

# Lecture 4: Finite Automata

## Administrivia

- Please select an open discussion section. If there is no room, please go to one where you can fit in the room. We may open another section, depending on demand.
- Please get a Unix instructional account ([here](#)) and a github account (at [github.com](https://github.com)).
- I'd like to have teams formed by Friday, if possible.

# An Alternative Style for Describing Languages

- Rather than giving a single pattern, we can give a set of rules of the form:

$$A : \alpha_1\alpha_2\cdots\alpha_n, \quad n \geq 0,$$

where

- $A$  is a symbol that is intended to stand for a language (set of strings)—a *metavariable* or *nonterminal symbol*.
  - Each  $\alpha_i$  is either a literal character (like "a") or a nonterminal symbol.
- The interpretation of this rule is  
One way to form a string in  $L(A)$  (the language denoted by  $A$ ) is to concatenate one string each from  $L(\alpha_1), L(\alpha_2), \dots$   
(where  $L("c")$  is just the language  $\{"c"\}$ ).
  - This is *Backus-Naur Form (BNF)*. A set of rules is a *grammar*. One of the nonterminals is designated as its *start symbol* denoting the language described by the grammar.
  - **Aside:** You'll see that ':' written many different ways, such as ': :=', '→', etc.

## Some Abbreviations

- The basic form from the last slide is good for formal analysis, but not for writing.
- So, we can allow some abbreviations that are obviously exandable into the basic forms:

Abbreviation	Meaning
$A : \mathcal{R}_1 \mid \cdots \mid \mathcal{R}_n$	$A : \mathcal{R}_1$ $\vdots$ $A : \mathcal{R}_n$
$A : \cdots (\mathcal{R}) \cdots$	$B : \mathcal{R}$ $A : \cdots B \cdots$
$A : "c_1" \mid \cdots \mid "c_n"$ (likewise other character classes)	$[c_1 \cdots c_n]$

## Some Technicalities

- From the definition, each nonterminal in a grammar defines a language. Often, we are interested in just one of them (the *start symbol*), and the others are auxiliary definitions.
- The definition of what a rule means (“One way to form a string in  $L(A)$  is...”) leaves open the possibility that there are other ways to form items in  $L(A)$  than covered in the rule.
- We need that freedom in order to allow multiple rules for  $A$ , but we don't really want to include strings that aren't covered by some rule.
- So precise mathematical definitions throw in sentences like:  
A grammar defines the *minimal* languages that contain all strings that satisfy the rules.

## A Big Restriction (for now)

- For the time being, we'll also add a restriction. In each rule:

$$A : \alpha_1\alpha_2\cdots\alpha_n, \quad n \geq 0,$$

we'll require that if  $\alpha_i$  is a nonterminal symbol, then either

- All the rules for that symbol have to occurred before all the rules for  $A$ , or
  - $i = n$  (i.e., is the last item) and  $\alpha_n$  is  $A$ .
- We call such a restricted grammar a *Type 3* or *regular* grammar. The languages definable by regular grammars are called *regular languages*.

**Claim:** Regular languages are exactly the ones that can be defined by regular expressions.

## Proof of Claim (I)

- Start with a regular expression,  $\mathcal{R}$ , and make a (possibly not yet valid) rule,

R:  $\mathcal{R}$

- Create a new (preceding) rule for each parenthesized expression.
- This will leave just the constructs ' $X^*$ ', ' $X^+$ ', and ' $X^?$ '. What do we do with them?

## Proof of Claim (II)

Replace construct. . . | . . . with  $Q$ , where

---

$R^*$

# Proof of Claim (II)

Replace construct. . .	. . . with $Q$ , where
$R^*$	$Q :$ $Q : R Q$

$R^+$



# Proof of Claim (II)

Replace construct. . .	. . . with $Q$ , where
$R^*$	$Q : R$ $Q : R \ Q$
$R^+$	$Q : R$ $Q : R \ Q$

$R?$

# Proof of Claim (II)

Replace construct. . .	. . . with $Q$ , where
$R^*$	$Q : \dots$ $Q : R \ Q$
$R^+$	$Q : R$ $Q : R \ Q$
$R^?$	$Q : \dots$ $Q : R$

# Example

- Consider the regular expression  $( "+" | "-" )? ( "0" | "1" )+$

1.  $R: ( "+" | "-" )? ( "0" | "1" )+$       *replace with ...*

2.  $Q_1: "+" | "-"$

$Q_2: "0" | "1"$

$R: Q_1? Q_2+$

*replace with ...*

3.  $Q_3: \epsilon | Q_1$

$Q_4: Q_2 | Q_2 Q_4$

$R: Q_3 Q_4$

## Side Note: The Empty Language

- The grammar for the empty language is a bit non-intuitive:

$Q: Q$

- *Any* set of strings,  $Q$ , satisfies this rule.
- Hence, by the implicit rule that we choose the *smallest* solution that satisfies all rules,  $Q$  represents the empty set.

