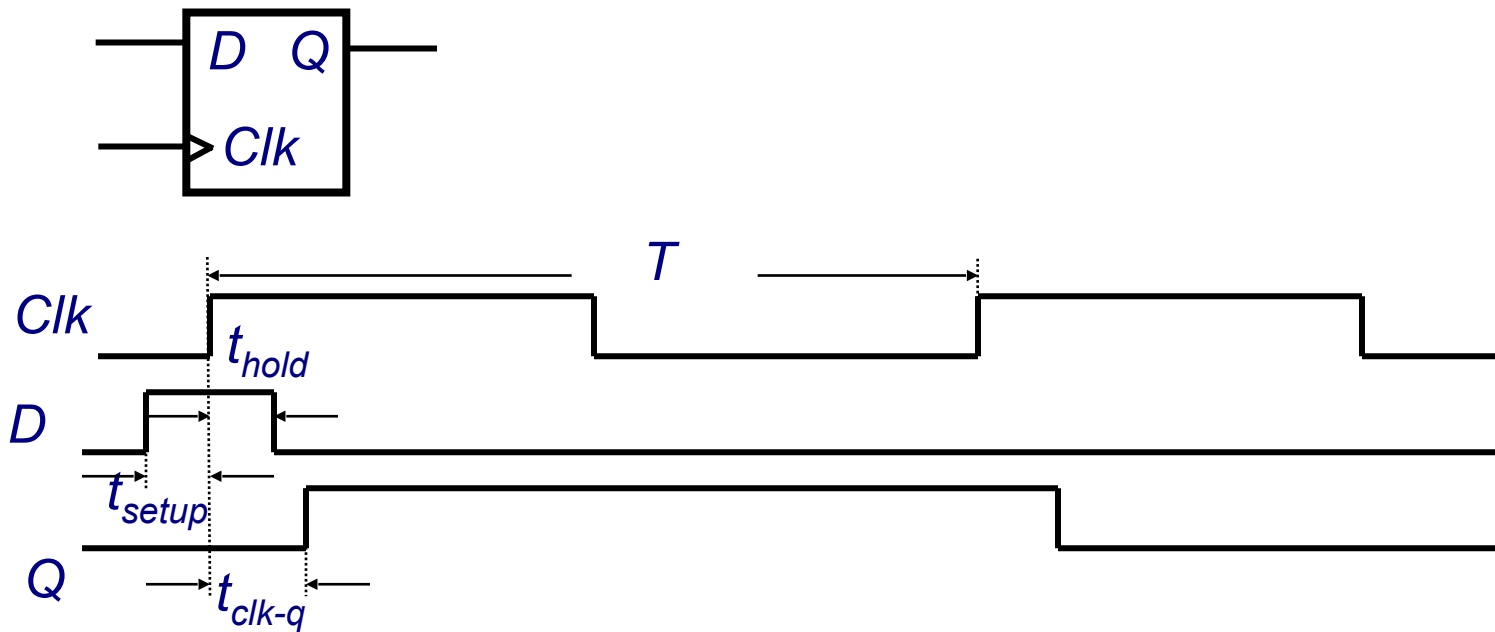


Synchronous Timing - Review

Synchronous Timing

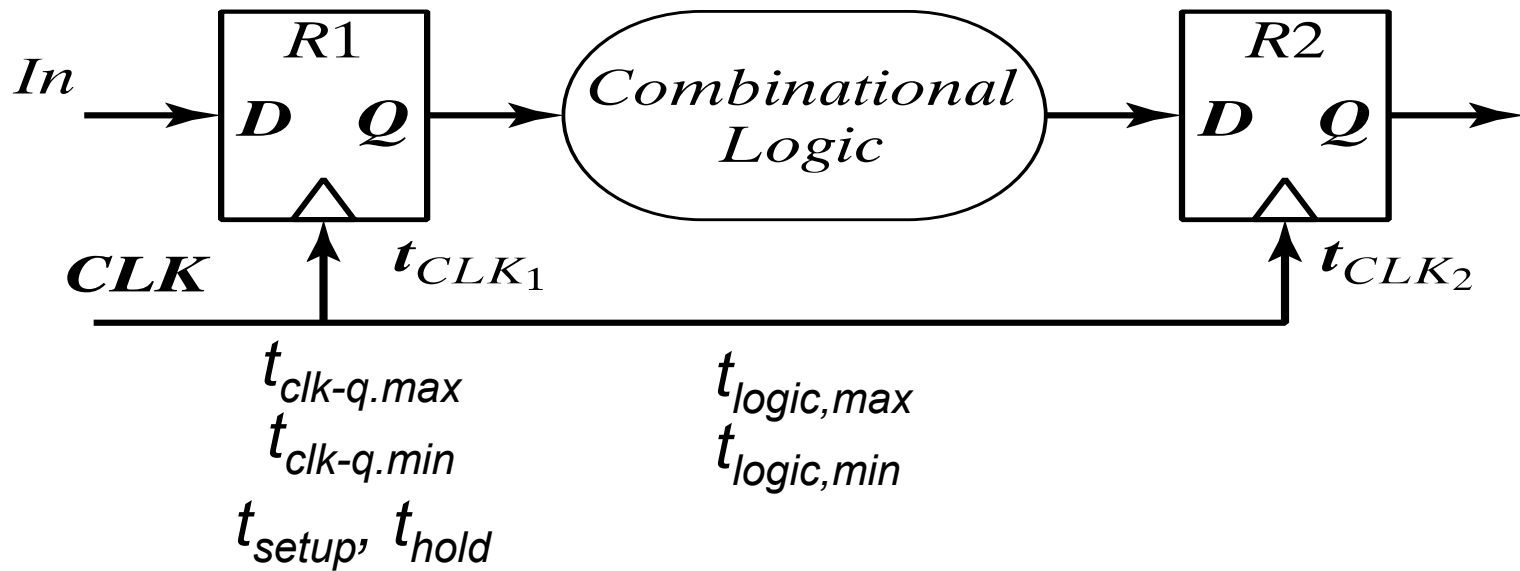


Register Timing Parameters

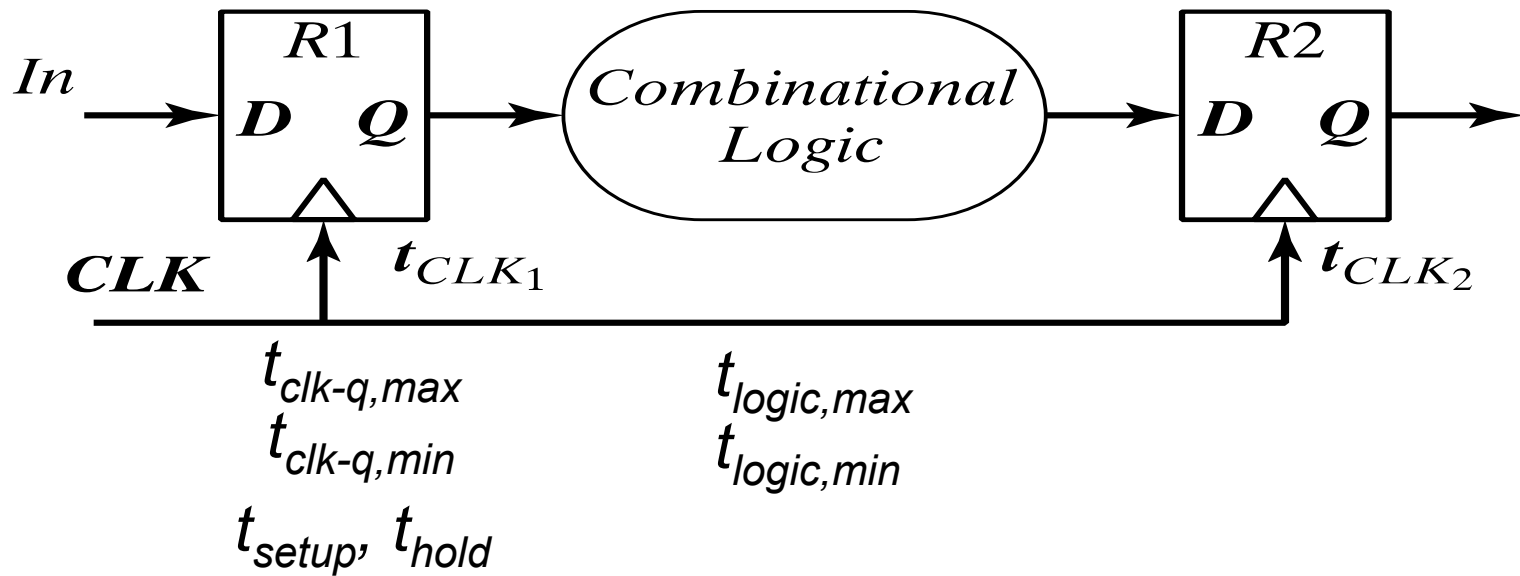


Output delays can be different for rising and falling data transitions

Timing Constraints



Timing Constraints



Cycle time (max): $T_{clk} > t_{clk-q,max} + t_{logic,max} + t_{setup}$

Race margin (min): $t_{hold} < t_{clk-q,min} + t_{logic,min}$



Clock Nonidealities

Clock Nonidealities

□ Clock skew: t_{SK}

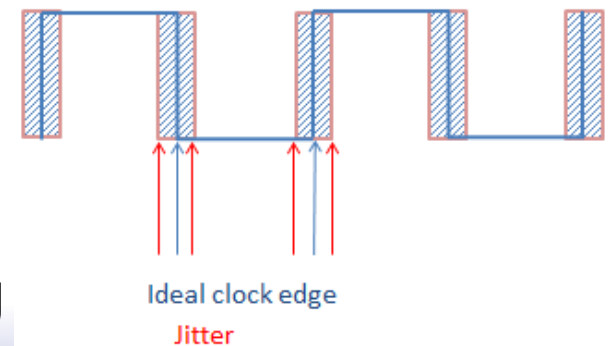
- Time difference between the sink (receiving) and source (launching) edge
- Spatial variation in temporally equivalent clock edges; deterministic + random

□ Clock jitter

- Temporal variations in consecutive edges of the clock signal; modulation + random noise
- Cycle-to-cycle (short-term) t_{JS}
- Long term t_{JL}

