

LISA: Machine Description Language

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Outline

- LISA
 - Motivation
 - Description
 - Machine model
 - Requirements
 - Operation sequencer
 - L-charts

LISA: Motivation

- Accurate machine model
 - Bit- & cycle-/phase-accuracy
- Models:
 - ISA for compilers & instruction-set simulators
 - Too rough
 - HW design
 - Too detailed
- LISA: cover gap between models

LISA: Motivation

- Behavioral pipeline modeling
 - Pipeline controller for generic machine model
 - Parameterized by
 - Precedence constraints
 - Resource constraints

LISA: Description

- Operation-level description of pipeline
- Operations: register transfers during single control step
- Instructions: set of operations
- Control step:
 - Instruction-cycle
 - Clock-cycle
 - Phase-cycle

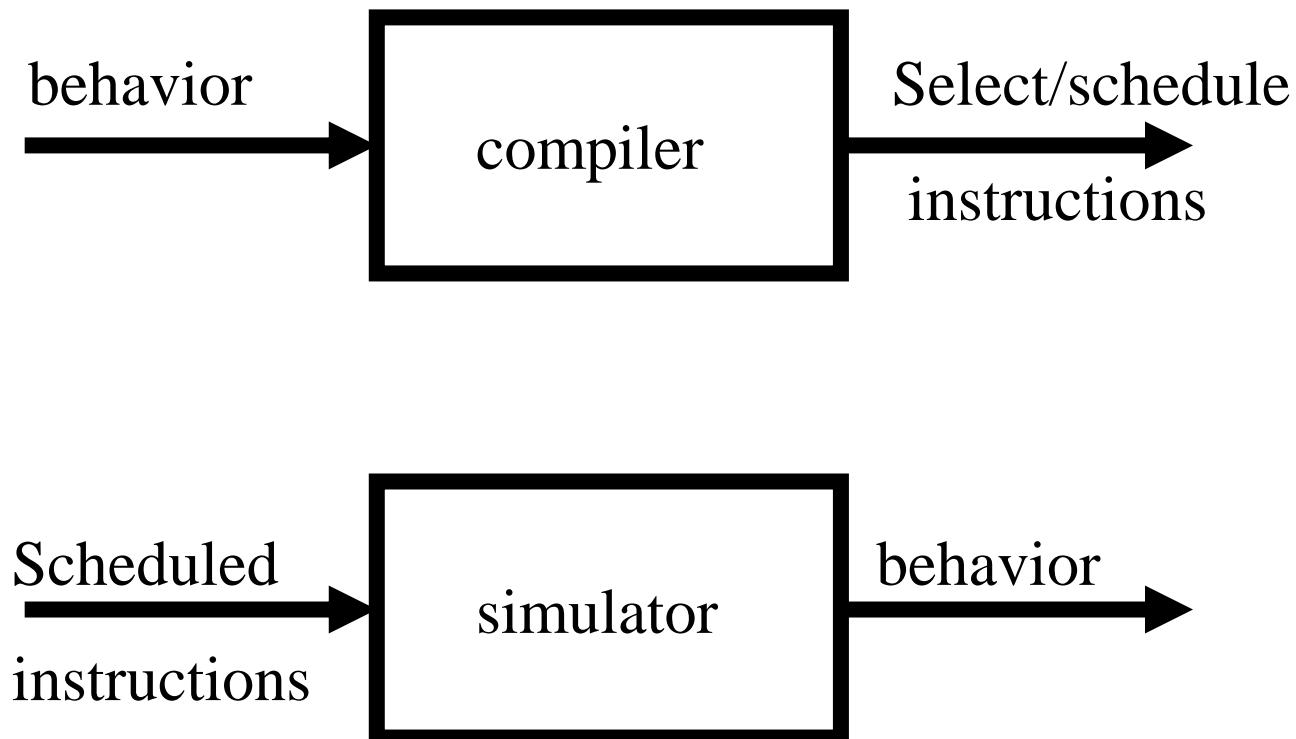
LISA: Description

- Operation scheduling → L-Charts
 - Specify:
 - Time and resource allocation
 - Operation sequencer w/ ASAP strategy
- Goal:
 - Single generic machine model
 - Single generic description language

LISA: Description

- Main applications so far:
 - Timed ISA simulation for HW/SW co-design
- Other possibility:
 - Compilation

LISA: Description



Machine Model: Requirements

- Application domain:
 - RT SW design
 - DSP/embedded system design
 - HW/SW co-verification
 - Architecture exploration

Machine Model: Requirements

- Processor class:
 - DSPs & microcontrollers
 - Low or medium complexity
 - Pipelined, VLIW, & RISC architectures

Machine Model: Requirements

- Model accuracy:
 - Timing:
 - Instruction, clock, or phase
 - Bit-accurate register transfers
 - Exact state modeling:
 - Pipeline, interrupt, & wait
 - Spatial accuracy:
 - SW-level: registers, memory
 - System-level: interrupts, peripherals
 - HW-level: pins
 - Control step state visibility

Machine Model: Operation Sequencer

- At control step t :
 - Admissible operations determined
 - Based on precedence & resource constraints
 - Transition function F_t formed
 - F_t applied to machine
 - Machine state changes

