

EE123

Digital Signal Processing

Lecture 19

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Multi-Rate Signal Processing

- What if we want to resample by $1.01T$?
 - Expand by $L=100$
 - Filter $\pi/101$ (**\$\$\$\$\$\$**)
 - Downsample by $M=101$
- Fortunately there are ways around it!
 - Called multi-rate
 - Uses compressors, expanders and filtering

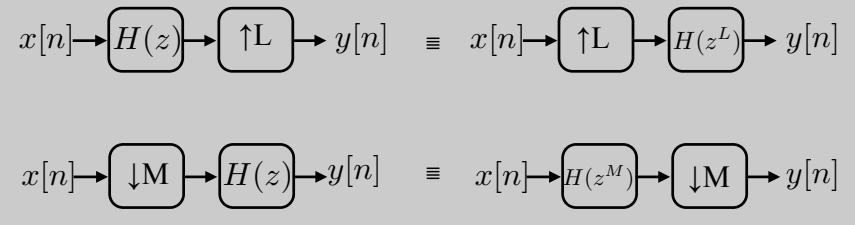
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Topics

- Last time
 - Upsampling
 - Resampling by rational fraction
- Today
 - Interchanging Compressors/Expanders with filtering
 - Polyphase decomposition
 - Multi-rate processing

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Interchanging Operations

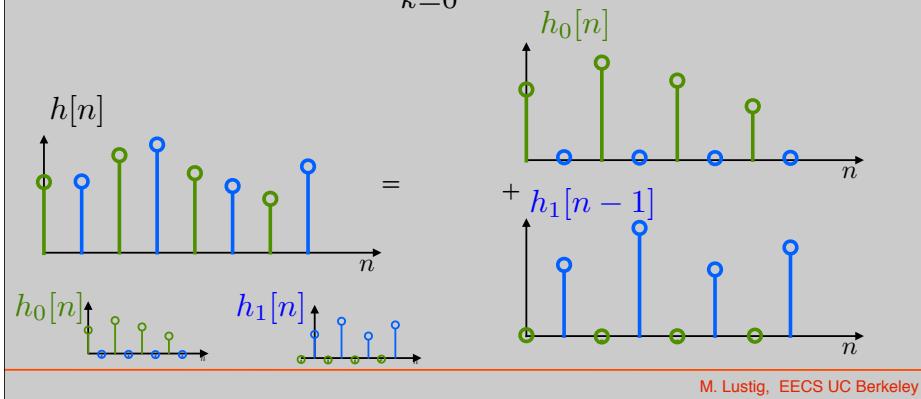


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Polyphase Decomposition

- We can decompose an impulse response to:

$$h[n] = \sum_{k=0}^{M-1} h_k[n - k]$$

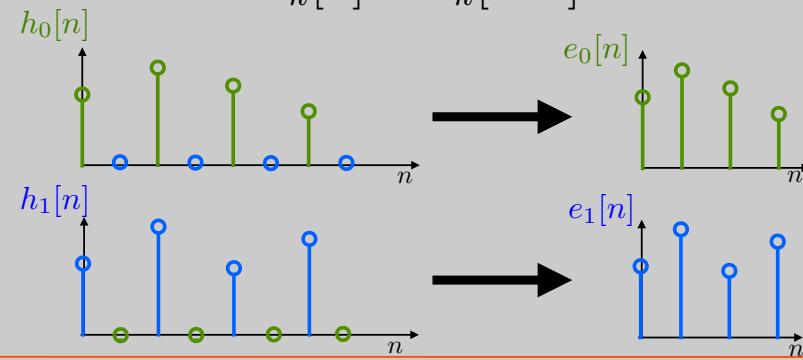


Polyphase Decomposition

- Define:

$$h_k[n] \xrightarrow{\downarrow M} e_k[n]$$

$$e_k[n] = h_k[nM]$$



Polyphase Decomposition

$$e_k[n] \xrightarrow{\uparrow M} h_k[n]$$

recall upsampling \Rightarrow scaling

$$H_k(z) = E_k(z^M)$$

Also, recall:

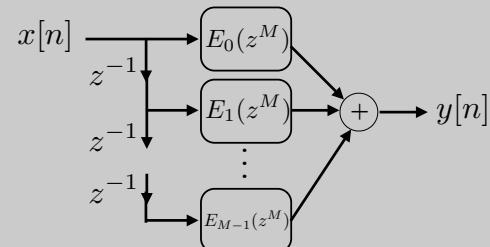
$$h[n] = \sum_{k=0}^{M-1} h_k[n - k]$$

So,

$$H(z) = \sum_{k=0}^{M-1} E_k(z^M) z^{-k}$$

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$$H(z) = \sum_{k=0}^{M-1} E_k(z^M) z^{-k}$$



Why should you care?

