



CS61A Lecture 7

Amir Kamil
UC Berkeley
February 6, 2013

Announcements



- HW3 out, due Tuesday at 7pm
- Midterm next Wednesday at 7pm
 - Keep an eye out for your assigned location
 - Old exams posted soon
 - Review sessions
 - Saturday 2-4pm in TBA
 - Extend office hours Sunday 11-3pm in TBA
 - HKN review session Sunday 3-6pm in 145 Dwinelle
- Environment diagram handout on website
- Code review system online
 - See Piazza post for details

How to Draw an Environment Diagram



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When defining a function:

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Create a function value with signature
<name>(<formal parameters>)

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Bind <name> to the function value in the first frame of the current environment

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When calling a function:

1. Add a local frame labeled with the <name> of the function
2. If the function has a parent label, copy it to this frame
3. Bind the <formal parameters> to the arguments in this frame
4. Execute the body of the function in the environment that starts with this frame

Environment for Function Composition



Example: <http://goo.gl/5zcug>

Environment for Function Composition



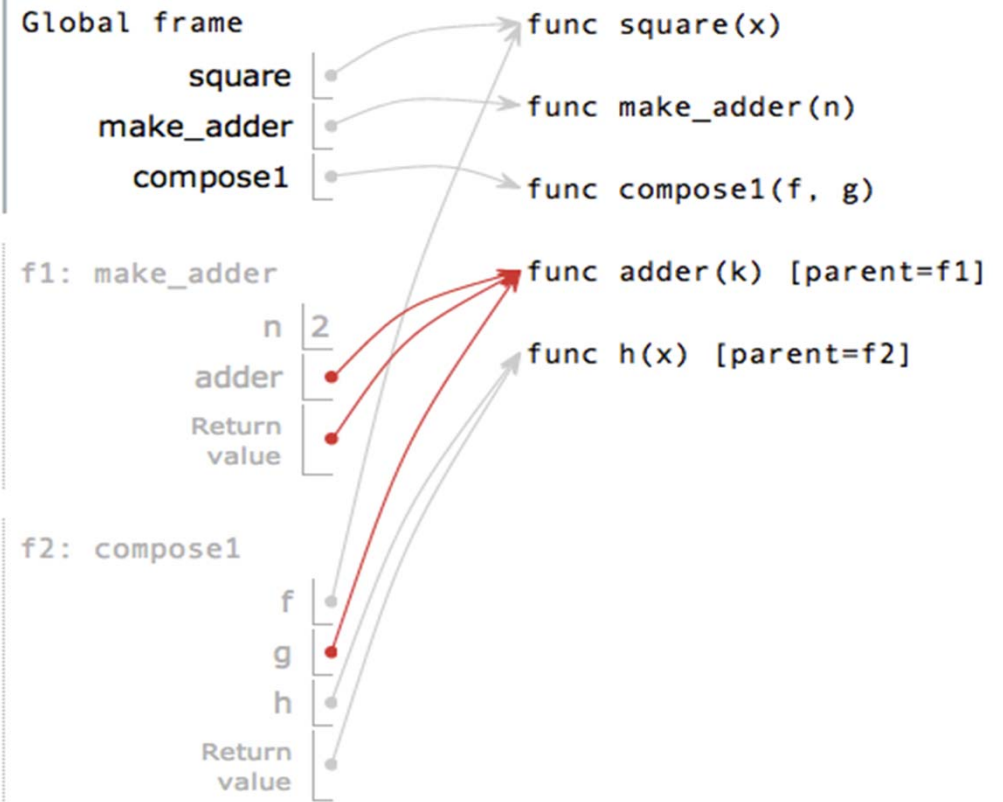
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2     return x * x  
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9 def compose1(f, g):  
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14 compose1(square, make_adder(2))(3)
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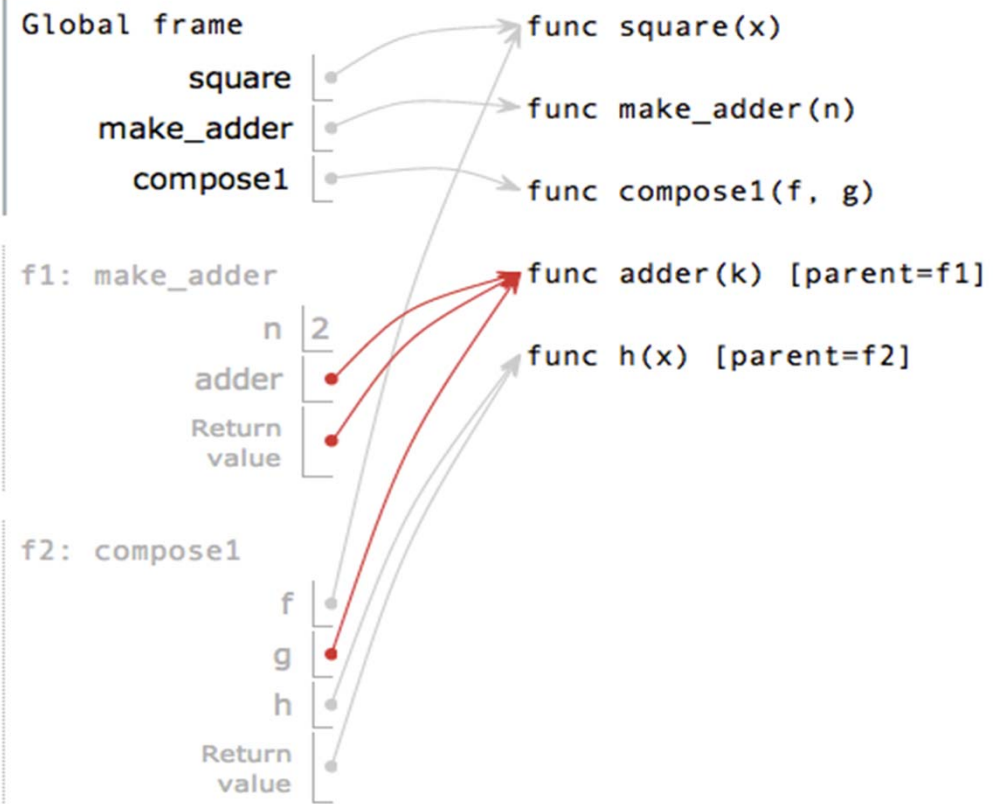
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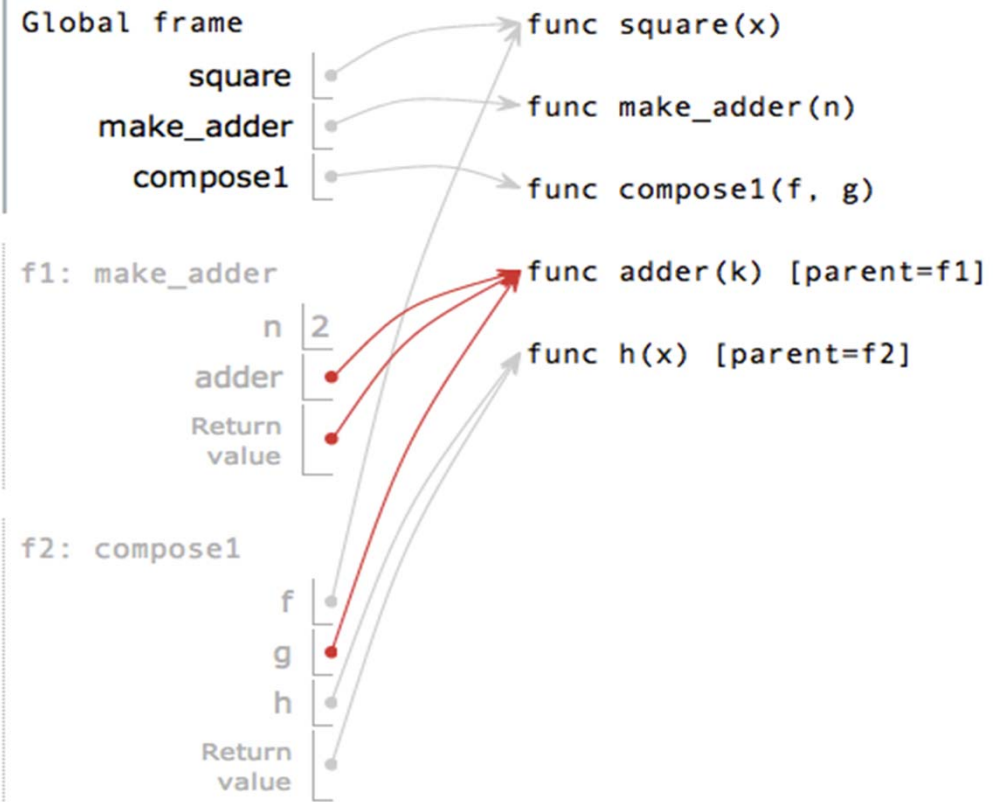