# Classical Pattern-Matching Implementation

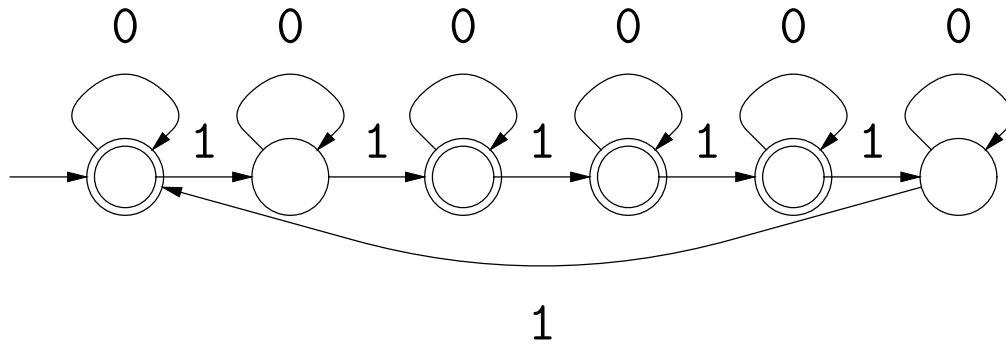
- For compilers, can generally make do with “classical” regular expressions.
- Implementable using *finite(-state) automata* or *FAs*. (“Finite state” = “finite memory”).
- Classical construction:

regular expression  $\Rightarrow$  nondeterministic FA (NFA)  
 $\Rightarrow$  deterministic FA (DFA)  $\Rightarrow$  table-driven program.

## Review: FA operation

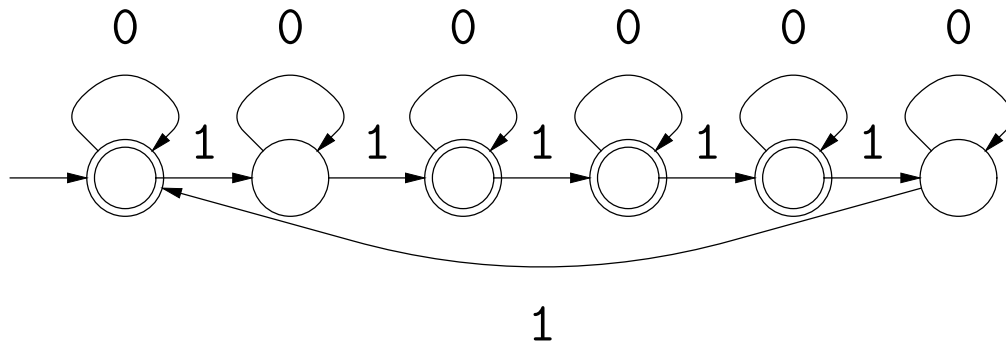
- A FA is a graph whose nodes are **states (of memory)** and whose edges are **state transitions**. There are a finite number of nodes.
- One state is the designated **start state**.
- Some subset of the nodes are **final states**.
- Each transition is labeled with a set of symbols (characters, etc.) or  $\epsilon$ .
- A FA **recognizes** a string  $c_1c_2 \cdots c_n$  if there is a path (sequence of edges) from the start state to a final state such that the labels of the edges in sequence, aside from  $\epsilon$  edges, respectively contain  $c_1, c_2, \dots, c_n$ .
- If the edges leaving any node have disjoint sets of characters and if there are no  $\epsilon$  nodes, FA is a DFA, else an NFA.

## Example: What does this DFA recognize?



What is the simplest equivalent NFA you can think of?

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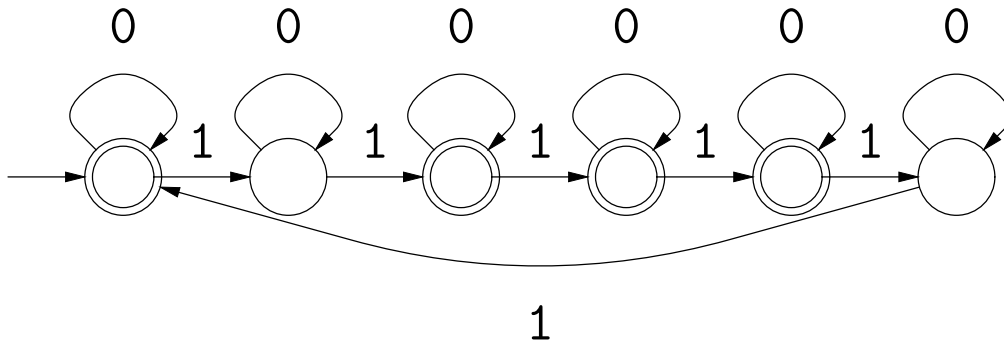


Bit strings with #  
of 1's divisible by 2  
or 3.

What is the simplest equivalent NFA you can think of?

