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# **CS3:**

## **Introduction to Symbolic Programming**

Lecture 6:  
Finishing up basic recursion

**Spring 2006**

**Nate Titterton**  
**nate@berkeley.edu**

# Schedule

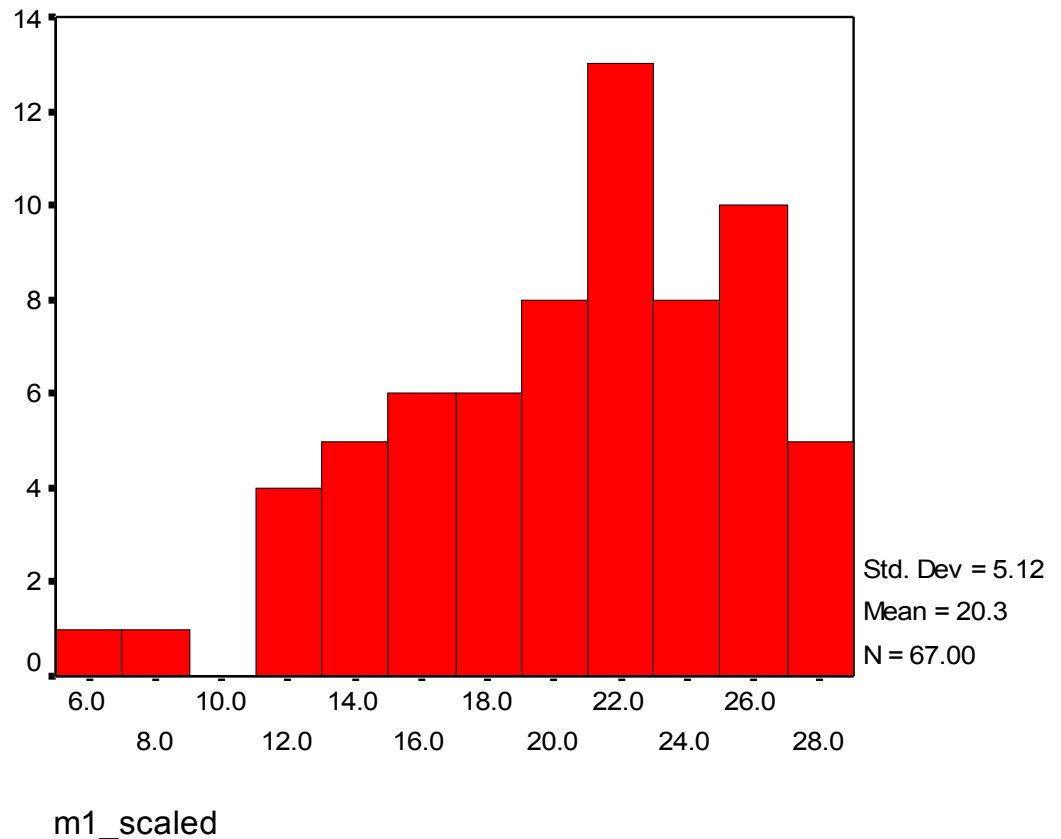
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7	Feb 27-Mar 3	Lecture: <i>Midterm 1</i> Lab: Recursion III
8	Mar 6-10	Lecture: Finishing recursion Lab: Miniproject #2: Number names
9	Mar 13-17	Introduction to Higher Order Procedures
10	Mar 20-24	More HOF
11	Mar 27-31	<i>(Spring Break)</i>