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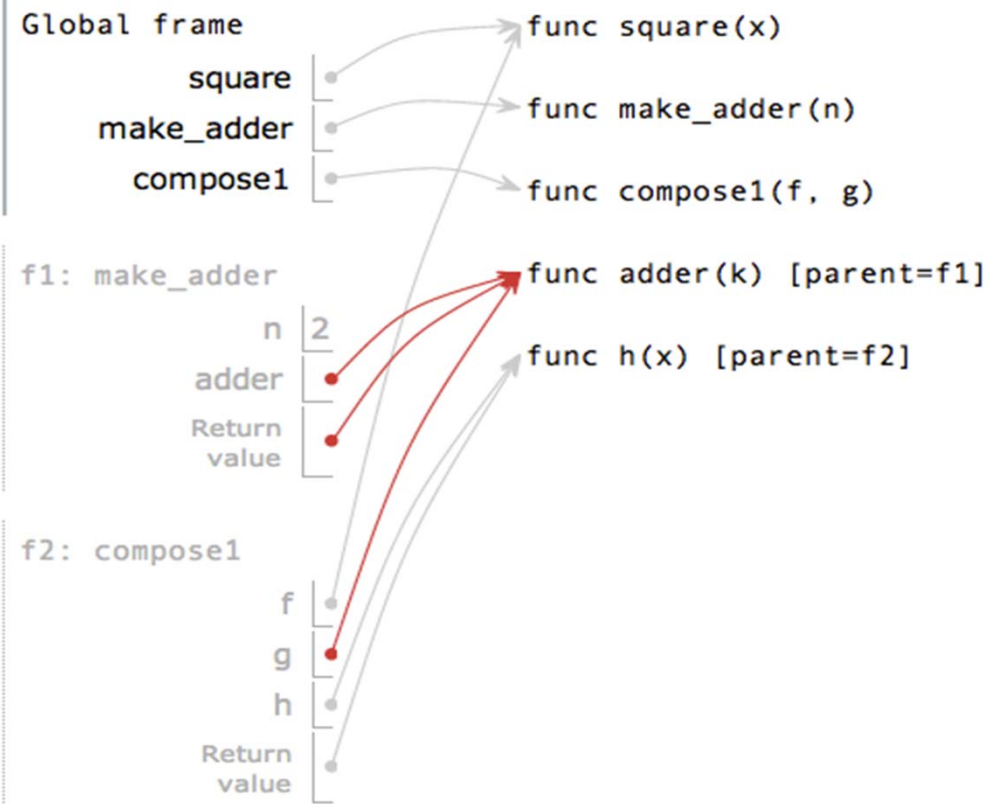