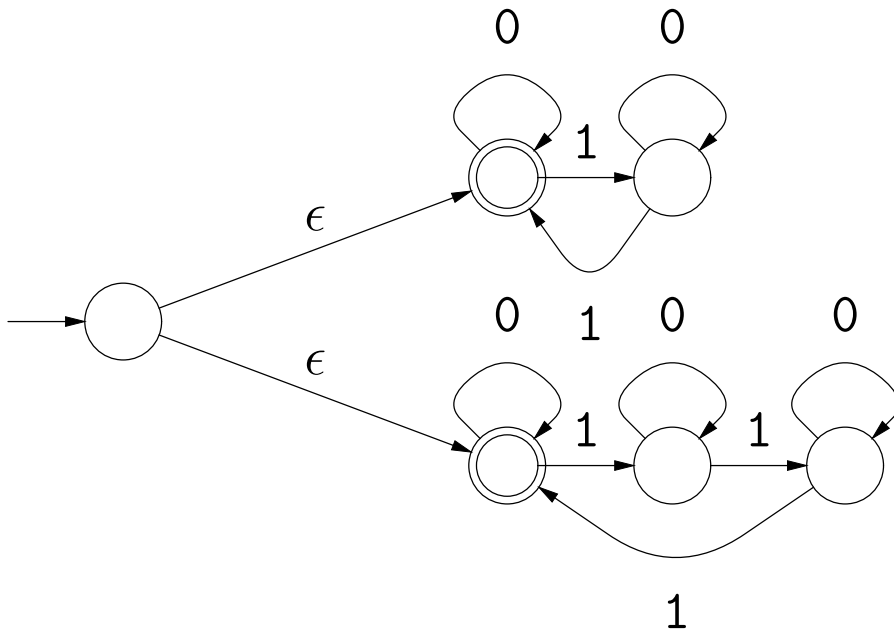


# Example: What does this DFA recognize?

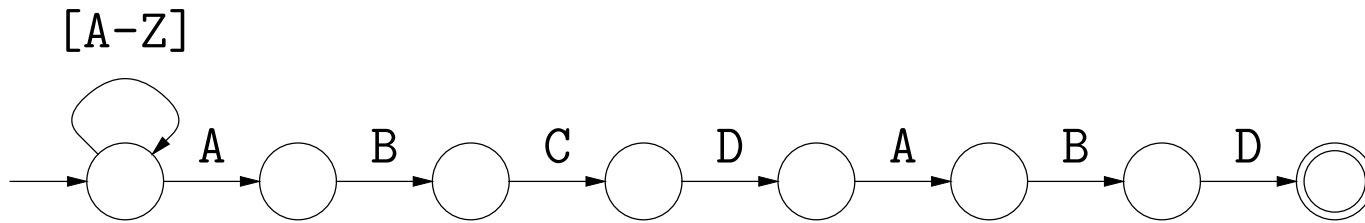


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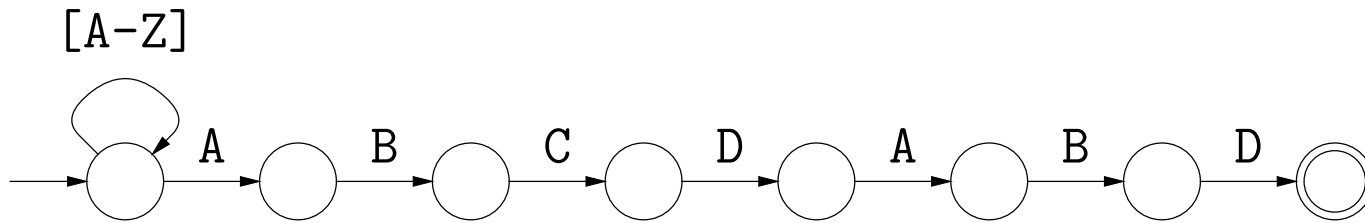


## Example: What does this NFA recognize?



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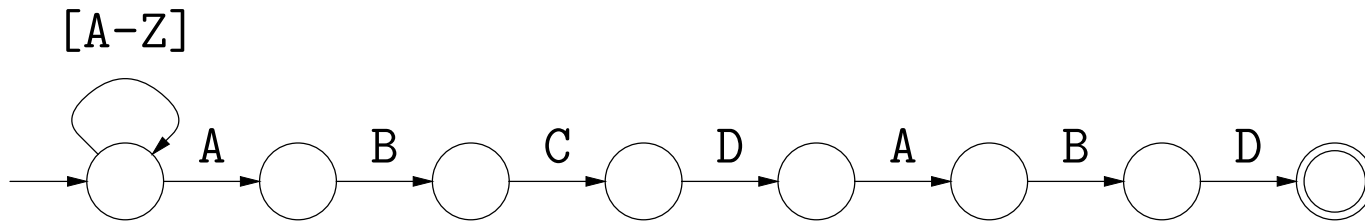
## Example: What does this NFA recognize?



Strings of capitals ending in ABCDABD.

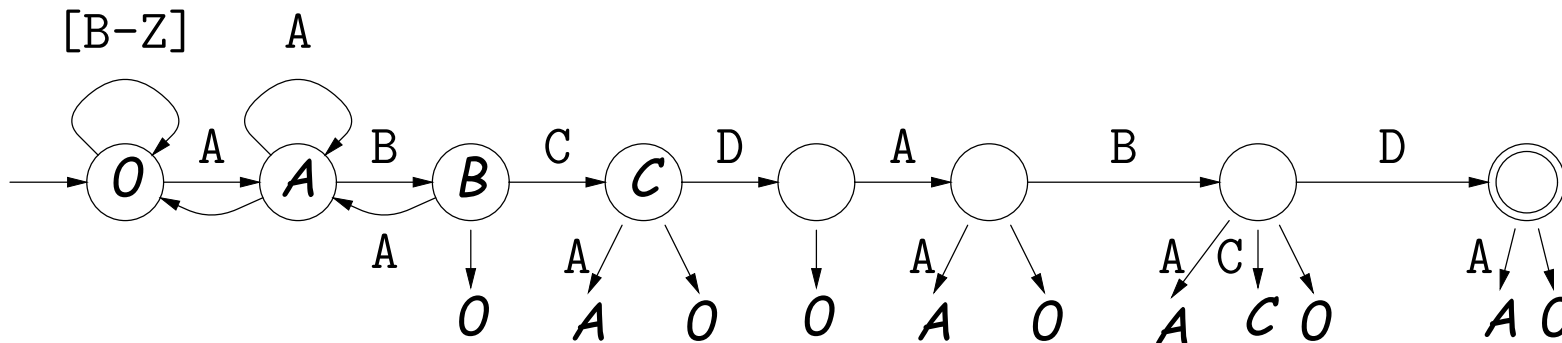
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# Example: What does this NFA recognize?



