### CS61B Lecture #15

#### Announcements:

• Please use bug-submit for code problems.

 Watch the newsgroup and class web site for updates, hints, useful new utilities, etc.

Readings for Today: Data Structures (Into Java), Chapter 1;

Readings for next Topics: Data Structures, Chapter 2-4

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### Enlightening Example

**Problem:** Scan a text corpus (say  $10^7$  bytes or so), and find and print the 20 most frequently used words, together with counts of how often they occur.

- Solution 1 (Knuth): Heavy-Duty data structures
  - Hash Trie implementation, randomized placement, pointers galore, several pages long.
- Solution 2 (Doug McIlroy): UNIX shell script:

```
tr -c -s '[:alpha:]' '[\n*]' < FILE | \
sort | \
uniq -c | \
sort -n -r -k 1,1 | \
sed 20q</pre>
```

- Which is better?
  - #1 is much faster,
  - but #2 took 5 minutes to write and processes 20MB in 1 minute.
  - I pick #2.

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• In most cases, anything will do: Keep It Simple.

### What Are the Questions?

- Cost is a principal concern throughout engineering:
  - "An engineer is someone who can do for a dime what any fool can do for a dollar."
- Cost can mean
  - Operational cost (for programs, time to run, space requirements).
  - Development costs: How much engineering time? When delivered?
  - Costs of failure: How robust? How safe?
- Is this program fast enough? Depends on:
  - For what purpose;
  - What input data.
- How much space (memory, disk space)?
  - Again depends on what input data.
- How will it scale, as input gets big?

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## Cost Measures (Time)

- Wall-clock or execution time
  - You can do this at home:

time java FindPrimes 1000

- Advantages: easy to measure, meaning is obvious.
- Appropriate where time is critical (real-time systems, e.g.).
- Disadvantages: applies only to specific data set, compiler, machine, etc.
- Number of times certain statements are executed:
  - Advantages: more general (not sensitive to speed of machine).
  - Disadvantages: doesn't tell you actual time, still applies only to specific data sets.
- Symbolic execution times:

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- That is, formulas for execution times or statement counts in terms of input size.
- Advantages: applies to all inputs, makes scaling clear.
- Disadvantage: practical formula must be approximate, may tell very little about actual time.

# Asymptotic Cost

- Symbolic execution time lets us see shape of the cost function.
- Since we are approximating anyway, pointless to be precise about certain things:
  - Behavior on small inputs:
    - \* Can always pre-calculate results some results.
    - \* Times for small inputs not usually important.
  - Constant factors (as in "off by factor of 2"):
    - \* Just changing machines causes constant-factor change.
- How to abstract away from (i.e., ignore) these things?

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by members of q's family.

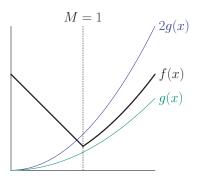
these in g's family.

family.

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### Big Oh

• Goal: Specify bounding from above.



- Here,  $f(x) \leq 2g(x)$  as long as x > 1,
- $\bullet$  So f(x) is in g's upper-bound family, written

$$f(x) \in O(g(x)),$$

ullet ... even though f(x) > g(x) everywhere.

# Big Omega

Handy Tool: Order Notation

• Idea: Don't try to produce specific functions that specify size, but

• For any function g(x), the functions 2g(x), 1000g(x), or for any K > 0,  $K \cdot g(x)$ , all have the same "shape". So put all of them into g's

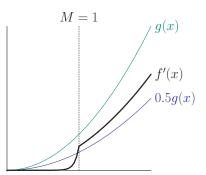
• Any function h(x) such that  $h(x) = K \cdot g(x)$  for x > M (for some constant M) has g's shape "except for small values." So put all of

If we want upper limits, throw in all functions that are everywhere ≤ some other member of g's family. Call this family O(g) or O(g(n)).
 Or, if we want lower limits, throw in all functions that are everywhere ≥ some other member of g's family. Call this family Ω(g).
 Finally, define Θ(q) = O(q) ∩ Ω(q)—the set of functions bracketed

 $\bullet$  Say something like "f is bounded by g if it is in g's family."

• Goal: Specify bounding from below:

rather families of similar functions.