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Polyphase Implementation of Decimation

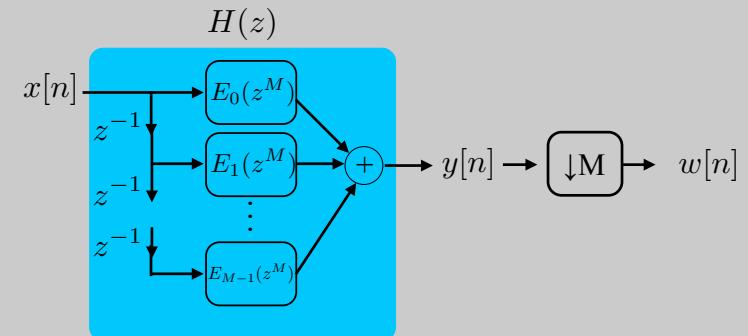


- Problem:

- Compute all $y[n]$ and then throw away -- wasted computation!
 - For FIR length $N \Rightarrow N$ mults/unit time
- Can interchange Filter with compressor?
 - Not in general!

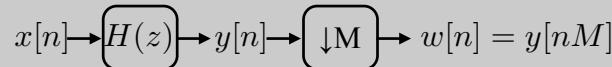
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Polyphase Implementation of Decimation

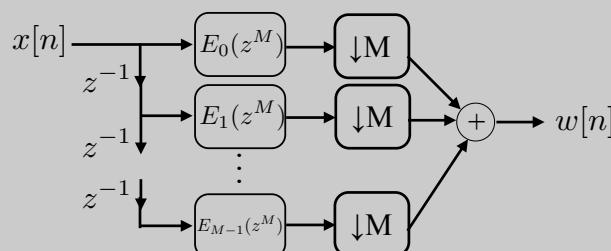


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Polyphase Implementation of Decimation



Interchange filter with decimation



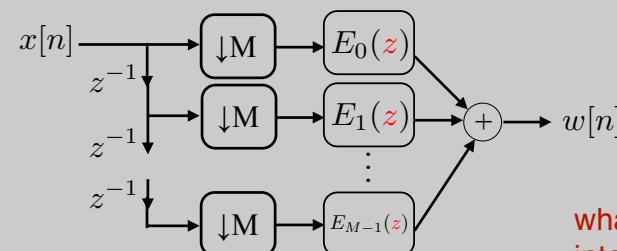
now, what can we do?

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Polyphase Implementation of Decimation



Interchange filter with decimation



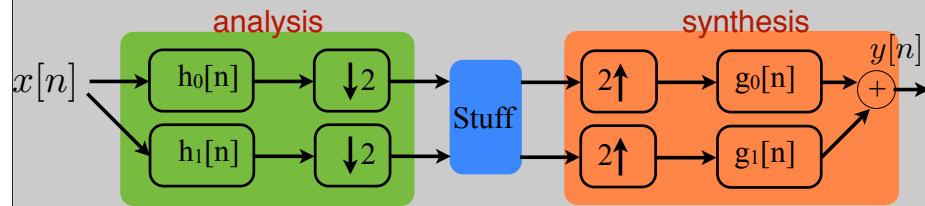
what about interpolation?

Computation:
Each Filter: $N/M * (1/M)$ mult/unit time
Total: N/M mult/unit time

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Multirate FilterBank

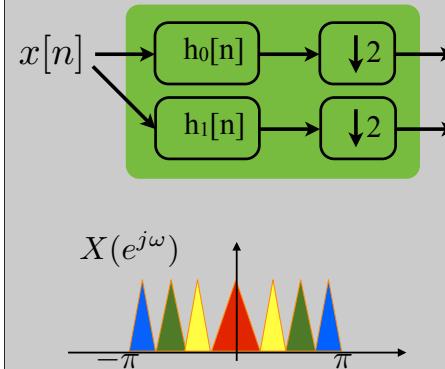
- $h_0[n]$ is low-pass, $h_1[n]$ is high-pass
- Often $h_1[n] = e^{j\pi n} h_0[n]$ or $H_1(e^{j\omega}) = H_0(e^{j(\omega-\pi)})$



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Subtleties in Time-Freq Tiling