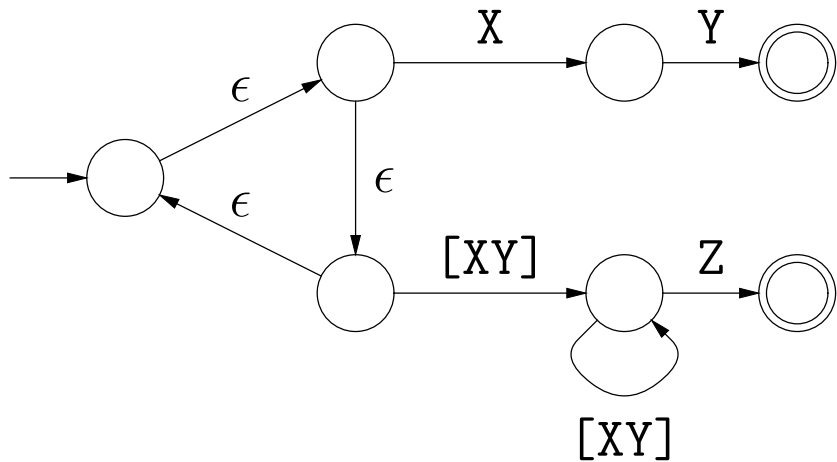
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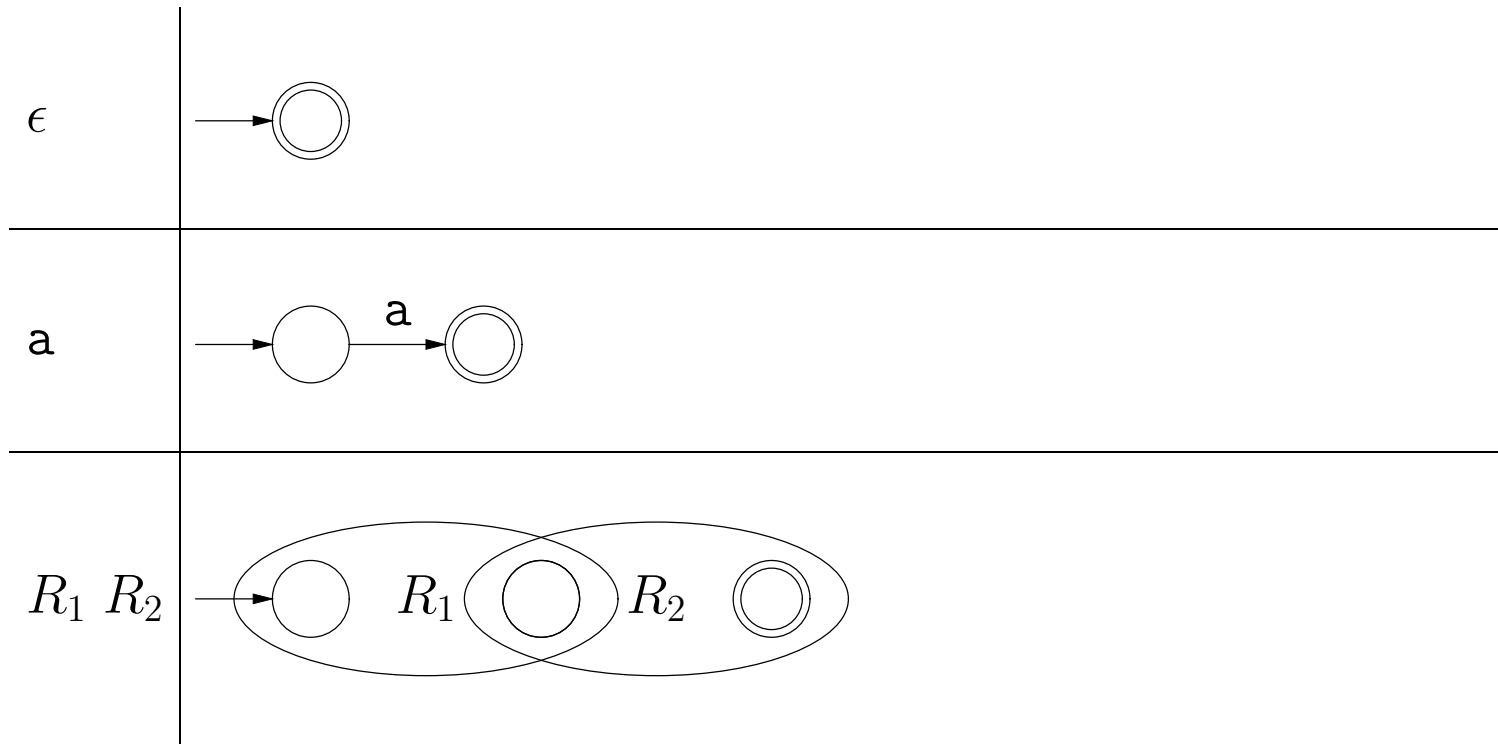
*(Edges without labels mean "any character not covered by another edge.")*

