Homework 05 - BYOB!

In this homework you'll practice using the new version BYOB (Build Your Own Block) version of Scratch.

- Make a new block called "draw-circle". It should take in a parameter called "radius" that is the radius of the circle to be drawn.
 - In designing your "draw-Circle" block you can decide whether the Circle is centered at the Current location of the CharaCter or if the CharaCter lies along the outside line of the Circle.
- Make a design by playing around with the new drawing blocks that you have created.
- Using plot-point, make a script that draws a sequence of dots like the one shown on the right. You can use any colors that you like.



- Modify your Rock-Paper-Scissors project to use a "Reporter" block called "Winner" that takes the following 4 arguments and reports the name of the winning player.
 - The name of player 1
 - The selection of player 1
 - The name of player 2
 - The selection of player 2
 - The example shown below shows how this new block would behave if George selects Scissors and Colleen selects Rock. The block reports "Colleen".

