

# Vacuum Basics

## 1. Units

- 1 atmosphere = 760 torr =  $1.013 \times 10^5$  Pa
- 1 bar =  $10^5$  Pa = 750 torr
- 1 torr = 1 mm Hg
- 1 mtorr = 1 micron Hg
- 1 Pa = 7.5 mtorr = 1 newton/m<sup>2</sup>
- 1 torr = 133.3 Pa

## 2. Ideal Gas Law: $PV = NkT$

- $k = 1.38\text{E-}23$  Joules/molecule –K  
=  $1.37\text{E-}22$  atm cm<sup>3</sup>/K
- $N = \#$  of molecules
- $T =$  absolute temperature in K
- [Note] At  $T = 300$  K ;  $kT = 3.1\text{E-}20$  torr-liter

### 3. Dalton's Law of Partial Pressure

For mixture of non-reactive gases in a common vessel, each gas exerts its pressure independent of others.

$$P_{\text{total}} = P_1 + P_2 + \dots + P_N \quad (\text{Total } P = \text{Sum of partial pressure})$$

$$N_{\text{total}} = N_1 + N_2 + \dots + N_N$$

$$P_1V = N_1kT$$

$$P_2V = N_2kT$$

.....

$$P_NV = N_NkT$$

## 4. Average Molecular Velocity

Assumes Maxwell-Boltzmann Velocity Distribution

$$\bar{v} = (8kT/\pi m)^{1/2}$$

where  $m$  = molecular weight of gas molecule

## 5. Mean Free Path of molecular collision

$$\lambda = \frac{1}{\sqrt{2} \pi d_o^2 n}$$

where  $n$  = molecular density =  $N/V$ ,

$d_o$  = molecular diameter

[Note] For air at 300 °K,  $\lambda = \frac{6.6}{P(\text{in Pa})} = \frac{0.05}{P(\text{in torr})}$

with  $\lambda$  in mm

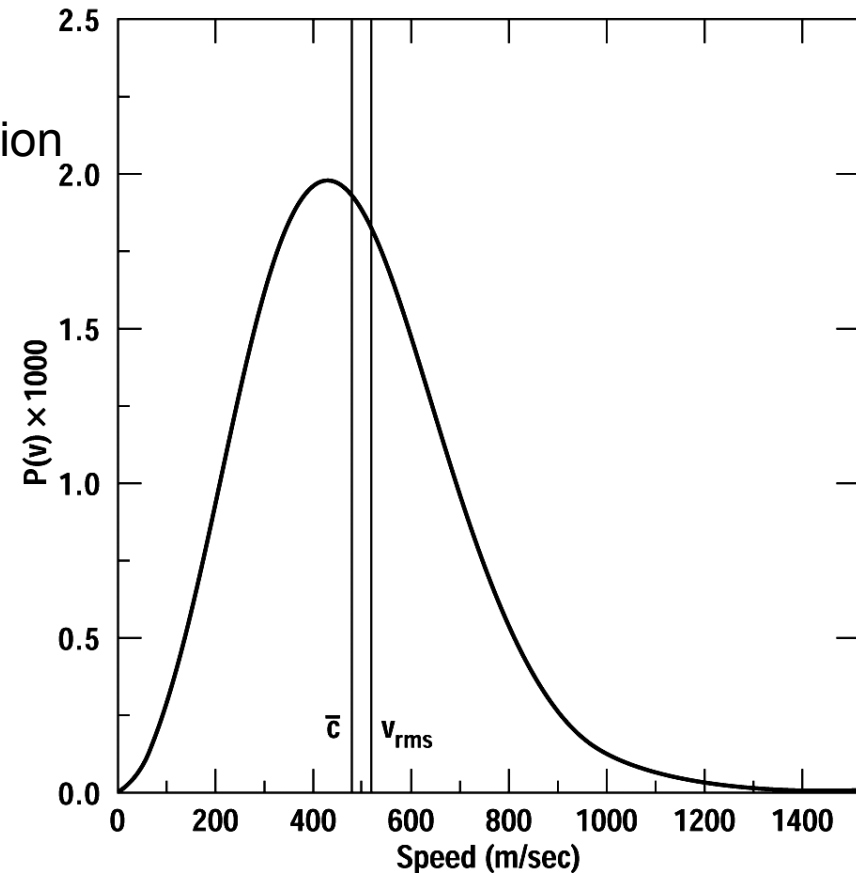


Figure 10.1 A Maxwellian speed distribution of particles.  $P(y)$  is the probability that a particular particle will have the magnitude of velocity.

## 6. Impingement Rate, $\Phi$

$$\Phi = \frac{\bar{n} \bar{v}}{4} = \# \text{ of molecules striking unit surface /unit time.}$$

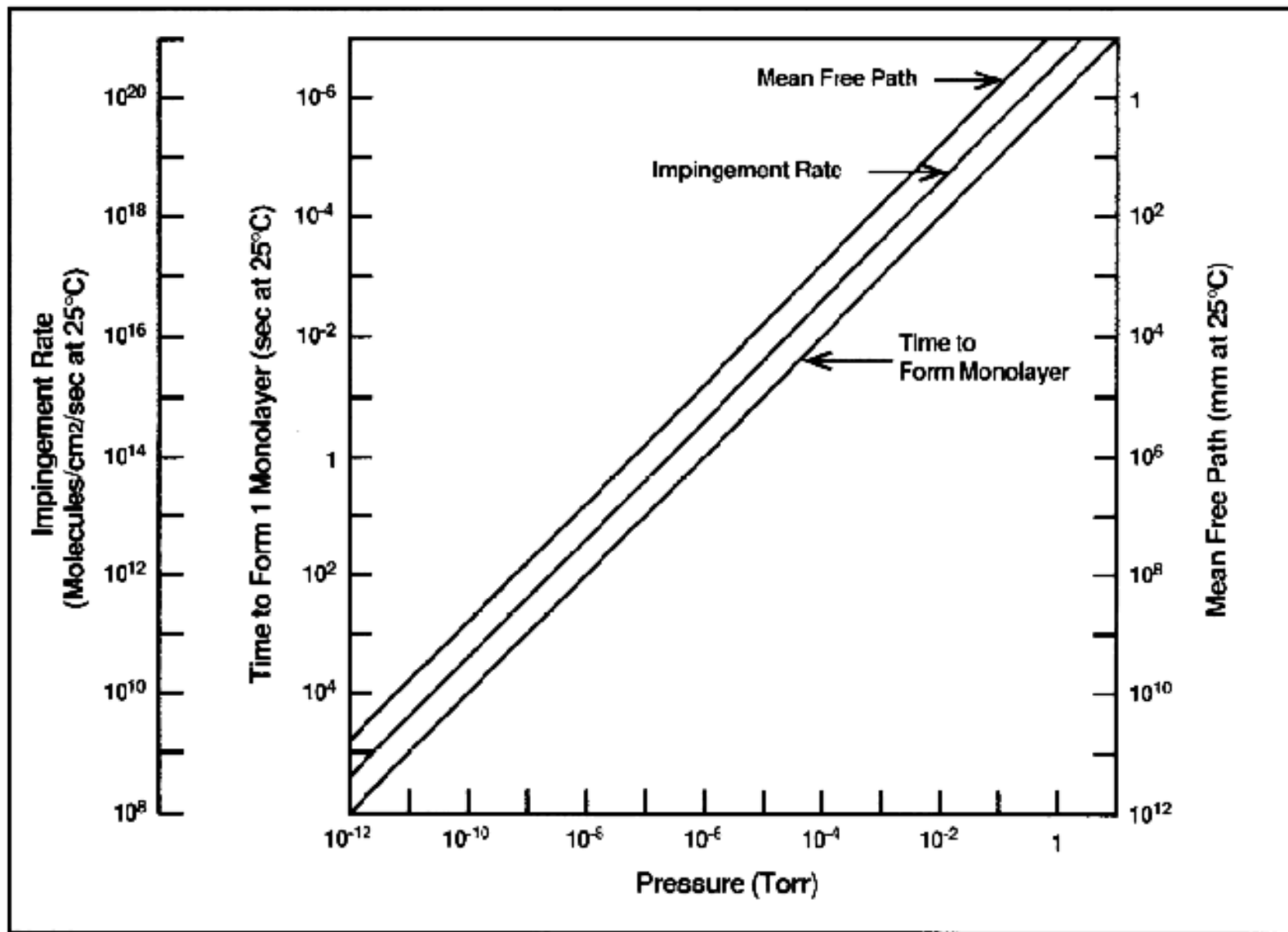
$$= 3.5 \times 10^{22} \times \frac{P}{\sqrt{mT}} \quad \begin{array}{l} \text{in \#/cm}^2\text{-sec} \\ \text{with } P \text{ in torr, } m \text{ in amu} \end{array}$$

[Note] For air at 300 °K ;  $\Phi(\text{in \#/cm}^2\text{-sec}) = 3.8 \times 10^{20} \cdot P$

### Example Calculation : Contamination from Residual Vacuum

For a residual vacuum of  $10^{-6}$  torr,  $\Phi = 4 \times 10^{14}/\text{cm}^2\text{-sec}$

If each striking molecule sticks to the surface, the equivalent deposition rate of the residual gas is  $\sim 1/3$  of a monolayer of solid per second.



*Flux of gas molecules to a surface, time to form a monolayer of gas on a surface and the mean free path of a molecule in the gas as a function of gas pressure at room temperature.*