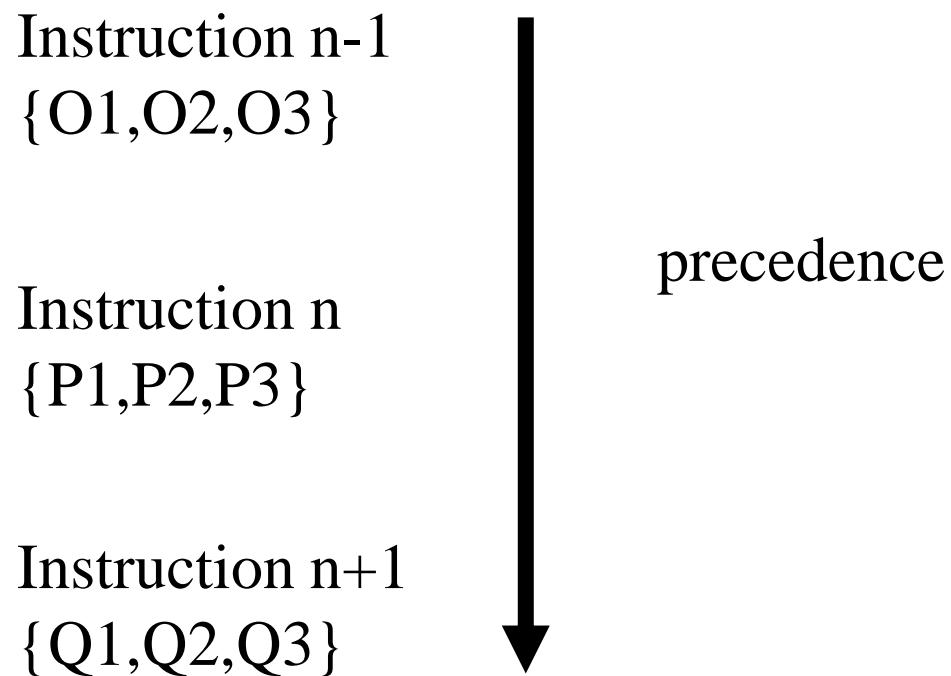
Machine Model: Operation Sequencer

Instruction n-1
 $\{O_1, O_2, O_3\}$

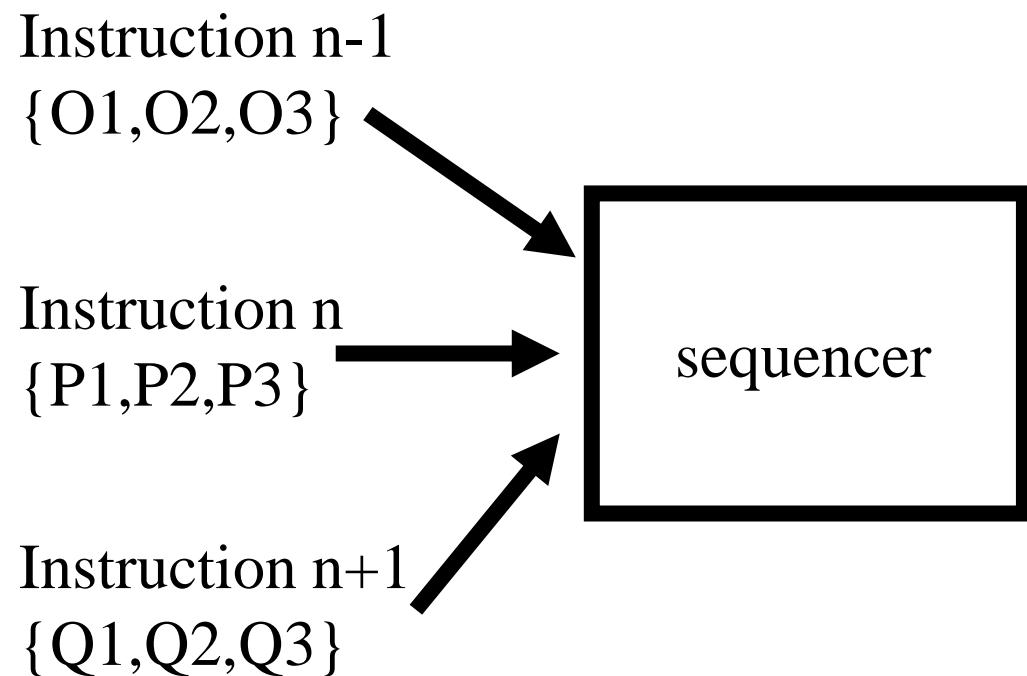