# Midterm 1

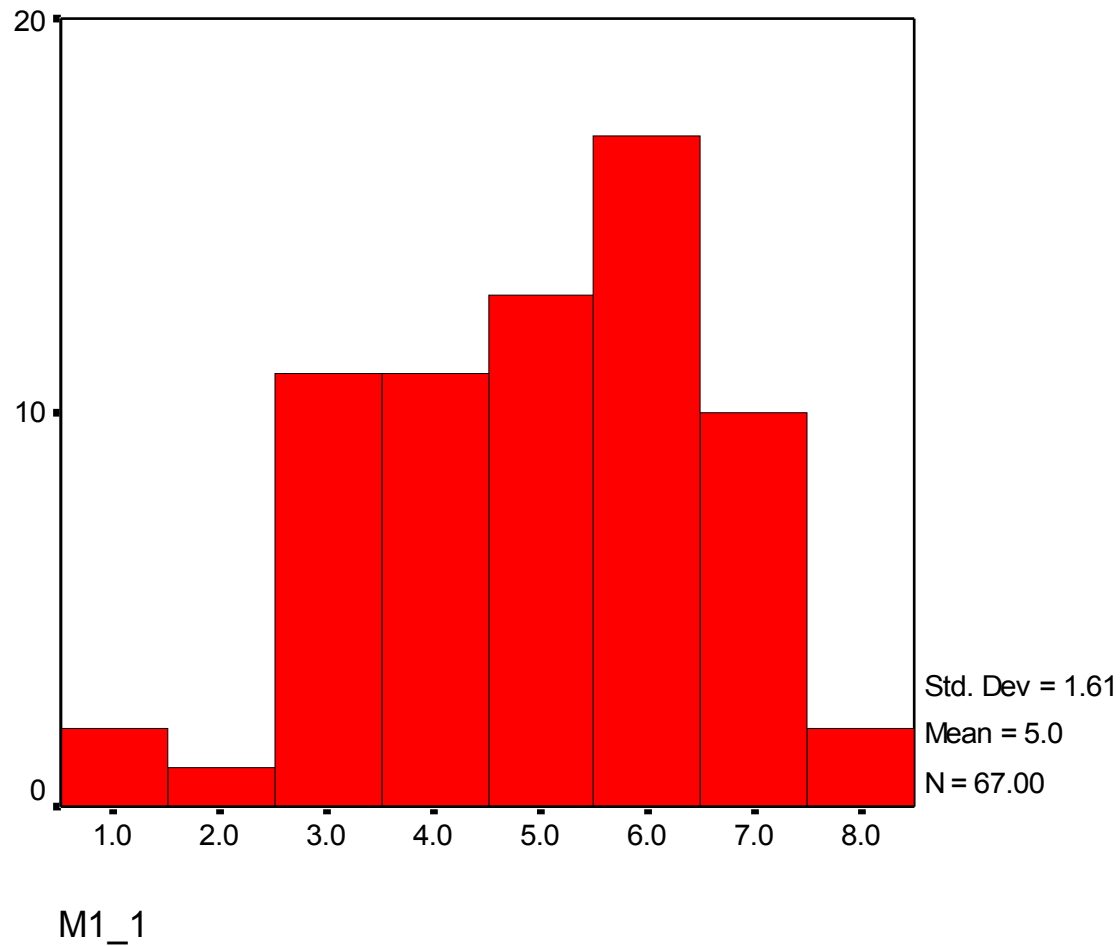
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- You did quite well (IMO)
- If you need a re-grade, talk to your TA first, and then see the TA that graded that question
- Solutions will be available soon on the portal (check announcements).