- Here,  $f'(x) \ge \frac{1}{2}g(x)$  as long as x > 1,
- $\bullet$  So f'(x) is in g's lower-bound family, written

$$f'(x) \in \Omega(g(x)),$$

- ullet ... even though f(x) < g(x) everywhere.
- $\bullet$  In fact, we also have  $f'(x) \in O(g(x))$  and  $f(x) \in \Omega(g(x))$  and so we can also write

$$f(x), f'(x) \in \Theta(g(x)).$$

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### Using the Notation

- Can use this order notation for any kind of real-valued function.
- We will use them to describe cost functions. Example:

```
/** Find position of X in list L. Return -1 if not found */
int find (List L, Object X) {
  int c;
  for (c = 0; L != null; L = L.next, c += 1)
     if (X.equals (L.head)) return c;
  return -1;
}
```

- Choose representative operation: number of .equals tests.
- ullet If N is length of L, then loop does at most N tests: worst-case time is N tests.
- ullet In fact, total # of instructions executed is roughly proportional to N in the worst case, so can also say worst-case time is O(N), regardless of units used to measure.
- ullet Use N>M provision (in defn. of  $O(\cdot)$ ) to handle empty list.

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### Some Intuition on Meaning of Growth

- How big a problem can you solve in a given time?
- ullet In the following table, left column shows time in microseconds to solve a given problem as a function of problem size N.
- Entries show the size of problem that can be solved in a second, hour, month (31 days), and century, for various relationships between time required and problem size.
- ullet N= problem size

Time ( $\mu$ sec) for	Max $N$ Possible in				
	1 second	1 hour	1 month	1 century	
$\lg N$	$10^{300000}$	$10^{1000000000}$	$10^{8\cdot 10^{11}}$	$10^{9 \cdot 10^{14}}$	
$\overline{N}$	$10^{6}$	$3.6 \cdot 10^9$	$2.7 \cdot 10^{12}$	$3.2 \cdot 10^{15}$	
$N \lg N$	63000	$1.3 \cdot 10^{8}$	$7.4 \cdot 10^{10}$	$6.9 \cdot 10^{13}$	
$N^2$	1000	60000	$1.6 \cdot 10^{6}$	$5.6 \cdot 10^{7}$	
$N^3$	100	1500	14000	150000	
$2^N$	20	32	41	51	

### Why It Matters

- Computer scientists often talk as if constant factors didn't matter at all, only the difference of  $\Theta(N)$  vs.  $\Theta(N^2)$ .
- In reality they do, but we still have a point: at some point, constants get swamped.

n	$16 \lg n$	$\sqrt{n}$	n	$n \lg n$	$n^2$	$n^3$	$2^n$
2	16	1.4	2	2	4	8	4
4	32	2	4	8	16	64	16
8	48	2.8	8	24	64	512	256
16	64	4	16	64	256	4,096	65,636
32	80	5.7	32	160	1024	32,768	$4.2 \times 10^{9}$
64	96	8	64	384	4,096	262, 144	$1.8 \times 10^{19}$
128	112	11	128	896	16,384	$2.1 \times 10^{9}$	$3.4 \times 10^{38}$
:	:	:	:	:	:	:	:
1,024	160	32	1,024	10,240	$1.0 \times 10^{6}$	$1.1 \times 10^{9}$	$1.8 \times 10^{308}$
:	:	:	:	:	:	:	:
$2^{20}$	320	1024	$1.0 \times 10^{6}$	$2.1 \times 10^7$	$1.1 \times 10^{12}$	$1.2 \times 10^{18}$	$6.7 \times 10^{315,652}$

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### Careful!

- $\bullet$  It's also true that the worst-case time is  $O(N^2)$  , since  $N\in O(N^2)$  also: Big-Oh bounds are loose.
- The worst-case time is  $\Omega(N)$ , since  $N \in \Omega(N)$ , but that does not mean that the loop always takes time N, or even  $K \cdot N$  for some K.
- ullet Instead, we are just saying something about the function that maps N into the largest possible time required to process an array of length N.
- To say as much as possible about our worst-case time, we should try to give a  $\Theta$  bound: in this case, we can:  $\Theta(N)$ .
- ullet But again, that still tells us nothing about best-case time, which happens when we find X at the beginning of the loop. Best-case time is  $\Theta(1)$ .

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### Effect of Nested Loops

Nested loops often lead to polynomial bounds:

```
for (int i = 0; i < A.length; i += 1)
  for (int j = 0; j < A.length; j += 1)
    if (i != j && A[i] == A[j])
      return true;
return false;</pre>
```

- $\bullet$  Clearly, time is  $O(N^2),$  where  $N={\tt A.length}.$  Worst-case time is  $\Theta(N^2).$
- Loop is inefficient though:

```
for (int i = 0; i < A.length; i += 1)
  for (int j = i+1; j < A.length; j += 1)
    if (A[i] == A[j]) return true;
return false;</pre>
```

Now worst-case time is proportional to

$$N-1+N-2+\ldots+1=N(N-1)/2\in\Theta(N^2)$$

(so asymptotic time unchanged by the constant factor).