## Example: What does this NFA recognize?

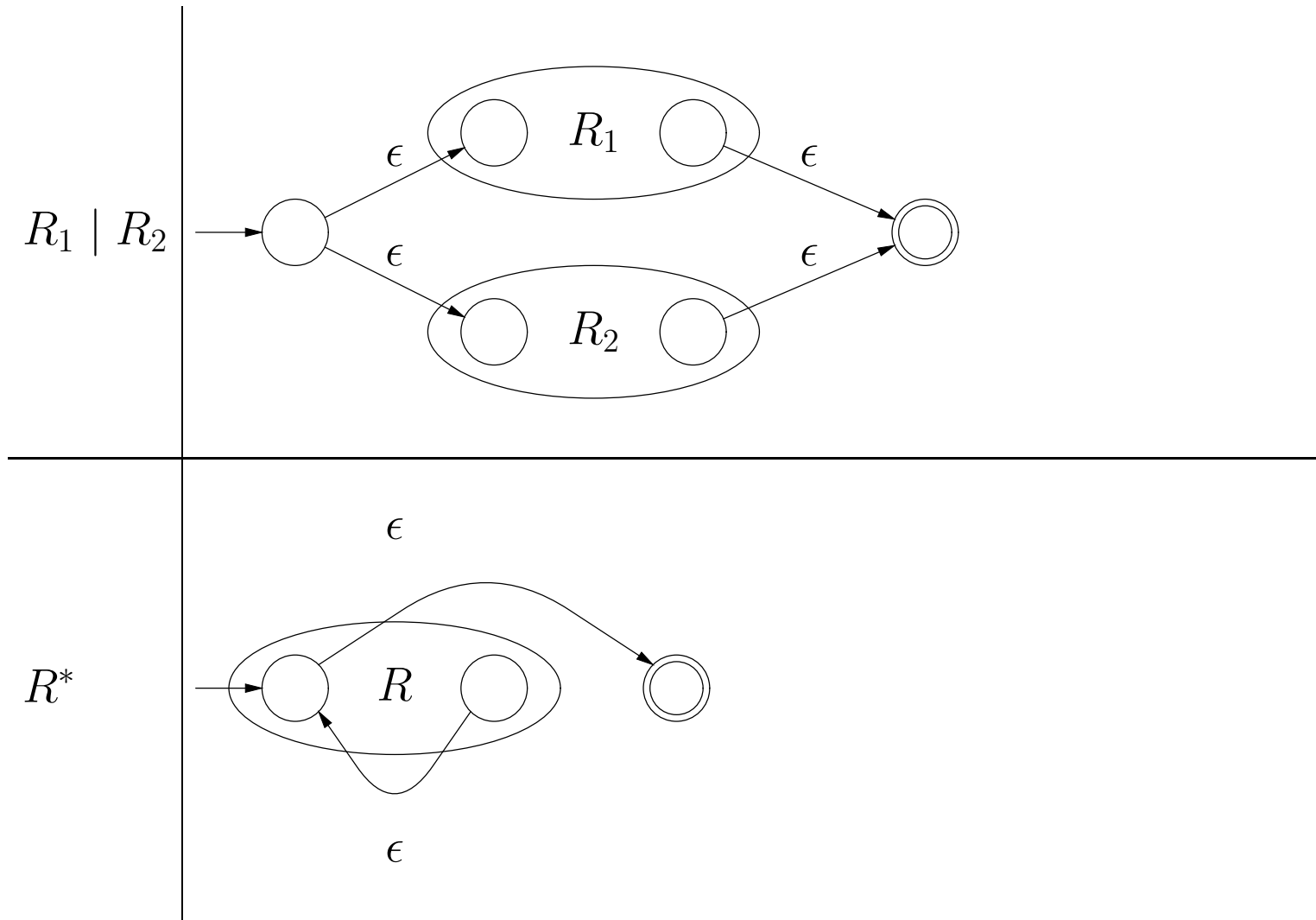


What is the simplest equivalent DFA you can think of?

# Review: Classical Regular Expressions to NFAs (I)



# Review: Classical Regular Expressions to NFAs (II)



# Extensions?

- How would you translate  $\phi$  (the empty language, containing no strings) into an FA?
- How could you translate 'R?' into an NFA?
- How could you translate 'R+' into an NFA?
- How could you translate ' $R_1|R_2|\dots|R_n$ ' into an NFA?

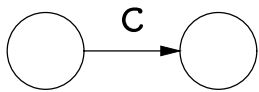
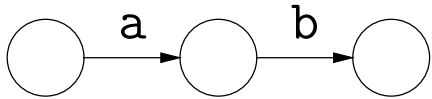


## Example of Conversion

How would you translate  $((ab)^* | c)^*$  into an NFA (using the construction above)?