# Question 1: fill in the blanks

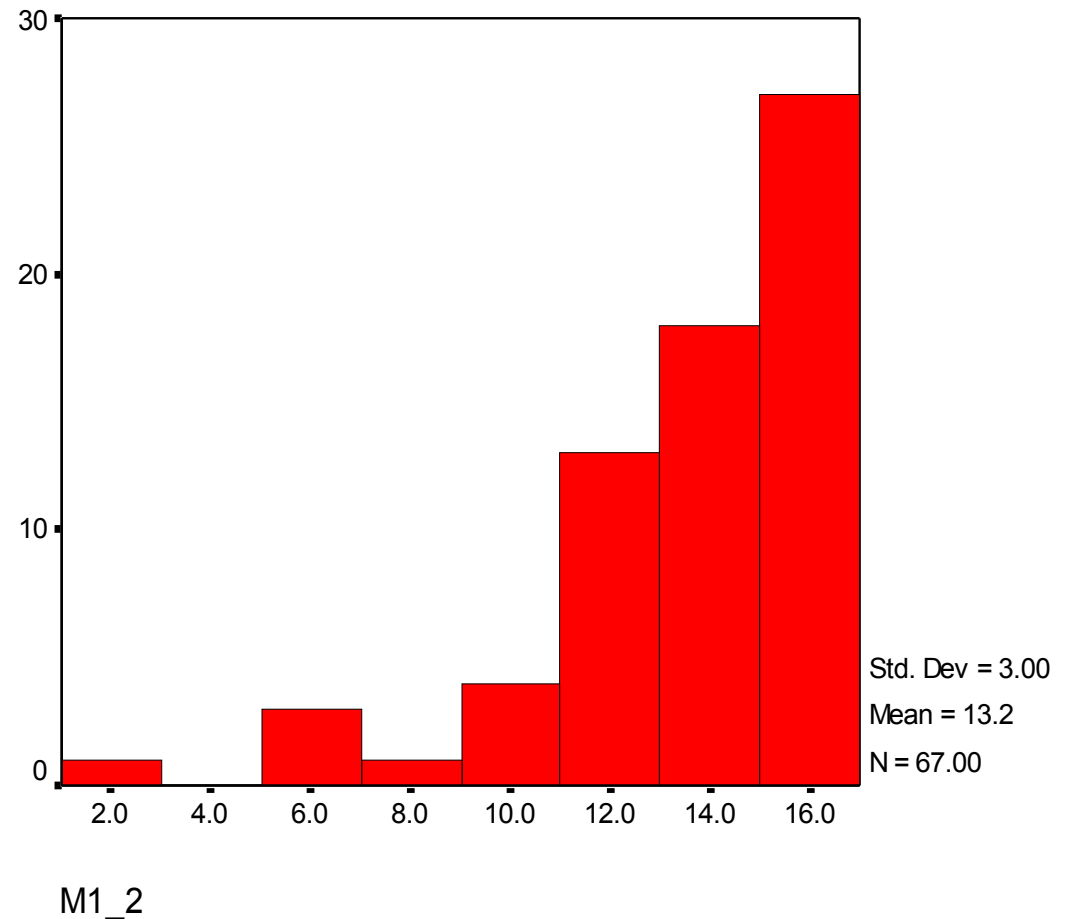
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## Q2: Roman numerals, and recursion

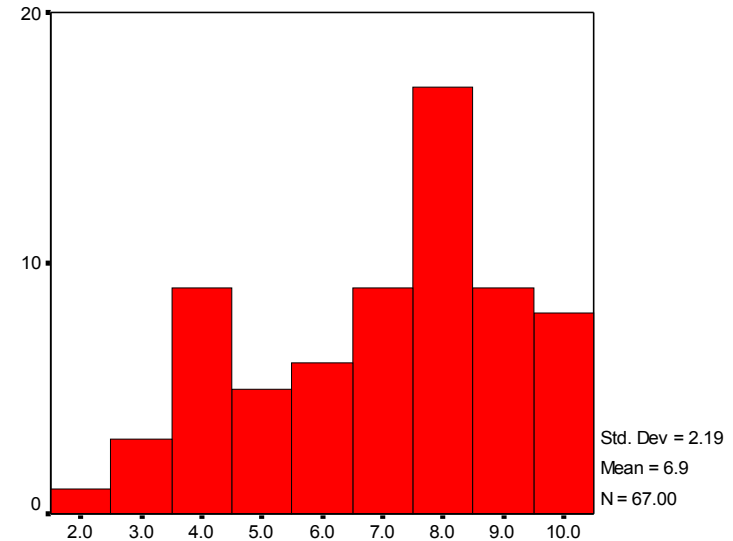
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- You did quite well on the recursion question
  - (The TAs and I were worried about this one)
- Take home point (which you've got): A recursive solution will have a series of conditional cases, some recursive, some non-recursive