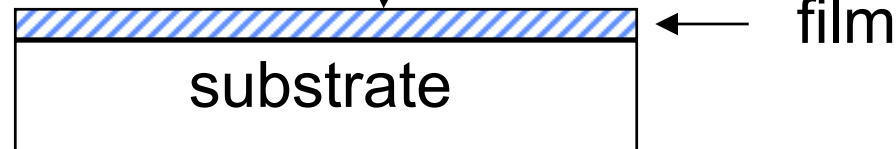
# Thin Film Deposition

## Physical Methods

Evaporation  
Sputtering  
Reactive Sputtering

## Chemical Methods

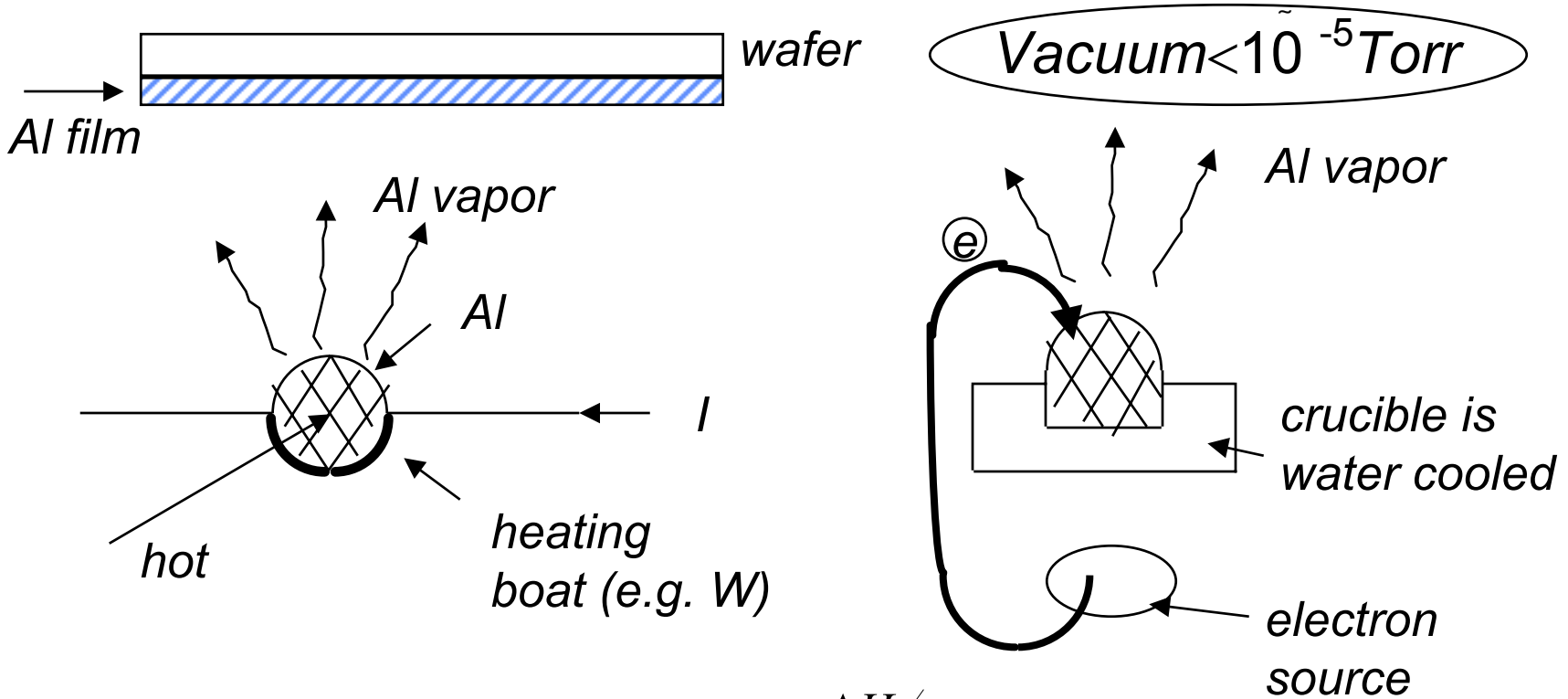
Chemical Vapor Deposition  
Low Pressure CVD  
Plasma Enhanced CVD



## Applications:

Metalization (e.g. Al, TiN, W, silicide)  
Poly-Si  
dielectric layers; surface passivation.

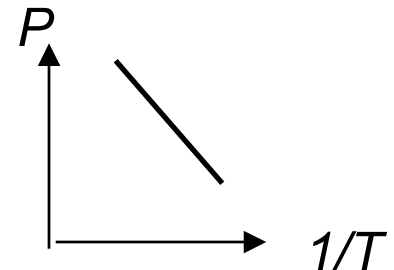
# (1) Evaporation Deposition



Vapor Pressure  $P = P_0 e^{-\Delta H/kT}$

Evaporation Rate (max) =  $\frac{P}{\sqrt{2\pi mkT}}$

$m$  = molecular weight of vapor



# Vapor Pressure versus Temperature

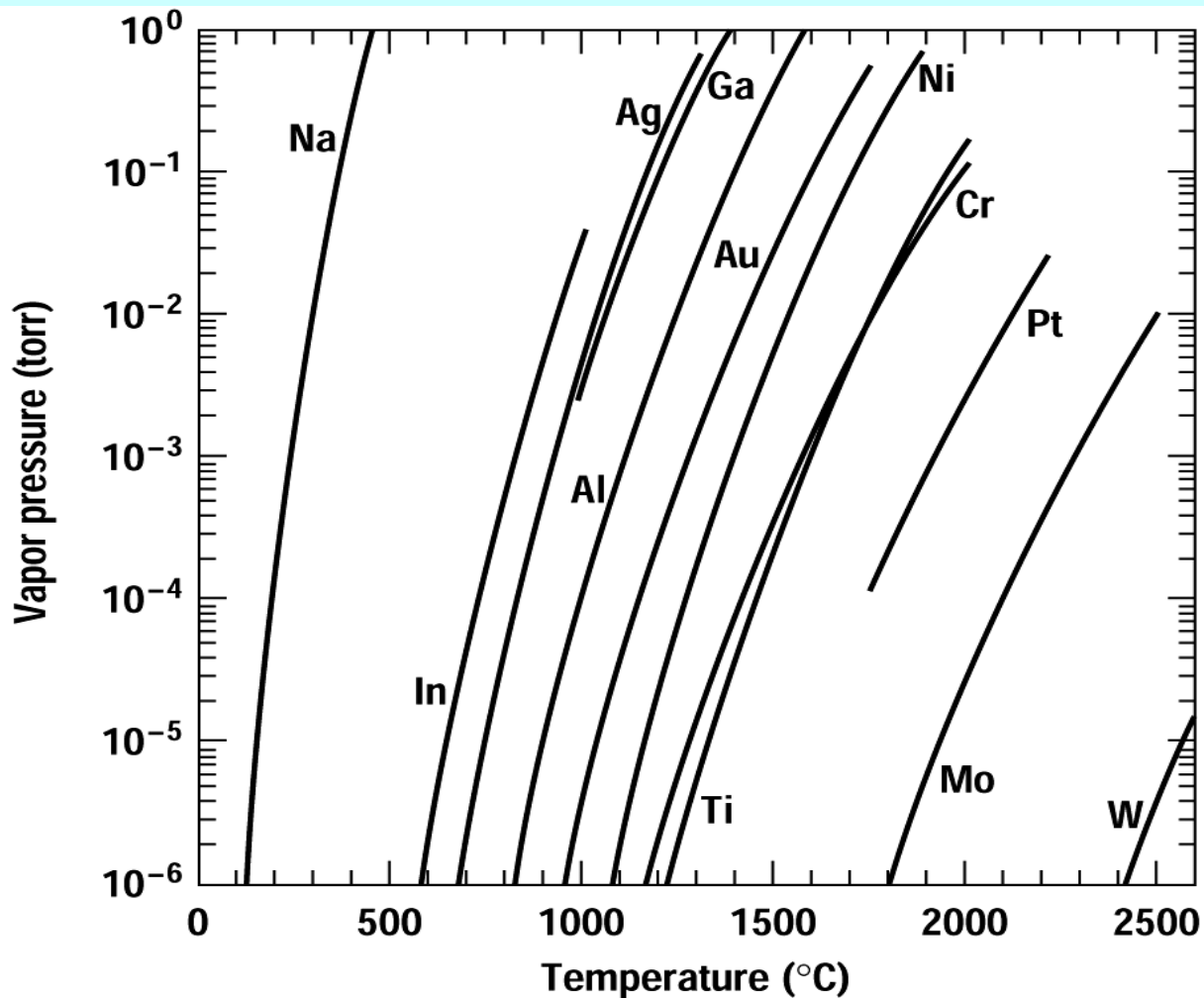
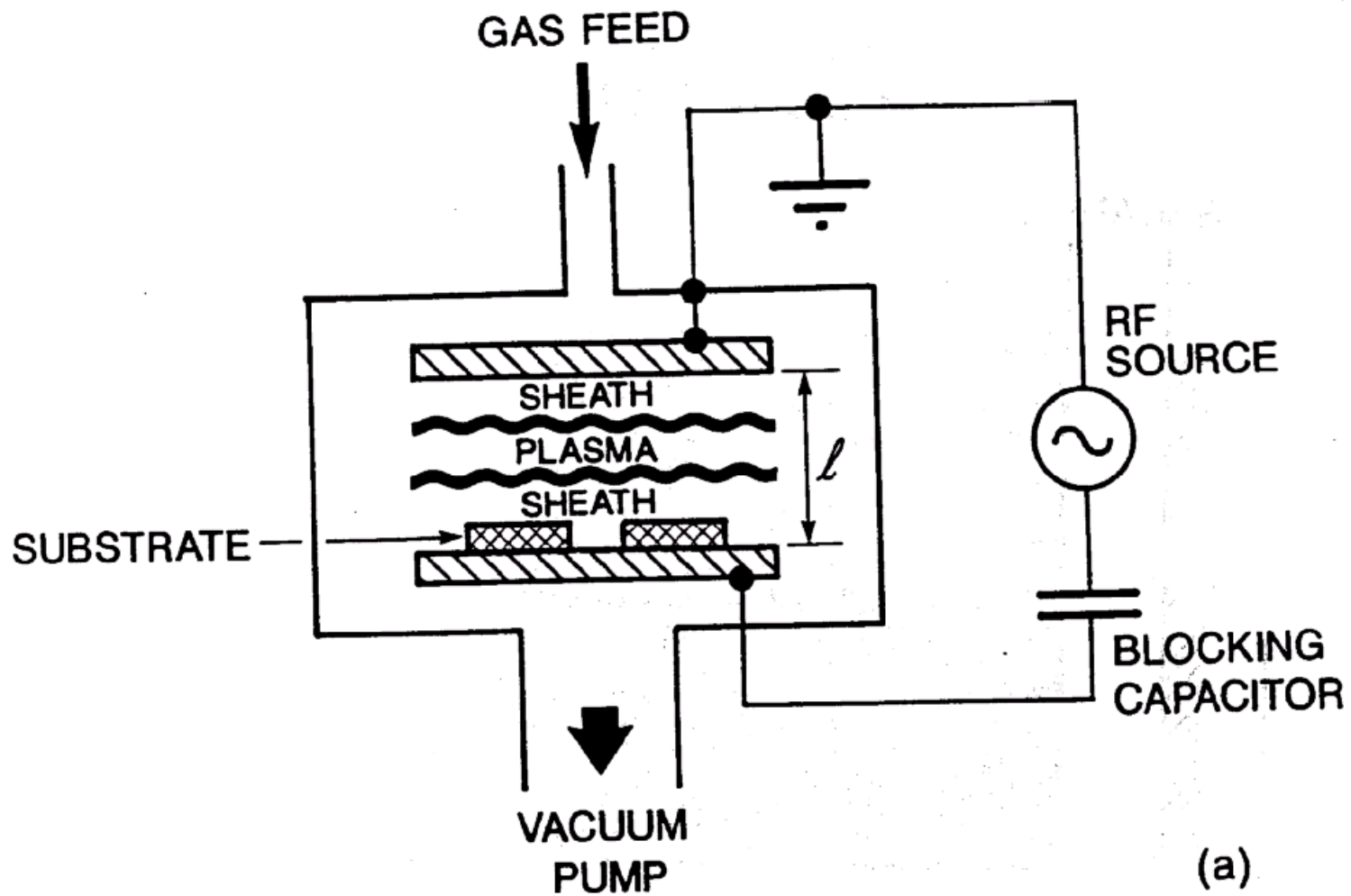


Figure 12.2 Vapor pressure curves for some commonly evaporated materials (*data adapted from Alcock et al.*).