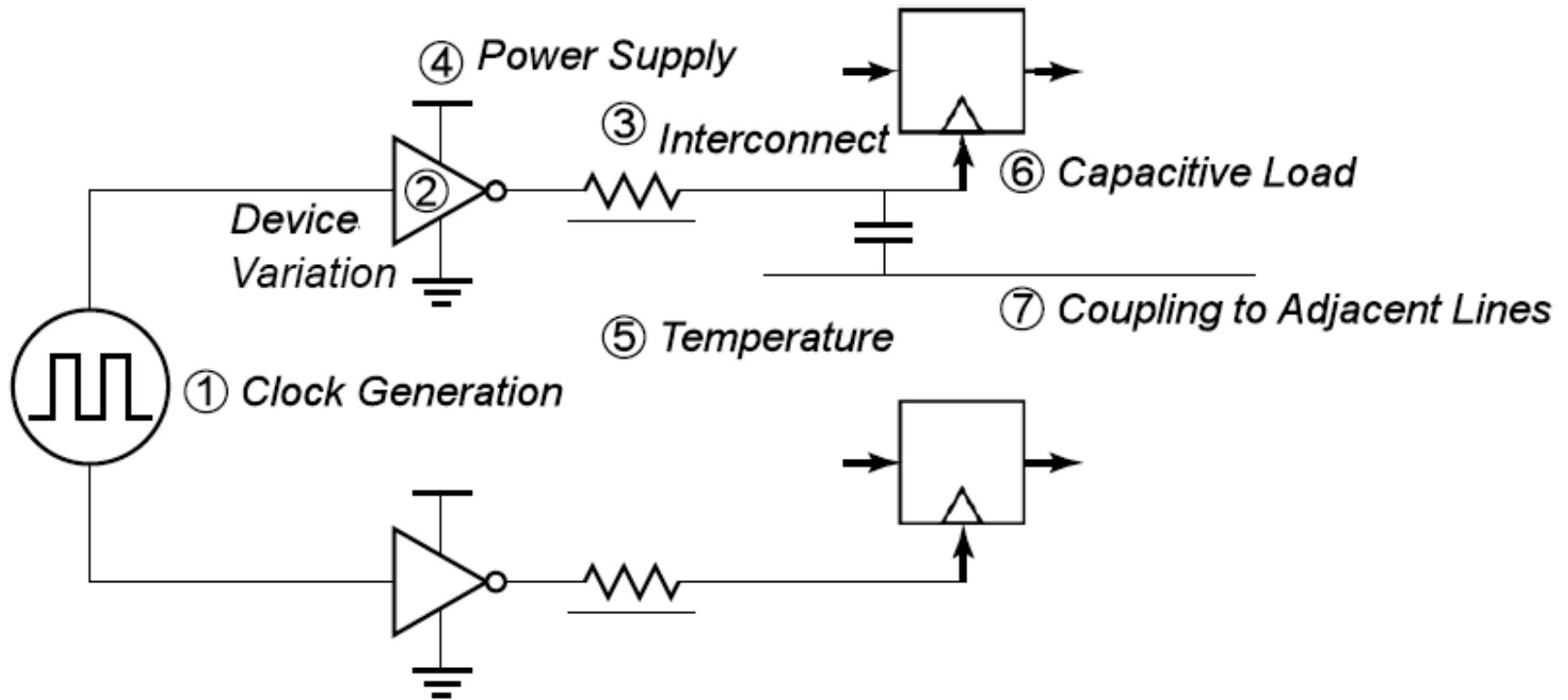
□ Variation of the pulse width

- Important for level sensitive clocking

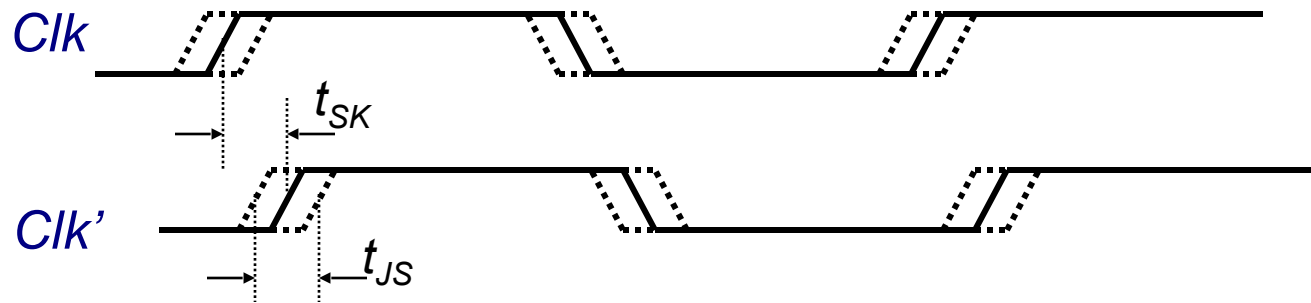


Clock Uncertainties

Sources of clock uncertainty

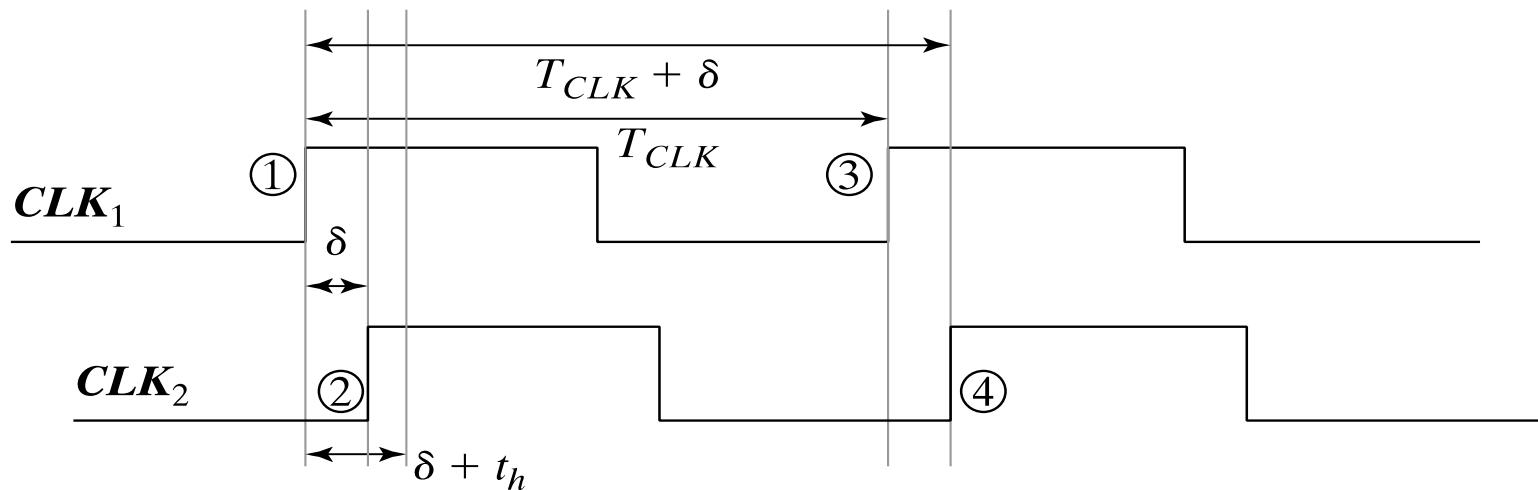
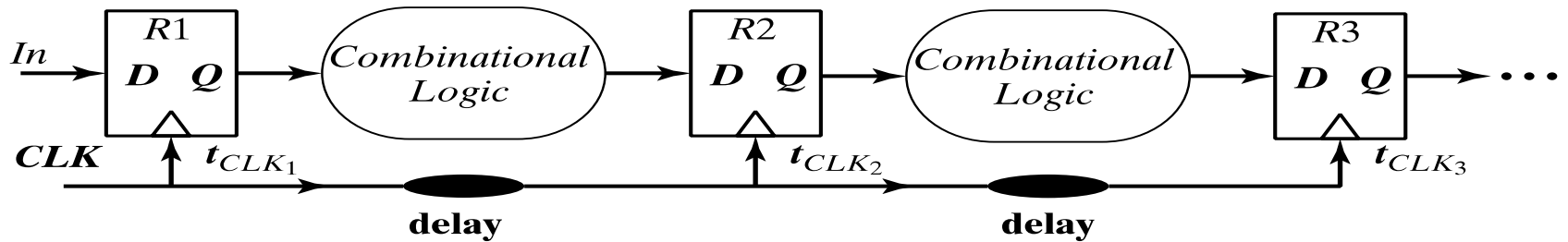


Clock Skew and Jitter



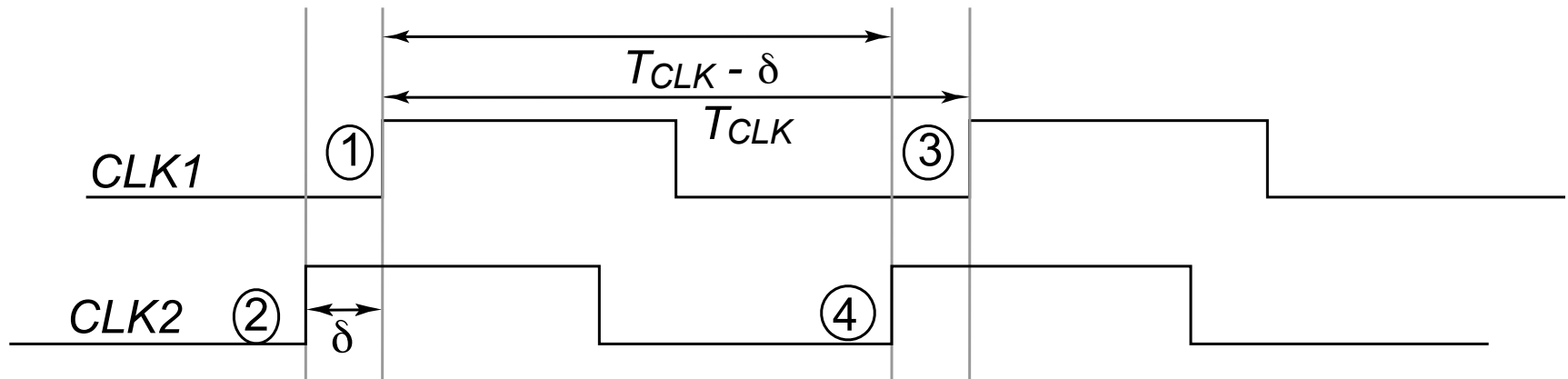
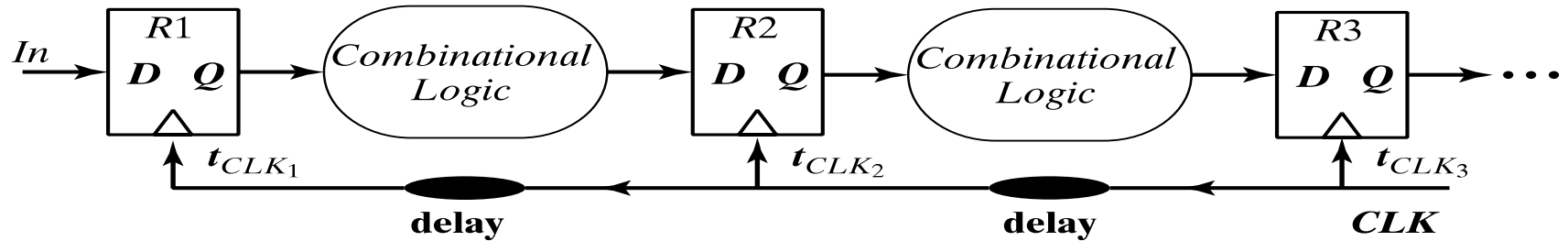
- Both skew and jitter affect the effective cycle time and the race margin

Positive Skew



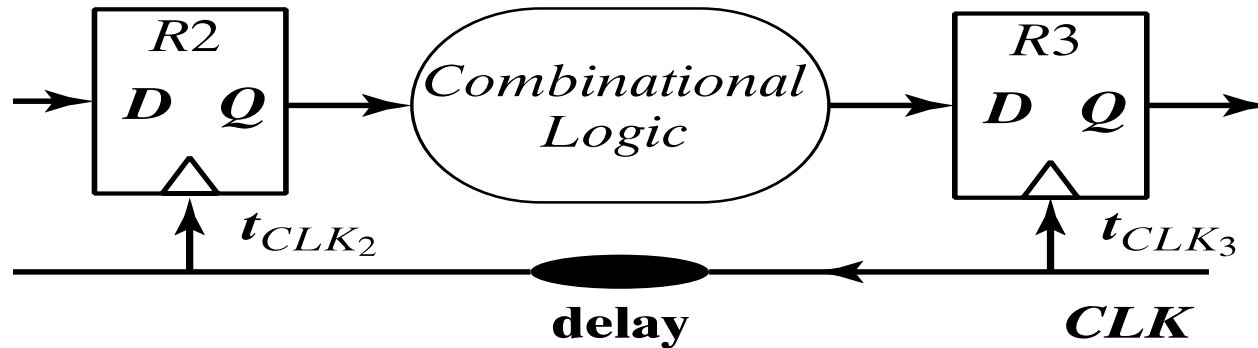
Launching edge arrives before the receiving edge

Negative Skew



Receiving edge arrives before the launching edge

Timing Constraints



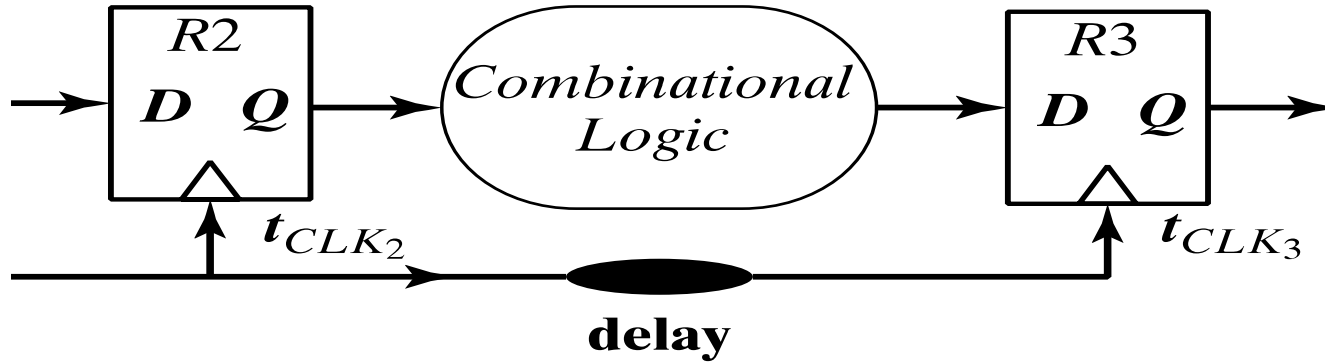
$t_{clk-q,max}$
 $t_{clk-q,min}$
 t_{setup}, t_{hold}

$t_{logic,max}$
 $t_{logic,min}$

Minimum cycle time:

$$T_{clk} + \delta = t_{clk-q,max} + t_{setup} + t_{logic,max}$$

Timing Constraints



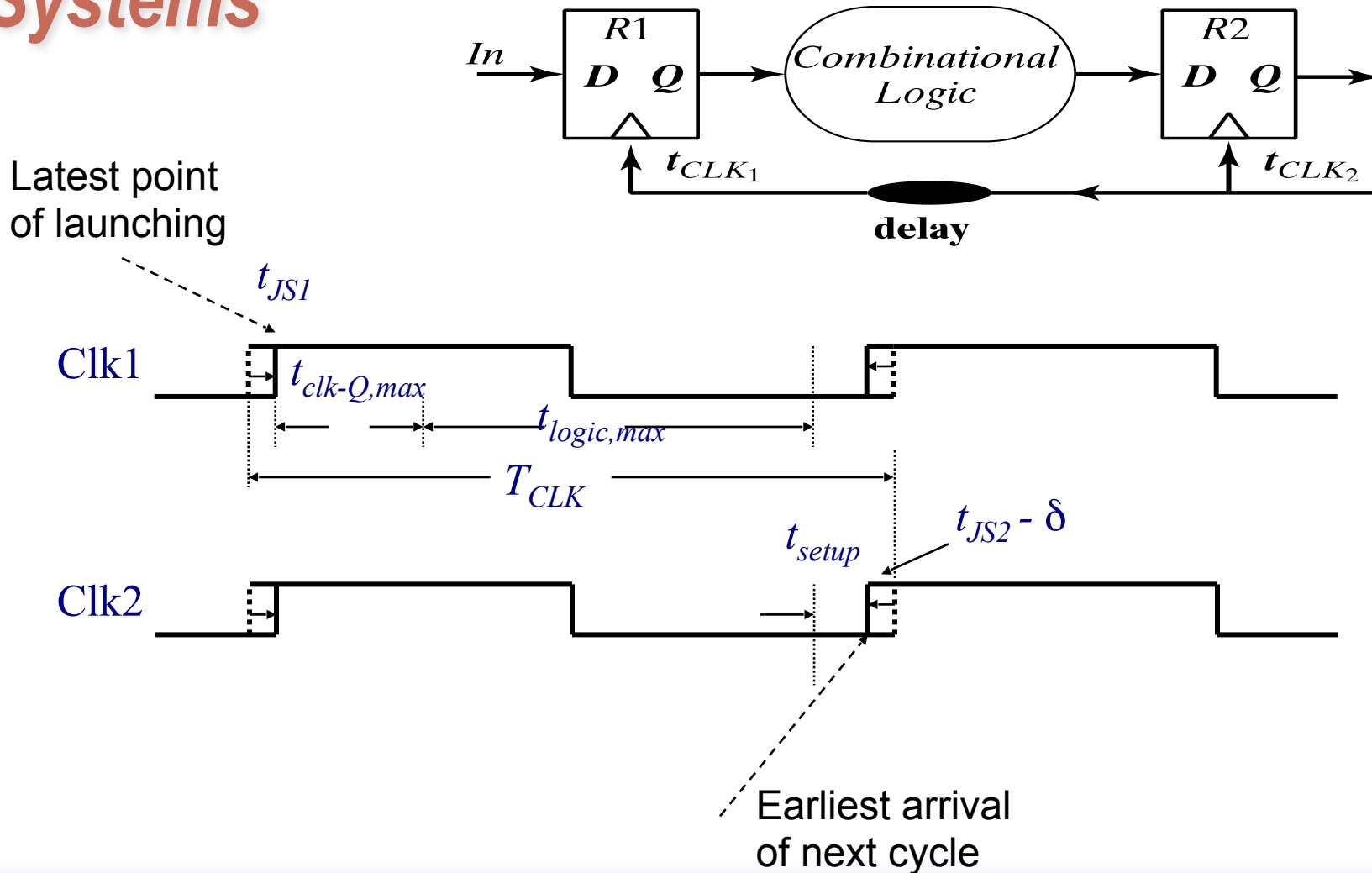
$t_{clk-q,max}$
 $t_{clk-q,min}$
 t_{setup}, t_{hold}