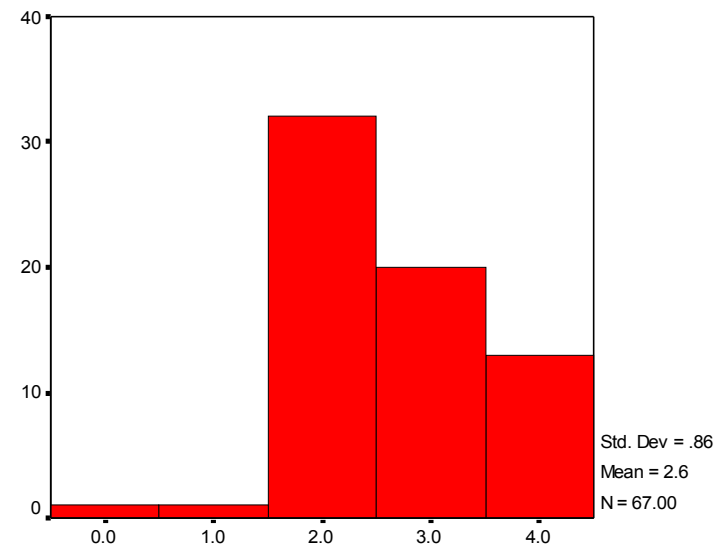


# Q3: between?, and test cases

- Writing test cases is an "art", especially when there are no clear cut 'cond' clauses
  - Test ALL possible outputs
  - Test all conditions that lead to a particular decision



