

# 61A Lecture 15

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Monday, October 3

# Terminology: Attributes, Functions, and Methods

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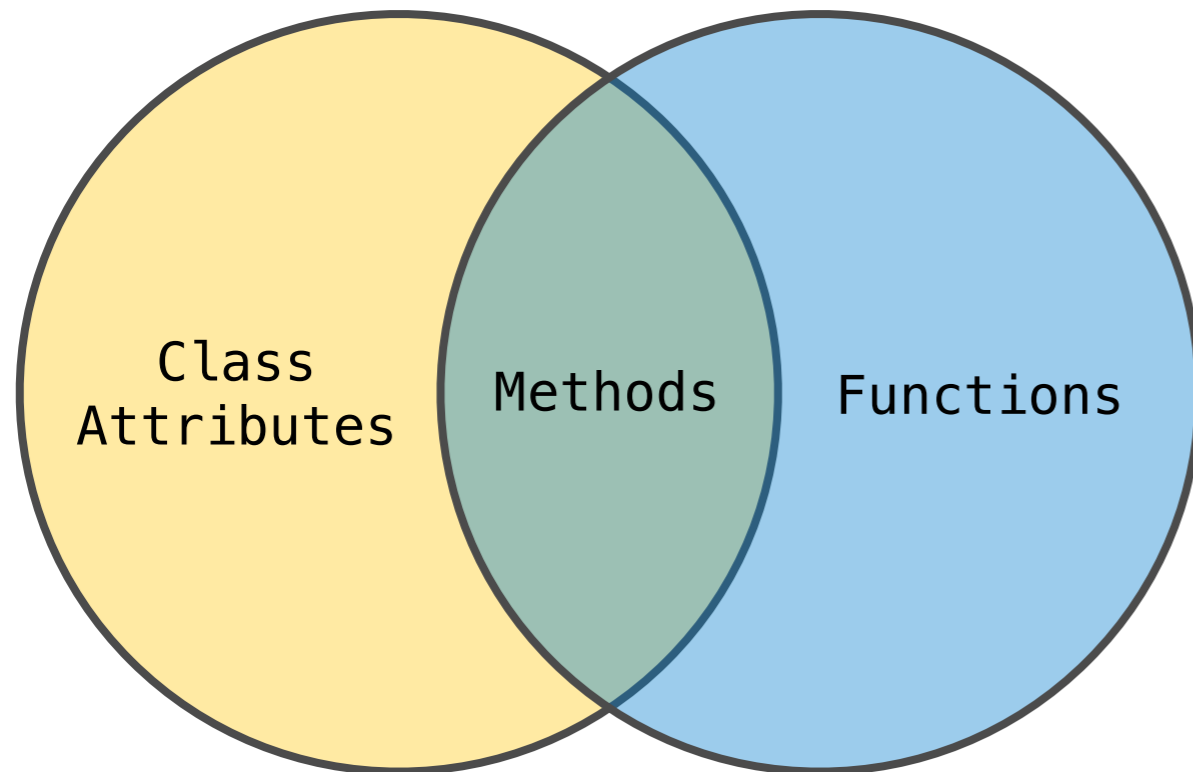
All objects have attributes, which are name–value pairs

Classes are objects too, so they have attributes

Instance attributes: attributes of instance objects

Class attributes: attributes of class objects

## Terminology:



## Python object system:

*Functions* are a type of object

*Bound methods* are also a type: a function that has its first parameter "self" already bound to an instance

Dot expressions create bound methods from functions

# Assignment Statements and Attributes

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Assignment statements with a dot expression on their left-hand side affect attributes for the object of that dot expression

- If the object is an instance, then assignment sets an instance attribute
- If the object is a class, then assignment sets a class attribute

Instance  
Attribute :  
Assignment

`tom_account.interest = 0.08`

Dot expression not  
fully evaluated!