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# Binary Search: Slow Growth

```
/** True X iff is an element of S[L .. U]. Assumes
 * S in ascending order, 0 <= L <= U-1 < S.length. */
boolean isIn (String X, String[] S, int L, int U) {
  if (L > U) return false;
  int M = (L+U)/2;
  int direct = X.compareTo (S[M]);
  if (direct < 0) return isIn (X, S, L, M-1);
  else if (direct > 0) return isIn (X, S, M+1, U);
  else return true;
}
```

- ullet Here, worst-case time, C(D), (as measured by # of string comparisons), depends on size D=U-L+1.
- We eliminate S[M] from consideration each time and look at half the rest. Assume  $D=2^k-1$  for simplicity, so:

$$C(D) = \begin{cases} 0, & \text{if } D \leq 0, \\ 1 + C((D-1)/2), & \text{if } D > 0. \end{cases}$$
$$= \underbrace{1 + 1 + \ldots + 1}_{k} + 0$$
$$= k = \lceil \lg D \rceil \in \Theta(\lg D)$$

#### Recursion and Recurrences: Fast Growth

Silly example of recursion:

```
/** True iff X is a substring of S */
boolean occurs (String S, String X) {
  if (S.equals (X)) return true;
  if (S.length () <= X.length ()) return false;
  return
    occurs (S.substring (1), X) ||
    occurs (S.substring (0, S.length ()-1), X);
}</pre>
```

- In the worst case, both recursive calls happen.
- $\bullet$  Consider a fixed size for X, say  $N_0$ .
- ullet Define C(N) to be the worst-case cost of occurs(S,X) for S of length N, measured in # of calls to occurs. Then

$$C(N) = \begin{cases} 1, & \text{if } N \leq N_0, \\ 2C(N-1) & \text{if } N > N_0 \end{cases}$$

• So C(N) grows exponentially:

$$C(N) = 2C(N-1) = 2 \cdot 2C(N-2) = \dots = \underbrace{2 \cdot 2 \cdot \dots 2}_{N-N_0} \cdot 1 = 2^{N-N_0} \in \Theta(2^N)$$

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# Another Typical Pattern: Merge Sort

```
List sort (List L) {
  if (L.length () < 2) return L;
  Split L into L0 and L1 of about equal size;
  L0 = sort (L0); L1 = sort (L1);
  return Merge of L0 and L1
}</pre>
```

Merge ("combine into a single, ordered list") takes time proportional to size of its result.

• Assuming that size of L is  $N=2^k$ , worst-case cost function, C(N), counting just merge time ( $\infty$  # items merged):

$$\begin{split} C(N) &= \begin{cases} 1, & \text{if } N < 2; \\ 2C(N/2) + N, & \text{if } N \geq 2. \end{cases} \\ &= 2(2C(N/4) + N/2) + N \\ &= 4C(N/4) + N + N \\ &= 8C(N/8) + N + N + N \\ &= N \cdot 1 + \underbrace{N + N + \dots + N}_{k = \lg N} \\ &= N + N \lg N \in \Theta(N \lg N) \end{split}$$

• In general,  $\Theta(N \lg N)$  for arbitrary N (not just  $2^k$ ).

# Amortization: Expanding Vectors

- When using array for expanding sequence, best to double size of array to grow it. Here's why.
- $\bullet$  If array is size s , doubling its size and moving s elements to the new array takes time  $\propto 2s.$
- $\bullet$  Cost of inserting N items into array, doubling size as needed, starting with array size 1:

To Insert	Resizing	Cumulative	Resizing Cost	Array Size
Item #	Cost	Cost	per Item	After Insertions
1	0	0	0	1
2	2	2	1	2
3 to 4	4	6	1.5	4
5 to 8	8	14	1.75	8
:		:	:	:
$2^m + 1 \text{ to } 2^{m+1}$	$2^{m+1}$	$2^{m+2}-2$	$\approx 2$	$2^{m+1}$

- If we spread out (amortize) the cost of resizing, we average about 2 time units on each item: "amortized insertion time is 2 units."
- ullet So even though worst-case time for adding one element to array of N elements is 2N, time to add N elements is  $\Theta(N)$ , not  $\Theta(N^2)$ .

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