Instruction n
 $\{P_1, P_2, P_3\}$

Instruction n+1
 $\{Q_1, Q_2, Q_3\}$

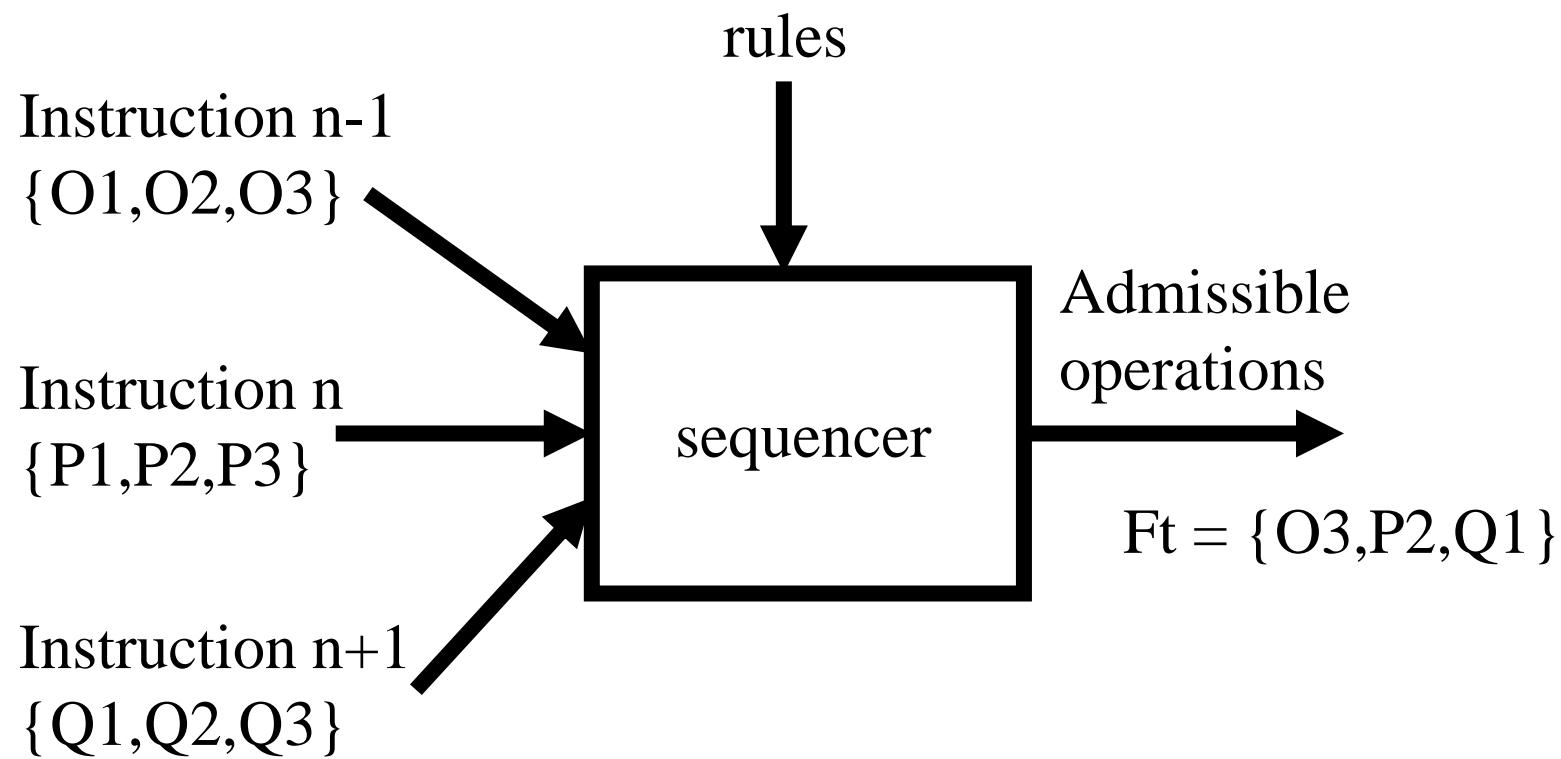