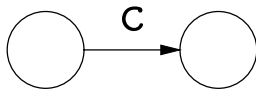
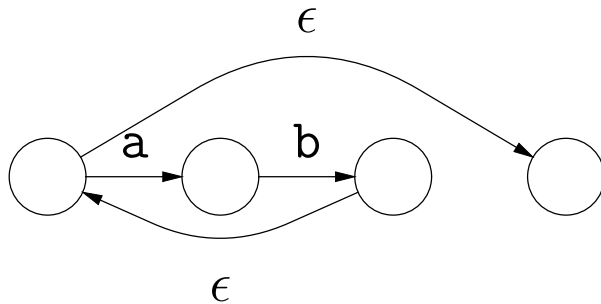
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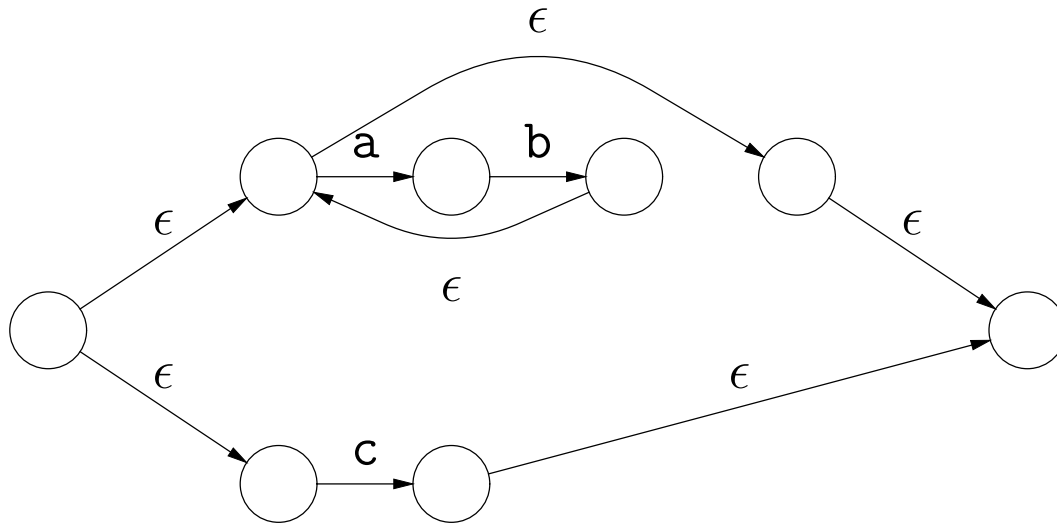
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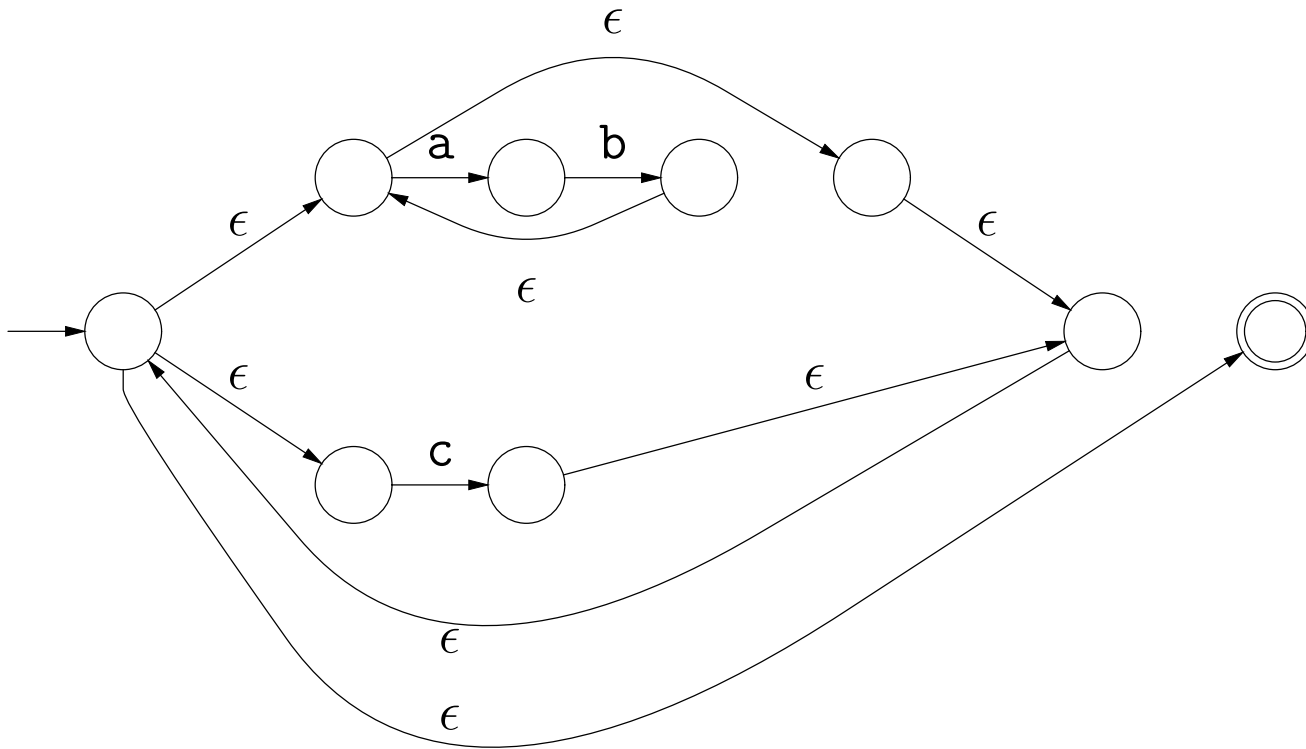
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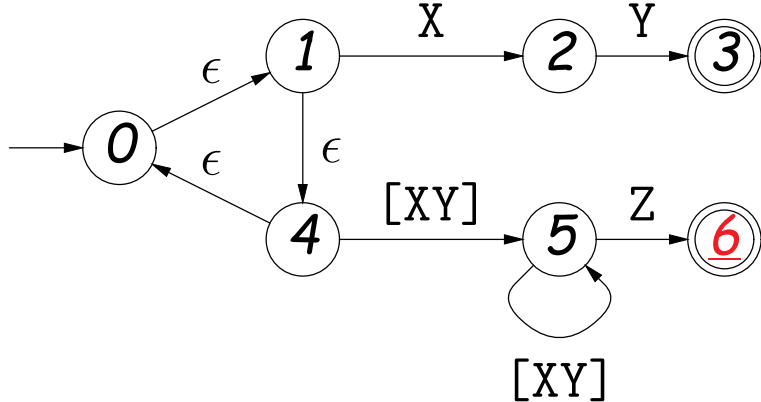
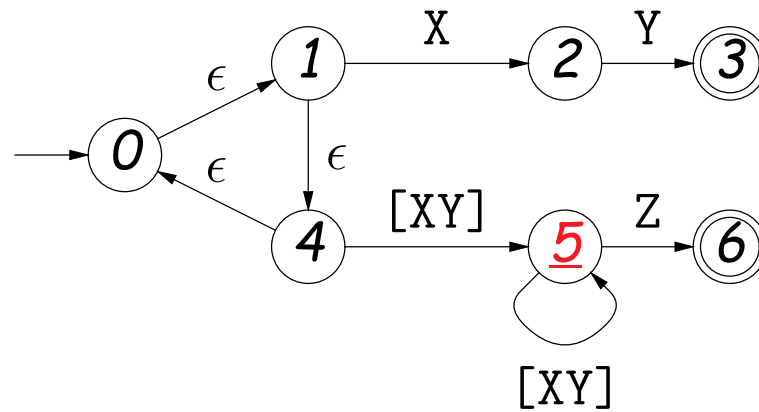
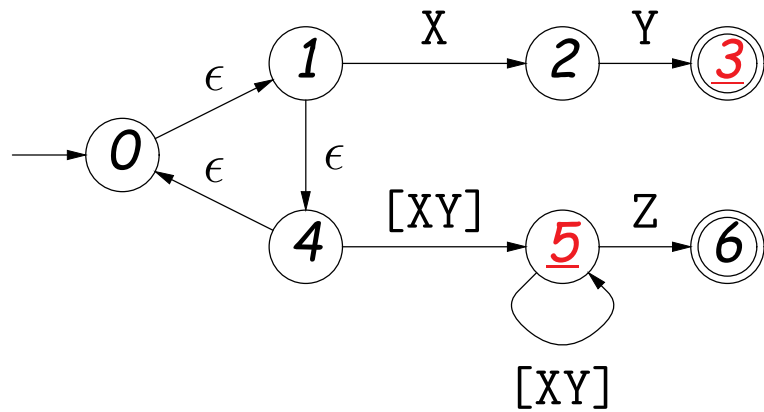
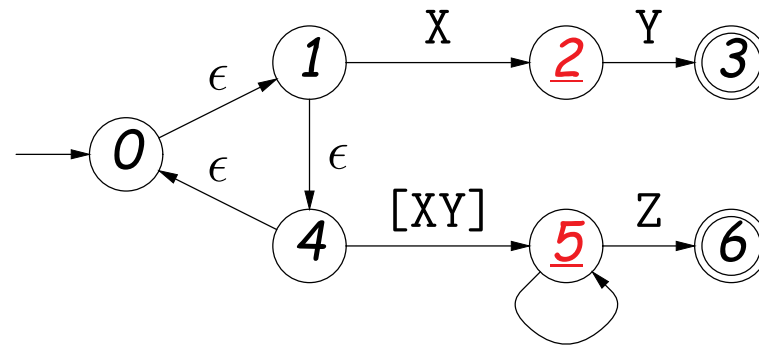
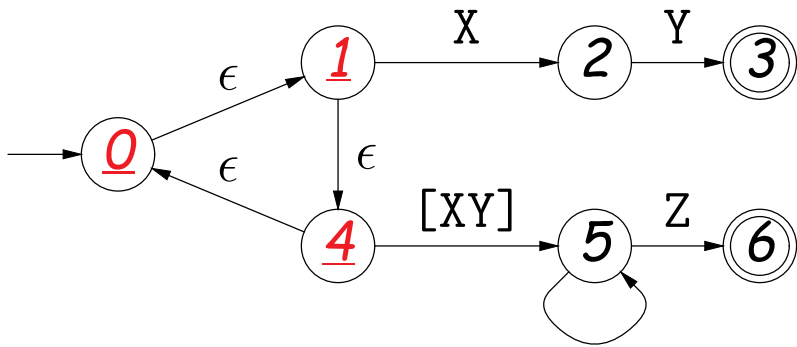


