

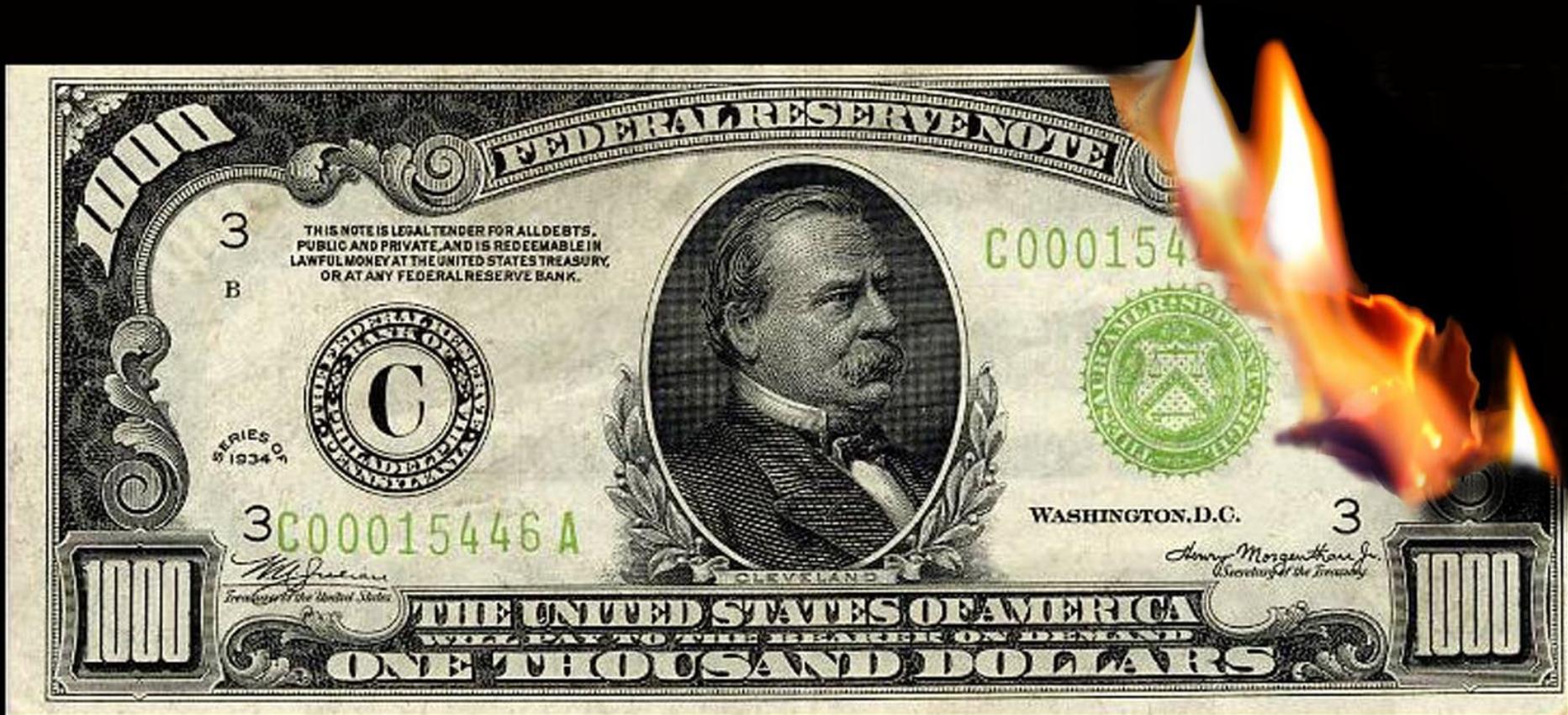
# **Crypto tricks: Proof of work, Hash chaining**

***CS 161: Computer Security***

**Prof. David Wagner**

**April 13, 2016**

# A Tangent: How Can I Prove I Am Rich?



*driftglass*

# Math Puzzle – Proof of Work

- **Problem.** To prove to Bob I'm not a spammer, Bob wants me to do 10 seconds of computation before I can send him an email. How can I prove to Bob that I wasted 10 seconds of CPU time, in a way that he can verify in milliseconds?

# Math Puzzle – Proof of Work

- **Problem.** To prove to Bob I'm not a spammer, Bob wants me to do 10 seconds of computation before I can send him an email. How can I prove to Bob that I wasted 10 seconds of CPU time, in a way that he can verify in milliseconds?
- Hint: Computing 1 billion SHA256 hashes might take 10 seconds.

# Your Solution

- Bob provides a random challenge  $r$
- I compute: find  $x$  such that  $H(r,x)$  starts with 33 0 bits
  - This will take me  $2^{33}$  hash computations, on average
  - Geometric: coin flip, with  $1 / 2^{33}$  chance of heads
- Bob verifies by: checking that  $H(r,x)$  starts with 33 0 bits
- Problem: replay attacks

# Your Solution

- Bob picks 50-bit primes  $p, q$ , sends me  $n = pq$
- I have to factor  $n$ , send back  $p$  and  $q$
- Bob can verify by multiply  $p^*q$

# Solution

- To prove that I wasted 10 seconds of CPU time, in a way that he can verify quickly:
- Bob sends me:  $r$
- I look for  $x$  such that  $\text{first30bits}(\text{SHA256}(x \parallel r)) = 0$
- I send Bob:  $x$
- Bob can verify using a single hash.



