## CS61B Lecture \#15

## Announcements:

- Please use bug-submit for code problems.
- Watch the newsgroup and class web site for updates, hints, useful new utilities, etc.


## Readings for Today: Data Structures (Into Java), Chapter 1;

Readings for next Topics: Data Structures, Chapter 2-4

## Enlightening Example

Problem: Scan a text corpus (say $10^{7}$ bytes or so), and find and print the 20 most frequently used words, together with counts of how often they occur.

- Solution 1 (Knuth): Heavy-Duty data structures
- Hash Trie implementation, randomized placement, pointers galore, several pages long.
- Solution 2 (Doug McIlroy): UNIX shell script:
tr -c -s '[:alpha:]' '[\n*]' < FILE | \}
sort | \}
uniq -c | \}
sort -n -r -k 1,1 | \}
sed 20q
- Which is better?
- \#1 is much faster,
- but \#2 took 5 minutes to write and processes 20MB in 1 minute.
- I pick \#2.
- In most cases, anything will do: Keep It Simple.

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## What Are the Questions?

- Cost is a principal concern throughout engineering:
"An engineer is someone who can do for a dime what any fool can do for a dollar."
- Cost can mean
- Operational cost (for programs, time to run, space requirements).
- Development costs: How much engineering time? When delivered?
- Costs of failure: How robust? How safe?
- Is this program fast enough? Depends on:
- For what purpose;
- What input data.
- How much space (memory, disk space)?
- Again depends on what input data.
- How will it scale, as input gets big?

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## Cost Measures (Time)

- Wall-clock or execution time
- You can do this at home:
time java FindPrimes 1000
- Advantages: easy to measure, meaning is obvious.
- Appropriate where time is critical (real-time systems, e.g.).
- Disadvantages: applies only to specific data set, compiler, machine, etc.
- Number of times certain statements are executed:
- Advantages: more general (not sensitive to speed of machine).
- Disadvantages: doesn't tell you actual time, still applies only to specific data sets.
- Symbolic execution times:
- That is, formulas for execution times or statement counts in terms of input size.
- Advantages: applies to all inputs, makes scaling clear.
- Disadvantage: practical formula must be approximate, may tell very little about actual time.


## Asymptotic Cost

- Symbolic execution time lets us see shape of the cost function.
- Since we are approximating anyway, pointless to be precise about certain things:
- Behavior on small inputs:
* Can always pre-calculate results some results.
* Times for small inputs not usually important.
- Constant factors (as in "off by factor of 2"):
* Just changing machines causes constant-factor change.
- How to abstract away from (i.e., ignore) these things?


## Big Oh

- Goal: Specify bounding from above.

- Here, $f(x) \leq 2 g(x)$ as long as $x>1$,
- So $f(x)$ is in $g^{\prime}$ s upper-bound family, written

$$
f(x) \in O(g(x))
$$

- ... even though $f(x)>g(x)$ everywhere.


## Handy Tool: Order Notation

- Idea: Don't try to produce specific functions that specify size, but rather families of similar functions.
- Say something like " $f$ is bounded by $g$ if it is in $g$ 's family."
- For any function $g(x)$, the functions $2 g(x), 1000 g(x)$, or for any $K>$ $0, K \cdot g(x)$, all have the same "shape". So put all of them into $g$ 's family.
- Any function $h(x)$ such that $h(x)=K \cdot g(x)$ for $x>M$ (for some constant $M$ ) has $g$ 's shape "except for small values." So put all of these in $g^{\prime}$ s family.
- If we want upper limits, throw in all functions that are everywhere $\leq$ some other member of $g$ 's family. Call this family $O(g)$ or $O(g(n))$.
- Or, if we want lower limits, throw in all functions that are everywhere $\geq$ some other member of $g$ 's family. Call this family $\Omega(g)$.
- Finally, define $\Theta(g)=O(g) \cap \Omega(g)$-the set of functions bracketed by members of $g$ 's family.


## Big Omega

- Goal: Specify bounding from below:

- Here, $f^{\prime}(x) \geq \frac{1}{2} g(x)$ as long as $x>1$,
- So $f^{\prime}(x)$ is in $g^{\prime}$ s lower-bound family, written

$$
f^{\prime}(x) \in \Omega(g(x)),
$$

- ... even though $f(x)<g(x)$ everywhere.
- In fact, we also have $f^{\prime}(x) \in O(g(x))$ and $f(x) \in \Omega(g(x))$ and so we can also write

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$$
f(x), f^{\prime}(x) \in \Theta(g(x)) .
$$

## Using the Notation

- Can use this order notation for any kind of real-valued function.
- We will use them to describe cost functions. Example:

```
/** Find position of X in list L. Return -1 if not found */
int find (List L, Object X) {
    int c;
    for (c = 0; L != null; L = L.next, c += 1)
        if (X.equals (L.head)) return c;
    return -1;
}
```

- Choose representative operation: number of . equals tests.
- If $N$ is length of $L$, then loop does at most $N$ tests: worst-case time is $N$ tests.
- In fact, total \# of instructions executed is roughly proportional to $N$ in the worst case, so can also say worst-case time is $O(N)$, regardless of units used to measure.
- Use $N>M$ provision (in defn. of $O(\cdot)$ ) to handle empty list.