# Parallel Plate Reactor for Plasma Generation



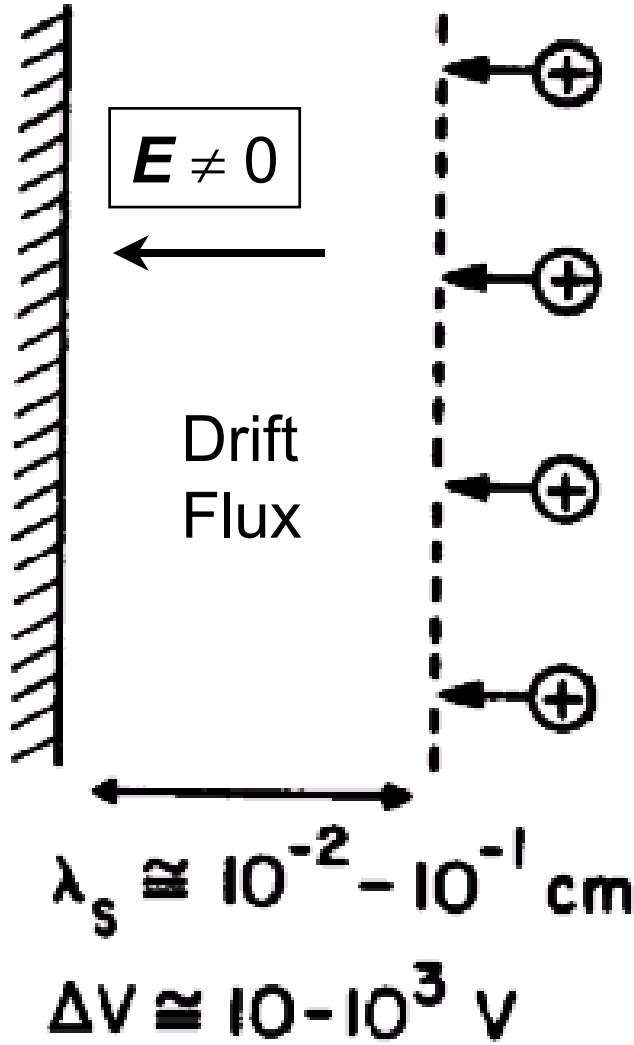
# Basic Properties of Plasma

- The bulk of plasma contains equal concentrations of ions and electrons.
- Electric potential is  $\approx$  constant inside bulk of plasma. **The voltage drop is mostly across the sheath regions.**
- Plasma used in IC processing is a “weak” plasma, containing mostly neutral atoms/molecules. Degree of ionization is  $\approx 10^{-3}$  to  $10^{-6}$ .

# Surface

# Sheath

# Plasma



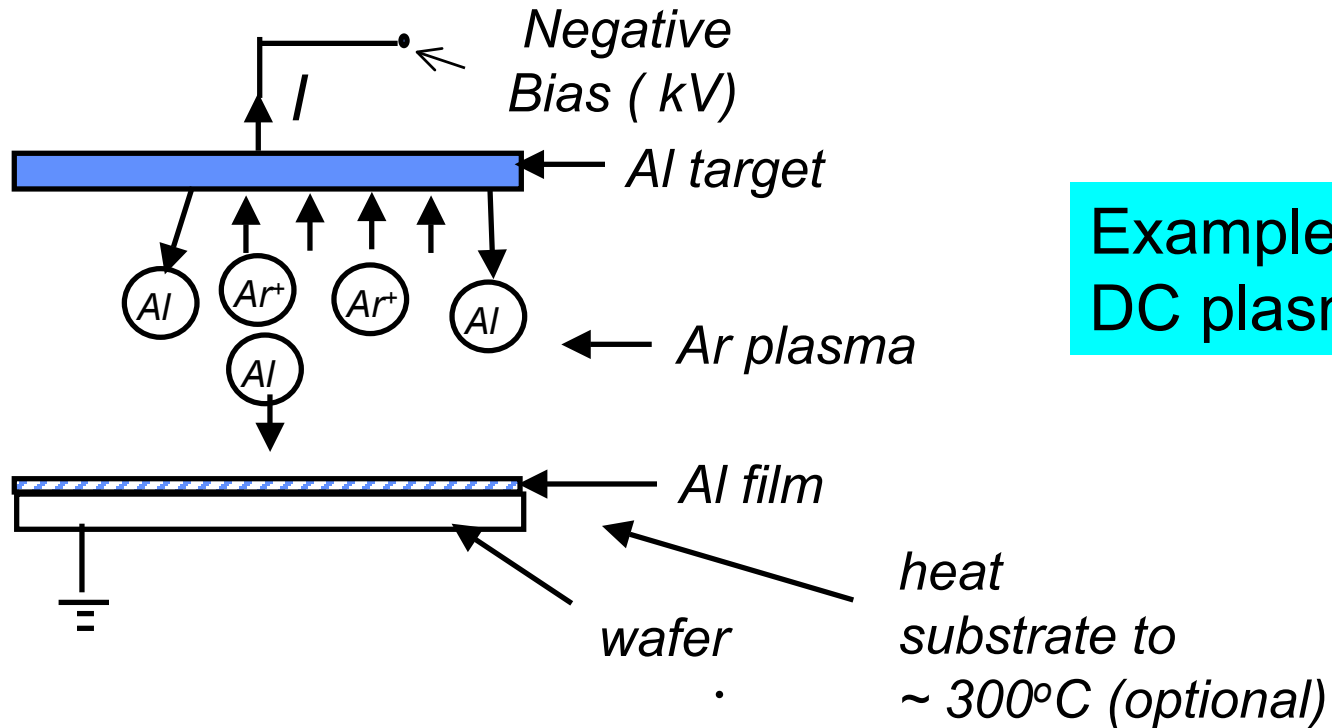
$n_i \approx 10^9 - 10^{12} \text{ cm}^{-3}$

$v_i \approx 10^5 - 10^6 \text{ cm/s}$

Diffusion Flux

$E \sim 0$

# (2) Sputtering Deposition



Example:  
DC plasma

Gas Pressure  $\cong 1-10$  m Torr

Deposition rate =  $constant \cdot I \cdot S$

↑  
ion current

← sputtering yield

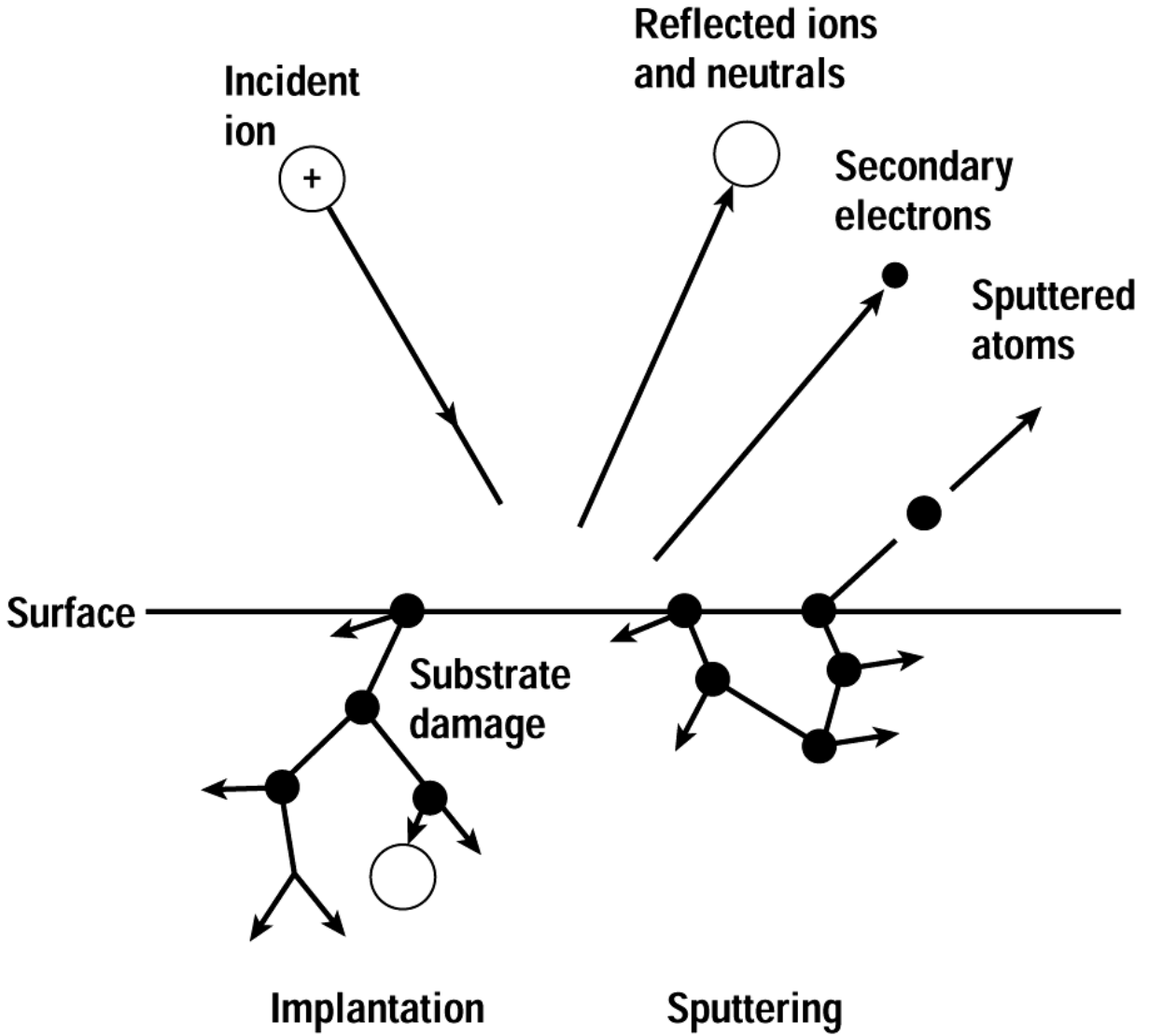
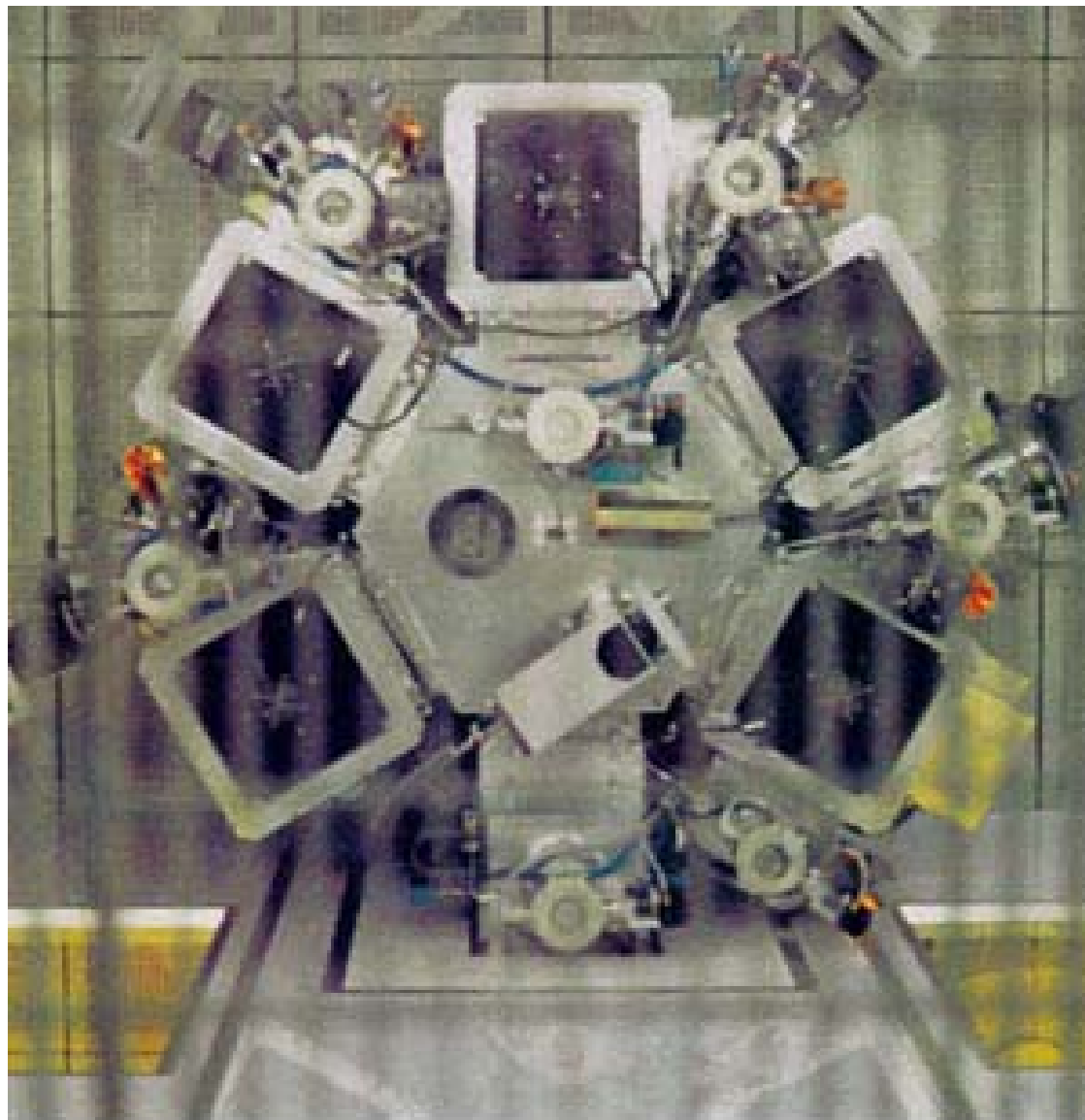
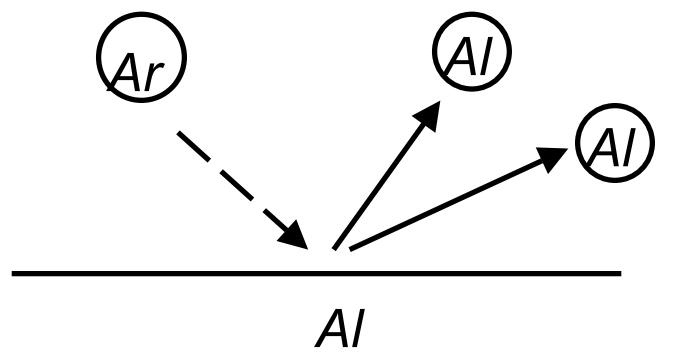