$t_{logic,max}$
 $t_{logic,min}$

Hold time constraint:

$$t_{(clk-q,min)} + t_{(logic,min)} > t_{hold} + \delta$$

Longest Logic Path in Edge-Triggered Systems



Clock Constraints in Edge-Triggered Systems

If launching edge is late and receiving edge is early, the data will not be too late if:

$$t_{clk-q,max} + t_{logic,max} + t_{setup} < T_{CLK} - t_{JS,1} - t_{JS,2} + \delta$$

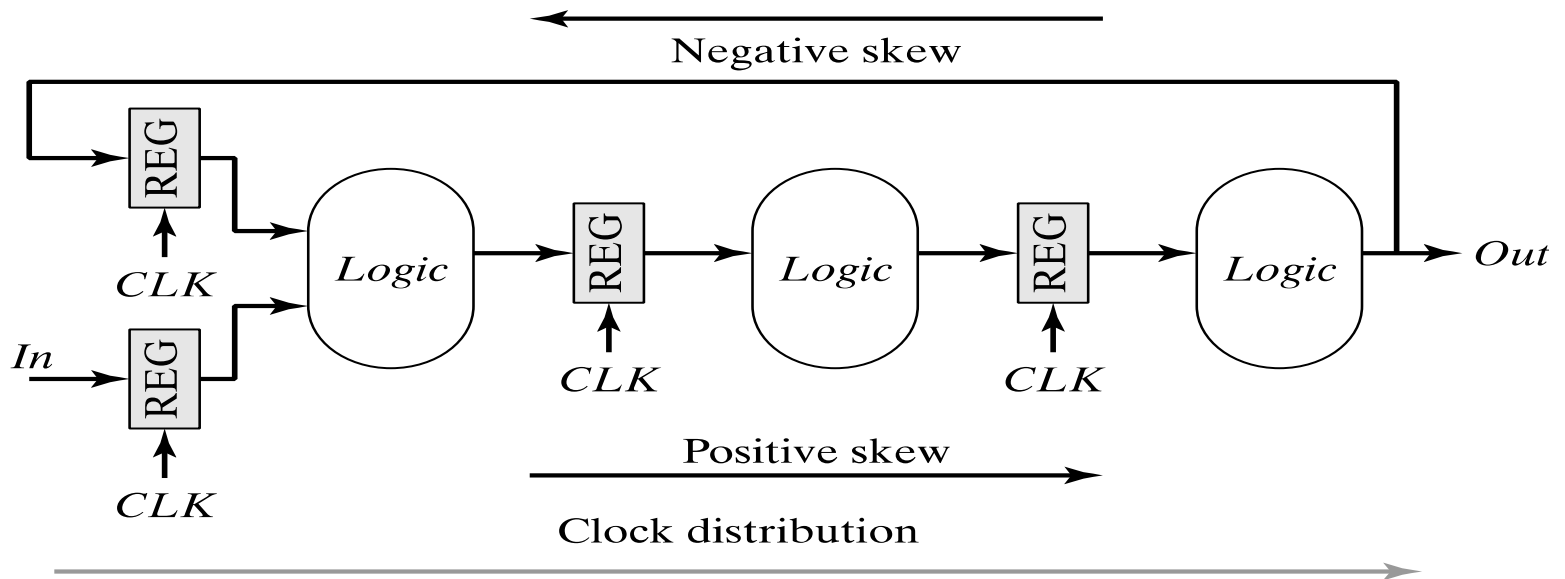
Minimum cycle time is determined by the maximum delays through the logic

$$t_{clk-q,max} + t_{logic,max} + t_{setup} - \delta + 2t_{JS} < T_{CLK}$$

Skew can be either positive or negative

Jitter t_{JS} usually expressed as peak-to-peak or $n \times$ RMS value

Datapath with Feedback





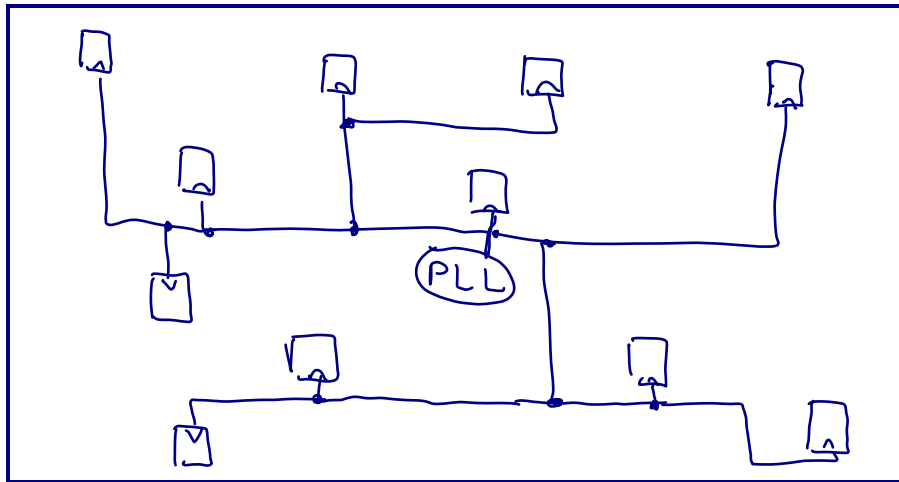
Clock Distribution

Clock Distribution

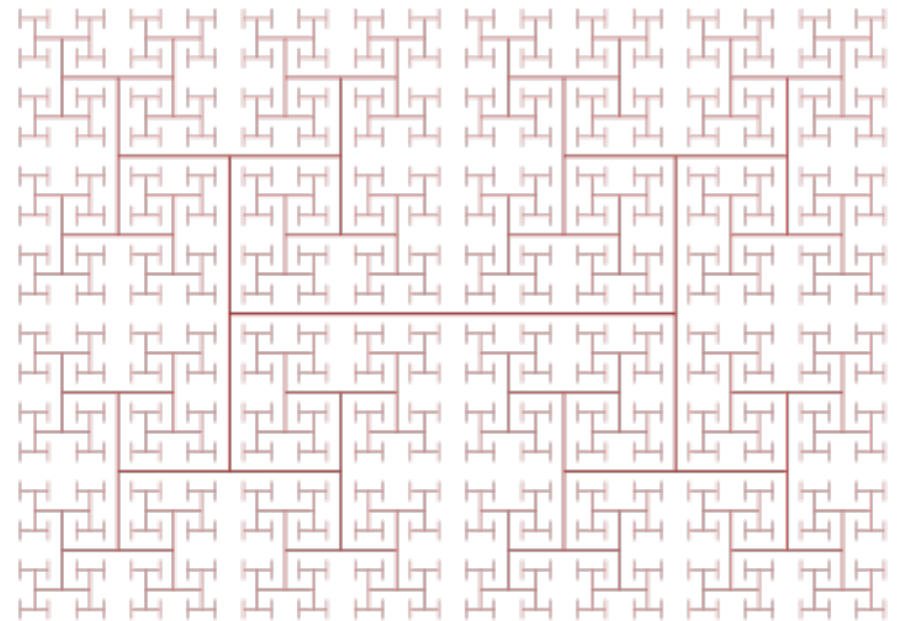
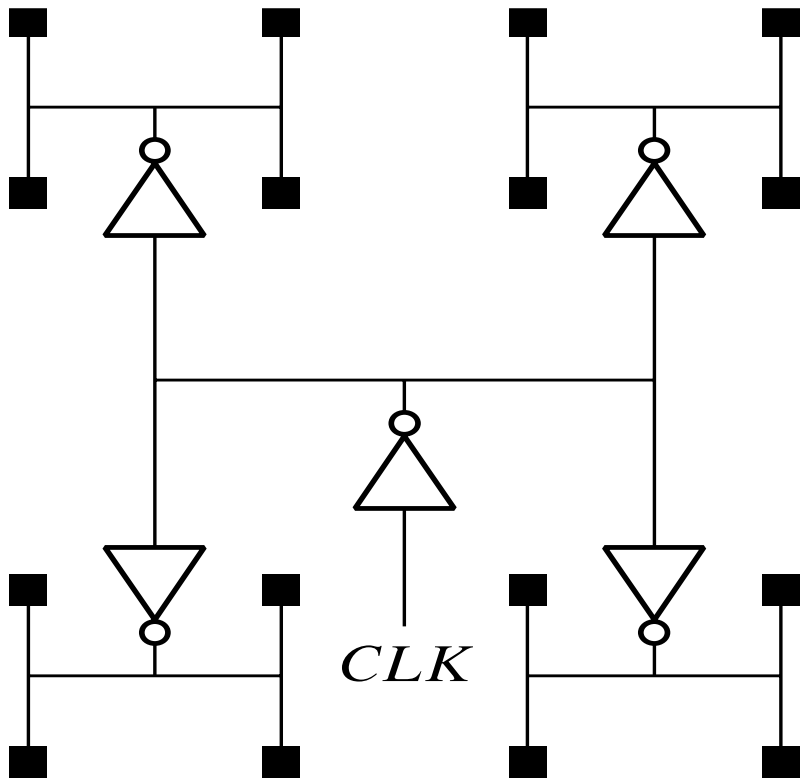
- Single clock generally used to synchronize all logic on the same chip (or region of chip)
 - Need to distribute clock over the entire region
 - While maintaining low skew/jitter
 - And without burning too much power

Clock Distribution

- ❑ What's wrong with just routing wires to every point that needs a clock?

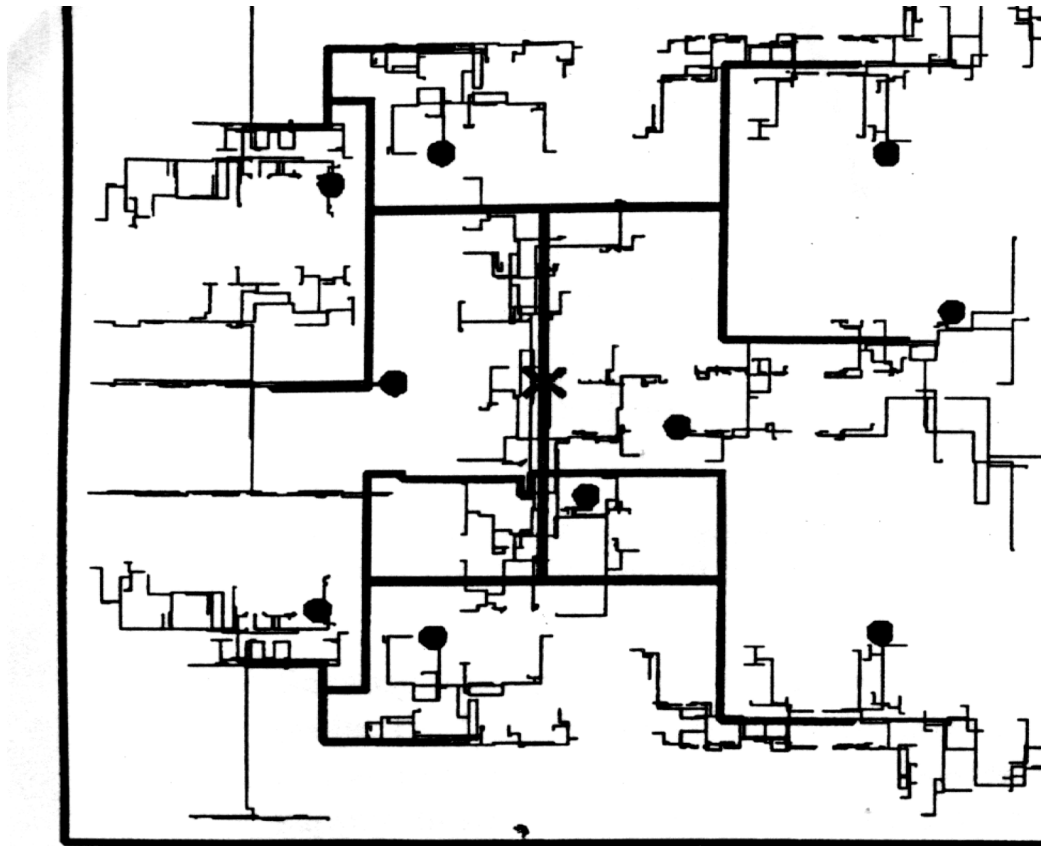


H-Tree



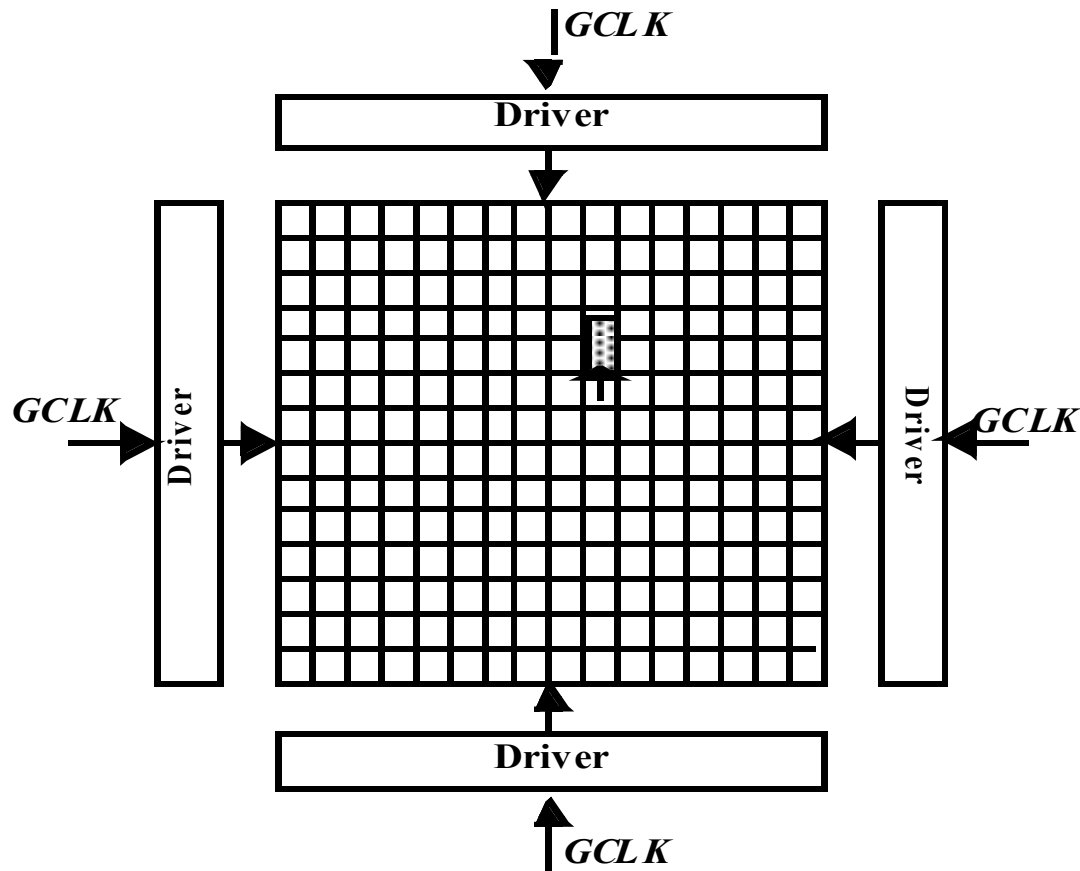
Equal wire length/number of buffers to get to every location

