

Name: _____ Login: cs61c-_____

Question 6: We're deep, deep undercover... (10 pts, 25 min)

You've been contracted by top secret government agencies to make a really quick, super-portable message encoder in MIPS! Go spy go! You have to implement an algorithm for encoding an ASCII zero-terminated (C-Style) string. Your algorithm should be based on the following C code:

```
void encryptThis(char* cleartext, int* cypher, int* cyphertext_buffer){
    if(*cleartext == '\\0'){
        *cyphertext_buffer = 0;
    }else{
        *cyphertext_buffer = *cypher + *cleartext;
        encryptThis(++cleartext, ++cypher, ++cyphertext_buffer);
    }
}
```

Implement the above C function **in a non-recursive manner** in MIPS. Don't clobber any registers that you shouldn't, \$a0 corresponds to `cleartext`, \$a1 corresponds to `cypher`, and \$a2 corresponds to `cyphertext_buffer`. You can assume that you will only be passed the usual types of ASCII values (in the range 0-127). Use as few lines as possible (you may not need to use every blank).

[illegible]

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Question 7: Meet my friend Andy Anderson... (10 pts, 25 min)

```

Main:  .....
        # Set up $a0
        jal foo
        .....
foo:    li $v0, -1
        lbu $t0, 0($a0)
        bne $0, $t0, done
        addi $ssp, $ssp, -8
        sw $ra, 4($ssp)
        sw $t0, 0($ssp)
        addi $a0, $a0, 1
        jal foo
        lw $t0, 0($ssp)
        and $v0, $v0, $t0
        lw $ra, 4($ssp)
        addi $ssp, $ssp, 8
done:   jr $ra

```

```
foo(
{
return
;
```

a) What does the function `foo` return?

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b) In the box above, fill in the C code for the function `foo`. Be sure to include arguments and return values, along with their types.

c) If we call your function `foo` like this: `printf("%c", foo("Ca1"));` What will be printed?

d) What would `foo` do if we changed its first line to read `"li $v0, 0"`?

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