Attribute  
assignment  
statement

Class  
Attribute :  
Assignment

`Account.interest = 0.04`

# Attribute Assignment Statements

Account  
class  
attributes

Interest: ~~0.02~~ ~~0.04~~ 0.05  
(withdraw, deposit, \_\_init\_\_)

```
balance: 0  
holder: 'Jim'  
interest: 0.08
```

```
balance: 0  
holder: 'Tom'
```

```
>>> jim_account = Account('Jim')  
>>> tom_account = Account('Tom')  
>>> tom_account.interest  
0.02  
>>> jim_account.interest  
0.02  
>>> tom_account.interest  
0.02  
>>> Account.interest = 0.04  
>>> tom_account.interest  
0.04
```

```
>>> jim_account.interest = 0.08  
>>> jim_account.interest  
0.08  
>>> tom_account.interest  
0.04  
>>> Account.interest = 0.05  
>>> tom_account.interest  
0.05  
>>> jim_account.interest  
0.08
```

# Looking Up Attributes by Name (Abbreviated)

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`<expression> . <name>`

To evaluate a dot expression:

1. Evaluate the `<expression>`...
2. `<name>` is matched against the instance attributes...
3. If not found, `<name>` is looked up in the class, which yields a class attribute value.
4. That value is returned **unless it is a function**, in which case a *bound method* is returned instead.

# Inheritance

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A technique for relating classes together

Common use: Similar classes differ in amount of specialization

Two classes have overlapping attribute sets, but one represents a special case of the other

```
class <name>(<base class>):  
    <suite>
```

Conceptually, the new *subclass* "shares" attributes with its base class

The subclass may *override* certain inherited attributes

Using inheritance, we implement a subclass by specifying its difference from the the base class

# Inheritance Example

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A CheckingAccount is a specialized type of Account

```
>>> ch = CheckingAccount('Tom')
>>> ch.interest      # Lower interest rate for checking accounts
0.01
>>> ch.deposit(20)   # Deposits are the same
20
>>> ch.withdraw(5)   # withdrawals incur a $1 fee
14
```

Most behavior is shared with the base class Account

```
class CheckingAccount(Account):
    """A bank account that charges for withdrawals."""
    withdraw_fee = 1
    interest = 0.01
    def withdraw(self, amount):
        return Account.withdraw(self, amount + self.withdraw_fee)
```

# Looking Up Attribute Names on Classes

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Base class attributes *aren't copied* into subclasses!

To look up a name in a class.

1. If it names an attribute in the class, return the attribute value.
2. Otherwise, look up the name in the base class, if there is one.

```
>>> ch = CheckingAccount('Tom')
>>> ch.interest      # Found in CheckingAccount
0.01
>>> ch.deposit(20)   # Found in Account
20
>>> ch.withdraw(5)   # Found in CheckingAccount
14
```



# Designing for Inheritance

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Don't repeat yourself; use existing implementations

Attributes that have been overridden are still accessible via class objects

Look up attributes on instances whenever possible

```
class CheckingAccount(Account):  
    """A bank account that charges for withdrawals."""  
    withdraw_fee = 1  
    interest = 0.01  
    def withdraw(self, amount):  
        return Account.withdraw(self, amount + self.withdraw_fee)
```

Attribute look-up  
on base class

Preferable to  
CheckingAccount.withdraw\_fee

## Base Class Generality

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Base classes may contain logic that is meant for subclasses

Example: Same CheckingAccount behavior; different approach

Demo

# Inheritance and Composition

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Object-oriented programming shines when we adopt the metaphor

Inheritance is best for representing *is-a* relationships

E.g., a checking account **is a** specific type of account

∴ CheckingAccount inherits from Account

Composition is best for representing *has-a* relationships

E.g., a bank **has a** collection of bank accounts it manages

∴ A bank has a list of Account instances as an attribute

No local state at all? Just write a function!

# Multiple Inheritance

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```
class SavingsAccount(Account):
    deposit_fee = 2
    def deposit(self, amount):
        return Account.deposit(self, amount - self.deposit_fee)
```

A class may inherit from multiple base classes in Python

Bank of America marketing executive wants:

- Low interest rate of 1%
- A \$1 fee for withdrawals
- A \$2 fee for deposits
- A free dollar when you open your account

```
class AsSeenOnTVAccount(CheckingAccount, SavingsAccount):
    def __init__(self, account_holder):
        self.holder = account_holder
        self.balance = 1           # A free dollar!
```

# Multiple Inheritance

---

A class may inherit from multiple base classes in Python

```
class AsSeenOnTVAccount(CheckingAccount, SavingsAccount):  
    def __init__(self, account_holder):  
        self.holder = account_holder  
        self.balance = 1          # A free dollar!
```

Instance  
attribute