More realistic H-tree



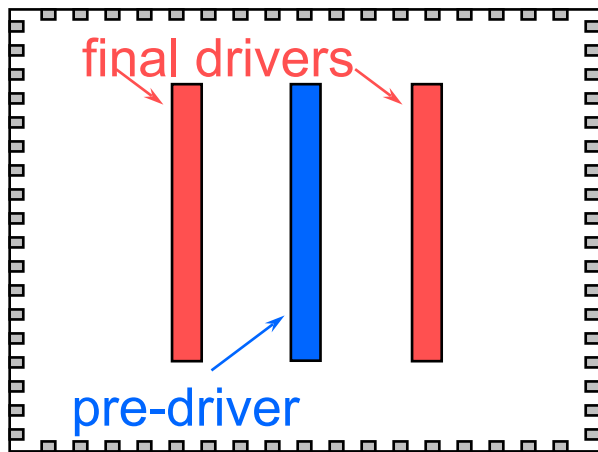
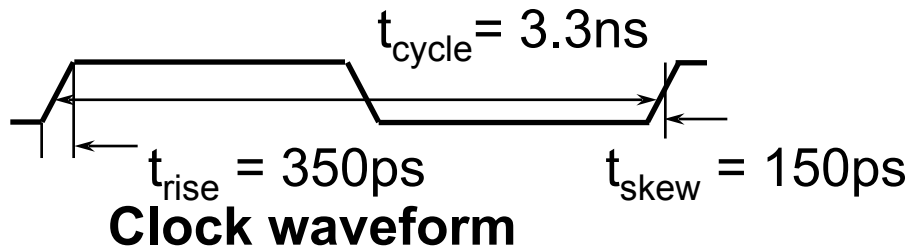
[Restle98]

Clock Grid



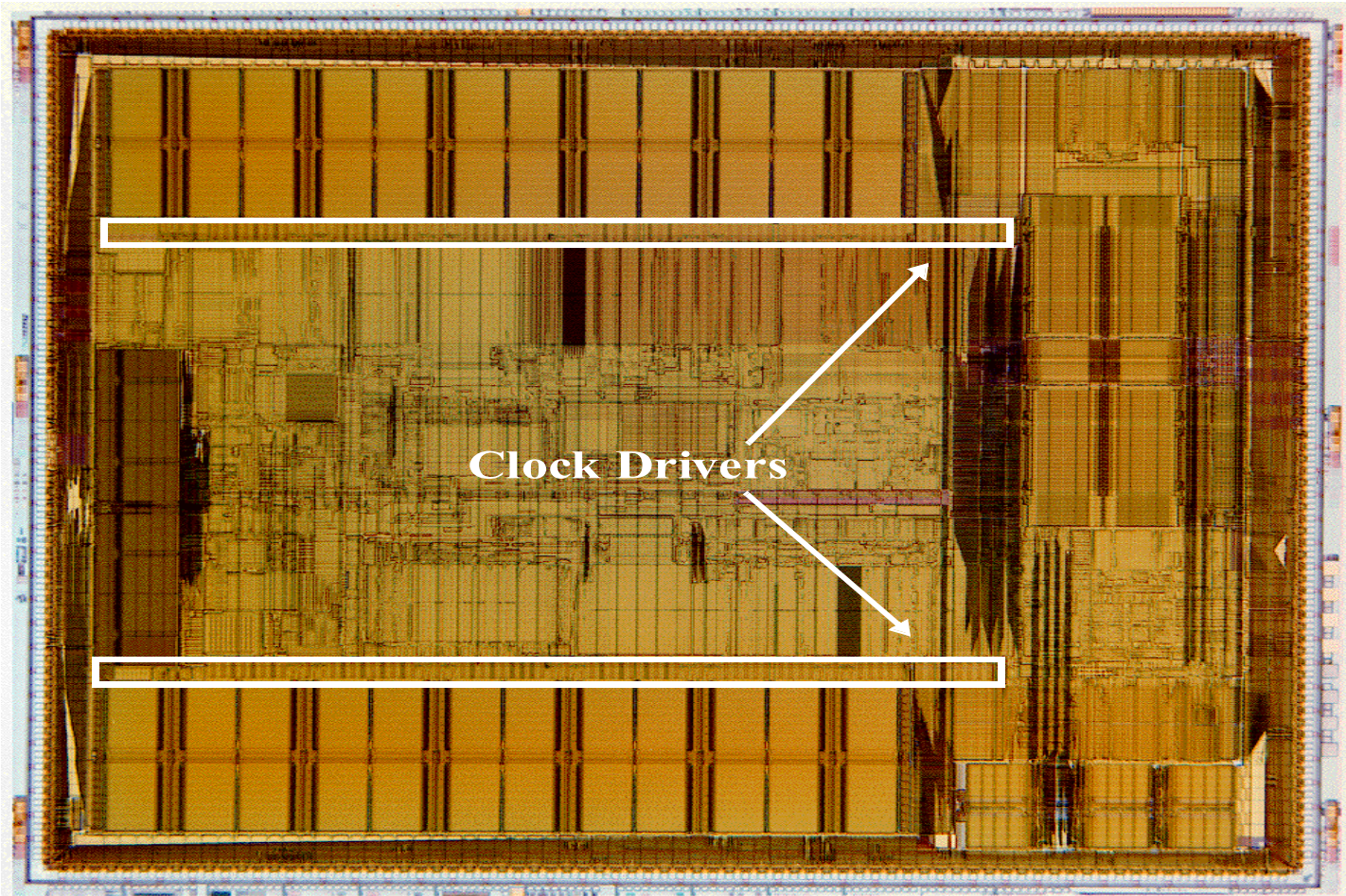
- No RC matching
- But huge power

Example: DEC Alpha 21164 (1995)

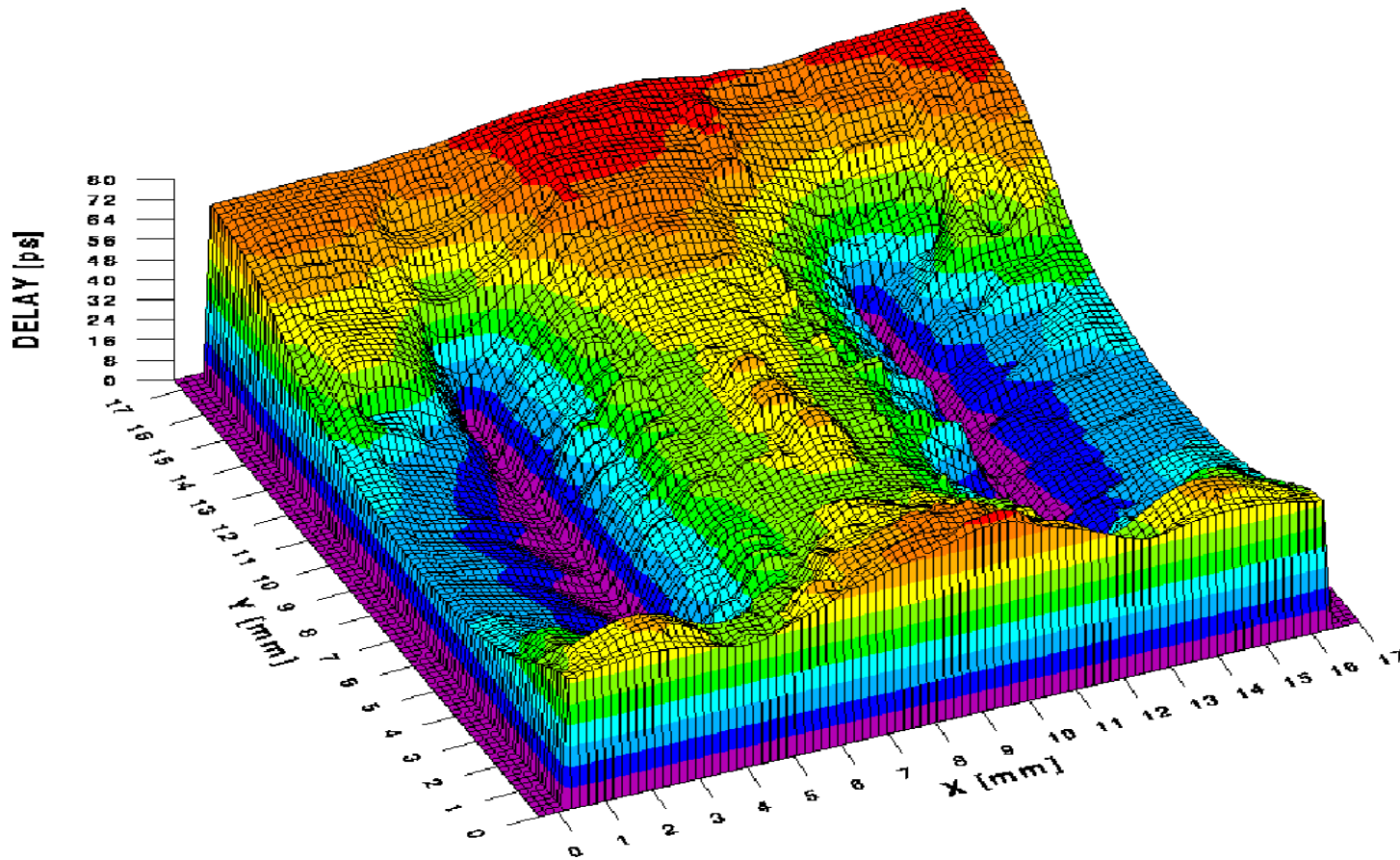


Location of clock driver on die

- ❑ 2 phase single wire clock, distributed globally
- ❑ 2 distributed driver channels
 - Reduced RC delay/skew
 - Improved thermal distribution
 - 3.75nF clock load, 20W power
 - 58 cm final driver width
- ❑ Local inverters for latching
- ❑ Conditional clocks in caches to reduce power

