Exercise 6: Storyboard

• Come up with a brief story and draw a storyboard for it
• Draw at least 3 panels
• Illustrate each story beat
• It may be helpful to use the concepts of mainstream story structure
Exercise 6: Storyboard

• This should ideally be the germ of the story for your final project

• But you can do a throw-away story if you want
If You Get Writer’s Block:

• Try the *Family Guy* method:
  - random subject
  - random verb
  - random direct object
  - random indirect object
  - random adverbial phrase indicating time and place
Example (panel 1/6):
Example (panel 2/6):
Example (panel 3/6):
Example (panel 4/6):

Hey, how big are you?
Small? Extra small?
Example (panel 6/6):
<table>
<thead>
<tr>
<th>Character</th>
<th>10/7</th>
<th>10/14</th>
<th>10/21</th>
<th>10/28</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>draw</td>
<td>digitize</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Storyboard</td>
<td></td>
<td>draw</td>
<td>digitize</td>
<td></td>
</tr>
</tbody>
</table>

Wednesday, October 14, 2009