## Some Intuition on Meaning of Growth

- How big a problem can you solve in a given time?
- In the following table, left column shows time in microseconds to solve a given problem as a function of problem size $N$.
- Entries show the size of problem that can be solved in a second, hour, month ( 31 days), and century, for various relationships between time required and problem size.
- $N=$ problem size

| Time $(\mu \mathrm{sec})$ for | Max $N$ Possible in |  |  |  |
| :---: | :---: | :---: | :---: | :---: |
| problem size $N$ | 1 second | 1 hour | 1 month | 1 century |
| $\lg N$ | $10^{300000}$ | $10^{1000000000}$ | $10^{8 \cdot 10^{11}}$ | $10^{9 \cdot 10^{14}}$ |
| $N$ | $10^{6}$ | $3.6 \cdot 10^{9}$ | $2.7 \cdot 10^{12}$ | $3.2 \cdot 10^{15}$ |
| $N \lg N$ | 63000 | $1.3 \cdot 10^{8}$ | $7.4 \cdot 10^{10}$ | $6.9 \cdot 10^{13}$ |
| $N^{2}$ | 1000 | 60000 | $1.6 \cdot 10^{6}$ | $5.6 \cdot 10^{7}$ |
| $N^{3}$ | 100 | 1500 | 14000 | 150000 |
| $2^{N}$ | 20 | 32 | 41 | 51 |

## Why It Matters

- Computer scientists often talk as if constant factors didn't matter at all, only the difference of $\Theta(N)$ vs. $\Theta\left(N^{2}\right)$.
- In reality they do, but we still have a point: at some point, constants get swamped.

| $n$ | $16 \lg n$ | $\sqrt{n}$ | $n$ | $n \lg n$ | $n^{2}$ | $n^{3}$ | $2^{n}$ |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 2 | 16 | 1.4 | 2 | 2 | 4 | 8 | 4 |
| 4 | 32 | 2 | 4 | 8 | 16 | 64 | 16 |
| 8 | 48 | 2.8 | 8 | 24 | 64 | 512 | 256 |
| 16 | 64 | 4 | 16 | 64 | 256 | 4,096 | 65,636 |
| 32 | 80 | 5.7 | 32 | 160 | 1024 | 32,768 | $4.2 \times 10^{9}$ |
| 64 | 96 | 8 | 64 | 384 | 4,096 | 262,144 | $1.8 \times 10^{19}$ |
| 128 | 112 | 11 | 128 | 896 | 16,384 | $2.1 \times 10^{9}$ | $3.4 \times 10^{38}$ |
| $\vdots$ | $\vdots$ | $\vdots$ | $\vdots$ | $\vdots$ | $\vdots$ | $\vdots$ | $\vdots$ |
| 1,024 | 160 | 32 | 1,024 | 10,240 | $1.0 \times 10^{6}$ | $1.1 \times 10^{9}$ | $1.8 \times 10^{308}$ |
| $\vdots$ | $\vdots$ | $\vdots$ | $\vdots$ | $\vdots$ | $\vdots$ | $\vdots$ | $\vdots$ |
| $2^{20}$ | 320 | 1024 | $1.0 \times 10^{6}$ | $2.1 \times 10^{7}$ | $1.1 \times 10^{12}$ | $1.2 \times 10^{18}$ | $6.7 \times 10^{315,652}$ |

## Effect of Nested Loops

- Nested loops often lead to polynomial bounds:

```
for (int i = 0; i < A.length; i += 1)
    for (int j = 0; j < A.length; j += 1)
        if (i != j && A[i] == A[j])
            return true
return false;
```

- Clearly, time is $O\left(N^{2}\right)$, where $N=$ A.length. Worst-case time is $\Theta\left(N^{2}\right)$.
- Loop is inefficient though:

$$
\begin{aligned}
& \text { for (int } i=0 ; i<A . \text { length; } i+=1 \text { ) } \\
& \text { for (int } j=i+1 ; j<A . l e n g t h ; j+=1) \\
& \text { if (A[i] ==A[j]) return true; } \\
& \text { return false; }
\end{aligned}
$$