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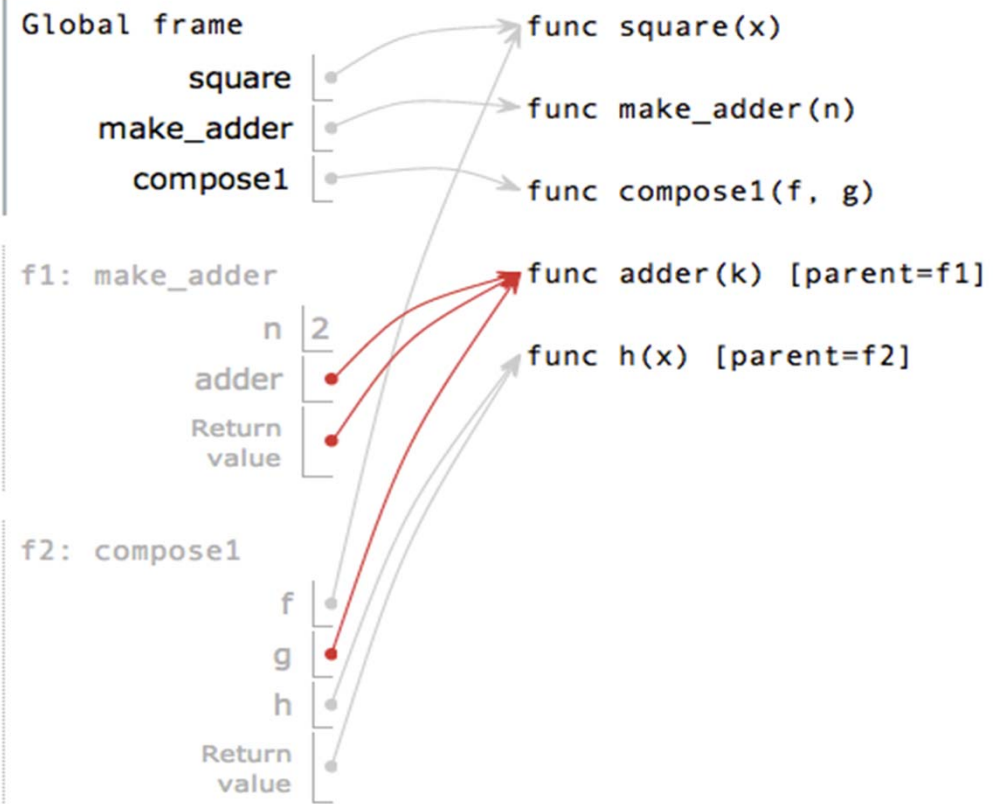