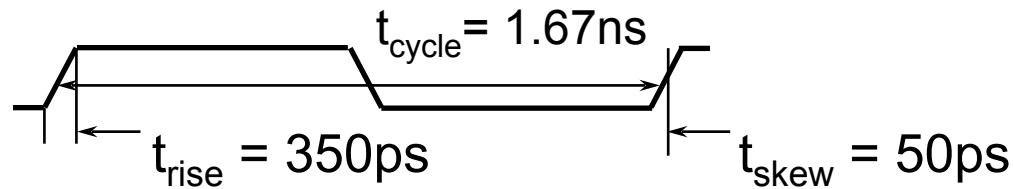


Clock Skew in Alpha Processor

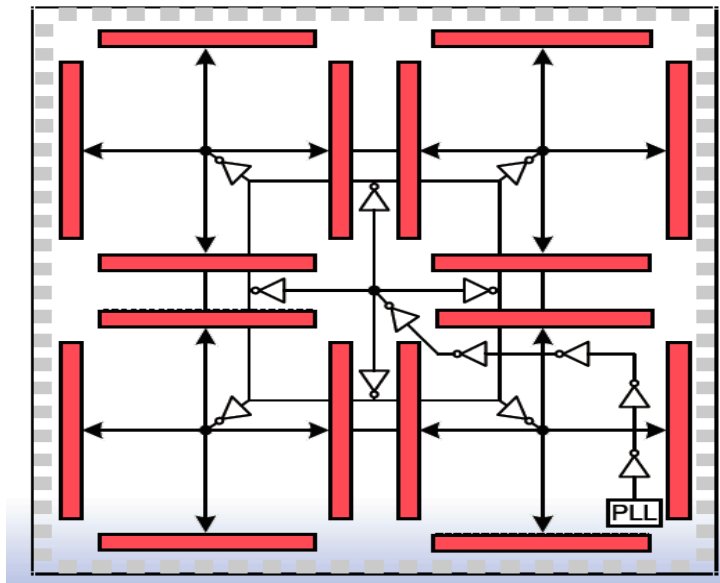


EV6 (Alpha 21264) Clocking

600 MHz – 0.35 micron CMOS

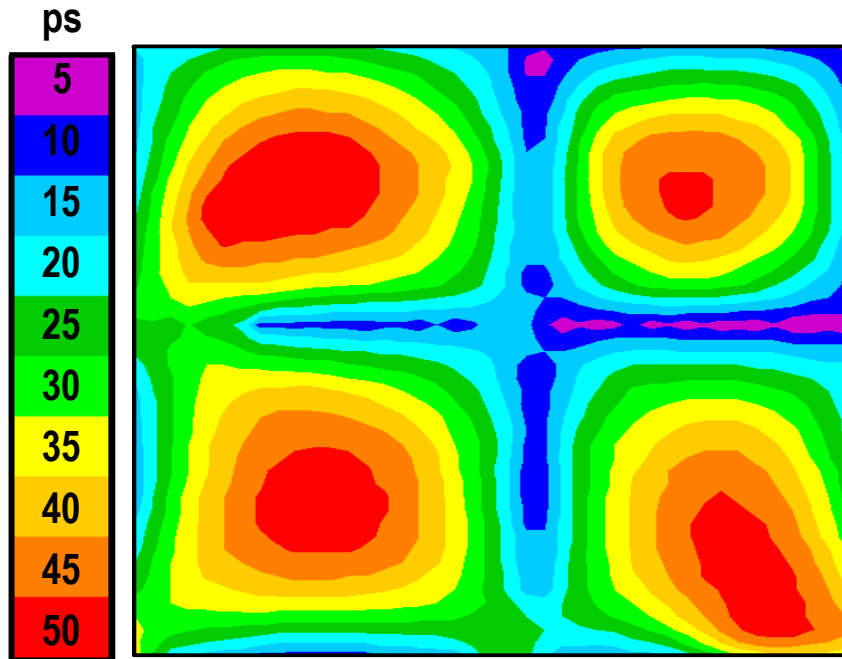


Global clock waveform

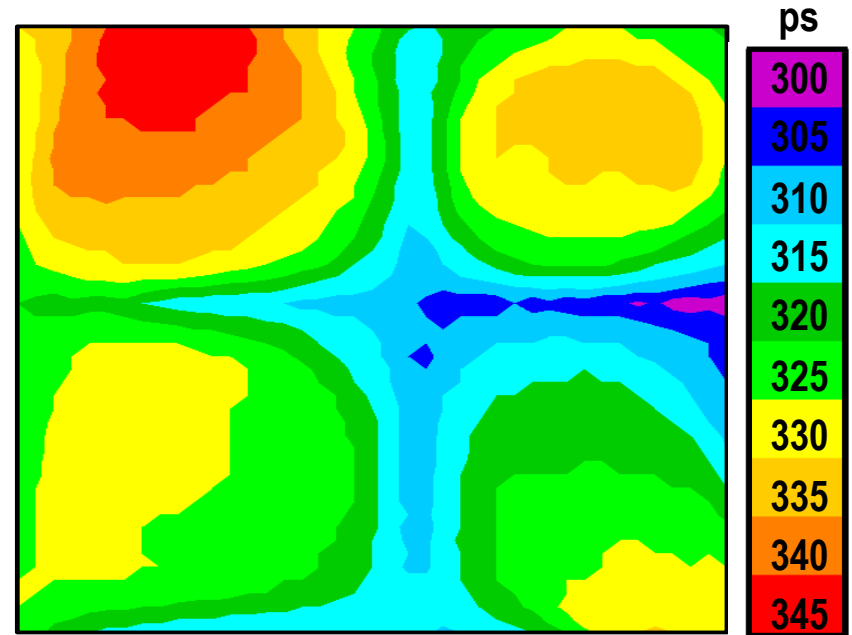


- ❑ 2 Phase, with multiple conditional buffered clocks
 - 2.8 nF clock load
 - 40 cm final driver width
- ❑ Local clocks can be gated “off” to save power
- ❑ Reduced load/skew
- ❑ Reduced thermal issues
- ❑ Multiple clocks complicate race checking

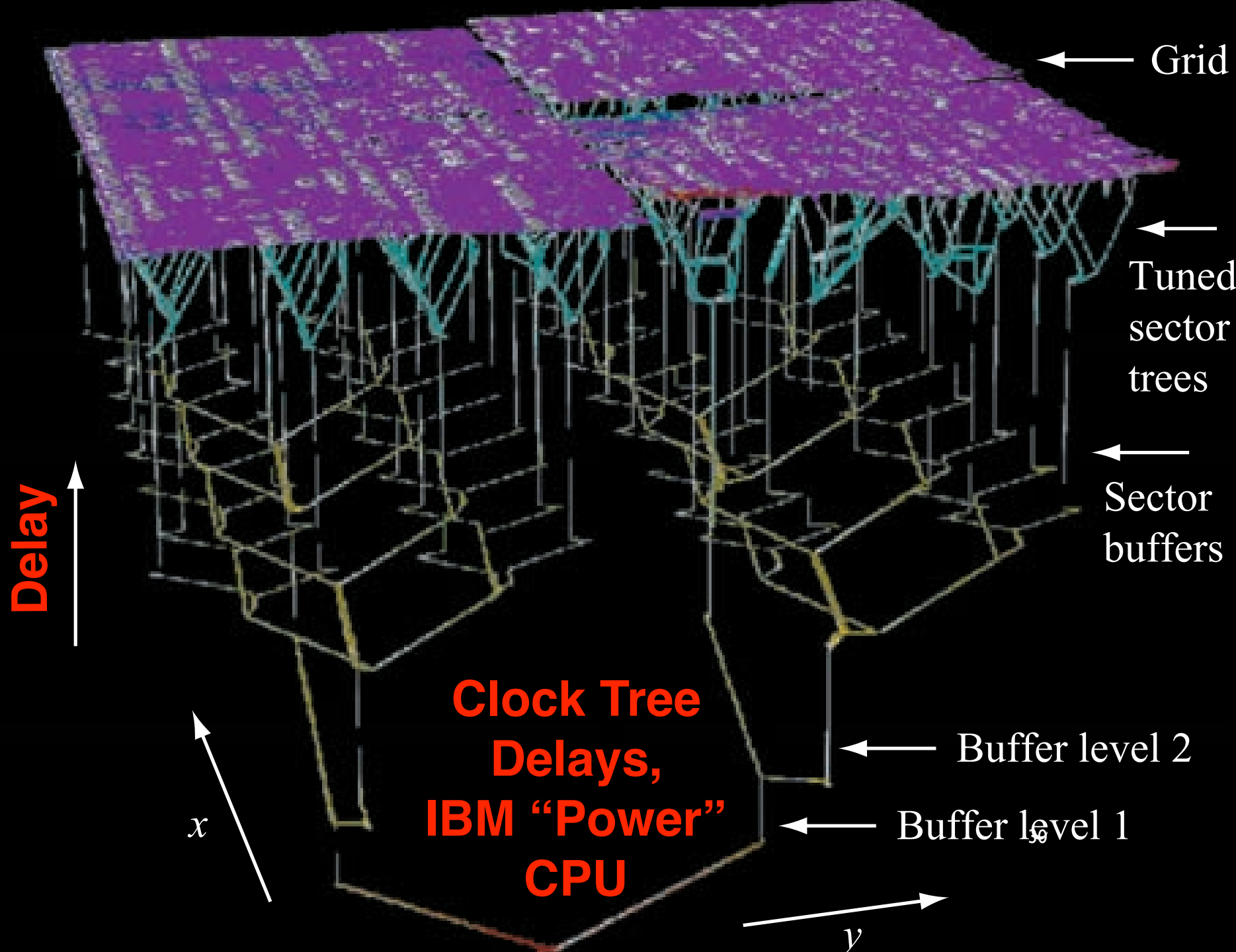
EV6 Clock Results

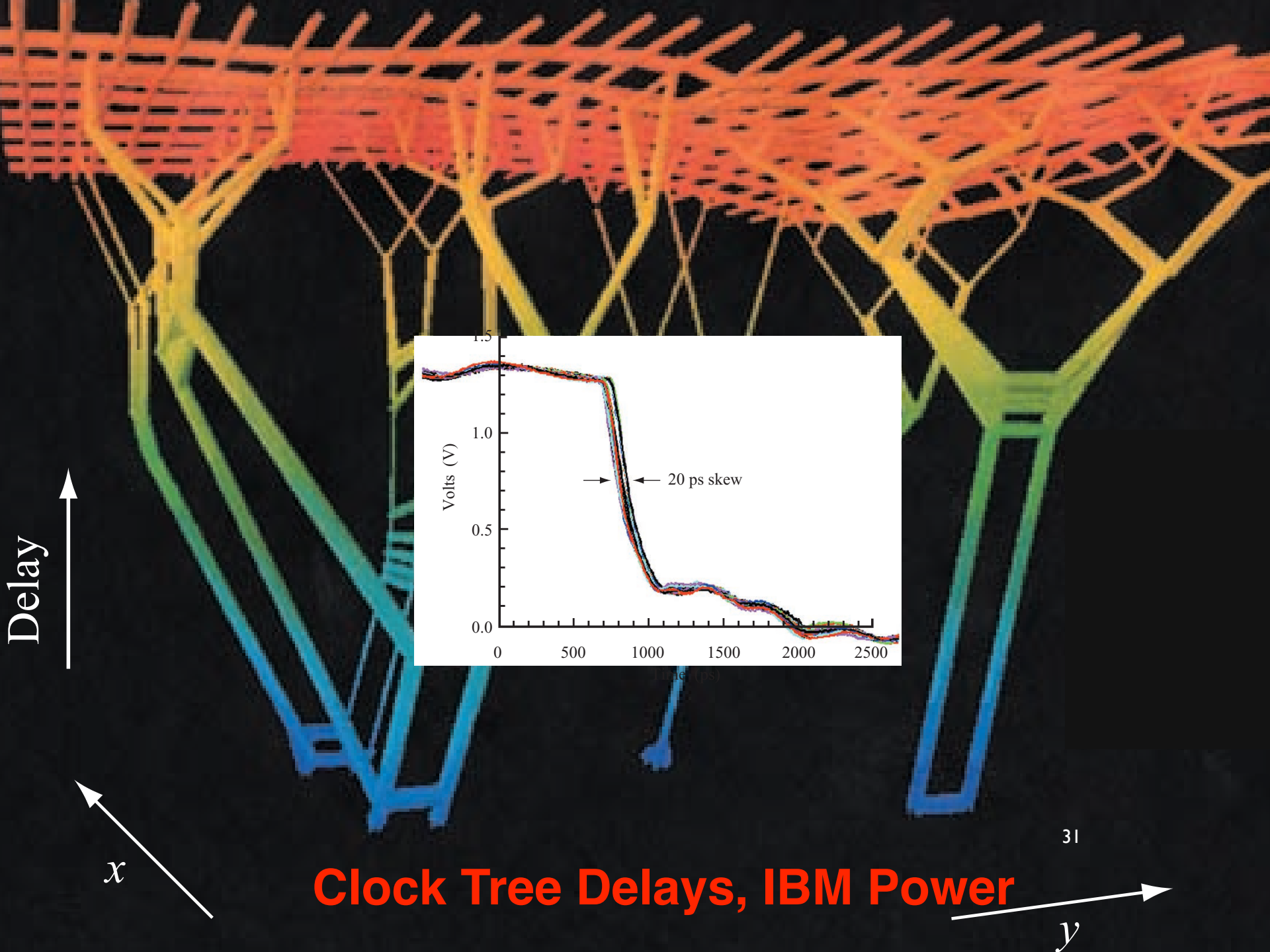


GCLK Skew
(at Vdd/2 Crossings)



GCLK Rise Times
(20% to 80% Extrapolated to 0% to 100%)





Delay

x

Clock Tree Delays, IBM Power

31

y

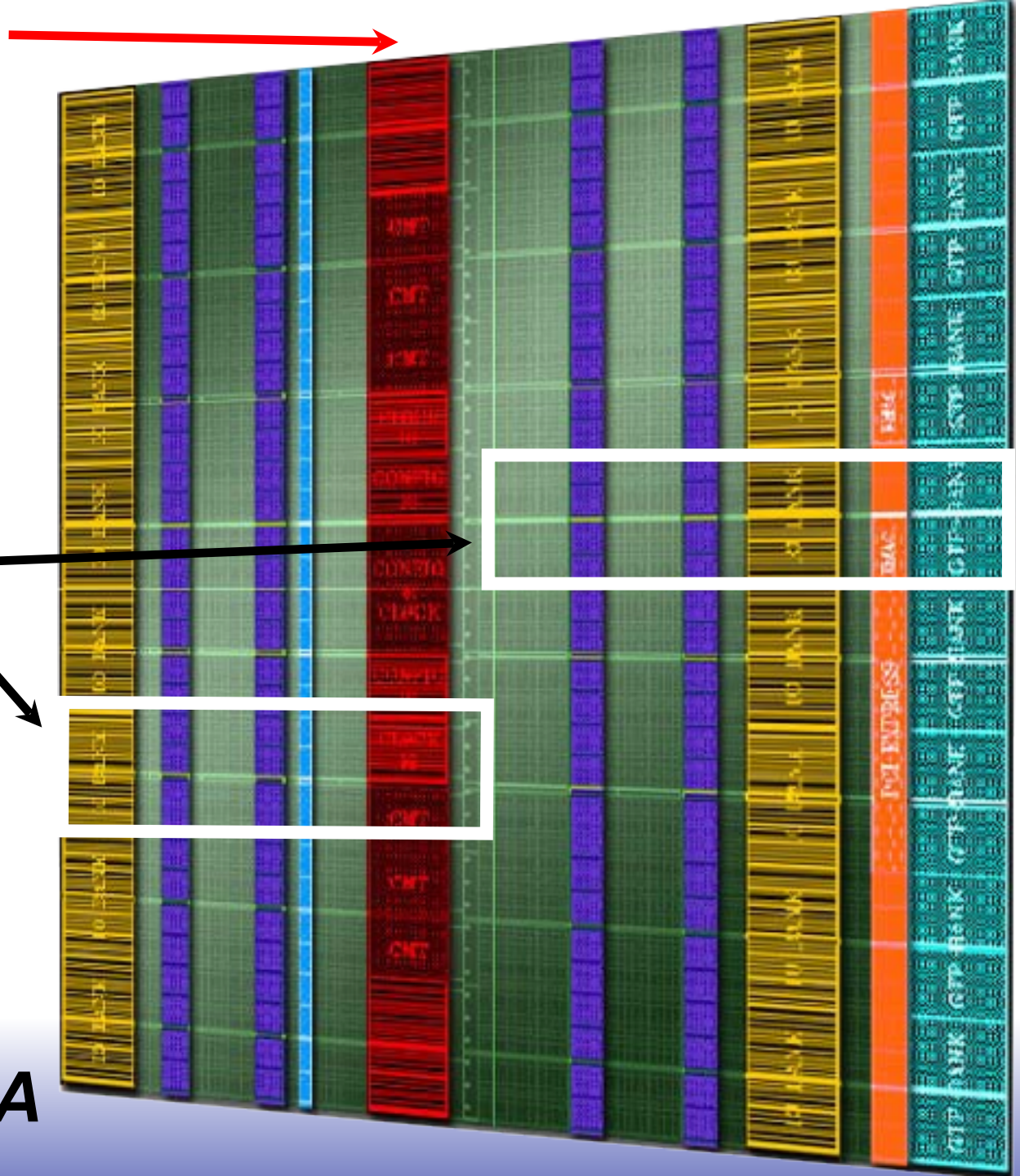
Clock circuits live in center column.

32 global clock wires go down the red column.