Figure 12.12 Possible outcomes for an ion incident on the surface of a wafer.



PVD Sputtering Tool  
(Sputtered Films Corporation)



**Sputtering Yield S**

$$S \equiv \frac{\text{\# of ejected target atoms}}{\text{incoming ion.}}$$

$0.1 < S < 30$

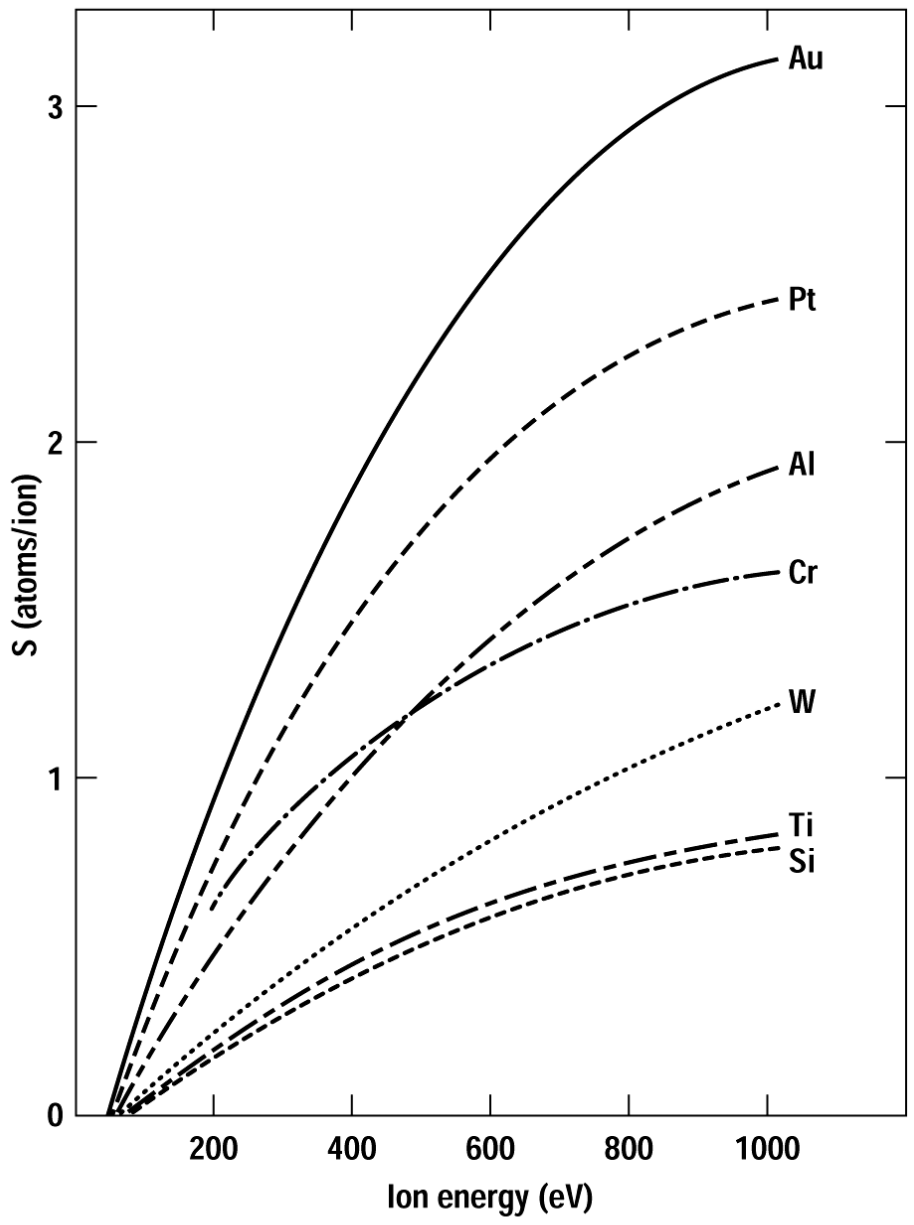


Figure 12.13 Sputter yield as a function of ion energy for normal incidence argon ions for a variety of materials (after Anderson and Bay, reprinted by permission).

# Sputtering Yield of bombarding ion atomic number

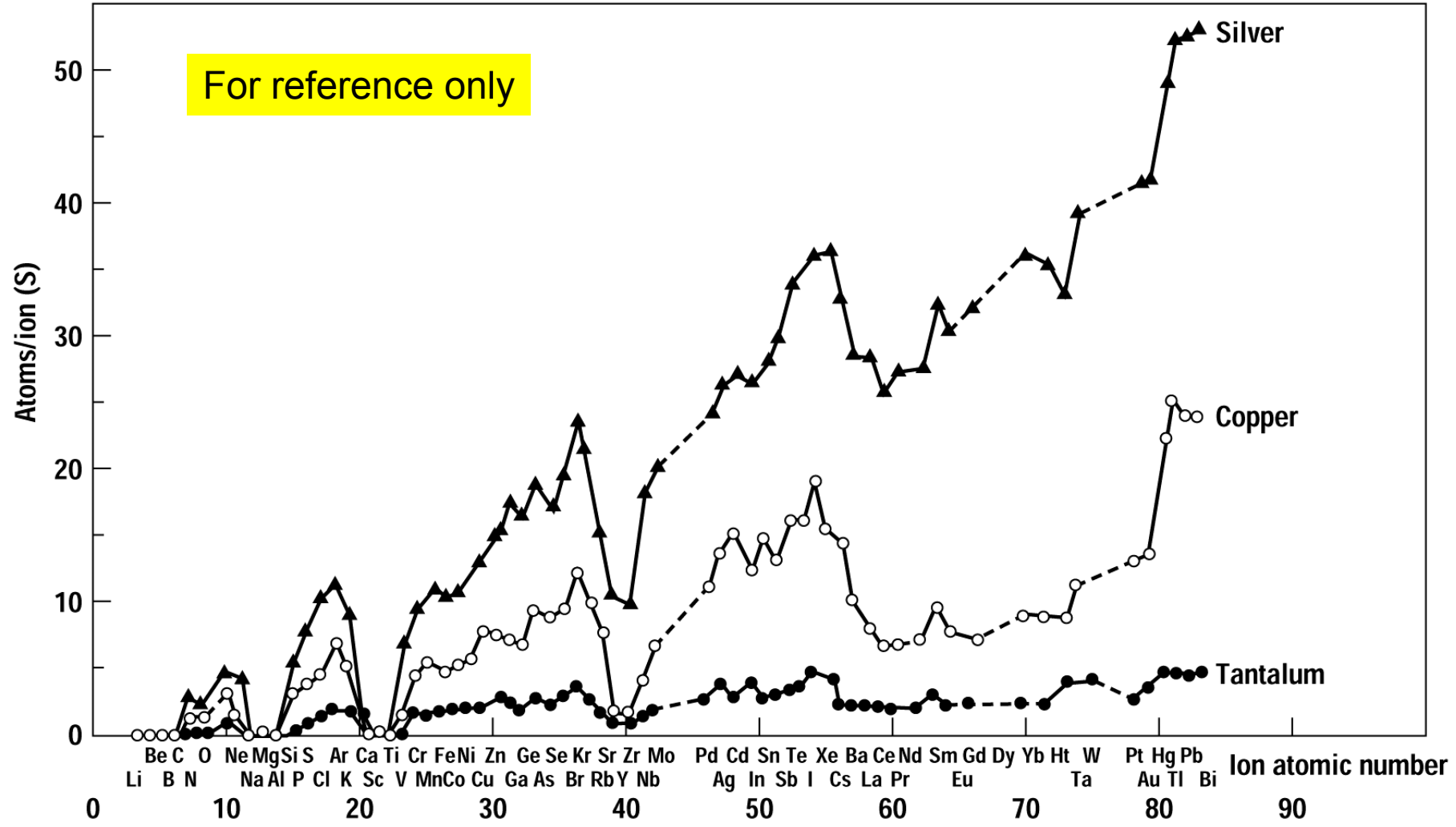
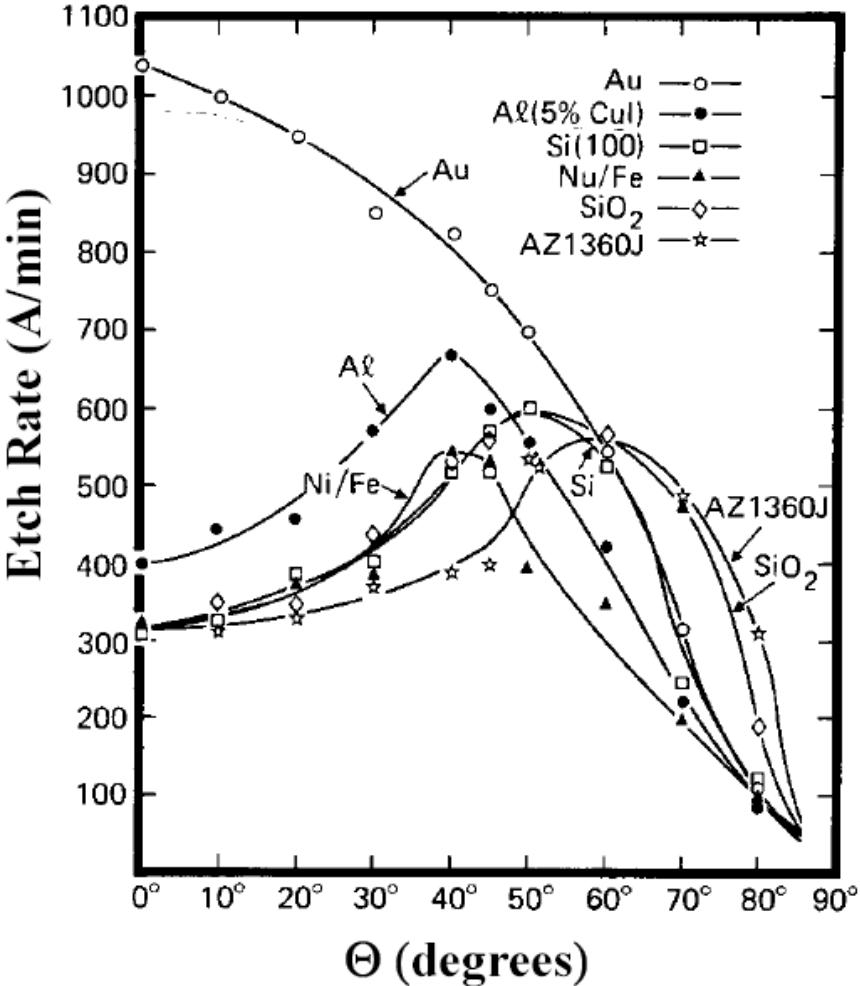