Machine Model: Operation Sequencer



Machine Model: Operation Sequencer



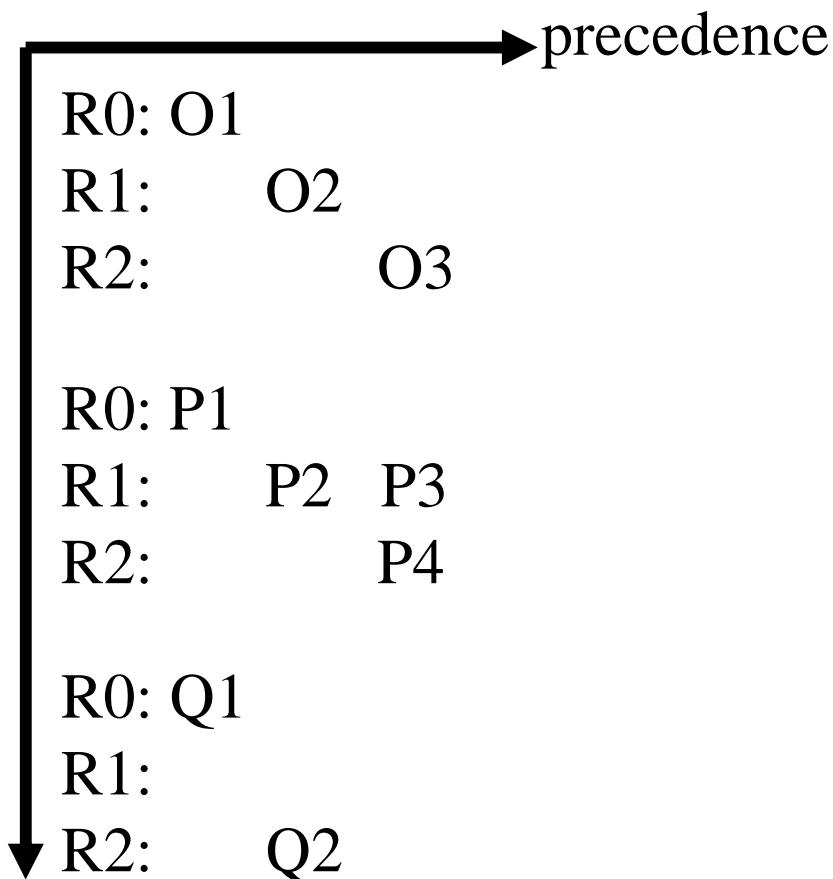
Machine Model: Operation Sequencer