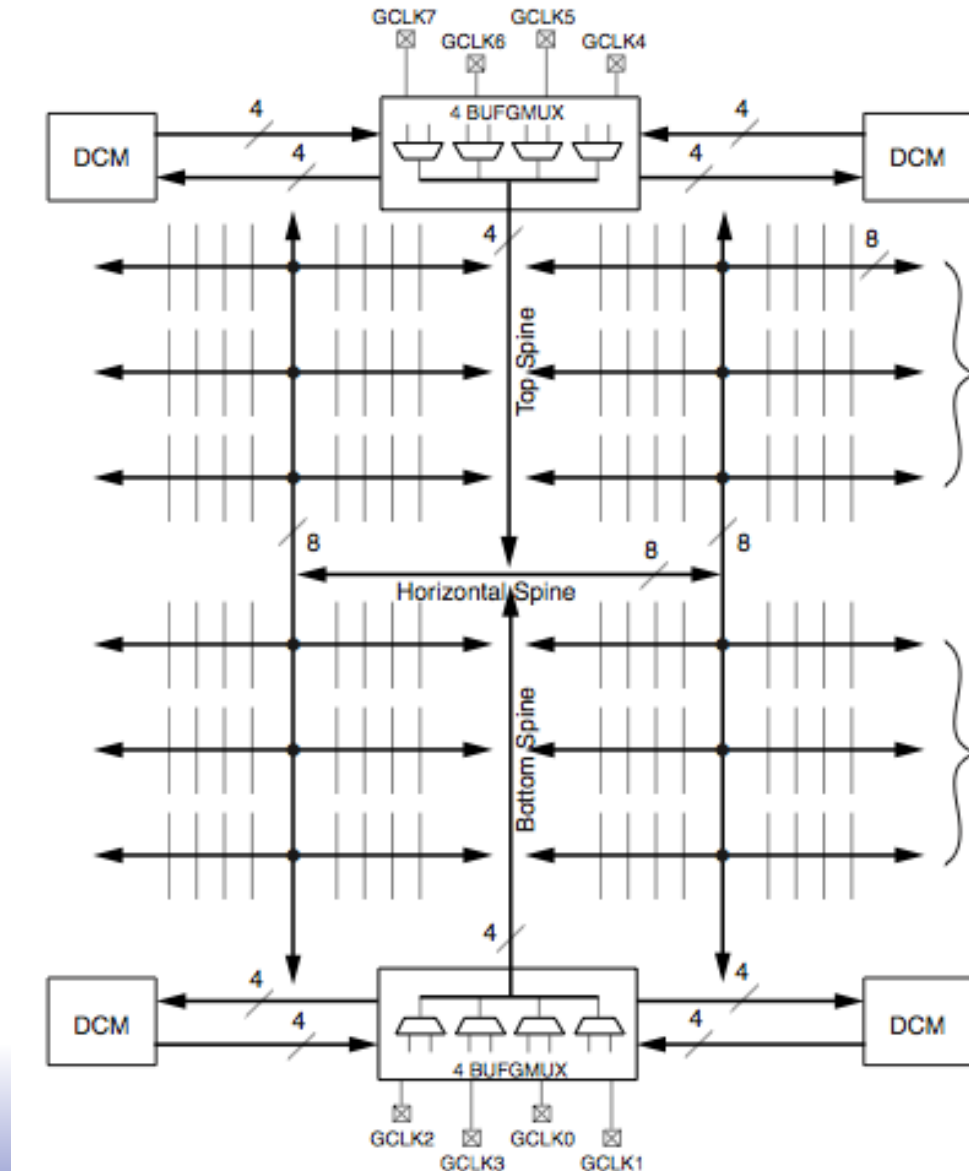
Any 10 may be sent to a clock region.

Also, 4 regional clocks (restricted functionality).

FPGA

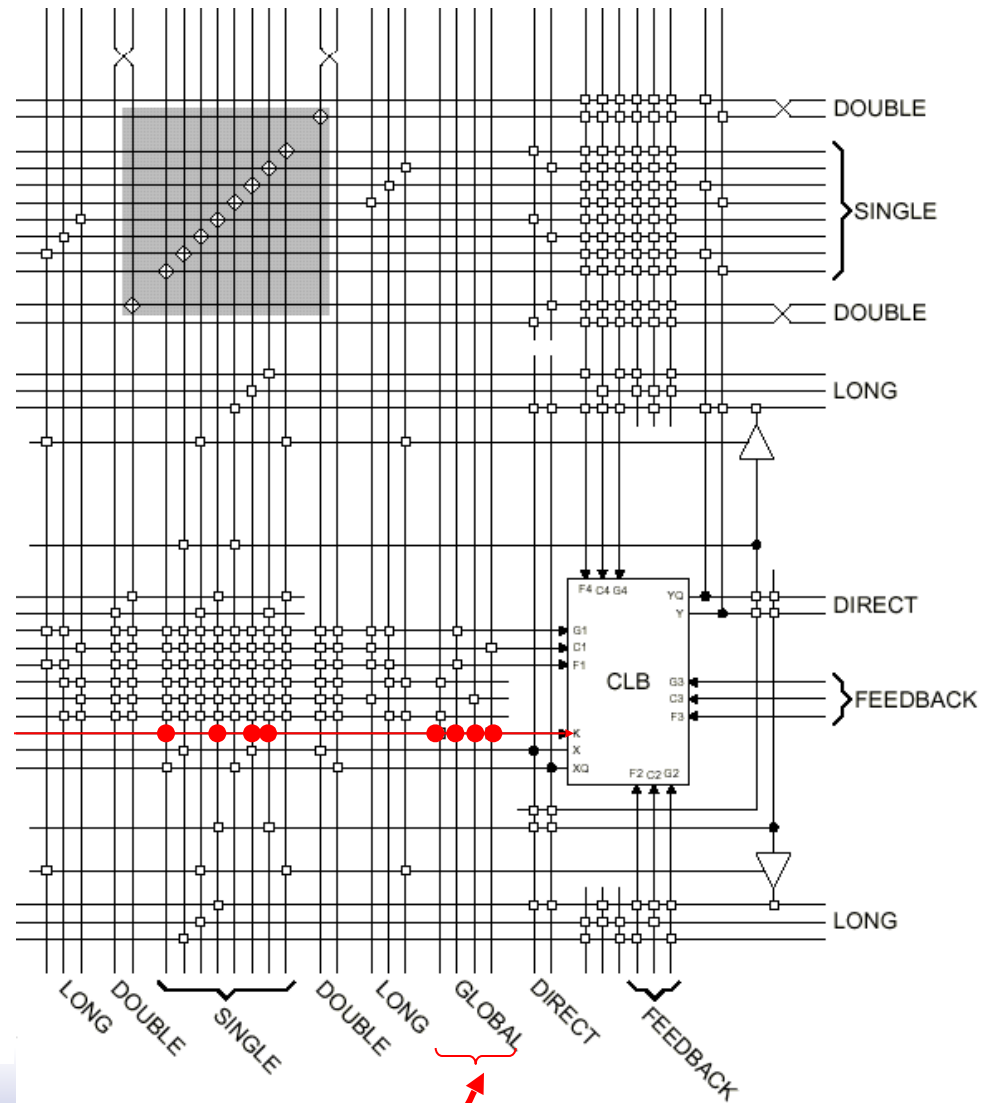
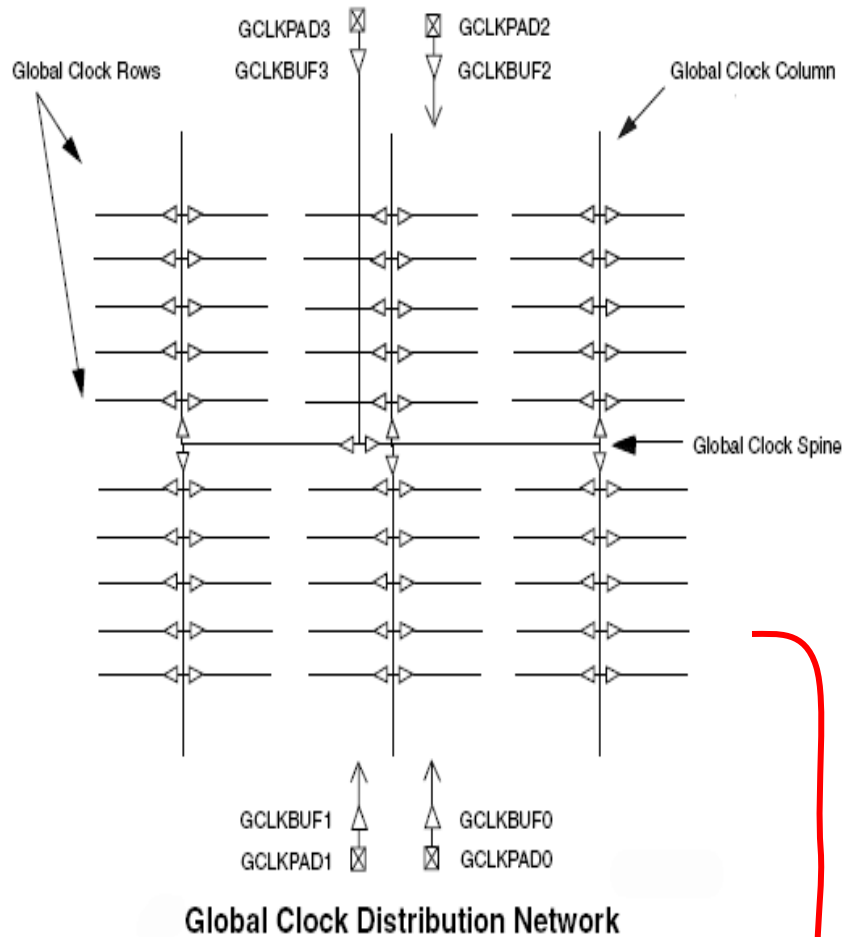


Clocks have dedicated wires (low skew)



From: Xilinx Spartan 3 data sheet. Virtex is similar.

