# CS3: Introduction to Symbolic Programming

Lecture 14: Lists

**Fall 2006** 

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# Schedule

13	April 16-20	Lecture: CS3 Projects, Lists Lab: Begin work on CS3 Big Project Reading: Simply Scheme, chapter 20
14	April 23-27	Lecture: Non-functional programming, lists, project review  Lab: Non-functional programming  Work on projects
15	Apr 30-May 4	Lecture: CS at Berkeley (guest lecture) Lab: Finish projects (due end of week)
16	May 7	Lecture: Exam review no more labs!
	Thursday, May 17	Final Exam, 5-8pm F295 Haas

# Midterm #2

# Any questions?

- 4) tail-recursive roman-sum
- 5) price-is-right
- 6) last-letter
- 7) chips, drinks, and gum -- snack3

# **Project Check-offs**

There are 3 checkoffs

You need to do them on time in order to get credit for the project

- 3. Tell your TA which project you will do and who you will do it with
- 4. Show your TA that you have accomplished something. S/he will comment.
- 5. Show that you have most of the work done: your TA will run your code.

# Lists

# Lists: review of new procedures

#### Constructors

```
-append
-list
-cons
```

#### Selectors

```
-car
-cdr
```

#### HOF

```
-map
-filter
-reduce
-apply
```

# What goes in a list?

Answer: anything!

·So,

```
(word? x)
(not (list? x))
```

are not the same thing!

# A few other important topics re: lists

2. map can take multiple arguments

4. apply

6. Association lists

8. Generalized lists

# map can take multiple list arguments

```
(map + '(1 2 3) '(100 200 300))

→ (101 202 303)
```

# The argument lists have to be the same length

Write all-true?, without using cond/if.

# apply (not the same as accumulate!)

 apply takes a function and a list, and calls the function with the elements of the list as its arguments:

## **Association lists**

Used to associate key-value pairs

```
((i 1) (v 5) (x 10) (1 50) (c 100) (d 500) (m 1000))
assoc looks up a key and returns a pair
   (assoc 'c '((i 1) (v 5) (x 10) ...))
   \rightarrow (c 100)
;; Write sale-price, which takes a list of items
;; and returns a total price
(define *price-list* '((bread 2.89) (milk 2.33)
                      (cheese 5.21) (chocolate .50)
                      (beer 6.99) (tofu 1.67) (pasta .69)))
(sale-price '(bread tofu))
```

# **Generalized lists**

 Elements of a list can be anything, including any list

- Lab materials discuss
  - -flatten (3 ways)
  - -completely-reverse
  - processing a tree-structured directory

# How about this flatten?

# Write deep-member?

```
(deep-member? 'b
 '((a b) (c d) (e f) (g h i)) )
→ #t
(deep-member? 'x
  '((a b) (c d) (e f) (g h i)) )
→ #f
(deep-member? '(c d)
  '((a b) (c d) (e f) (g h i)) )
→ #t
```

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#### Any questions?

- 4) tail-recursive roman-sum
- 5) price-is-right
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#### **Project Check-offs**

#### There are 3 checkoffs

You need to do them on time in order to get credit for the project

- 3. Tell your TA which project you will do and who you will do it with
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### Lists

#### Lists: review of new procedures

#### Constructors

- -append
- -list
- -cons

#### Selectors

- -car
- -cdr

#### • HOF

- -map
- -filter
- -reduce
- -apply

#### What goes in a list?

- Answer: anything!
- ·So,

```
(word? x)
(not (list? x))
```

are not the same thing!

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See the slide on flatten, and compare the code on the slide to the code on ucwise: in the slide, we use the proper "(not (list? thing))" rather than "(word? thing)", which won't be fooled by booleans and procedures (i.e., things that aren't words but aren't lists either).

#### A few other important topics re: lists

- 2. map can take multiple arguments
- 4. apply
- 6. Association lists
- 8. Generalized lists

#### map can take multiple list arguments

```
(map + '(1 2 3) '(100 200 300))

→ (101 202 303)

The argument lists have to be the same length
```

Write all-true?, without using cond/if.

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```
(define (all-true? lst)
(or (null? lst)
(and (car lst)
(all-true? (cdr lst)))))
```

→ #t

#### apply (not the same as accumulate!)

 apply takes a function and a list, and calls the function with the elements of the list as its arguments:

#### **Association lists**

Used to associate key-value pairs

```
((i 1) (v 5) (x 10) (1 50) (c 100) (d 500) (m 1000))
         *assoc looks up a key and returns a pair
             (assoc 'c '((i 1) (v 5) (x 10) ...))
            → (c 100)
         ;; Write sale-price, which takes a list of items
         ;; and returns a total price
         (define *price-list* '((bread 2.89) (milk 2.33)
                                 (cheese 5.21) (chocolate .50)
                                 (beer 6.99) (tofu 1.67) (pasta .69)))
         (sale-price '(bread tofu))
                                                               Spring 2006 CS3: 11
(define *price-list* '((bread 2.89) (milk 2.33) (cheese 5.21) (chocolate .50)
              (beer 6.99) (tofu 1.67) (pasta .69)))
(define (sale-price items))
 (* 1.0825
                ;; tax, why not...
  (apply +
   (map (lambda (i) (cadr (assoc i *price-list*)))
      items))))
#|
(sale-price '(cheese milk pasta tofu) *price-list*) ;; 10.71675
(sale-price '(beer beer beer beer) *price-list*) ;; 30.2667
|#
```

#### **Generalized lists**

- Elements of a list can be anything, including any list
- Lab materials discuss
  - -flatten (3 ways)
  - -completely-reverse
  - processing a tree-structured directory

#### How about this flatten?

```
;; The way to think about this is to "trust
;; the recursion". "flatten" has to return a flat list, right? So, both
;; cases in the if have to return properly flattened lists.
;; what is (map flatten thing) going to return?
;; well, it has to be something like this:
;; ((abc) (def) (ghi))
;; or, a "list of flat lists". The full reduce has to return, when given
;; this,
;; (abc def ghi)
;; or a properly flat list. With that, you should be able to fill
;; in the first blank.
;; The second blank is also easy, when you realize that the return value
;; must be a flat list. "thing" is a word (or, more properly, not a list).
;; So, turning it into a flat list is easy!
;; Here is the solution
(define (flatten thing)
  (if (list? thing)
    (reduce append (map flatten thing))
    (list thing)))
```

#### Write deep-member?

'((a b) (c d) (e f) (g h i)) )

(deep-member? 'b

→ #t

```
(deep-member? 'x
             '((a b) (c d) (e f) (g h i)) )
           → #f
           (deep-member? '(c d)
             '((a b) (c d) (e f) (g h i)) )
           #t
                                                               Spring 2006 CS3: 14
;; similar to solution for flatten
(define (deep-member? item gl)
  (cond ((null? gl) #f)
             ((list? (car gl))
         (or (equal? item (car gl))
                  (deep-member? item (car gl))
                  (deep-member? item (cdr gl))
               ) )
             (else
                    ;; first element is a non-list
              (or (equal? item (car gl))
                  (deep-member? item (cdr gl)))
              )))
;; another way
(define (deep-member? item gl)
  (cond ((null? gl) #f)
             ((equal? item (car gl)) #t) ; checks with either a list or non-
list as first element
             ((list? (car gl))
         (or (deep-member? item (car gl))
                  (deep-member? item (cdr gl))
              ) )
             (else (deep-member? item (cdr gl)))
              ))
```