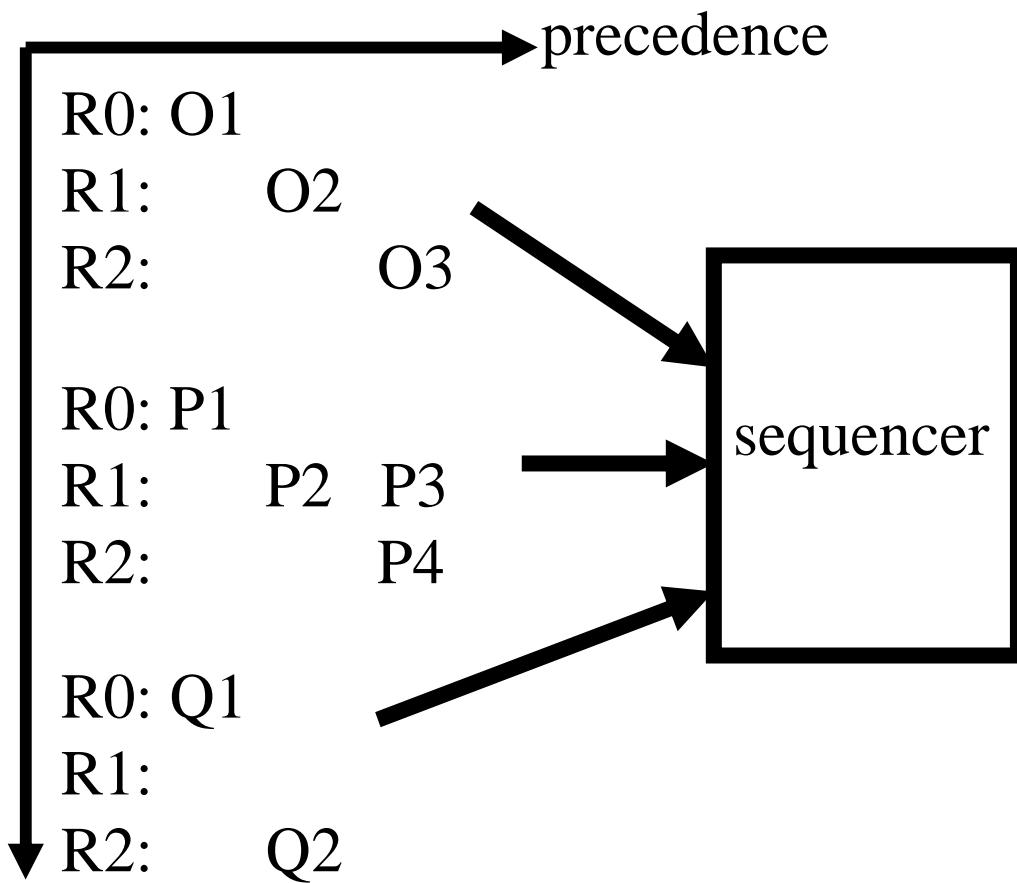
L-Charts

- Extended Gantt chart
 - Change time axis to precedence axis

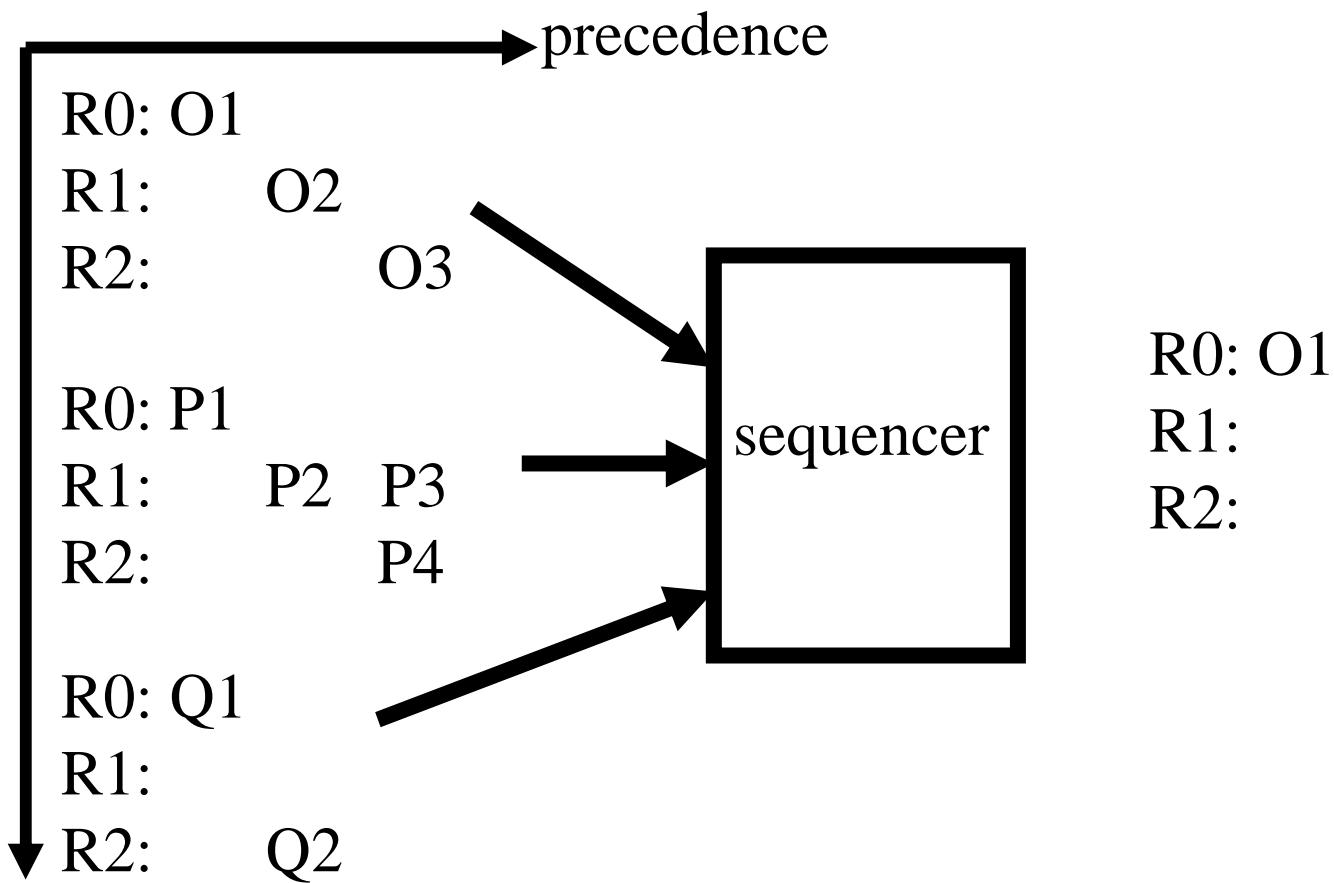