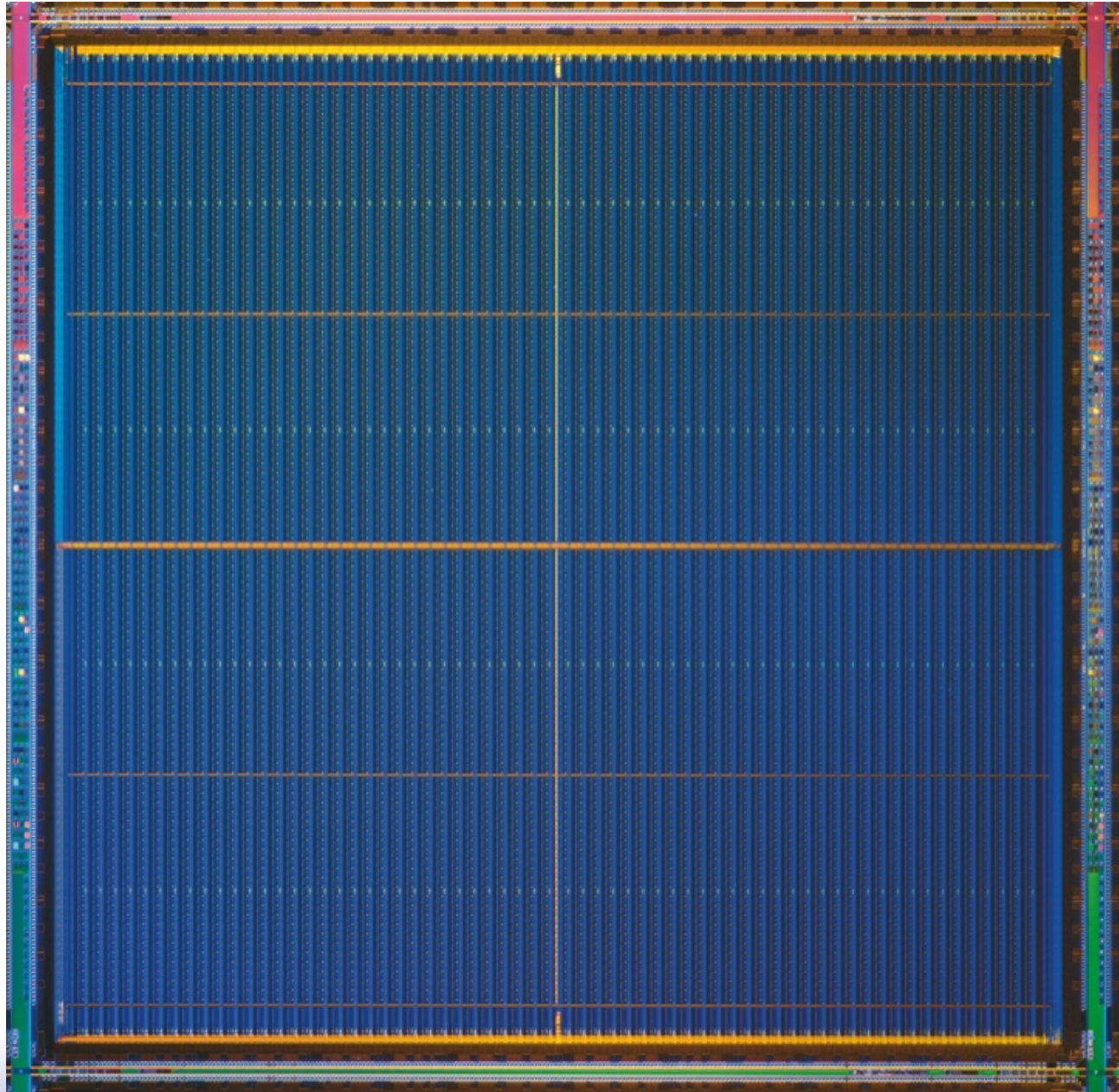
Low-skew Clocking in FPGAs



Figures from Xilinx App Notes

*Die
photo:
Xilinx
Virtex*

*Gold
wires
are the
clock
tree.*

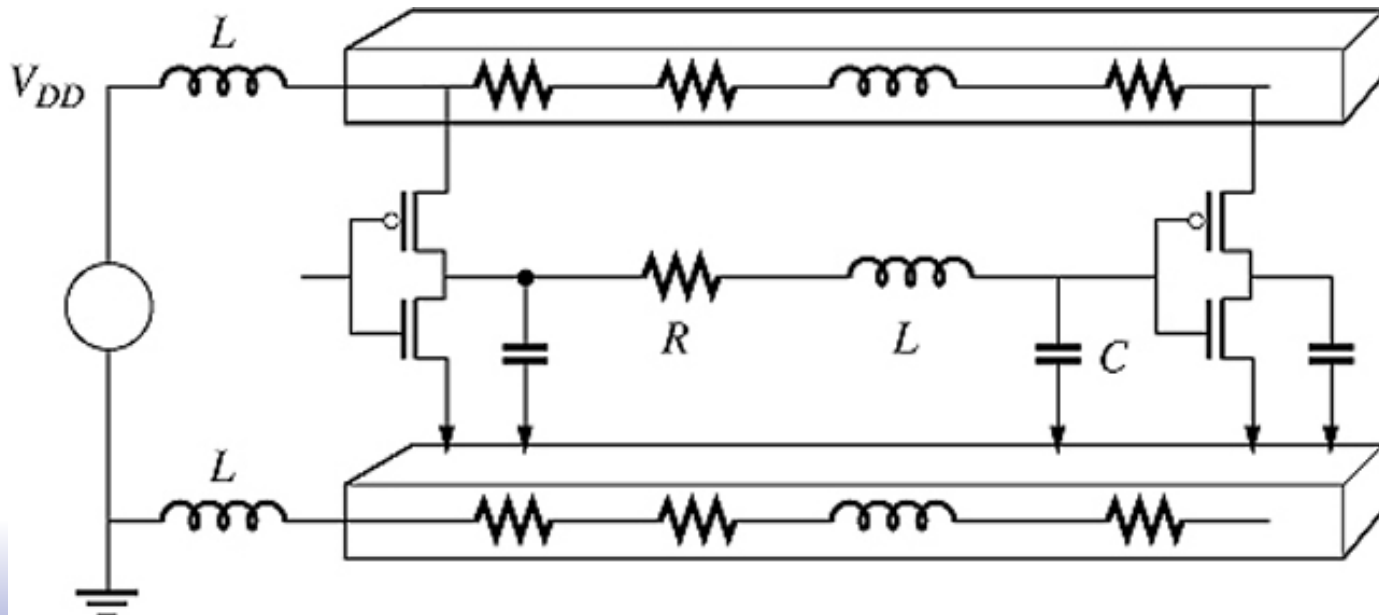




Power Distribution

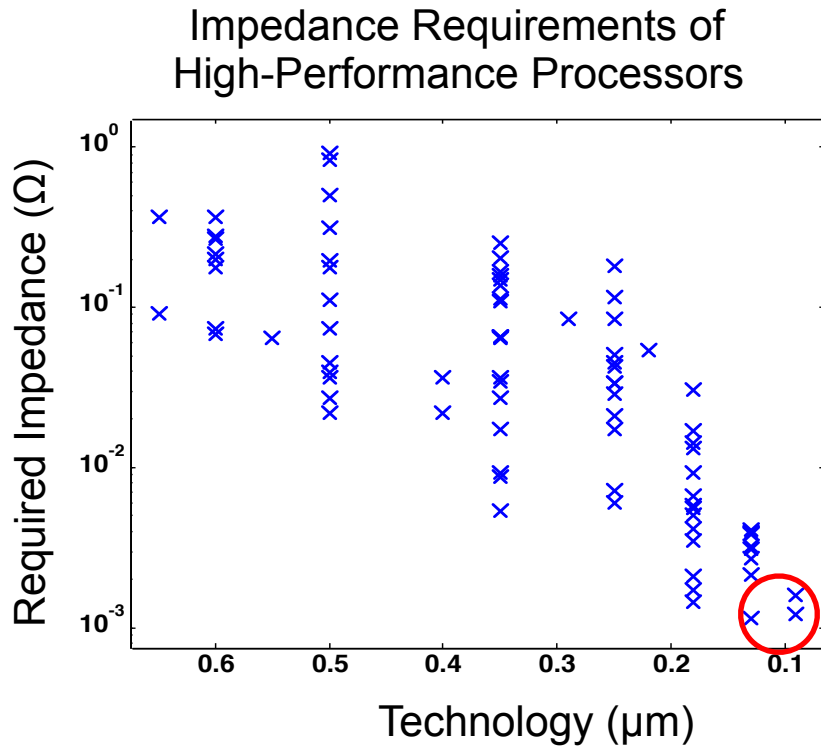
Power Supply Impedance

- ❑ No voltage source is ideal - $||Z|| > 0$
- ❑ Two principal elements increase Z :
 - Resistance of supply lines (IR drop)
 - Inductance of supply lines ($L \cdot di/dt$ drop)



Scaling and Supply Impedance

- Typical target for supply impedance is to get 5-10% voltage variation of nominal supply (e.g., 100mV for 1V supply)



- In traditional scaling V_{dd} drops while power stays constant
- This forced drastic drop in supply impedance

- $V_{dd} \downarrow, I_{dd} \uparrow \rightarrow |Z_{required}| \downarrow \downarrow$

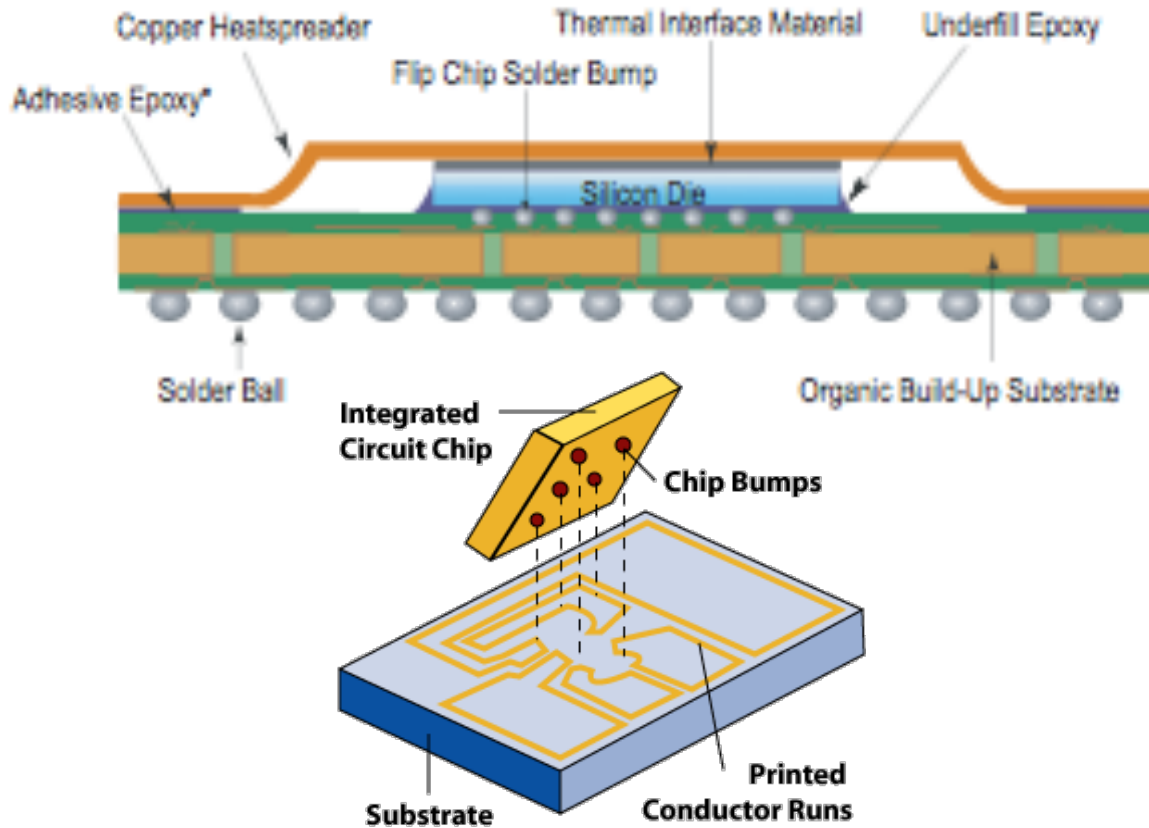
- Today's chips:

- $|Z_{required}| \approx 1 \text{ m}\Omega!$
- $V_{dd} = 1\text{V}, P=100\text{W} \Rightarrow I_{dd}=100\text{A}$
- For $\Delta V_{dd,max} = 100\text{mV}$,
 $Z_{dd,max} = 100\text{mV}/100\text{A} = 1\text{m}\Omega!$

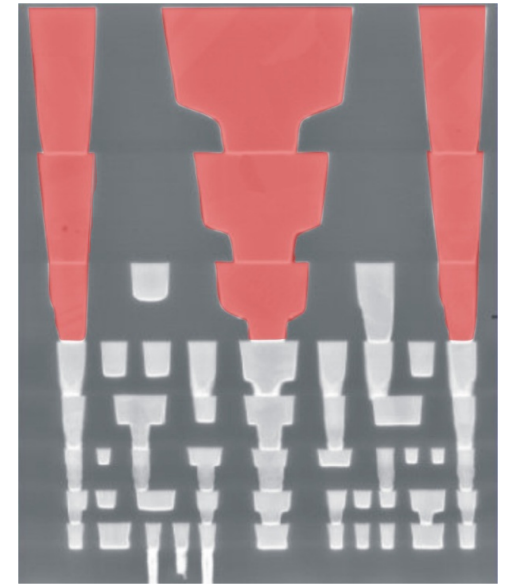
IR Drop Example

- Intel Pentium 4: ~103W at ~1.275V
 - $I_{dd} = 81\text{Amps}$
- For 10% IR drop, total distribution resistance must be less than **1.6mΩ**
- On-chip wire $R \approx 20\text{m}\Omega/\text{sq.}$ (thick metal)
 - Can't meet R requirement even with multiple, complete layers dedicated to power
 - Main motivation for flip-chip packaging

Power Delivery

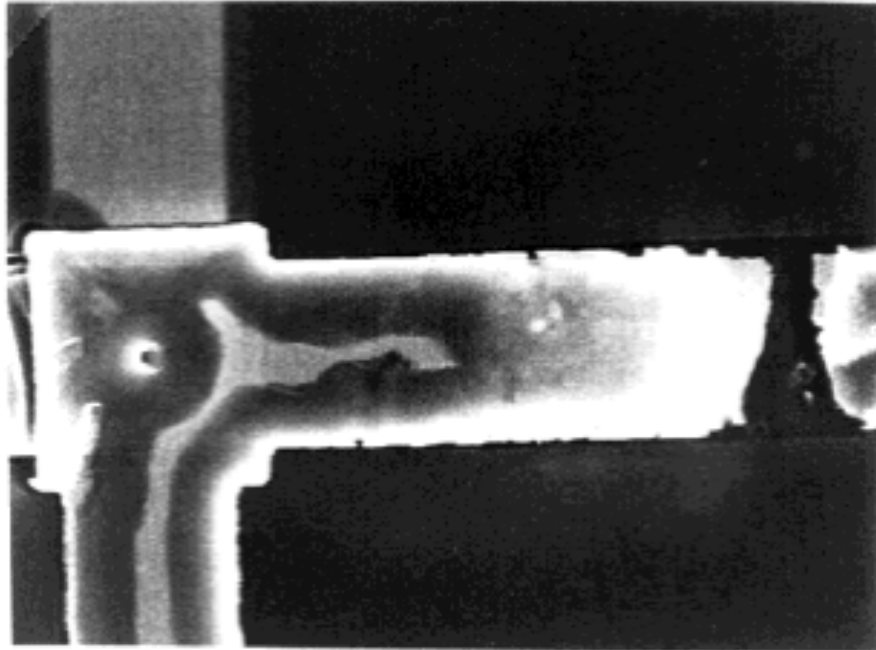


Chip Metal Layers



- ❑ Achieving such low impedance requires a lot of resources:
 - ~70% of package pins just for power
 - Top 2-3 (thick) metal layers

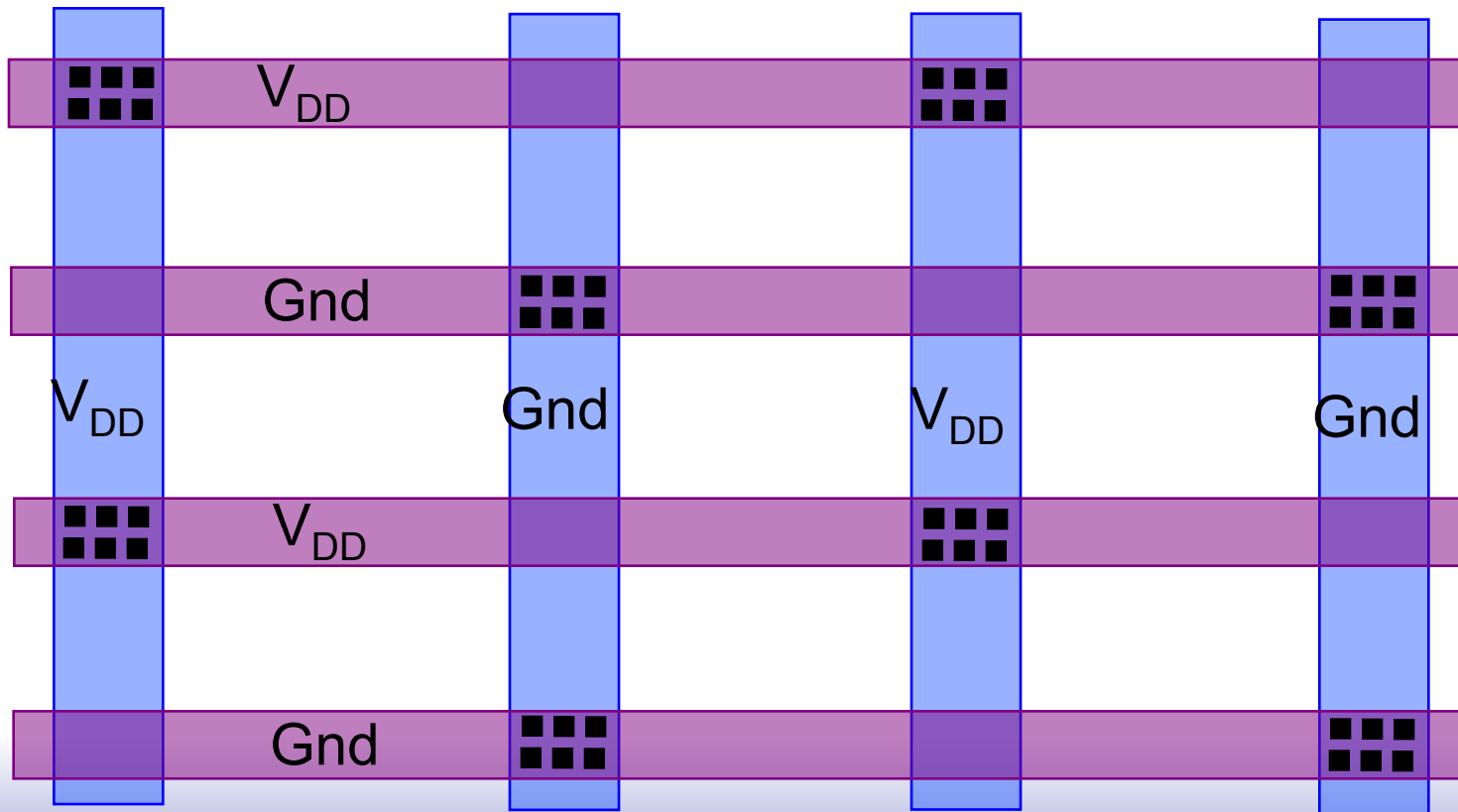
Not Just Impedance - Electromigration



- ❑ On-chip wires: current limited to $\sim 1\text{mA}/\mu\text{m}$ for 5-7 year lifetime

