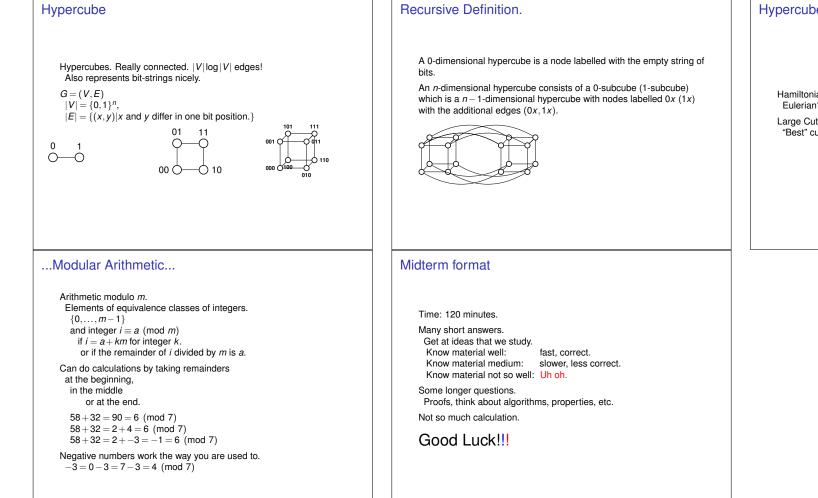
Today	Propositional logic. A proposition is a statement that is true or false.	Connecting Propositions with Boolean Operators
Review for Midterm.	Propositions? 3 = 4 - 1? Proposition! 3 = 5? Proposition! 3 = 5? Proposition! n = 3? Not a propositionbut a predicate. Predicate: Statement with free variable(s). Example: $x = 3$ Given a value for x, becomes a proposition. Predicate? n > 3? Predicate: $P(n)$ ! x = y? Predicate: $P(n)$ ! x = y? Predicate: $P(x, y)$ ! x + y? No. An expression, not a proposition. Quantifiers: $(\forall x) P(x)$ . For every $x, P(x)$ is true. $(\exists x) P(x)$ . There exists an $x$ , where $P(x)$ is true. When all variables are quantified, the statement turns into a proposition. $(\forall n \in N), n^2 \ge n$ . $(\forall x \in R)(\exists y \in R)y > x$ .	$A \land B, A \lor B, \neg A, A \Longrightarrow B.$ Propositional Expressions and Logical Equivalence $(A \Longrightarrow B) \equiv (\neg A \lor B)$ $\neg (A \lor B) \equiv (\neg A \land \neg B)$ Proofs: truth table or manipulation of known formulas. Boolean simplification rules - De Morgan's law, commutativity, associativity, etc. $(\forall x)(P(x) \land Q(x)) \equiv (\forall x)P(x) \land (\forall x)Q(x)$
Proofs!	Induction.	Stable Marriage: a study in definitions and WOP.
Direct: $P \implies Q$ Example: <i>a</i> is even $\implies a^2$ is even. Approach: What is even? $a = 2k$ $a^2 = 4k^2$ . What is even? $a^2 = 2(2k^2)$ Integers closed under multiplication! $a^2$ is even. Contrapositive: $P \implies Q$ or $\neg Q \implies \neg P$ . Example: $a^2$ is odd $\implies a$ is odd. Contrapositive: <i>a</i> is even $\implies a^2$ is even. Contradiction: <i>P</i> $\neg P \implies false$ $\neg P \implies R \land \neg R$ Useful for prove something does not exist: Example: rational representation of $\sqrt{2}$ does not exist. Example: rogue couple does not exist.	$\begin{split} & P(0) \land ((\forall n)(P(n) \Longrightarrow P(n+1) \equiv (\forall n \in N) \ P(n). \\ & \text{Thm: For all } n \ge 1, 8   3^{2n} - 1. \\ & \text{Induction on } n. \\ & \text{Base: } 8   3^2 - 1. \\ & \text{Induction Hypothesis: True for some } n. \\ & (3^{2n} - 1 = 8d) \\ & \text{Induction Step:} \\ & 3^{2n+2} - 1 = 9(3^{2n}) - 1 \ (by \text{ induction hypothesis}) \\ & = 9(8d+1) - 1 \\ & = 72d + 8 \\ & = 8(9d+1) \\ & \text{Divisible by 8.} \\ \end{split}$	<i>n</i> -men, <i>n</i> -women.Each person has completely ordered preference list contains every person of opposite gender. <b>Pairing.</b> Set of pairs $(m_i, w_j)$ containing all people <i>exactly</i> once. How many pairs? <i>n</i> . People in pair are <b>partners</b> in pairing. <b>Rogue Couple in a pairing.</b> A $m_j$ and $w_k$ who like each other more than their current partners <b>Stable Pairing.</b> Pairing with no rogue couples.Does stable pairing exist? No, for roommates problem.