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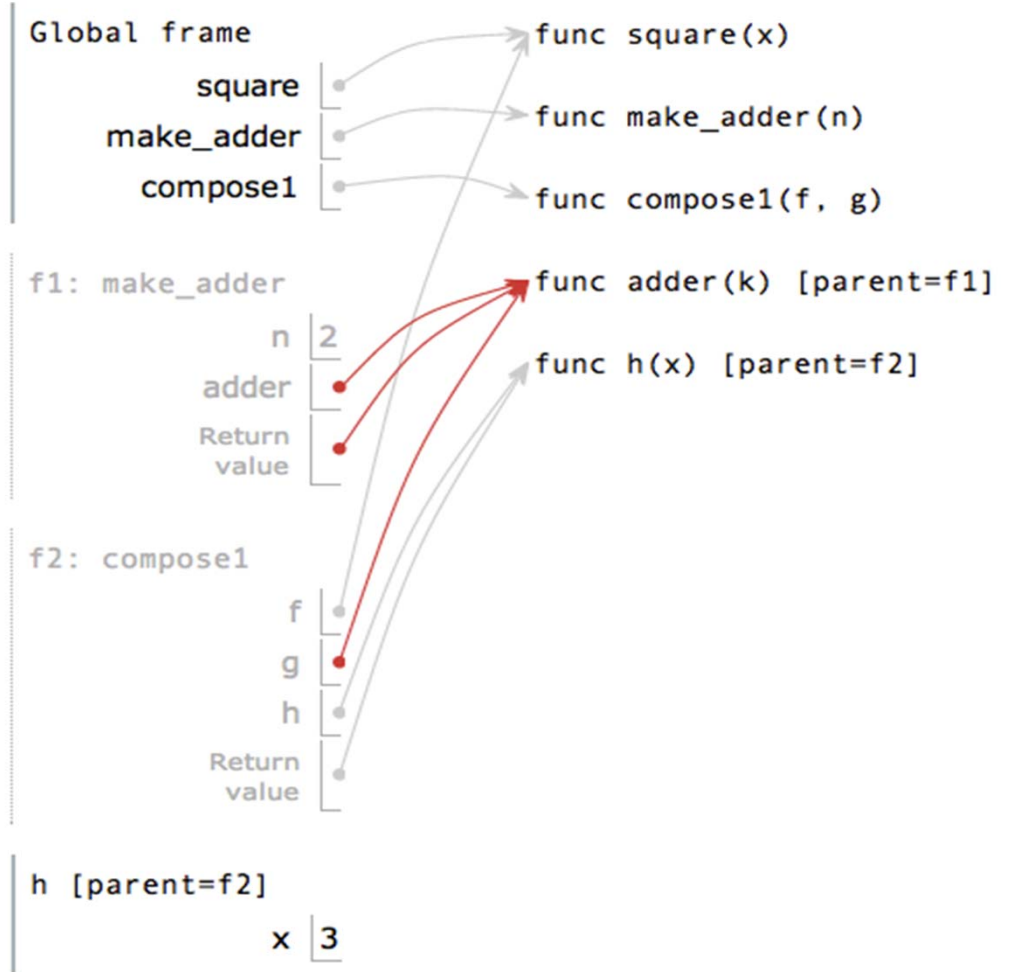


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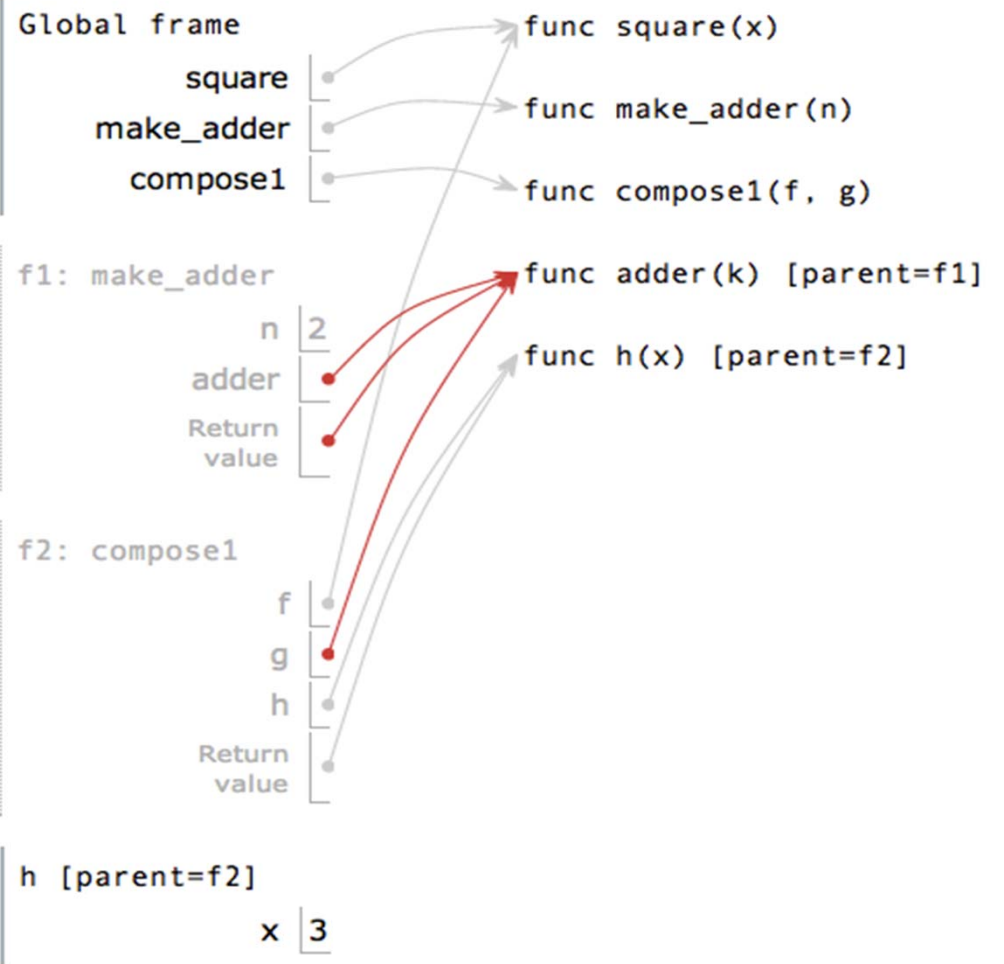