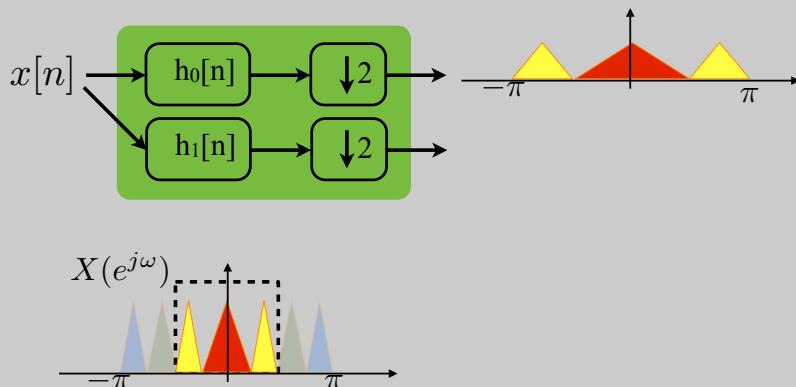
- Assume h_0, h_1 are ideal low,high pass filters



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Subtleties in Time-Freq Tiling

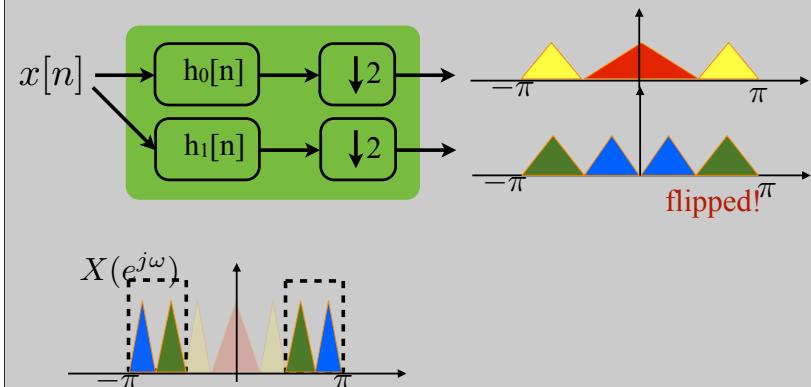
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Subtleties in Time-Freq Tiling

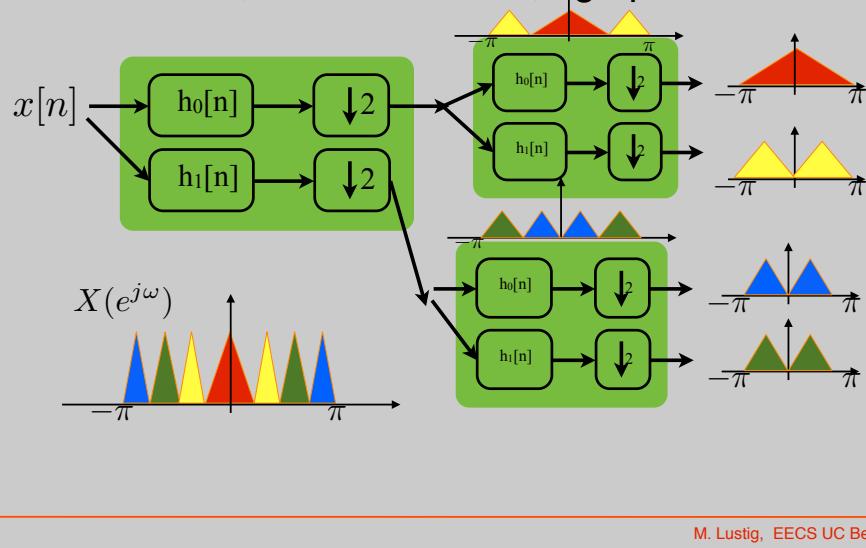
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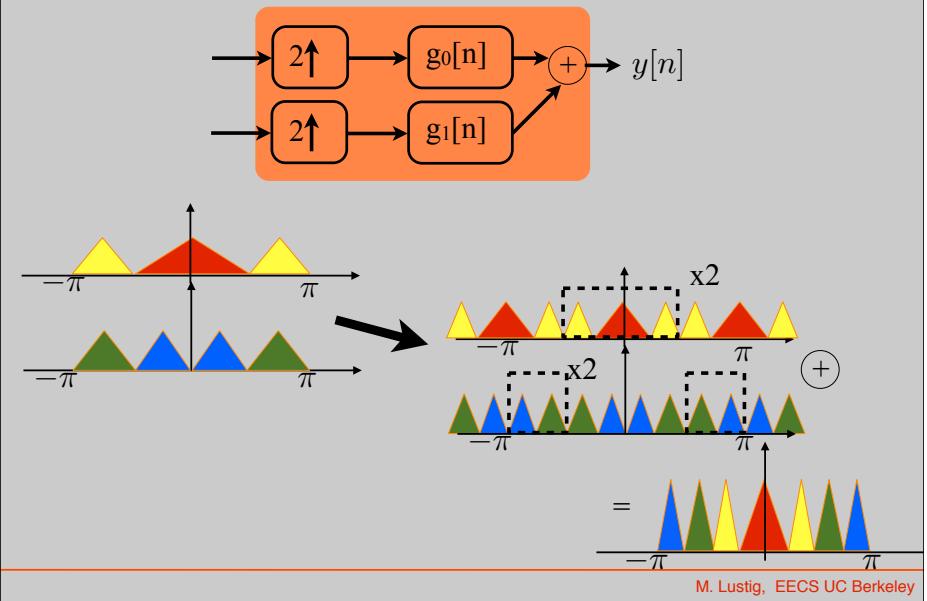
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Subtleties in Time-Freq Tiling