M1\_3

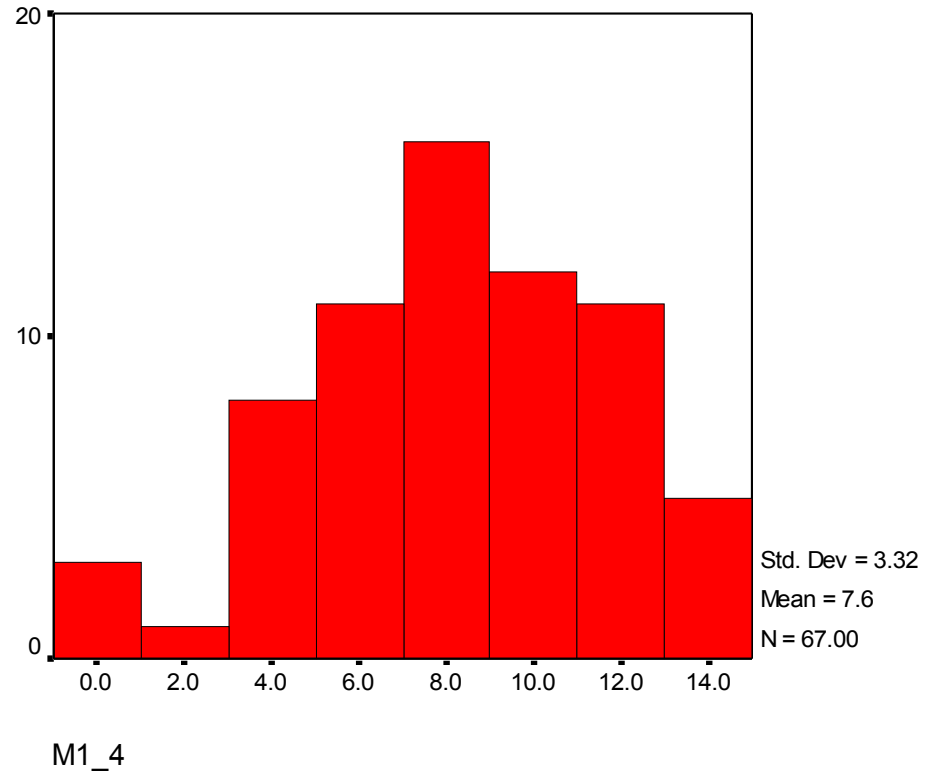


M1\_3C

## Q4: validating a scheme expression

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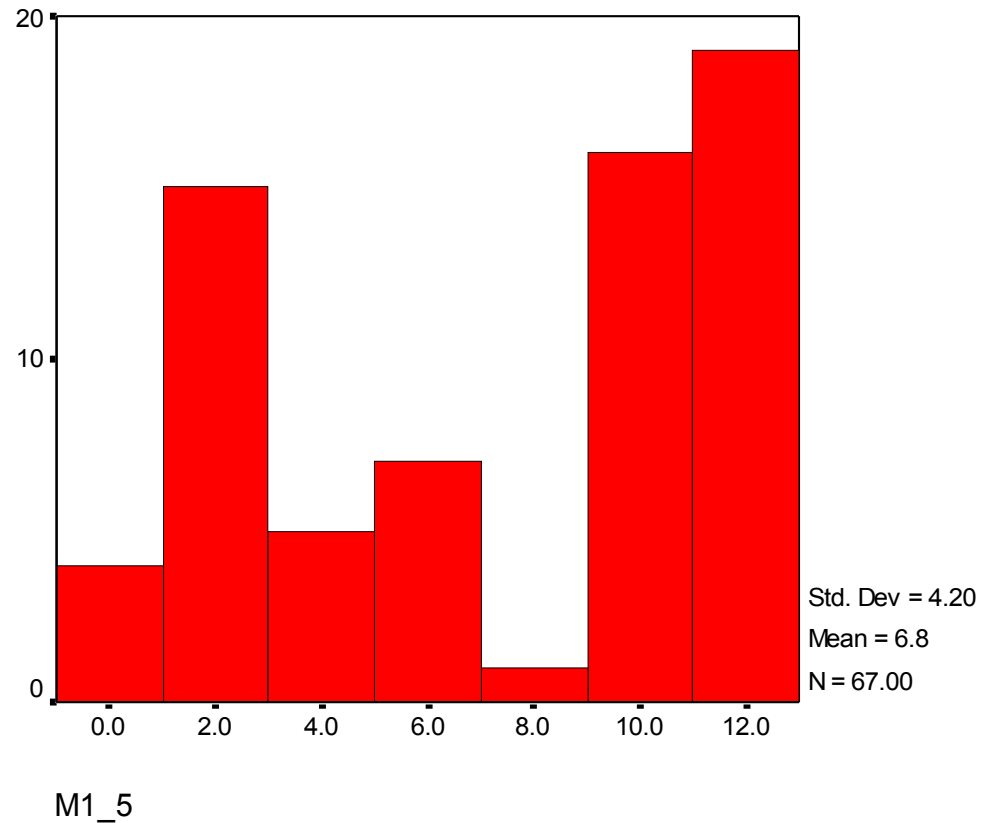
- This wasn't a great question in how it was "asked"



## Q5: sub-sentence using recursion

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- Many of you ran out of time
- Some nice solutions here (that I hadn't thought of)





# A solution for sub-sentence

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```
(define (sub-sentence start len sent)
  (cond ((empty? sent)
        '())
        ((> start 1)
         (sub-sentence (- start 1) len (bf sent)))
        ((> len 0)
         (se (first sent)
              (sub-sentence start (- len 1) (bf sent)))))
  (else
   '())
  ))
```

# Number Spelling Miniproject

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- Read *Simply Scheme*, page 233, which has hints
- Another hint (principle): don't force "everything" into the recursion.
  - Special/border cases may be easier to handle before you send yourself into a recursion

# "Tail" recursions

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- Accumulating recursions are sometimes called "tail" recursions (by TAs, me, etc).
  - But, not all recursions that keep track of a number are "tail" recursions.
- A tail recursion has no combiner, so it can end as soon as a base case is reached
  - Compilers can do this efficiently
- An embedded recursion needs to combine up all the recursive steps to form the answer
  - The poor compiler has to remember everything

# Tail or embedded? (1/3)

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```
(define (length sent)
  (if (empty? sent)
      0
      (+ 1 (length (bf sent))))))
```