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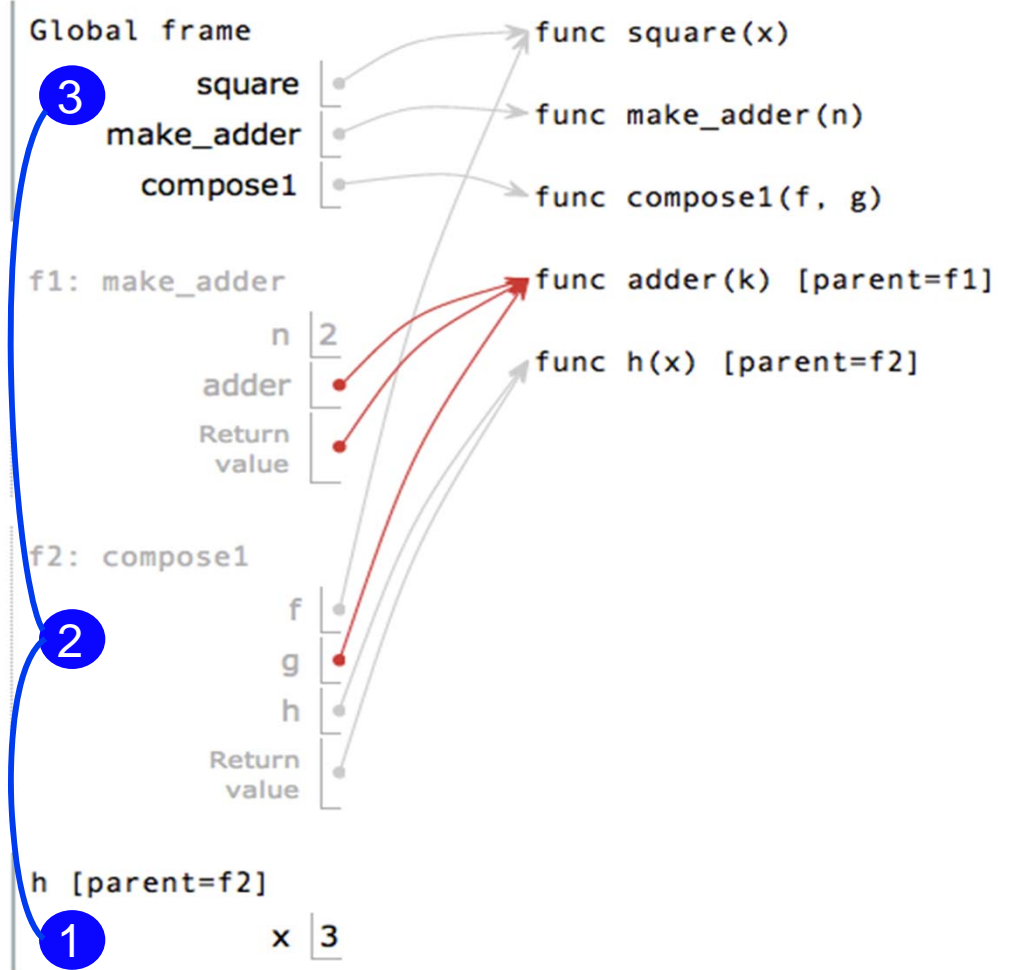