L-Charts



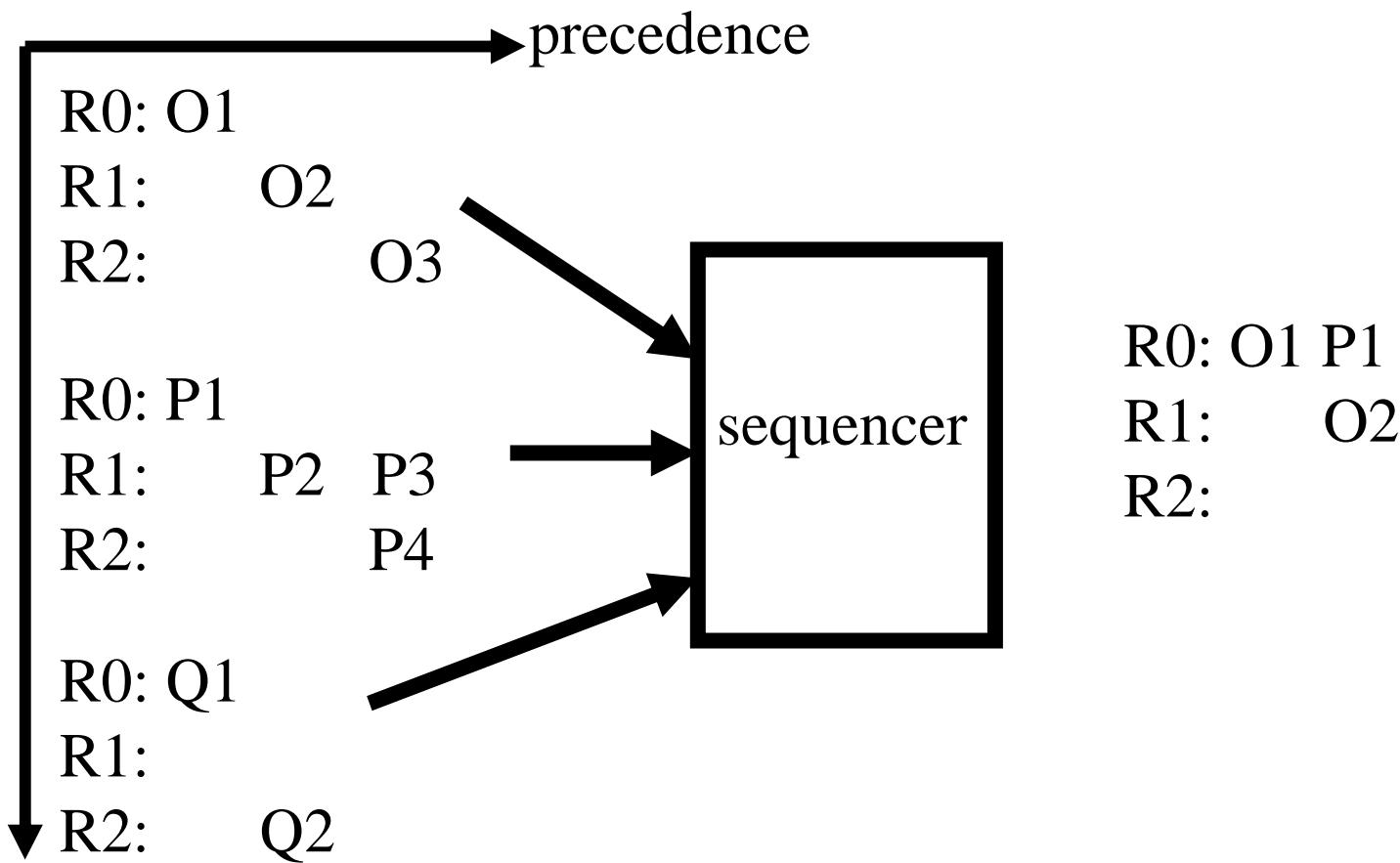
L-Charts



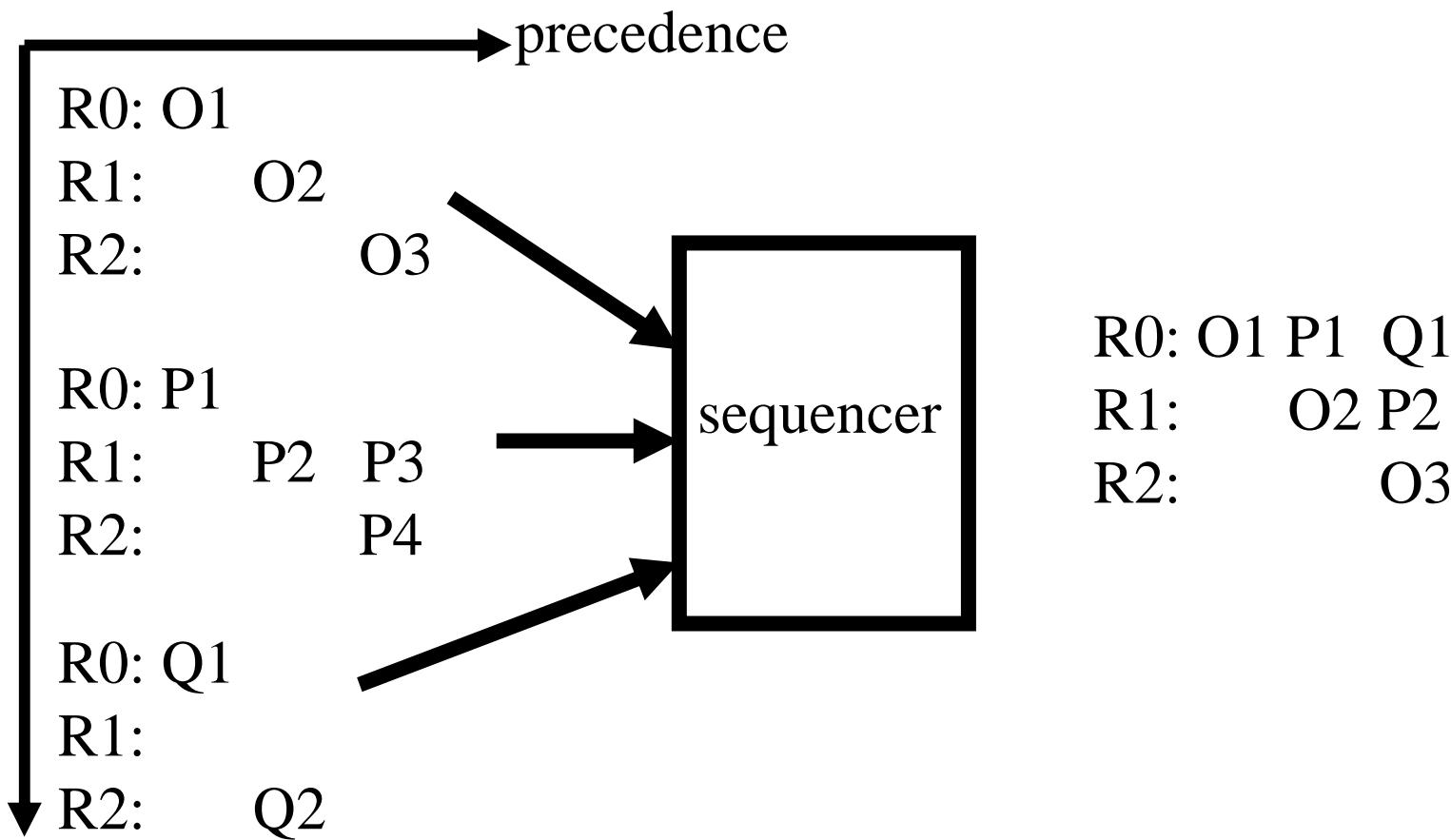
L-Charts