Stable Marriage Algorithm (SMA). (Also called Traditional Marriage Algorithm)	Optimality/Pessimal	Graph Theory!
<ul> <li>Each Day: Every man proposes to favorite woman who has not yet rejected him.</li> <li>Every woman rejects all but best of the men who propose.</li> <li>Useful Definitions: Man crosses off woman who rejected him. Woman's current proposer is "on string."</li> <li>"Propose and Reject." : Either men propose or women. But not both. Traditional propose and reject where men propose.</li> <li>Key Property: Improvement Lemma: Every day, if man on string for woman, any future man on string is better.</li> <li>Stability: No rogue couple. suppose rogue couple (M,W) ⇒ M proposed to W ⇒ W ended up with someone she liked better than M. Not rogue couple!</li> </ul>	Optimal partner if best partner in any stable pairing. Not necessarily first in list. Possibly no stable pairing with that partner. Man-optimal pairing is pairing where every man gets optimal partner. Thm: SMA produces male optimal pairing, <i>S</i> . Man optimal $\implies$ Woman pessimal. Woman optimal $\implies$ Man pessimal.	$\begin{split} G &= (V, E) \\ V \cdot \text{set of vertices.} \\ E &\subseteq V \times V \cdot \text{set of edges.} \\ \text{Focus on simple graphs (at most one edge from a vertex to another)} \\ \text{Undirected: no ordering to edge. Directed: ordered pair of vertices.} \\ \text{Adjacent, Incident, Degree.} \\ \text{In-degree, Out-degree.} \\ \text{Thm: Sum of degrees is } 2 E . \\ \text{Pair of Vertices are Connected:} \\ \text{If there is a (simple) path between them.} \\ \text{Related notions: cycle, walk, tour} \\ \text{Connected Component: maximal set of connected vertices.} \\ \text{Connected Graph: one connected component.} \end{split}$
Graph Algorithm: Eulerian Tour	Graph Types: Complete Graph.	Trees.
<ul> <li>Thm: Every connected graph where every vertex has even degree has an Eulerian Tour; a tour which visits every edge exactly once.</li> <li>Algorithm: <ul> <li>Take a walk.</li> <li>Property: return to starting point.</li> <li>Proof Idea: Even degree.</li> </ul> </li> <li>Recurse on connected components.</li> <li>Put together.</li> <li>Property: walk visits every component.</li> <li>Proof Idea: Original graph connected.</li> </ul>	$\int_{K_{n},  V  = n}$ every edge present. degree of vertex? $ V  = 1$ . Very connected. Lots of edges: $n(n-1)/2$ .	$ \begin{array}{c} & & \\ & & \\ & \\ & \\ & \\ & \\ & \\ & \\ & $



## Hypercube:properties

Hamiltonian (Rudrata) Cycle: cycle that visits every node. Eulerian? If *n* is even.

Large Cuts: Cutting off k nodes needs  $\ge k$  edges. "Best" cut? Cut apart subcubes: cuts off  $2^n$  nodes with  $2^{n-1}$  edges.