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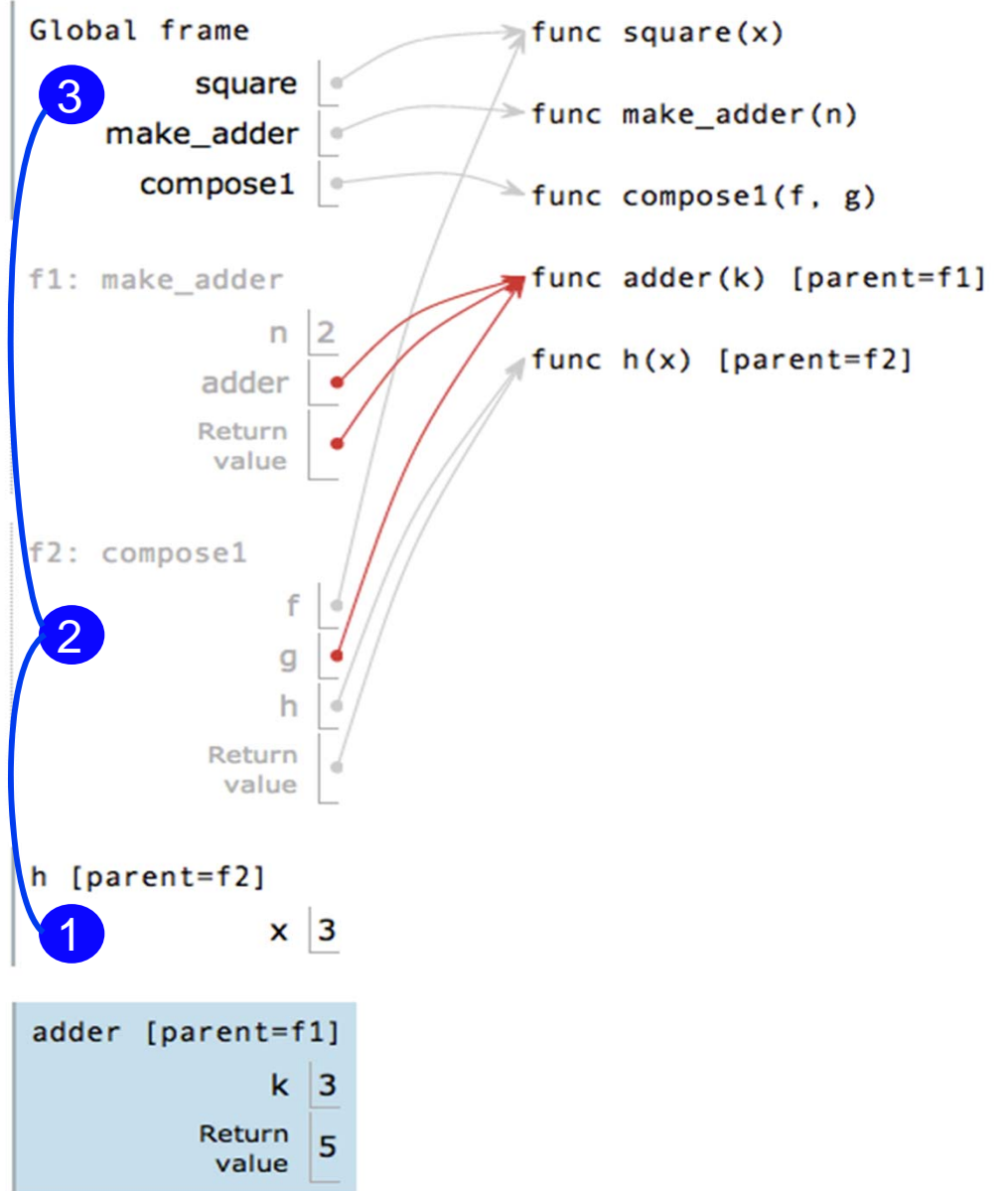