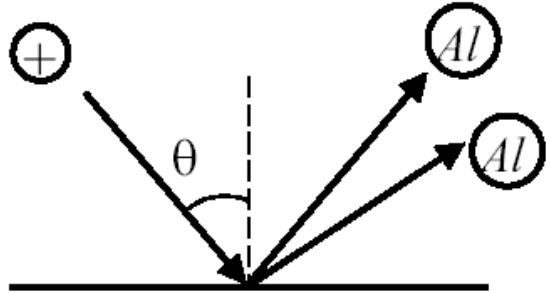
Figure 12.14 Sputter yield as a function of the bombarding ion atomic number for 45-keV ions incident on silver, copper, and tantalum targets (after Wehner, reprinted by permission, AIP).



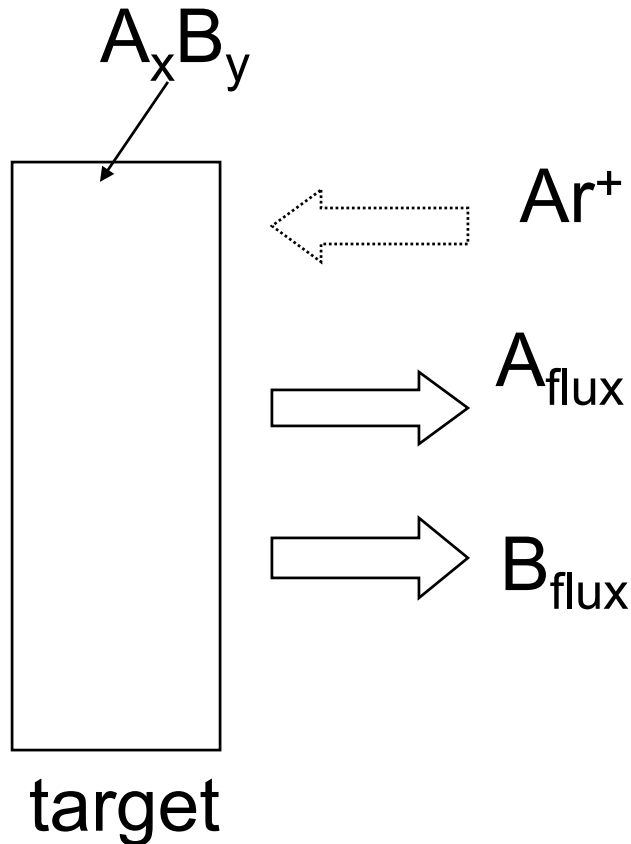
# The Sputtering Yield with incidence angle



The Sputtering Yield  $S$  depends on ion, substrate, energy, and incidence angle



# Sputtering of Compound Targets

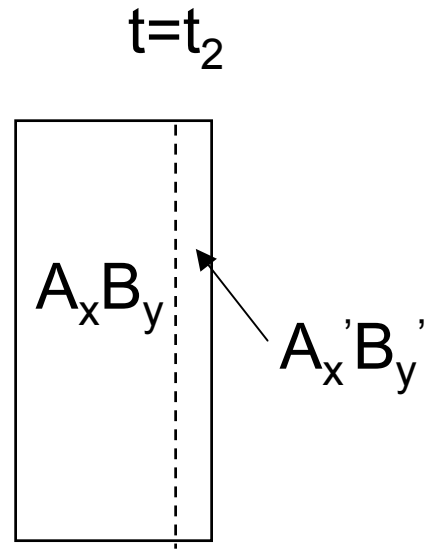
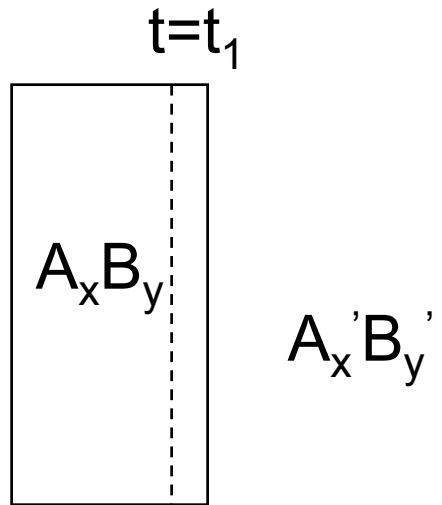


Film has same composition of target at steady state.

Because  $S_A \neq S_B$ , Target surface will acquire a composition  $A_x' B_y'$  at steady state.

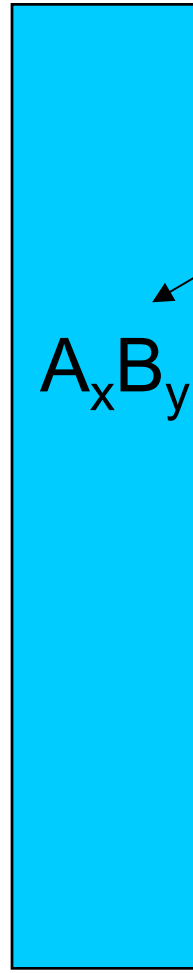
# Proof

## Target



Difference between  $t_2$  and  $t_1$  must be composition deposited on substrate

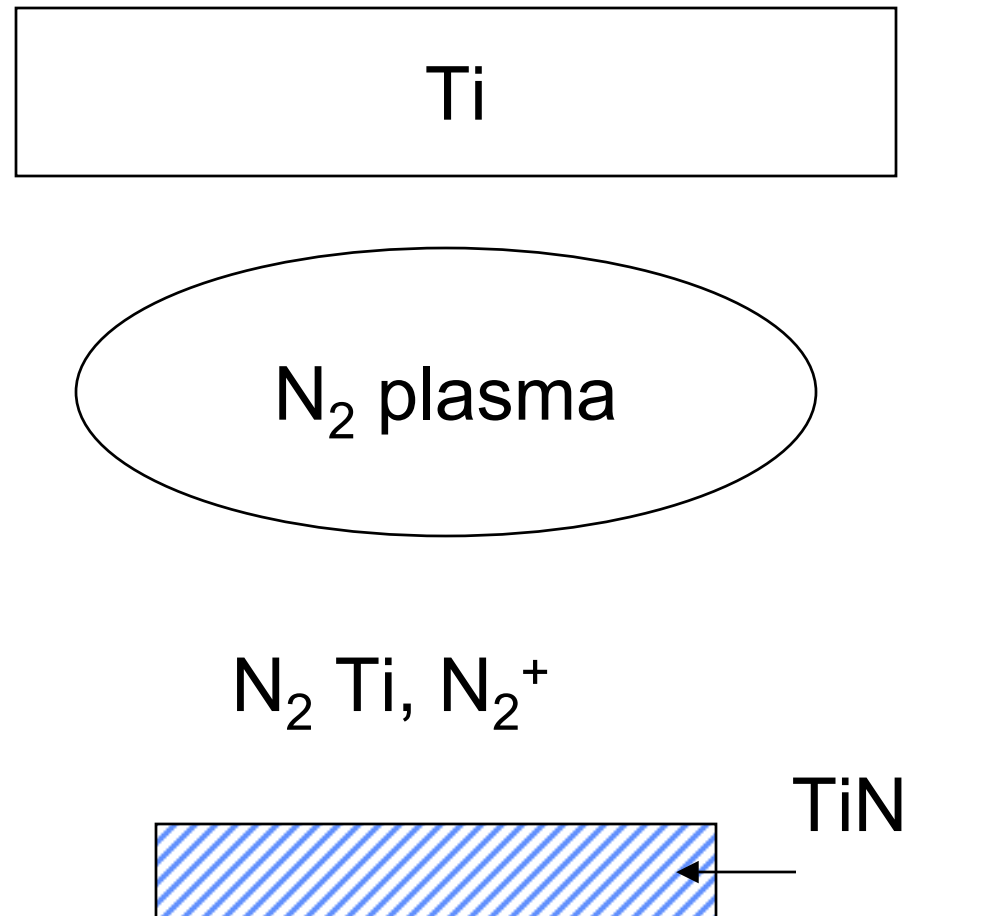
## Deposited Film on substrate



Bulk target composition

# Reactive Sputtering

Example: Formation of TiN

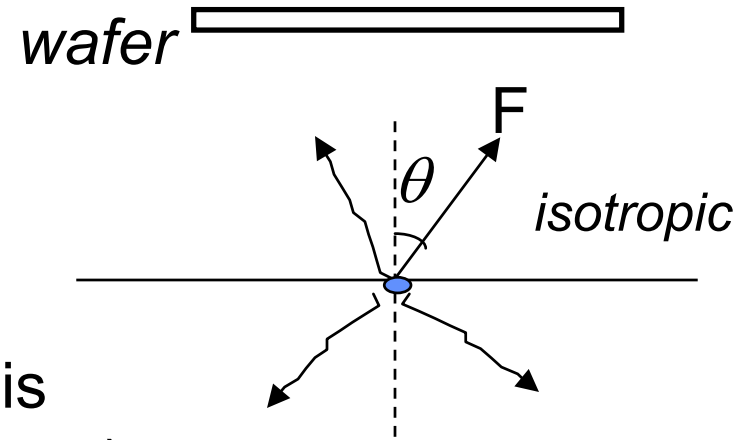


- A mixture of inert +reactive gases used for sputtering (e.g. Ar-N<sub>2</sub>, Ar-O<sub>2</sub>).