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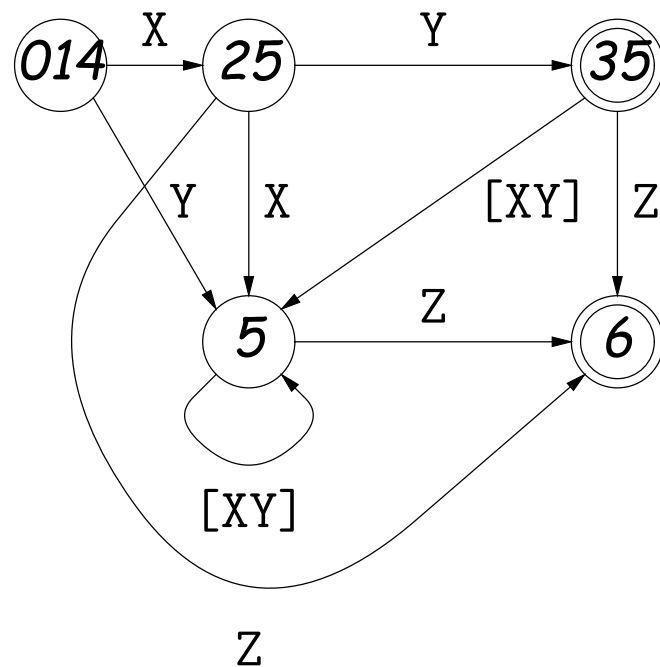
# Abstract Implementation of NFAs