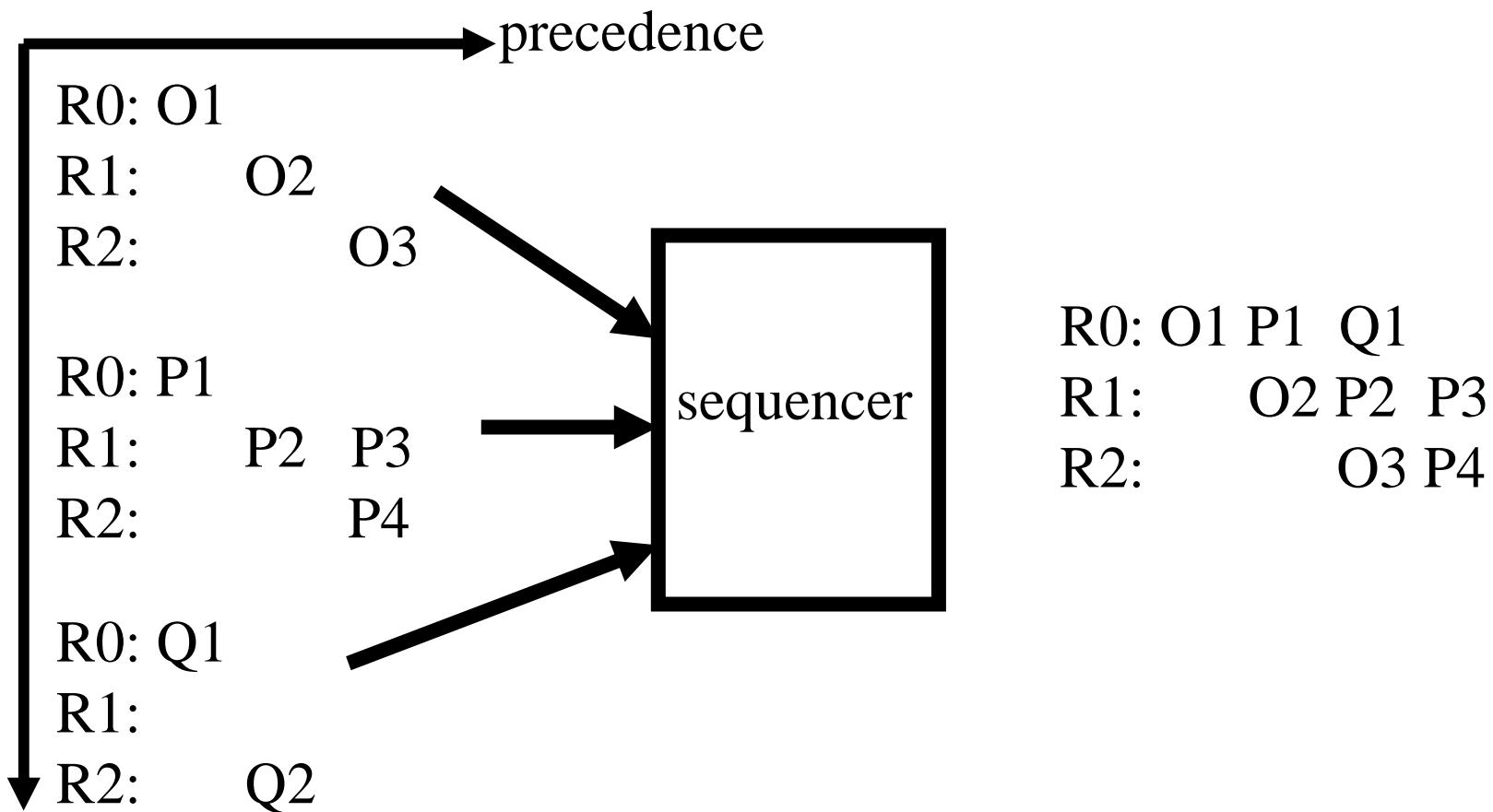
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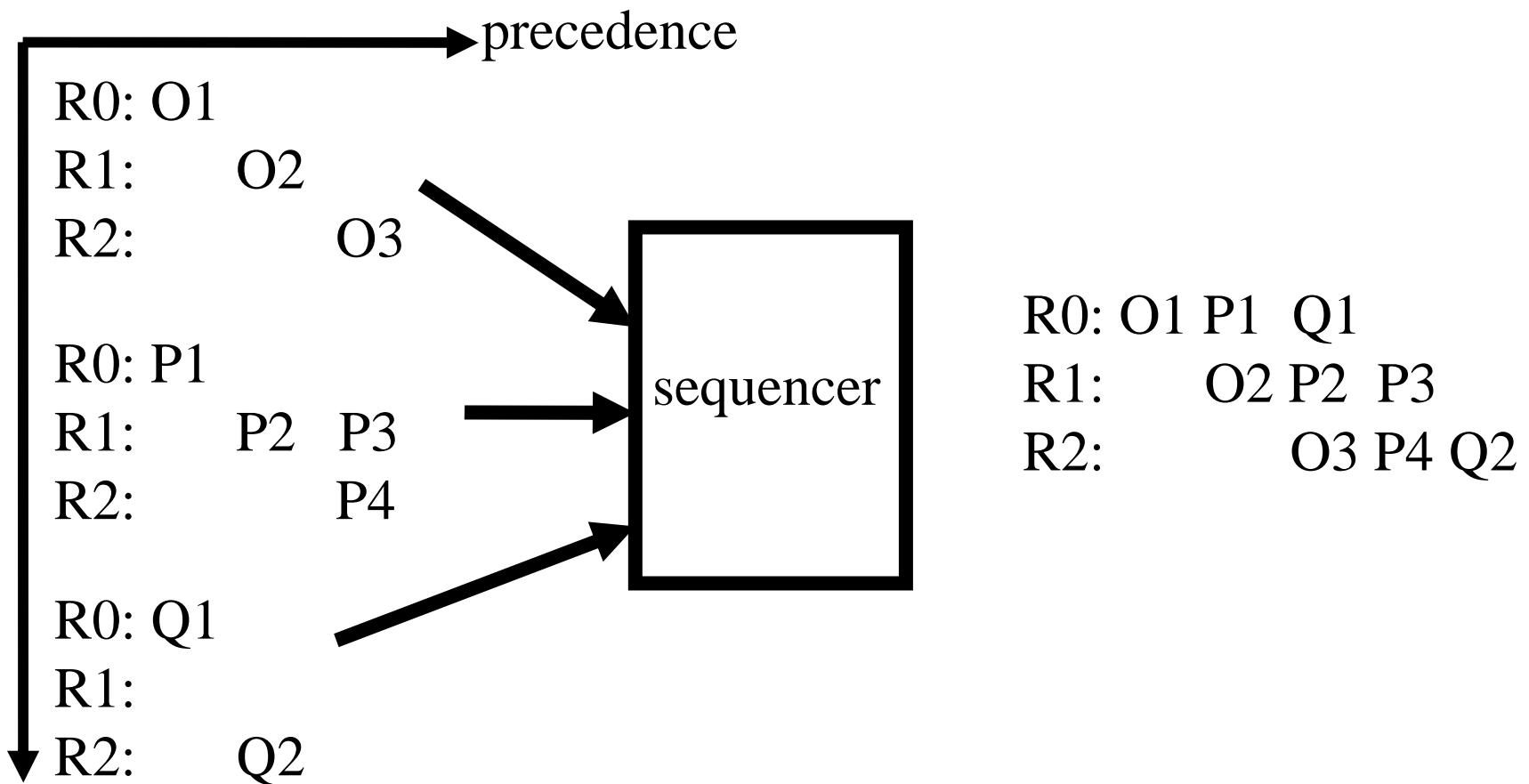
L-Charts