# Thickness Uniformity with various PVD sources

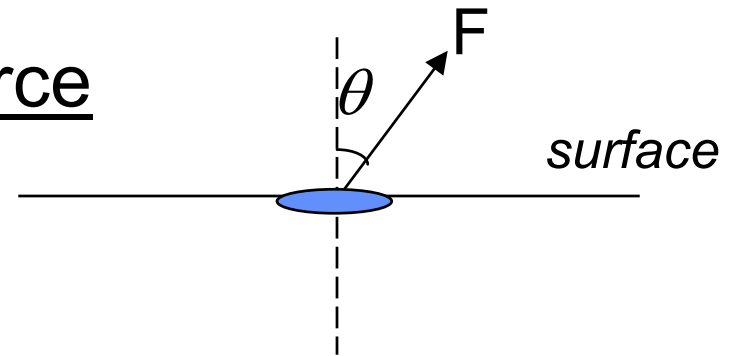
## (i) Point-like Source

- Ideal situation
- Flux  $F$  leaving source surface is independent of  $\theta$  (isotropic source)



## (ii) Plane-like small-area Source

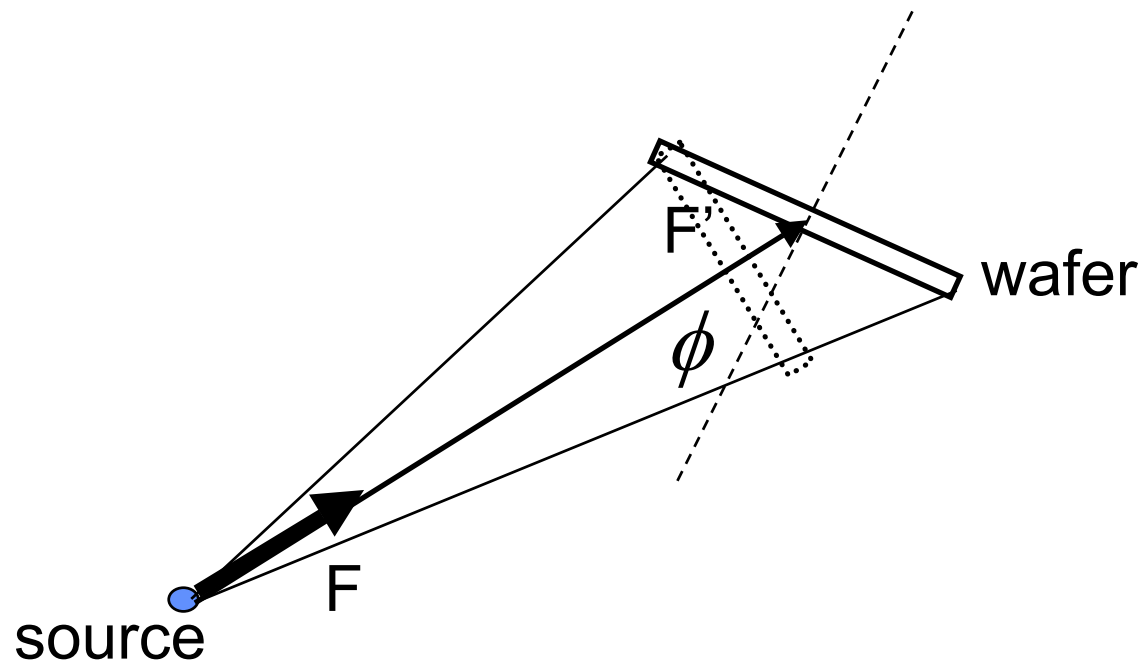
- Flux  $F$  leaving surface  $\propto \cos \theta$
- Example: E-beam evaporation



# Film Thickness Deposition on Wafer

$$\text{Thickness deposited} \propto \frac{F \cdot \cos \phi}{r^2} = F' \cos \phi$$

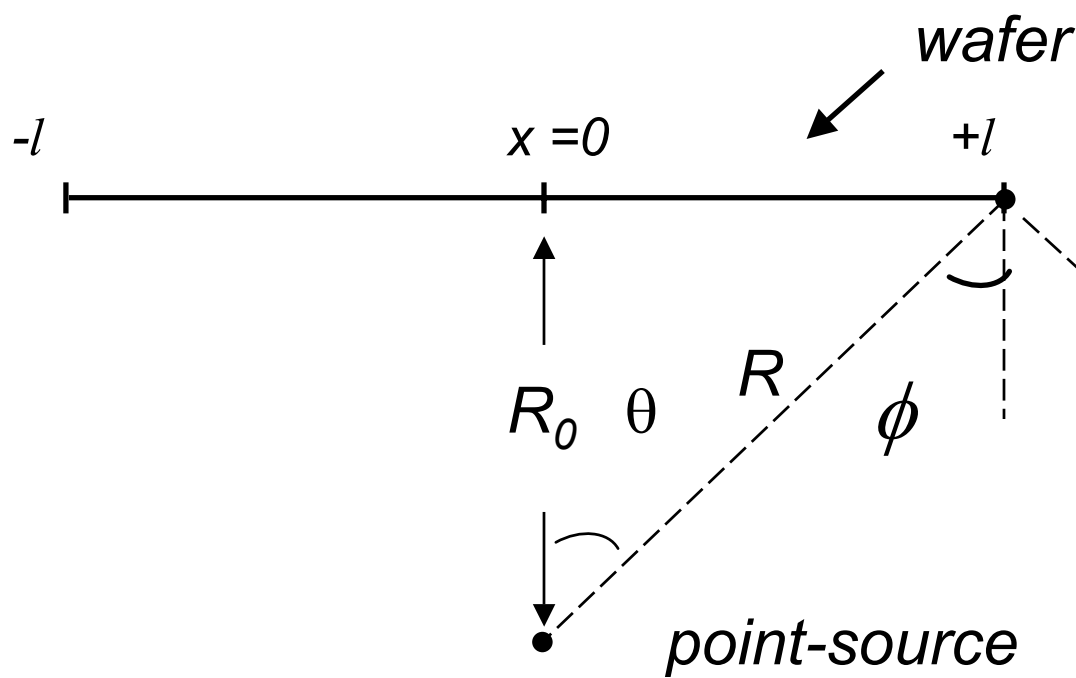
(  $F' = F / r^2$  is the flux at distance  $r$  from source )



# Flat Wafer directly on top of Point Source

Example

For this geometry,  
 $\theta = \phi$



**Thickness  $t$  at  $x=0$**

$$\propto \cos \phi / R_0^2$$

$$= 1 / R_0^2$$

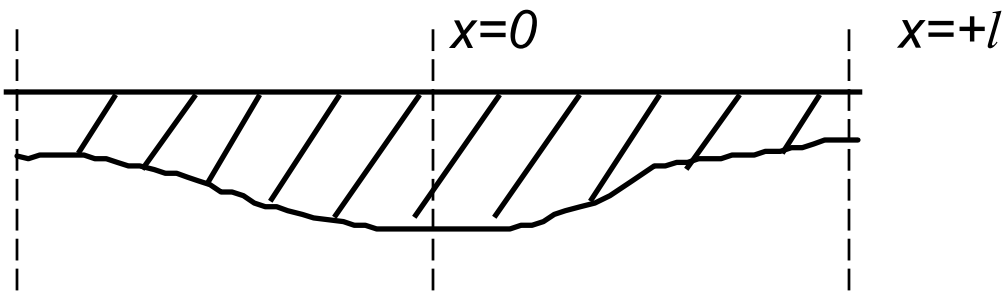
because  $\phi = 0$  at  $x=0$

Thickness  $t$  at  $x = +l \propto \cos \phi / R^2$

$$= \frac{\cos \phi}{\left(R_0^2 + l^2\right)} = \frac{\cos \theta}{\left(R_0^2 + l^2\right)}$$

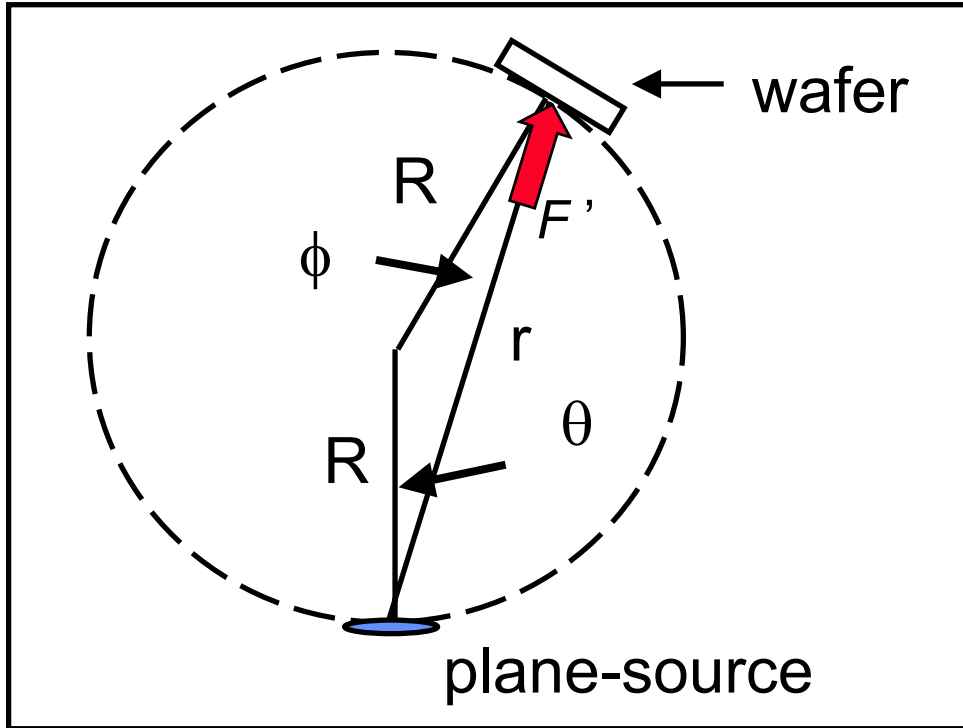
$$= \frac{R_0}{R^3}$$

$$\frac{t(x = +l)}{t(x = 0)} = \left( \frac{R_0}{\sqrt{R_0^2 + l^2}} \right)^3 = \left[ 1 + \left( \frac{l}{R_0} \right)^2 \right]^{-3/2}$$