**POLICE**





# Tamper-Evident Logging

- We work for the police Electronic Records office.
- To ensure that evidence can't be questioned in court, we want to make sure that evidence can't be tampered with, after it is logged with the office.
- In other words: a police officer can log an electronic file at any time; after it is logged, no back-dating or after-the-fact changes to evidence should be possible.
- How should we do it? What crypto or data structures could we use?

# Design Problem for You

- Idea: Each day, collect all the files  $(f_1, f_2, \dots, f_n)$  that are logged that day. Then, publish something in the next day's newspaper, to commit to these files.
- Question: What should we publish?  
Needs to be short, and ensure after-the-fact changes or backdating are detectable.
- When a file  $f_i$  is exhibited into evidence in a trial, how can judge verify it hasn't been modified post-facto?

# Your Solution

- Store in database:  $f_1, \dots, f_n$
- Publish:  $H(f_1), H(f_2), \dots, H(f_n)$
- To verify  $f_i$ : reveal  $f_i$

# Your Solution

- Store in database:  $f_1, \dots, f_n$
- Publish:  $H(H(f_1), H(f_2), \dots, H(f_n)))$
- To verify  $f_i$ : reveal  $f_i, H(f_1), H(f_2), \dots, H(f_n)$

# Your Solution

- Store in database:  $f_1, \dots, f_n$
- Publish:  $\text{Sign}(f_1), \text{Sign}(f_2), \dots, \text{Sign}(f_n)$ , signed under judge's key
- To verify  $f_i$ : reveal  $f_i$

# Candidate Solution

- Store in database:  $f_1, \text{Sign}(f_1), f_2, \text{Sign}(f_2), \dots, f_n, \text{Sign}(f_n)$
- Publish: public key
- To verify  $f_i$ : reveal  $f_1, \text{Sign}(f_i)$
  
- Critique: Sysadmin can get a copy of the private key, modify database, update the signature, and thus modify old entries or create new backdated entries.

# Candidate Solution

- Publish:  $H(f_1, f_2, \dots, f_n)$
- To verify  $f_i$ : reveal  $f_1, f_2, \dots, f_n$

# Solution

- Each day, collect all the files  $(f_1, f_2, \dots, f_n)$  that are logged that day. Then, publish  $H(f_1, f_2, \dots, f_n)$  in the next day's newspaper, to commit to these files.
- When a file  $f_i$  is exhibited into evidence in a trial, reveal  $f_1, f_2, \dots, f_n$  to judge. Judge can hash them, check that their hash was in the right day's newspaper, and check that  $f_i$  is in the list.

# Better Solution

- Each day, collect all the files  $(f_1, f_2, \dots, f_n)$  that are logged that day. Let  $f_0$  be the previous day's hash. Publish  $H(f_0, f_1, f_2, \dots, f_n)$  in the next day's newspaper, to commit to these files.
- Note that exhibiting file  $f_i$  into evidence still requires revealing entire list of other files  $(f_1, f_2, \dots, f_n)$  that were logged that day. Can you think of any way to avoid that?

# Tamper-evident Audit Logs

- $X_1 = H(X_0, \text{"opened vault"})$
  - $X_2 = H(X_1, \text{"disabled alarm"})$
  - $X_3 = H(X_2, \text{"closed alarm"})$
  - $X_4 = H(X_3, \text{"front door locked"})$
  - $X_5 = H(X_4, \text{"closed vault"})$
- 
- Publishing any  $X_i$  commits to all prior log entries.

# Take-away

- Using hash chaining, we can provide tamper-evident audit logs that let us detect after-the-fact modifications and backdated entries.

# Bitcoin

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# Distributed Logging

- Let's do distributed peer-to-peer logging of public data. We have  $n$  computers; they all know each others' public keys. Any computer can broadcast to all others (instantaneously, reliably). Any computer should be able to append a signed entry to the log, and to verify integrity of any previous log entry.
- Security goal: Malicious computers should not be able to back-date entries or modify past log entries. Assume  $\leq 3$  computers are malicious.
- **Problem 1.** Describe a protocol for this. What does Alice do to append an entry? What do other computers need to do?

# Your Solution

- To append log entry e:
- Other computers should:

# Distributed Logging

- **Problem 2.** Let's generalize. Suppose  $m$  of the  $n$  computers are malicious. If we make the obvious change to your protocol, for which  $m$  can it be made secure?
- (a): for all  $m < n$ .
- (b): for all  $m < n/2$ .
- (c): for all  $m < n/3$ .
- (d): for all  $m < \sqrt{n}$ .
- (e): for all  $m < O(\lg n)$ .

# Distributed Logging

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# Distributed Money

- Donna gets the brilliant idea to use this log to store financial transactions. Each person's initial balance is public.
- To transfer \$10 from Alice to Bob, Alice appends a signed log entry saying "I transfer \$10 to Bob" and broadcasts it. Everyone can compute the updated balance for Alice and Bob.
- **Problem 3.** What are some ways that a malicious actor might try to attack this scheme? Is this a good scheme?

# Your Answers

- Replay
- Denial of service attacks
- Broadcast doesn't scale
- TOCTTOU vulnerability

# Problems with This Scheme

- Initial balance is arbitrary
- Broadcasting is expensive and doesn't scale
- A conspiracy of  $n/2$  malicious computers can fork the audit log and steal all the money
- Sybil attacks: Anyone can set up millions of servers and thus have a 50% majority

# Bitcoin

- Public, distributed, peer-to-peer audit log of all transactions.
- To append an entry to the log, the latest value must hash to something whose first 30 bits are zero; then broadcast it to everyone.
- Anyone who appends an entry to the log is given a small reward, in new money (a fraction of a Bitcoin).