# Embedded!

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```
(length '(a b c d)) →  
  (+ 1 (length '(b c d)))  
  (+ 1 (+ 1 (length '(c d))))  
  (+ 1 (+ 1 (+ 1 (length '(d)))))  
  (+ 1 (+ 1 (+ 1 (+ 1 (length '())))))  
  (+ 1 (+ 1 (+ 1 (+ 1 0))))  
  (+ 1 (+ 1 (+ 1 1)))  
  (+ 1 (+ 1 2))  
  (+ 1 3)
```

## Tail or embedded? (2/3)

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```
(define (sent-max sent)
  (if (empty? sent)
      '()
      (sent-max-helper (bf sent) (first sent))))
```

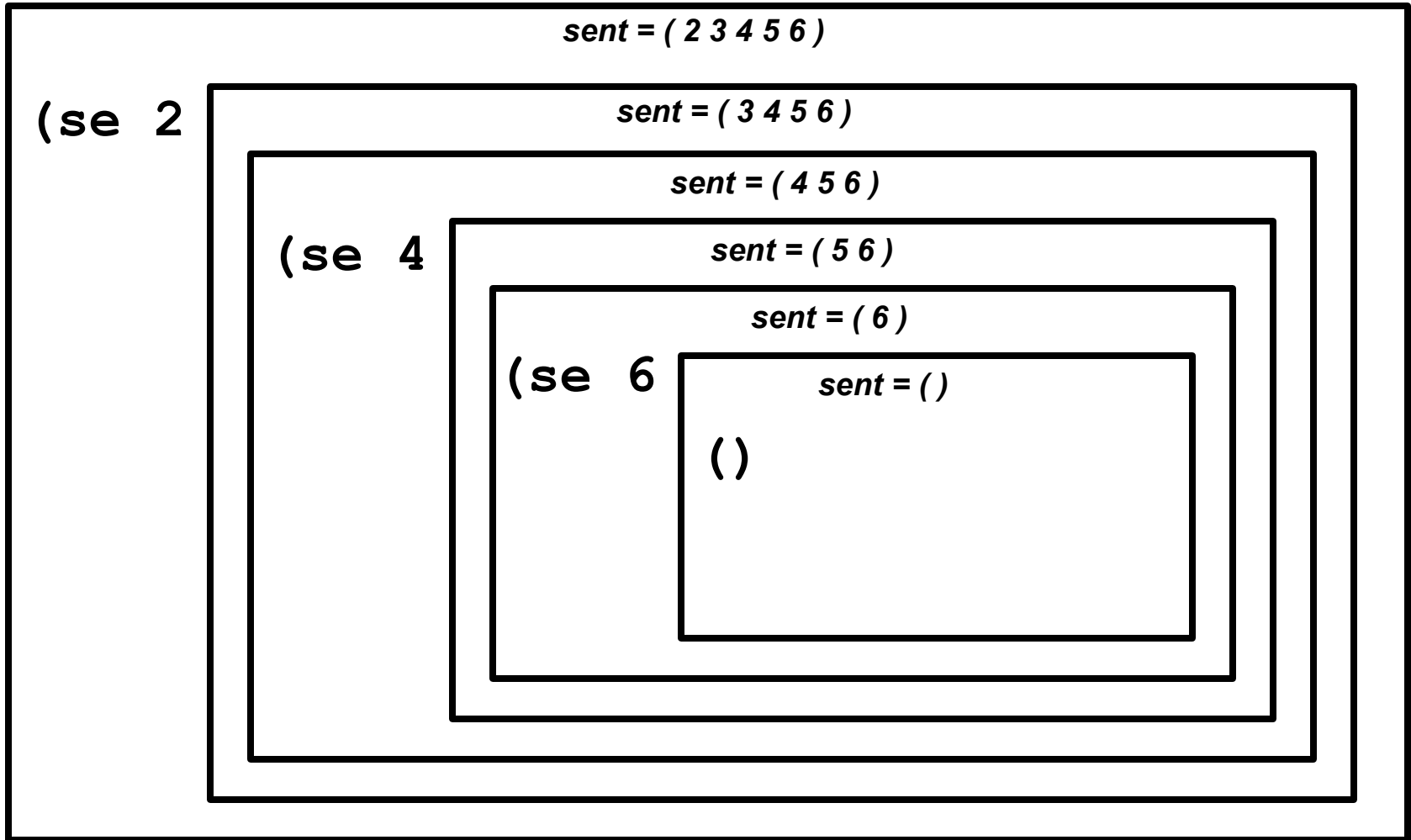
```
(define (sent-max-helper sent max-so-far)
  (if (empty? sent)
      max-so-far
      (sent-max-helper (bf sent)
                        (if (> max-so-far (first sent))
                            max-so-far
                            (first sent))))))
```