# Example: Plane-like Source & Spherical Receiving Surface



$$\theta = \phi$$

$$\text{flux } F' \propto \frac{1}{r^2} \cdot \cos \theta$$

$$\text{thickness} \propto F' \cdot \cos \phi$$

$$\propto \frac{1}{r^2} \cos \theta \cos \phi$$

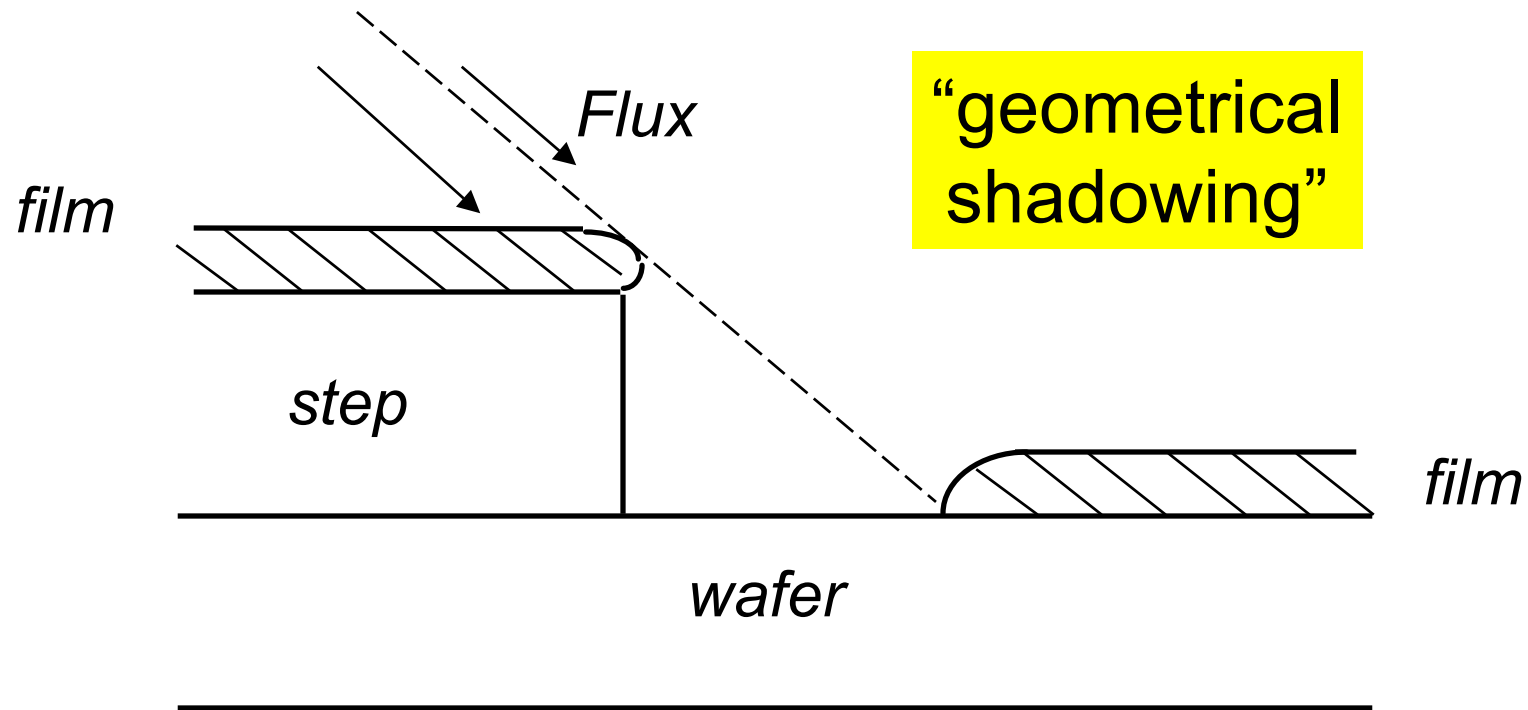
$$\propto \frac{1}{r^2} \cos^2 \theta$$

$$\text{Since } \cos \theta = (r/2)/R$$

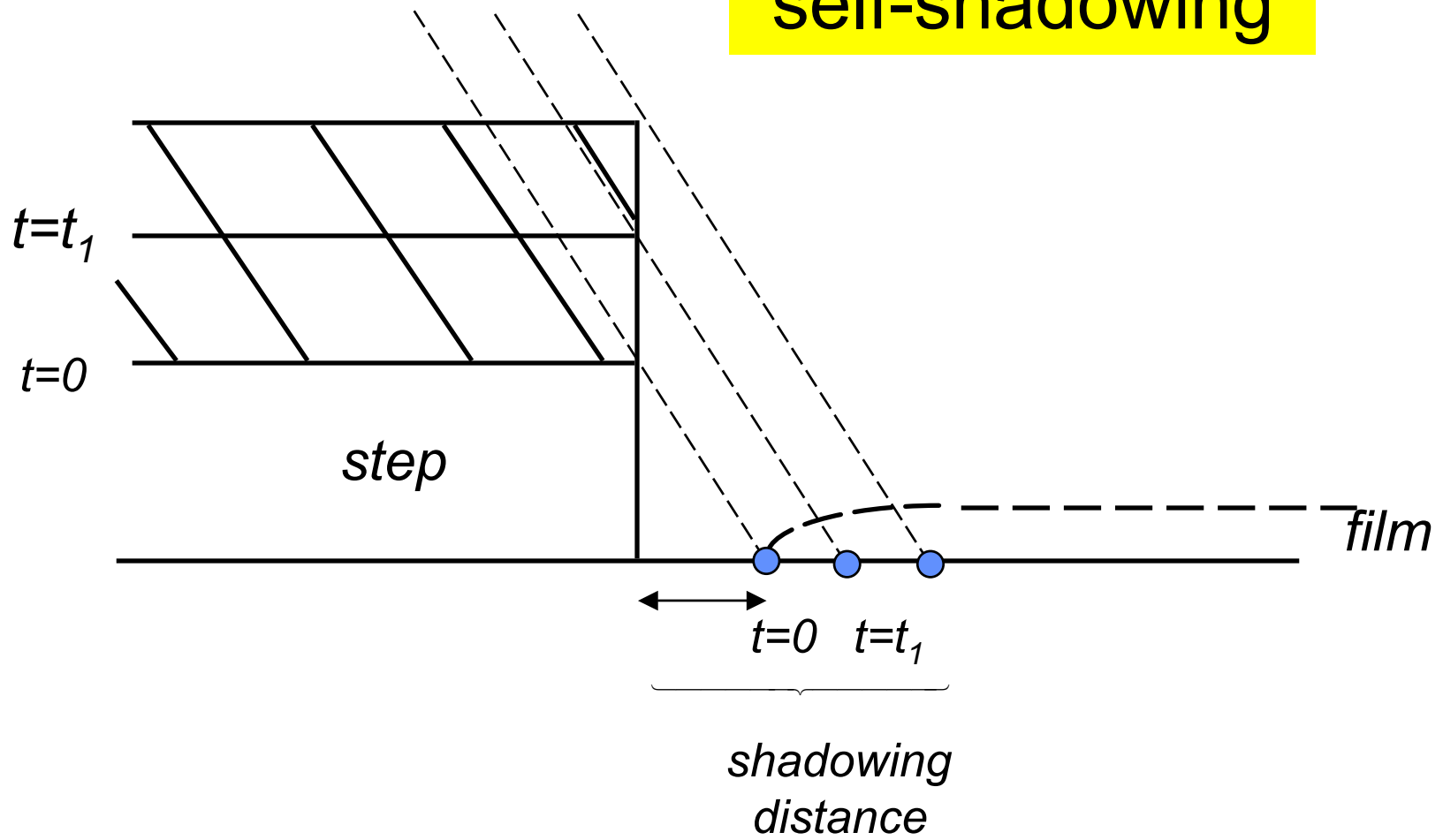
$$\therefore \text{Thickness} \propto (1/r^2) (r^2/4R^2) = \text{constant}$$

# Step Coverage Problem with PVD

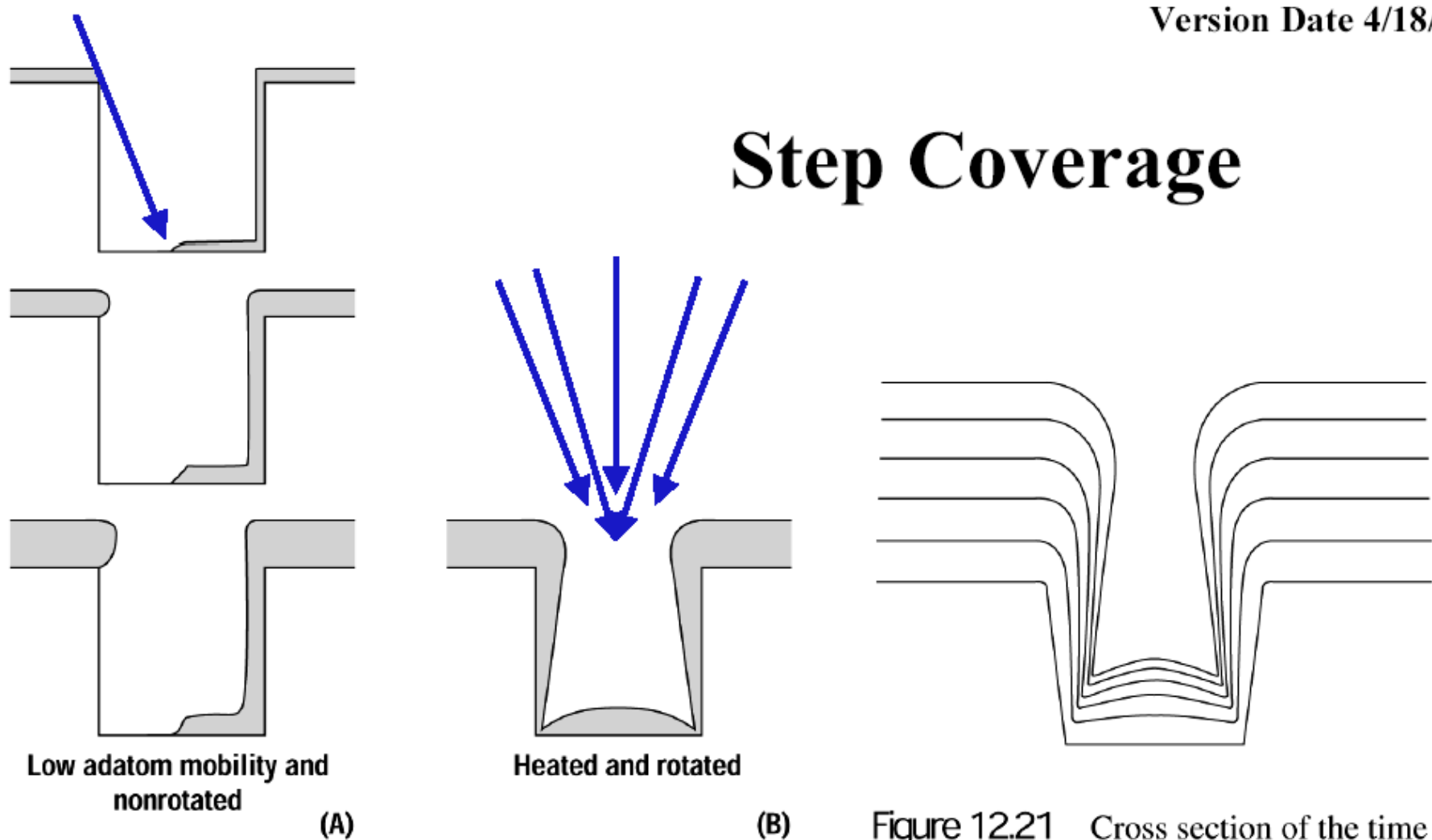
- Both evaporation and sputtering have directional fluxes.