On-Chip Power Distribution

- ❑ Power network usually follows pre-defined template (often referred to as “power grid”)



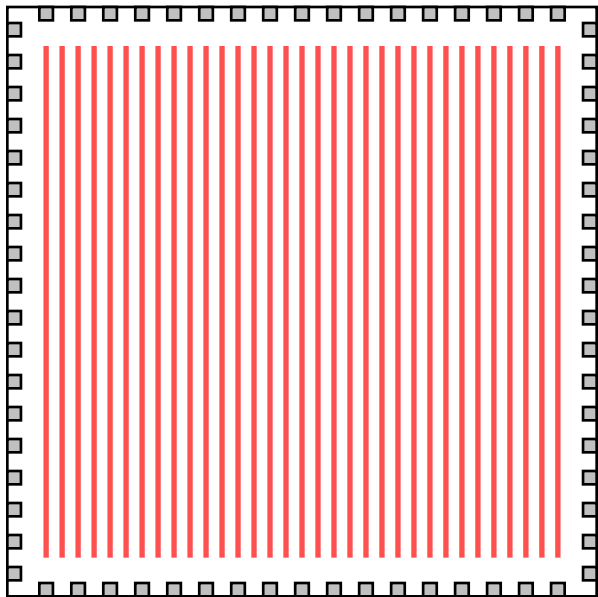
3 Metal Layer Approach (EV4)

3rd “coarse and thick” metal layer added to the technology for EV4 design

Power supplied from two sides of the die via 3rd metal layer

2nd metal layer used to form power grid

90% of 3rd metal layer used for power/clock routing



Metal 3



Metal 2



Metal 1

Courtesy Compaq

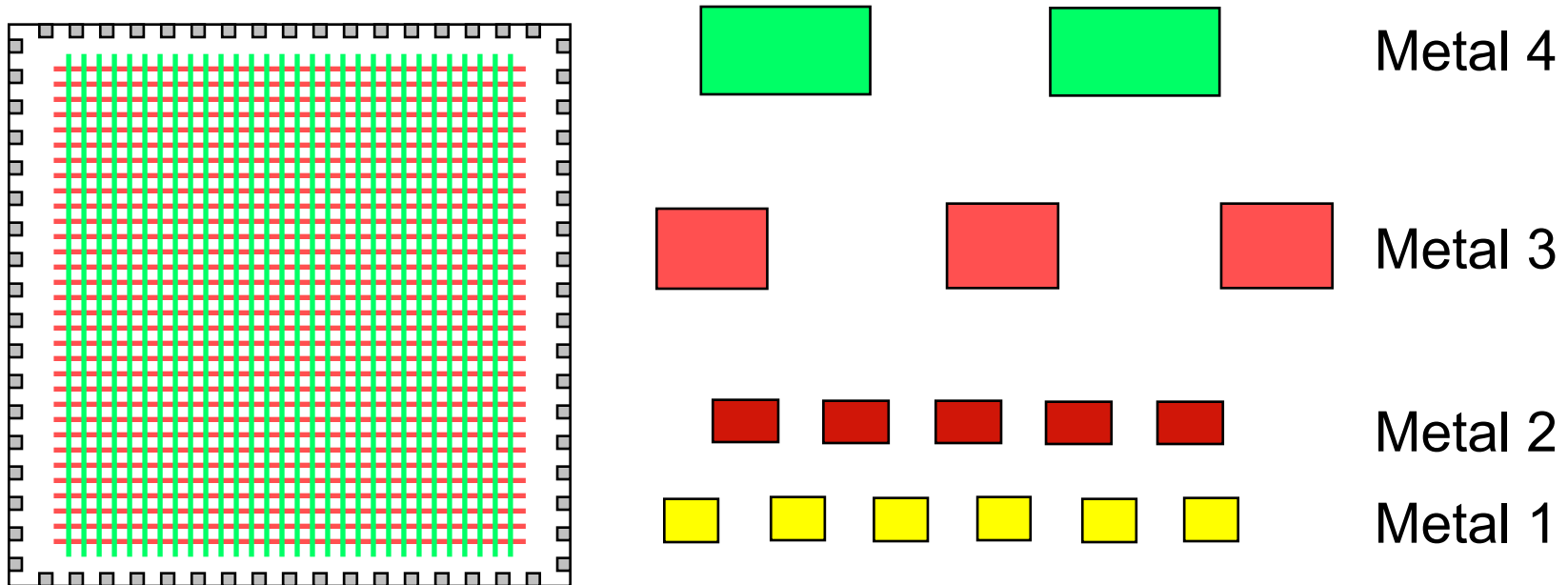
4 Metal Layers Approach (EV5)

4th “coarse and thick” metal layer added to the technology for EV5 design

Power supplied from four sides of the die

Grid strapping done all in coarse metal

90% of 3rd and 4th metals used for power/clock routing



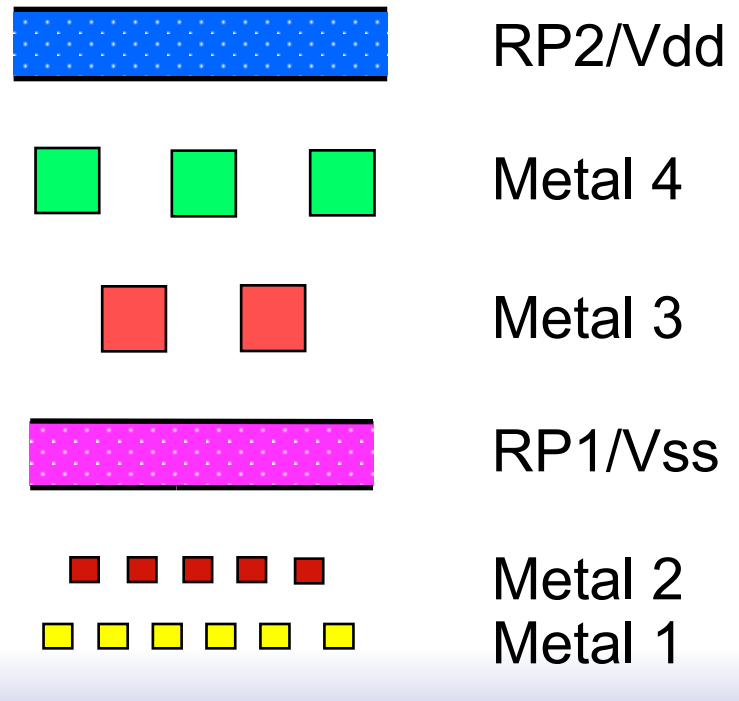
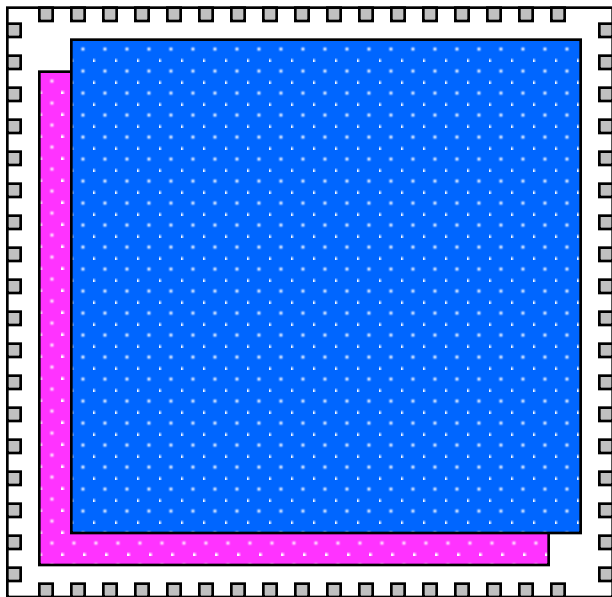
Courtesy Compaq

6 Metal Layer Approach – EV6

2 reference plane metal layers added to the technology for EV6 design

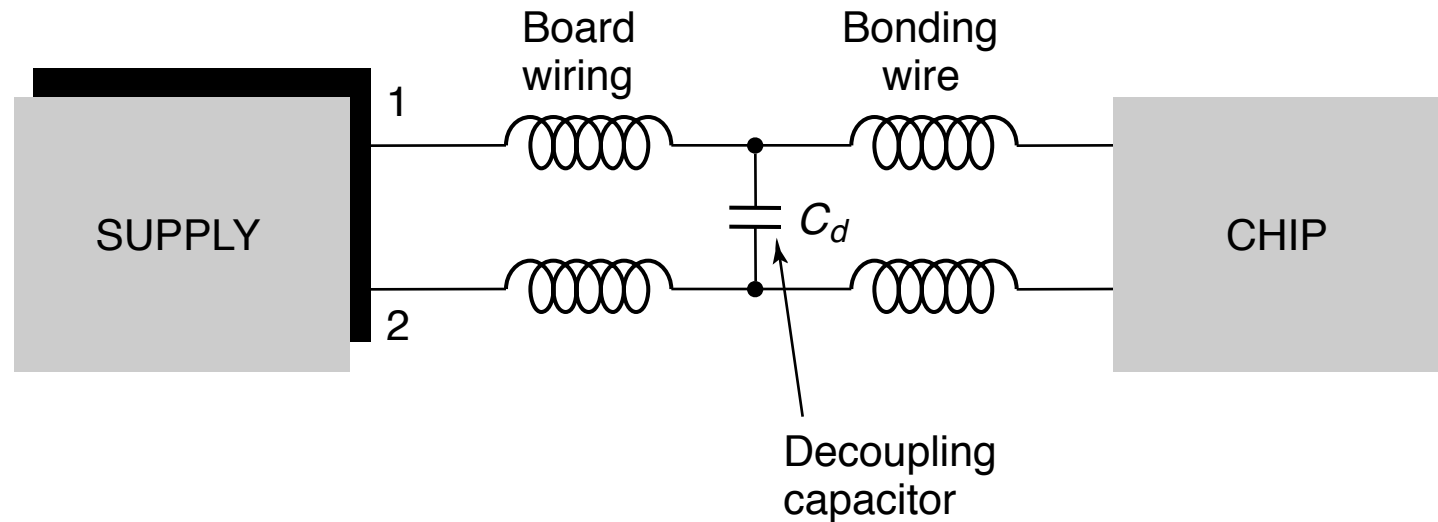
Solid planes dedicated to Vdd/Vss

Lowers on-chip inductance



Courtesy Compaq

Decoupling Capacitors

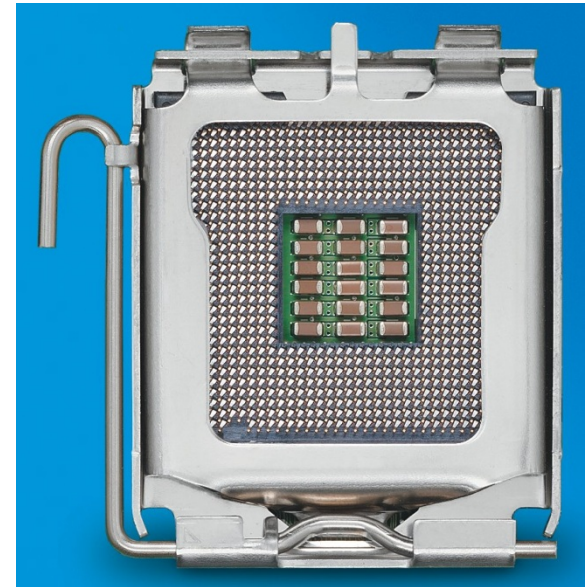
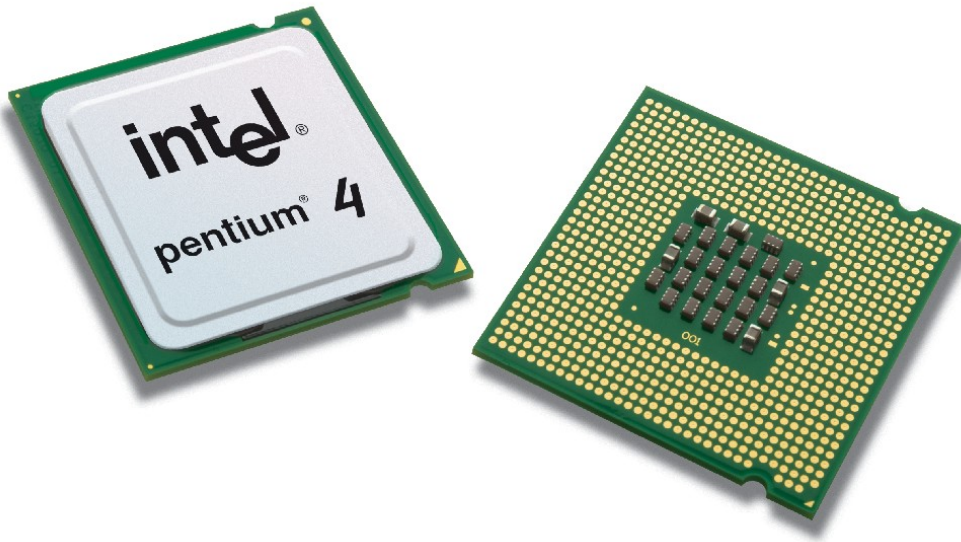


Decoupling capacitors are added:

- ❑ On the board (right under the supply pins)
- ❑ On the chip (under the supply straps, near large buffers)

Decoupling Capacitors

- Under the die



Pin Inductance Example

- ❑ Processor transient current is 100A in 20ps from 1V supply
- ❑ C4 bump inductance is 25pH
- ❑ How many C4 bumps do we need to get supply noise spike of less than 10%?

$$V = L \cdot \frac{dI}{dt}$$

- ❑ With wirebond inductance of 1nH (1nH/mm) how many wirebonds are needed?