61A LECTURE 29 – USER INTERFACES

Steven Tang and Eric Tzeng August 13, 2013

Announcements

- Tons of office hours this week
- Information page for final is up
- hw14 is out! Due Wednesday at 11:59pm
- Review session in lecture tomorrow!
- Almost at the end...



Alan Kay

- One of the fathers of object-oriented programming
 - Someone had to invent the ideas we talk about in this class! Architect of windowing graphical user interfaces (GUIs)
- Steve Jobs visited Kay's lab at Xerox Corporation's Palo Alto Research Center (PARC)
 - Influenced many ideas that Jobs had
- Conceived the Dynabook concept, which defined the conceptual basics for laptop and tablet computers and E-books
 - http://www.tomshardware.com/news/alan-kay-steve-jobs-ipadiphone,10209.html
 - Is the iPad a realization of the "Dynabook", conceived 40 years ago?

Modern GUIs

- Most of us have grown up with GUIs, so we tend to take everything for granted
- Today's video is a 61A tradition that dives into parts of the history of designing user interfaces
- Sit back, relax...
 - Please be respectful and don't overuse your laptops!

A few closing thoughts

- History is important! The computer and its user interface aren't just "magic"
- UI evolves over time; new ideas pop up as technology shifts.
 - Today: Touch-screen is the current "hot" interface!
- Apple owes much of its success to the ideas developed at Kay's lab at Xerox PARC, especially the idea of GUIs
 - But... is Kay satisfied with Apple today?
 - http://tech.fortune.cnn.com/2013/04/03/alan-kay-rips-apple/