L-Charts



L-Charts



L-Charts

- LISA expressed more compactly

O1(R1) | O2(R2) | O3(R2) | O4(R3),O5(R4) | O6(R4)

L-Charts

- LISA expressed more compactly

O1(R1) | O2(R2) | O3(R2) | O4(R3),O5(R4) | O6(R4)

| → precedence

, → parallelism

() → resource

L-Charts

- LISA expressed more compactly

O1(R1) | O2(R2) | O3(R2) | O4(R3),O5(R4) | O6(R4)

| → precedence

No precedence

, → parallelism

() → resource

L-Charts

- Pipelined architecture
 - 3 types of hazards
 - Structural: resource conflicts
 - Data: data grabbed before update
 - Control: conflict assigning proper control step
 - Must be detected & resolved
 - Gantt → naturally covers structural
 - Operations accessing resource must specify R/W
 - Access must be announced in advance

L-Charts

- Additional extension
- Hazard scenario

Instruction 1: IF | ID(!w:R0) | IA | ID(w:R0) |

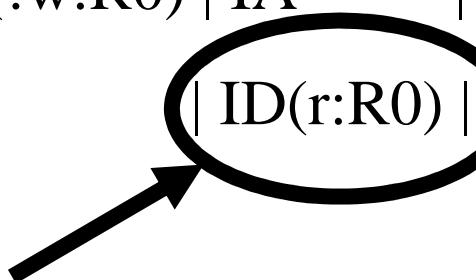
Instruction 2: IF | ID(r:R0) | IA | IE

L-Charts

- Additional extension
- Hazard scenario

Instruction 1: IF | ID(!w:R0) | IA | ID(w:R0) |

Instruction 2: IF | ID(r:R0) | IA | IE



Data hazard not
admissible

L-Charts

- Additional extension
- Hazard scenario

Instruction 1: IF | ID(!w:R0) | IA | ID(w:R0) |

Instruction 2: IF | nop | nop | ID(r:R0) | IA | IE



L-Charts

- Pipeline flow delayed only for resource conflicts
- Processors w/ out-of-order executions excluded
 - No superscalar processors
 - Instruction n checked with instruction n-1

Conclusion

- Main contribution of LISA
 - L-charts
 - Extend Gantt charts to handle data/control hazards
- Mainly used in simulation
- Capable to use in compilation
- Aimed at
 - low/medium complexity machine
 - DSP/embedded system
 - HW/SW co-design