

1. Roots

Let's make sure you're comfortable with thinking about roots of polynomials in familiar old \mathbb{R} . For all of these questions, take the context to be \mathbb{R} :

1. True or False: if $p(x) = ax^2 + bx + c$ has two positive roots, then $ab < 0$ and $ac > 0$. Argue why or provide a counterexample.
2. Suppose $P(x)$ and $Q(x)$ are two different nonzero polynomials with degrees d_1 and d_2 respectively. What can you say about the number of solutions of $P(x) = Q(x)$? How about $P(x) \cdot Q(x) = 0$?
3. We've given a lot of attention to the fact that a nonzero polynomial of degree d can have at most d roots. Well, I'm sick of it. What I want to know is, what is the *minimal* number of real roots that a nonzero polynomial of degree d can have? How does the answer depend on d ?
4. Consider the degree 2 polynomial $f(x) = x^2 + ax + b$. Show that, if f has exactly one root, then $a^2 = 4b$.

2. Roots: The Next Generations

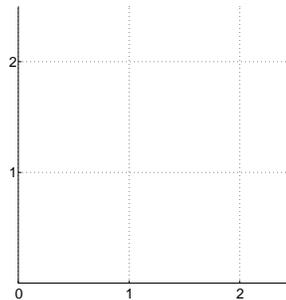
Now go back and do it all over in modular arithmetic...

Which of the facts from above stay true when \mathbb{R} is replaced by $GF(p)$ [i.e., integer arithmetic modulo the prime p]? Which change, and how? Which statements won't even make sense anymore?

3. Visualizing error correction Alice wants to send a message of 2 packets to Bob, and wants to guard against 1 lost packet. So working over $GF(3)$, she finds the unique polynomial $P(x)$ that passes through the points she wants to send, and sends Bob her augmented message of 3 packets: $(0, P(0)), (1, P(1)), (2, P(2))$.

One packet is lost, so Bob receives the following packets: $(0, 2), (2, 0)$.

1. Plot the points represented by the packets Bob received on the grid below.



2. Draw in the unique polynomial $P(x)$ that connects these two points.
3. By visual inspection, find the lost packet $(1, P(1))$.

4. Where are my packets?

Alice wants to send the message (a_0, a_1, a_2) to Bob, where each $a_i \in \{0, 1, 2, 3, 4\}$. She encodes it as a polynomial P of degree ≤ 2 over $GF(5)$ such that $P(0) = a_0$, $P(1) = a_1$, and $P(2) = a_2$, and she sends the packets $(0, P(0)), (1, P(1)), (2, P(2)), (3, P(3)), (4, P(4))$. Two packets are dropped, and Bob only learns that $P(0) = 4$, $P(3) = 1$, and $P(4) = 2$. Help Bob recover Alice's message.

1. Find the multiplicative inverses of 1, 2, 3 and 4 modulo 5.