```
>>> such_a_deal = AsSeenOnTVAccount("John")
```

SavingsAccount  
method

```
>>> such_a_deal.balance
```

```
1
```

CheckingAccount  
method

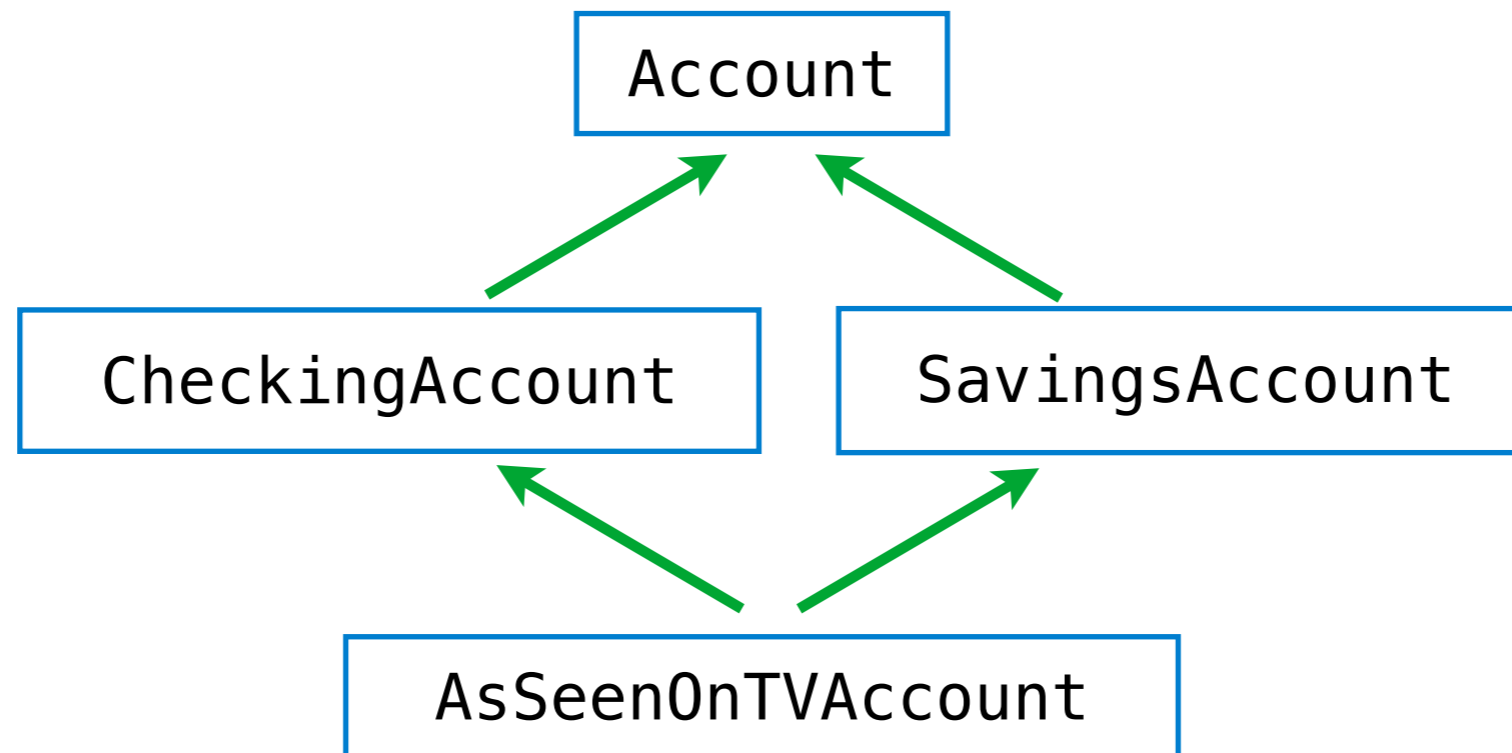
```
>>> such_a_deal.deposit(20)
```

```
19
```

```
>>> such_a_deal.withdraw(5)
```

```
13
```

# Resolving Ambiguous Class Attribute Names



Instance  
attribute

```
>>> such_a_deal = AsSeenOnTVAccount("John")
```

SavingsAccount  
method

```
>>> such_a_deal.balance
```

```
1
```

CheckingAccount  
method

```
>>> such_a_deal.deposit(20)
```

```
19
```

```
>>> such_a_deal.withdraw(5)
```

```
13
```

# Human Relationships

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