String: XYYZ

## Review: Converting to DFAs

- **OBSERVATION:** The **set of states** that are marked (colored red) changes with each character in a way that depends only on the set and the character.
- In other words, machine on previous slide acted like this DFA:



# DFAs as Programs

- Can realize DFA in program with control structure:

```
state = INITIAL;
for (s = input; *s != '\0'; s += 1) {
    switch (state):
    case INITIAL:
        if (*s == 'a') state = A_STATE; break;
    case A_STATE:
        if (*s == 'b') state = B_STATE; else state = INITIAL; break;
        ...
    }
}
return state == FINAL1 || state == FINAL2;
```

- Or with data structure (table driven):

```
state = INITIAL;
for (s = input; *s != '\0'; s += 1)
    state = transition[state][s];
return isfinal[state];
```



# What JLex and Flex Do

- A JLex or Flex program specification is a giant regular expression of the form  $R_1|R_2|\dots|R_n$ , where none of the  $R_i$  match  $\epsilon$ .
- Each final state labeled with some action.
- Converted, by previous methods, into a table-driven DFA.
- But, this particular DFA is used to recognize *prefixes* of the (remaining) input: initial portions that put machine in a final state.
- Which final state(s) we end up in determine action. To deal with multiple actions:
  - Match *longest* prefix ("maximum munch").
  - If there are multiple matches, apply *first* rule in order.

# How Do They Do It (I)?

Q: How can we use a DFA to recognize longest match?

# How Do They Do It (I)?

Q: How can we use a DFA to recognize longest match?

**Answer:**

- Use the DFA to scan the input until there is no transition on the current symbol.
- Every time the DFA enters a final state, record the input position and the state.
- When the scan stops, reset the input position to the last one saved, and use the last-saved final state as the result.

## How Do They Do It (II)?

Q: How can we use DFA to act on the first of equal-length matches?

Example:

```
while|[a-zA-Z]+
```

That is, we want our DFA to distinguish the keyword "while" from non-keyword identifiers.

## How Do They Do It (II)?

Q: How can we use DFA to act on the first of equal-length matches?

Example:

```
while|[a-zA-Z]+
```

That is, we want our DFA to distinguish the keyword "while" from non-keyword identifiers.

**Answer:**

- 1. The NFA for patterns of the form  $R_1|R_2|\dots|R_n$  may be formed from the NFAs for each of the  $R_i$ s.
- 2. In those NFAs, label the final state for  $R_i$  the integer  $i$ .
- 3. Take the labels of the DFA to be sets of states from the NFA.
- 4. When we determine the final state of the DFA, look at its label and find the smallest of the integer labels from step 2 among the NFA states that label it.

## How Do They Do It (III)?

**Q:** How can we use a DFA to handle the  $R_1/R_2$  pattern (matches just  $R_1$  but only if followed by  $R_2$ , like  $R_1(=?R_2)$  in Python)?

## How Do They Do It (III)?

**Q:** How can we use a DFA to handle the  $R_1/R_2$  pattern (matches just  $R_1$  but only if followed by  $R_2$ , like  $R_1(=?R_2)$  in Python)?

**Answer:**

- Construct the NFAs for  $R_1$  and  $R_2$  and glue them together to get an NFA for  $R_1R_2$ .
- When scanning the string, record the state and position whenever you pass through a final state of the original  $R_1$ .
- When you get to a final state of the combined pattern for  $R_1R_2$ , use the last recorded final state and position for  $R_1$ .