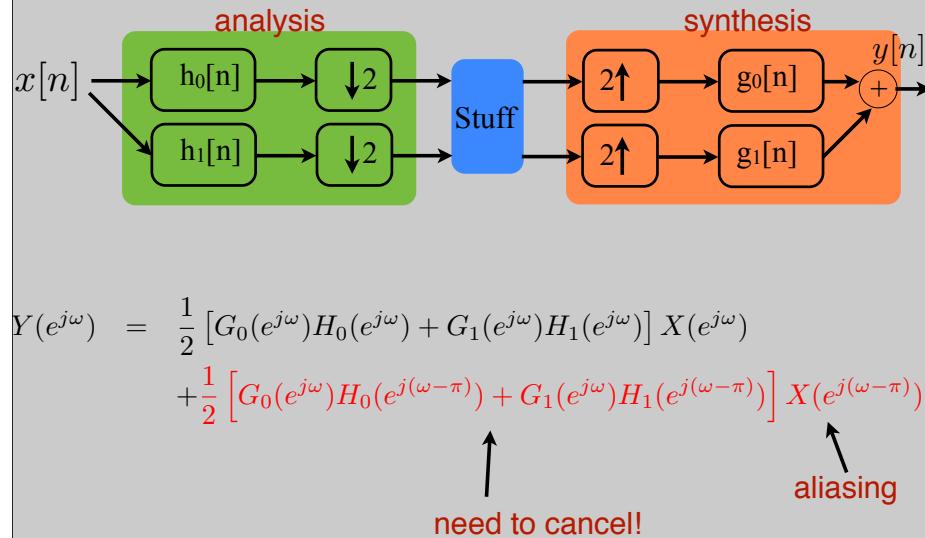
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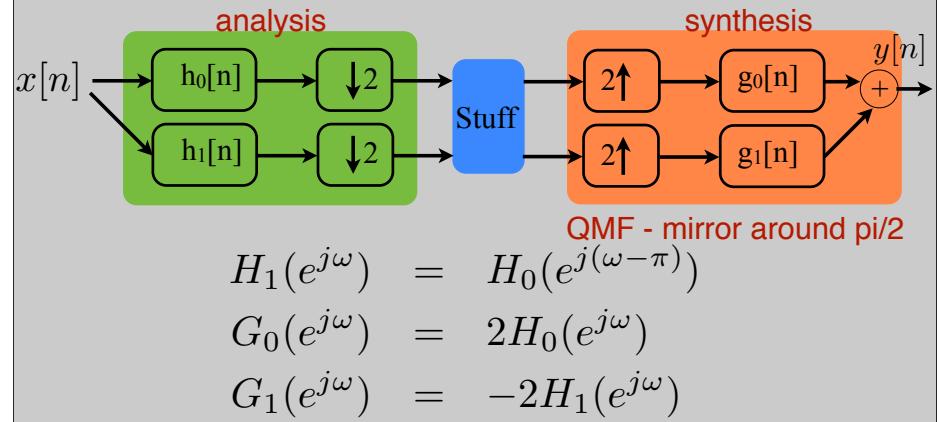
Perfect Reconstruction Ideal Filters