“self-shadowing”

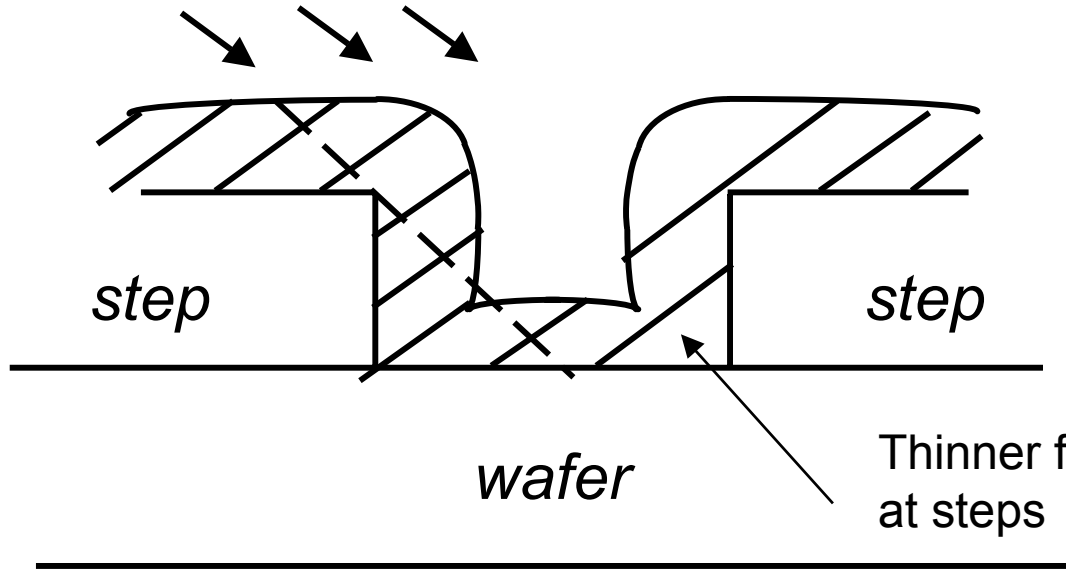


# Step Coverage

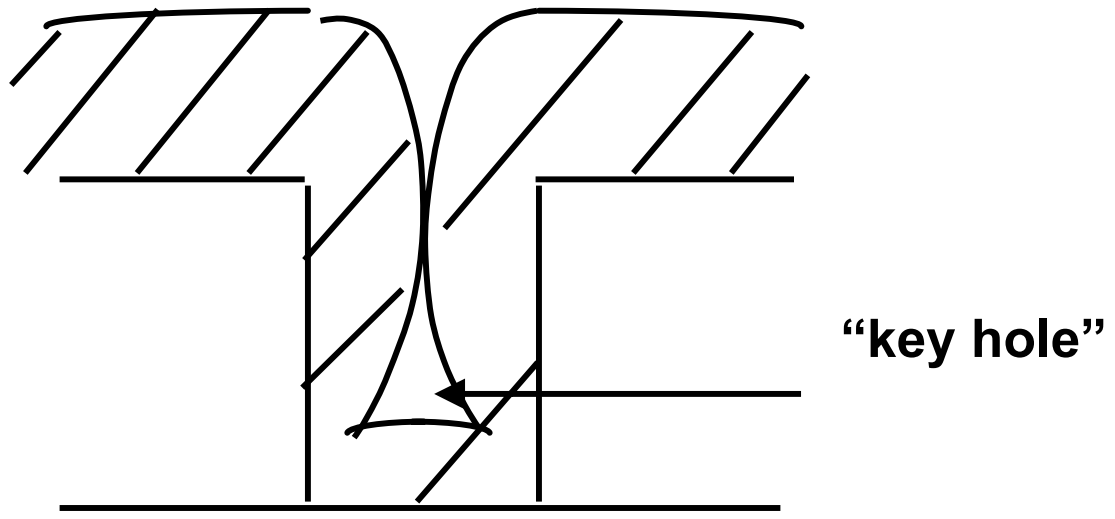


**Figure 12.5** (A) Time evolution of the evaporative coating of a feature with aspect ratio of 1.0, with little surface atom mobility (i.e., low substrate temperature) and no rotation. (B) Final profile of deposition on rotated and heated substrates.

**Figure 12.21** Cross section of the time evolution of the typical step coverage for unheated sputter deposition in a high aspect ratio contact.



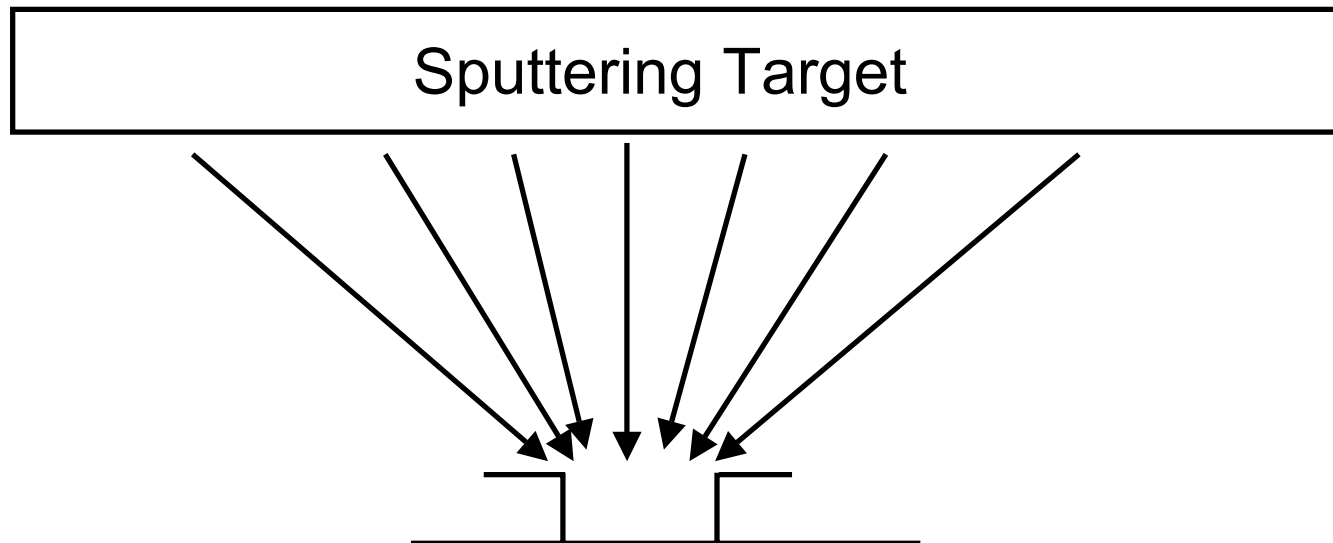
Film Thinning  
at steps



Key Hole  
Formation

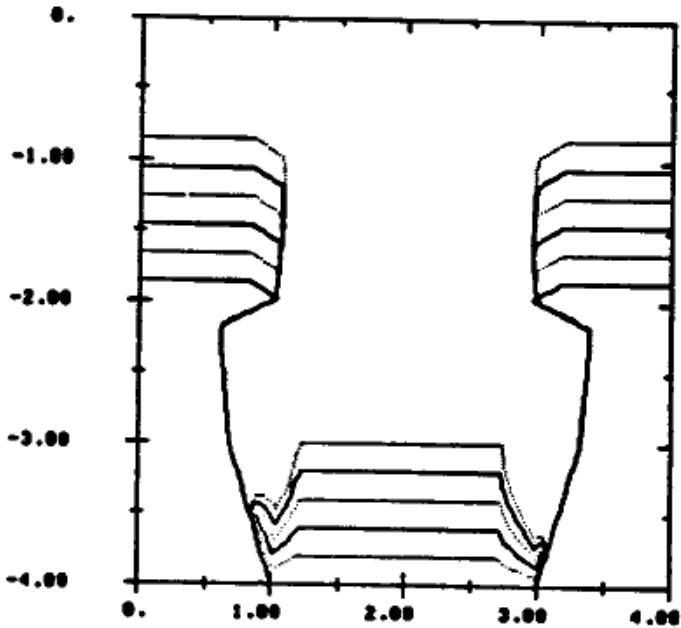
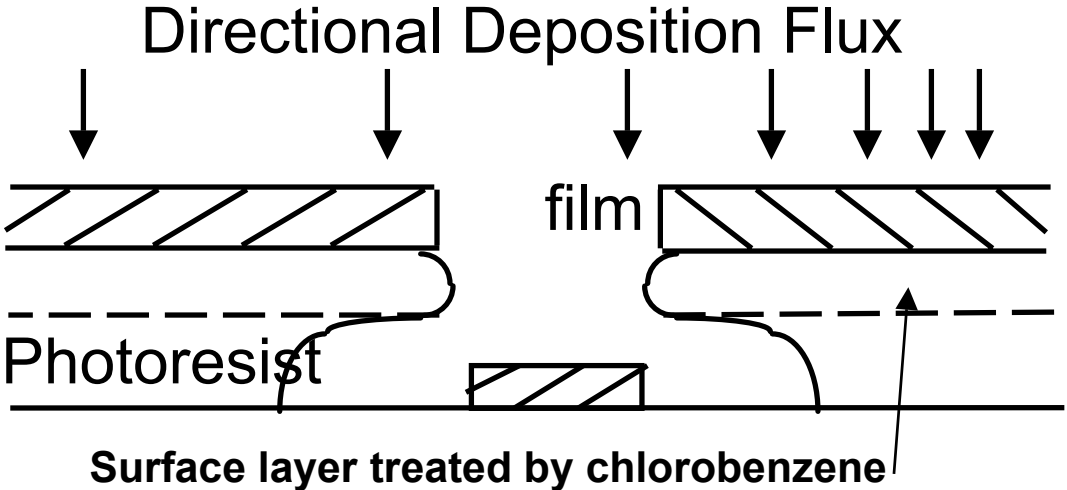
# Methods to *Minimize* Step Coverage Problems

- Rotate + Tilt substrate during deposition
- Elevate substrate temperature (enhance surface diffusion)
- Use large-area deposition source



# Lift-off Technique

Patterning of deposited layer using directional deposition.



Dip Photoresist in Chlorobenzene to slow down developing rate of surface layer .

# Advantages of Sputtering over Evaporation

- For multi-component thin films, sputtering gives **better composition control** using compound targets. Evaporation depends on vapor pressure of various vapor components and is difficult to control.

- **Better lateral thickness uniformity**

Area of sputtering target can be made much larger than that of an evaporating source.

A larger area can be considered as a superposition of many small-area sources.

By adding the flux from all the sources, a large area source will provide better lateral film deposition uniformity on wafer.

