### Lecture 14. Outline.

- 1. Finish Polynomials and Secrets.
- 2. Finite Fields: Abstract Algebra
- 3. Erasure Coding

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Knowing  $\leq k-1$  pts, any P(0) is possible.

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Construction proves the existence of a polynomial!

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$$\begin{array}{l} \Delta_1(x) = \frac{(x-3)}{1-3} = \frac{x-3}{-2} \\ = 2(x-3) \end{array}$$

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$$\Delta_1(x) = \frac{(x-3)}{1-3} = \frac{x-3}{-2}$$
  
= 2(x-3) = 2x-6

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Put the delta functions together.

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For a line,  $a_1x + a_0 = mx + b$  contains points (1,3) and (2,4).

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Subtract first from second..

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Backsolve:  $b \equiv 2 \pmod{5}$ .

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And the line is...

$$x+2 \mod 5$$
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For a quadratic polynomial,  $a_2x^2 + a_1x + a_0$  hits (1,2); (2,4); (3,0). Plug in points to find equations.

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Intuitively, a field is a set with operations corresponding to addition, multiplication, and division.

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Secret  $s \in \{0, ..., p-1\}$ 

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Faster versions in practice are almost as efficient.

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Infinite number for reals, rationals, complex numbers!

Satellite

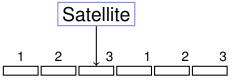
Satellite

3 packet message.

Satellite

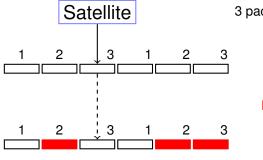
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Lose 3 out 6 packets.



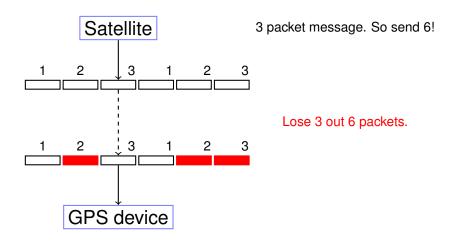
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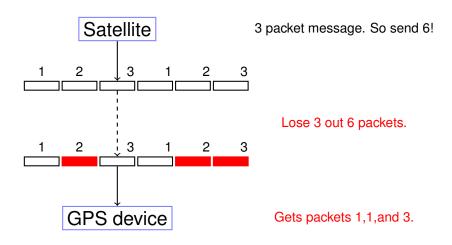
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Solution Idea: Use Polynomials!!!

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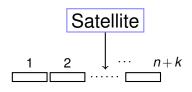
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Satellite

n packet message.

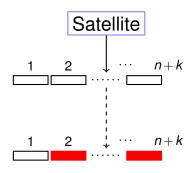
Lose *k* packets.



*n* packet message. So send n+k!

Lose *k* packets.

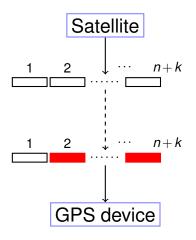
GPS device



GPS device

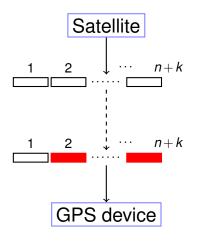
*n* packet message. So send n+k!

Lose *k* packets.



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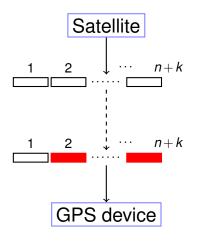
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*n* packet message. So send n+k!

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Any *n* packets is enough!

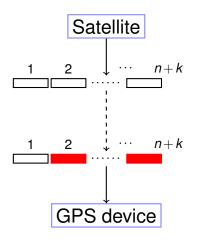


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Any *n* packets is enough!

n packet message.



*n* packet message. So send n+k!

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Any *n* packets is enough!

n packet message.

Optimal.

Comparison with Secret Sharing.

Comparing information content:

# Comparison with Secret Sharing.

Comparing information content:

Secret Sharing: each share is size of whole secret.

# Comparison with Secret Sharing.

Comparing information content:

Secret Sharing: each share is size of whole secret.

Coding: Each packet has size 1/n of the whole message.

Send message of 1,4, and 4.

Send message of 1,4, and 4. up to 3 erasures.

Send message of 1,4, and 4. up to 3 erasures. n = 3, k = 3

Send message of 1,4, and 4. up to 3 erasures. n = 3, k = 3Make polynomial with P(1) = 1, P(2) = 4, P(3) = 4.

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Send message of 1,4, and 4. up to 3 erasures. n = 3, k = 3Make polynomial with P(1) = 1, P(2) = 4, P(3) = 4. How?

Lagrange Interpolation.

Send message of 1,4, and 4. up to 3 erasures. n = 3, k = 3Make polynomial with P(1) = 1, P(2) = 4, P(3) = 4.

How?

Lagrange Interpolation. Linear System.

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Lagrange Interpolation. Linear System.

Work modulo 5.

 $P(x) = x^2 \pmod{5}$ P(1) = 1, P(2) = 4,

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Lagrange Interpolation.

Linear System.

$$P(x) = x^2 \pmod{5}$$
  
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6 points. Better work modulo 7 at least!

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Modulo 7 to accommodate at least 6 packets.

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Linear equations:

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Send

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Modulo 7 to accommodate at least 6 packets.

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Packets: (1,1),(2,4),(3,4),(4,7),(5,2),(6,0)

Make polynomial with P(1) = 1, P(2) = 4, P(3) = 4.

Modulo 7 to accommodate at least 6 packets.

Linear equations:

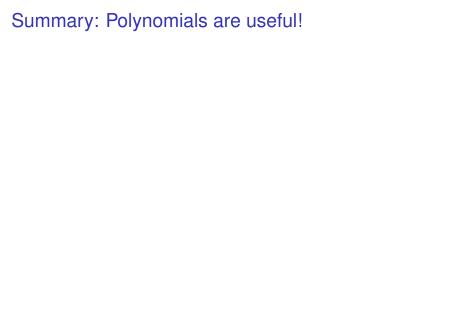
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Send

Packets: (1,1),(2,4),(3,4),(4,7),(5,2),(6,0)

Notice that packets contain "x-values".



# Summary: Polynomials are useful!

..give Secret Sharing.

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- ..give Secret Sharing.
- ..give Erasure Codes.

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Next time: correct broader class of errors!