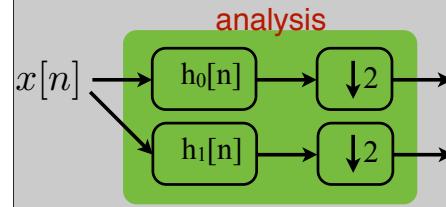
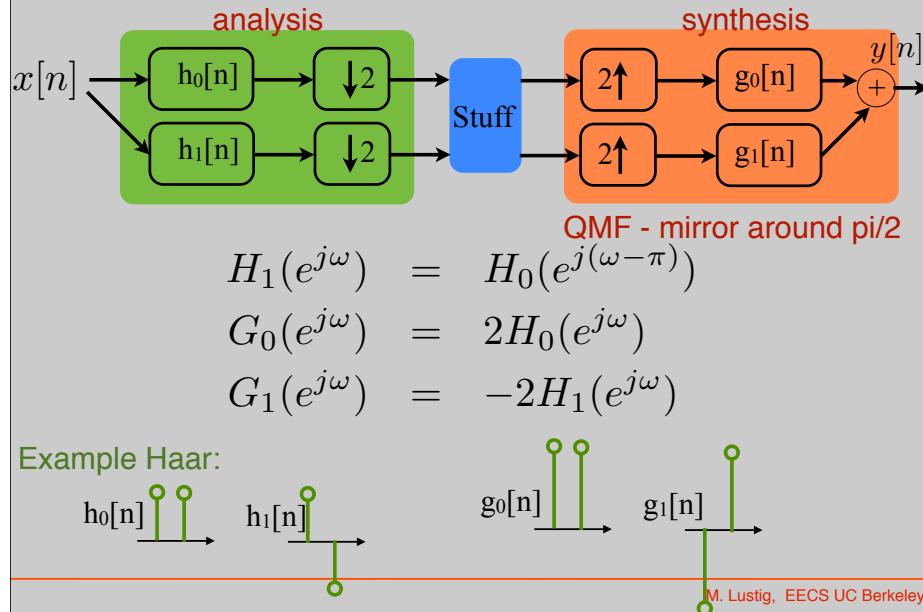
Perfect Reconstruction non-Ideal Filters



Quadrature Mirror Filters - perfect recon



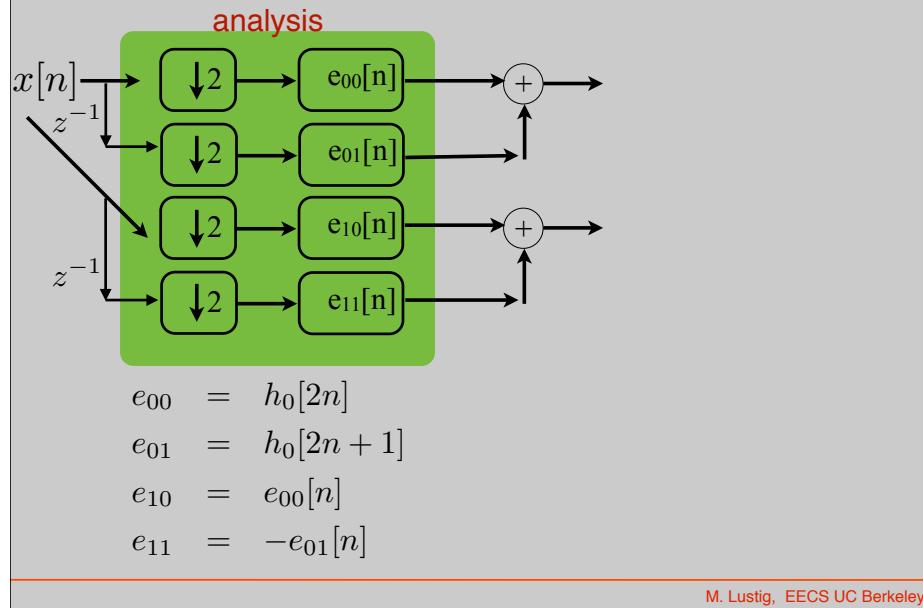
Quadrature Mirror Filters - perfect recon



$$\begin{aligned} e_{00} &= h_0[2n] \\ e_{01} &= h_0[2n+1] \\ e_{10} &= h_1[2n] = e^{j2\pi n} h_0[2n] = e_{00}[n] \\ e_{11} &= h_1[2n+1] = e^{j2\pi n} e^{j\pi} h_0[2n+1] = -e_{01}[n] \end{aligned}$$

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Polyphase Filter-Bank



Polyphase Filter-Bank