- Now worst-case time is proportional to

$$
N-1+N-2+\ldots+1=N(N-1) / 2 \in \Theta\left(N^{2}\right)
$$

(so asymptotic time unchanged by the constant factor).
/** True X iff is an element of $\mathrm{S}[\mathrm{L}$. . U]. Assumes

* S in ascending order, $0<=\mathrm{L}<=\mathrm{U}-1<$ S.length. */
boolean isIn (String X, String[] S, int L, int U) \{
if (L > U) return false;
int $M=(L+U) / 2$;
int direct $=\mathrm{X}$.compareTo ( $\mathrm{S}[\mathrm{M}]$ );
if (direct < 0 ) return isIn (X, S, L, M-1);
else if (direct > 0) return isIn (X, S, M+1, U);
else return true;
\}
- Here, worst-case time, $C(D)$, (as measured by \# of string comparisons), depends on size $D=U-L+1$.
- We eliminate $S[M]$ from consideration each time and look at half the rest. Assume $D=2^{k}-1$ for simplicity, so:

$$
\begin{aligned}
C(D) & = \begin{cases}0, & \text { if } D \leq 0, \\
1+C((D-1) / 2), & \text { if } D>0 .\end{cases} \\
& =\underbrace{1+1+\ldots+1}_{k}+0 \\
& =k=\lceil\lg D\rceil \in \Theta(\lg D)
\end{aligned}
$$

## Recursion and Recurrences: Fast Growth

- Silly example of recursion:
/** True iff X is a substring of $\mathrm{S} * /$
boolean occurs (String S, String X) \{
if (S.equals (X)) return true;
if (S.length () <= X.length ()) return false;
return
occurs (S.substring (1), X) ||
occurs (S.substring (0, S.length ()-1), X);
\}
- In the worst case, both recursive calls happen.
- Consider a fixed size for X, say $N_{0}$.
- Define $C(N)$ to be the worst-case cost of occurs(S,X) for S of length $N$, measured in \# of calls to occurs. Then

$$
C(N)= \begin{cases}1, & \text { if } N \leq N_{0} \\ 2 C(N-1) & \text { if } N>N_{0}\end{cases}
$$

- So $C(N)$ grows exponentially:

$$
C(N)=2 C(N-1)=2 \cdot 2 C(N-2)=\ldots=\underbrace{2 \cdot 2 \cdots 2 \cdot 1=2^{N-N_{0}} \in \Theta\left(2^{N}\right) \text { ) } n(N)}_{N-N_{0}}
$$

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## Another Typical Pattern: Merge Sort

List sort (List L) \{
if (L.length () < 2) return L;
Split L into L0 and L1 of about equal size; LO = sort (LO); L1 = sort (L1); return Merge of L0 and L1 \}

Merge ("combine into a single, ordered list") takes time proportional to size of its result.

- Assuming that size of L is $N=2^{k}$, worst-case cost function, $C(N)$, counting just merge time ( $\propto \#$ items merged):

$$
\begin{aligned}
C(N) & = \begin{cases}1, & \text { if } N<2 ; \\
2 C(N / 2)+N, & \text { if } N \geq 2 .\end{cases} \\
& =2(2 C(N / 4)+N / 2)+N \\
& =4 C(N / 4)+N+N \\
& =8 C(N / 8)+N+N+N \\
& =N \cdot 1+\underbrace{N+N+N}_{k=\lg N} \\
& =N+N \lg N \in \Theta(N \lg N)
\end{aligned}
$$

- In general, $\Theta(N \lg N)$ for arbitrary $N$ (not just $2^{k}$ ).


## Amortization: Expanding Vectors

- When using array for expanding sequence, best to double size of array to grow it. Here's why.
- If array is size $s$, doubling its size and moving $s$ elements to the new array takes time $\propto 2 s$.
- Cost of inserting $N$ items into array, doubling size as needed, starting with array size 1:

| To Insert | Resizing | Cumulative | Resizing Cost | Array Size |
| :---: | :---: | :---: | :---: | :---: |
| Item \# | Cost | Cost | per Item | After Insertions |
| 1 | 0 | 0 | 0 | 1 |
| 2 | 2 | 2 | 1 | 2 |
| 3 to 4 | 4 | 6 | 1.5 | 4 |
| 5 to 8 | 8 | 14 | 1.75 | 8 |
| $\vdots$ | $\vdots$ | $\vdots$ | $\vdots$ | $\vdots$ |
| $2^{m}+1$ to $2^{m+1}$ | $2^{m+1}$ | $2^{m+2}-2$ | $\approx 2$ | $2^{m+1}$ |

- If we spread out (amortize) the cost of resizing, we average about 2 time units on each item: "amortized insertion time is 2 units."
- So even though worst-case time for adding one element to array of $N$ elements is $2 N$, time to add $N$ elements is $\Theta(N)$, not $\Theta\left(N^{2}\right)$.

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