# CS61C Spring 18 Discussion 5 – Logic, SDS, & FSM

## Logic Gates

1. Label the following logic gates:



Solution: not, and, or, xor, nand, nor, xnor

- 2. Convert the following to boolean expressions:
  - (a) NAND

Solution:  $\bar{A}\bar{B} + \bar{A}B + A\bar{B}$ 

(b) XOR

Solution:  $\bar{A}B + A\bar{B}$ 

(c) XNOR

Solution:  $\bar{A}\bar{B} + AB$ 

3. Create an AND gate using only NAND gates.

Solution: A — Output

4. How many different two-input logic gates can there be? How many n-input logic gates?

**Solution:** A truth table with n inputs has  $2^n$  rows. Each logic gate has a 0 or a 1 at each of these rows. Imagining a function as a  $2^n$ -bit number, we count  $2^{2^n}$  total functions, or 16 in the case of n = 2.

### Boolean Logic

1 + A = 1  $A + \bar{A} = 1$  A + AB = A (A + B)(A + C) = A + BC0B = 0  $B\bar{B} = 0$   $A + \bar{A}B = A + B$ 

DeMorgan's Law:  $\overline{AB} = \overline{A} + \overline{B}$   $\overline{A+B} = \overline{AB}$ 

1. Minimize the following boolean expressions:

(a) Standard:  $(A+B)(A+\bar{B})C$ 

Solution:

$$(AA + A\bar{B} + AB + B\bar{B})C = (A + A(\bar{B} + B))C = AC$$

$$\tag{1}$$

(b) Grouping & Extra Terms:  $\bar{A}\bar{B}\bar{C} + \bar{A}B\bar{C} + AB\bar{C} + A\bar{B}\bar{C} + ABC + A\bar{B}C$ 

Solution:

$$\bar{A}\bar{C}(\bar{B}+B) + A\bar{C}(B+\bar{B}) + AC(B+\bar{B}) = \bar{A}\bar{C} + A\bar{C} + AC \tag{2}$$

$$= \bar{A}\bar{C} + A\bar{C} + A\bar{C} + AC \tag{3}$$

$$= (\bar{A} + A)\bar{C} + A(\bar{C} + C) \tag{4}$$

$$= A + \bar{C} \tag{5}$$

(c) DeMorgan's:  $\overline{A(\bar{B}\bar{C}+BC)}$ 

Solution:

$$\overline{A(\bar{B}\bar{C} + BC)} = \bar{A} + \overline{\bar{B}\bar{C} + BC} \tag{6}$$

$$= \bar{A} + \overline{B}\overline{C}\overline{B}\overline{C} \tag{7}$$

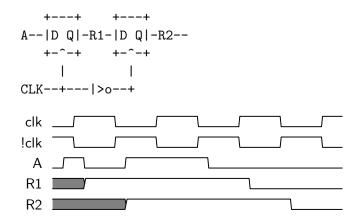
$$= \bar{A} + (B+C)(\bar{B}+\bar{C}) \tag{8}$$

$$= \bar{A} + B\bar{C} + \bar{B}C \tag{9}$$

#### State

1. Fill out the timing diagram for the circuit below:

2. Fill out the timing diagram for the circuit below:



## FSM

1. Fill in the following FSM for outputting a 1 whenever we have two repeating bits as the most recent bits, and a 0 otherwise. You may not need all states.