## Tail or embedded? (3/3)

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```
(define (find-evens sent)
  (cond ((empty? sent)           ;base case
        '()                    )
        ((odd? (first sent)) ;rec case 1
         (find-evens (bf sent)) )
        (else                  ;rec case 2: even
         (se (first sent)
              (find-evens (bf sent))) )
  ))
```

> (find-evens ' (2 3 4 5 6) )



→ (se 2 (se 4 (se 6 ( ) ) )

→ (2 4 6)



# sub-sentence

---

```
(define (sub-sentence start len sent)
  (cond ((empty? sent)
        ' ()))
        ((> start 1)
         (sub-sentence (- start 1) len (bf sent)))
        ((> len 0) (count sent))
        (se (first sent)
              (sub-sentence start (- len 1) (bf sent))))
  (else
   sent)
  ))
```

# Advanced recursions (1/3)

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*"when it does more than one thing at a time"*

- **Ones that traverse multiple sentences**
  - E.g., `mad-libs` takes a sentence of replacement words [e.g., ``(fat Henry three)``] and a sentence to mutate [e.g.,  
``(I saw a * horse named * with * legs)``]

## Advanced recursions (2/3)

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- Recursions that have an *inner* and an *outer* recursion

`(no-vowels '(I like to type)) → (" lk t typ)`

`(l33t '(I like to type)) → (i 1i/<3 +0 +yP3)`

`(strip-most-popular-letter '(cs3 is the best class)) →  
(c3 i the bet cla)`

`(occurs-in? 'abc 'abxcde) → #f`

## Advanced recursions (3/3)

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- **Tree recursion: multiple recursive calls in a single recursive step**
- **There are many, many others**

# Tree recursion: fibonacci

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- The fibonacci sequence:

1 1 2 3 5 8 13 21 34 55

```
(define (fib n)
  (if (<= n 2)
      1                                ;; base case
      (+ (fib (- n 1))                ;; recursive case
          (fib (- n 2))))))
```

# pair-all

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- **Write** `pair-all`, which takes a sentence of `prefixes` and a sentence of `suffixes` and returns a sentence pairing all `prefixes` to all `suffixes`.

```
- (pair-all '(a b c) '(1 2 3)) →  
  (a1 b1 c1 a2 b2 c2 a3 b3 c3)
```

```
- (pair-all '(spr s k) '(ite at ing ong)) →  
  (sprite sprat spring sprong site sat sing  
   song kite kat king kong)
```

# binary

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- **Write `binary`, a procedure to generate the possible binary numbers given `n` bits.**

`(binary 1) → (0 1)`

`(binary 2) → (00 01 10 11)`

`(binary 3) → (000 001 010 011 100 101 110 111)`