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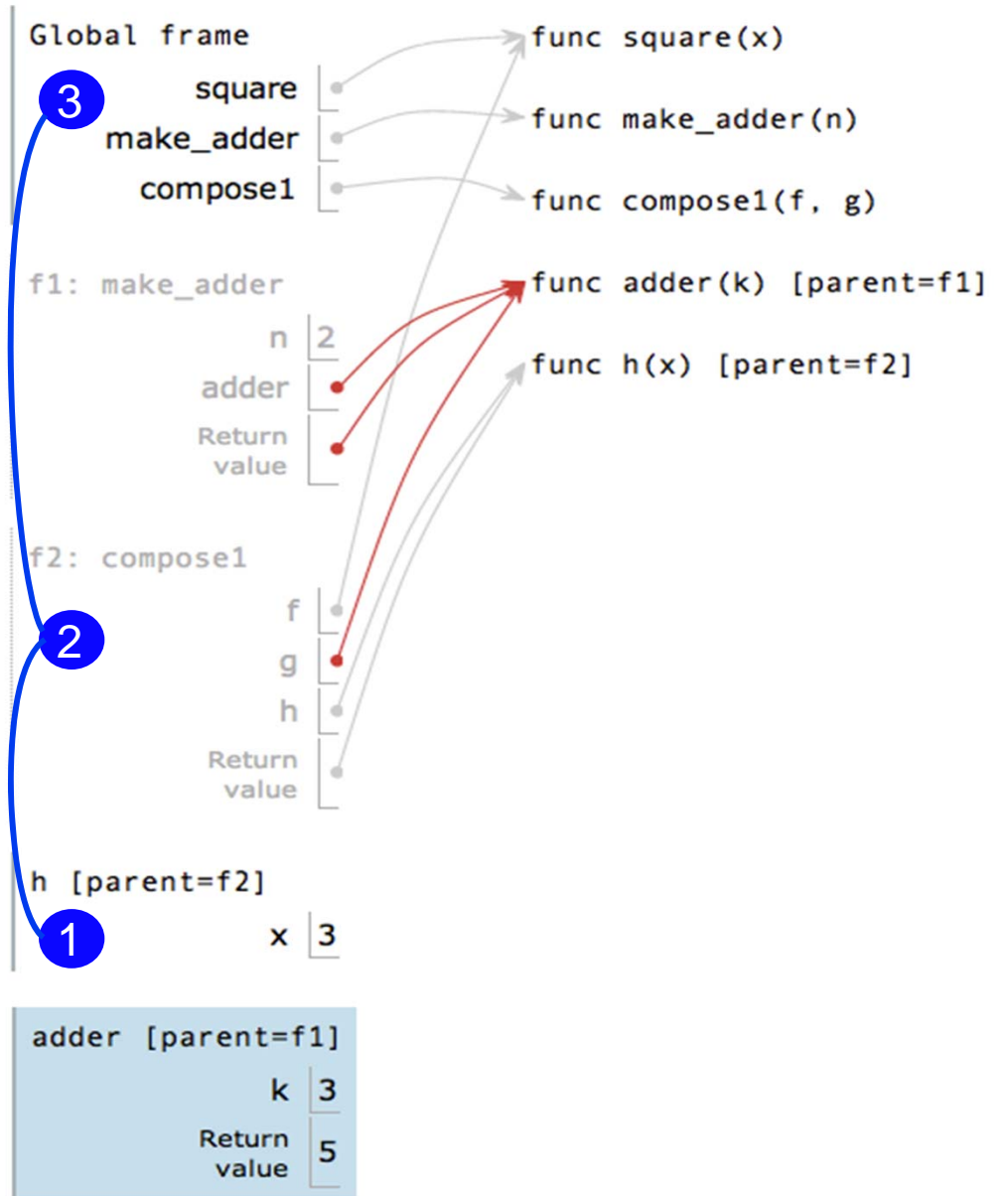
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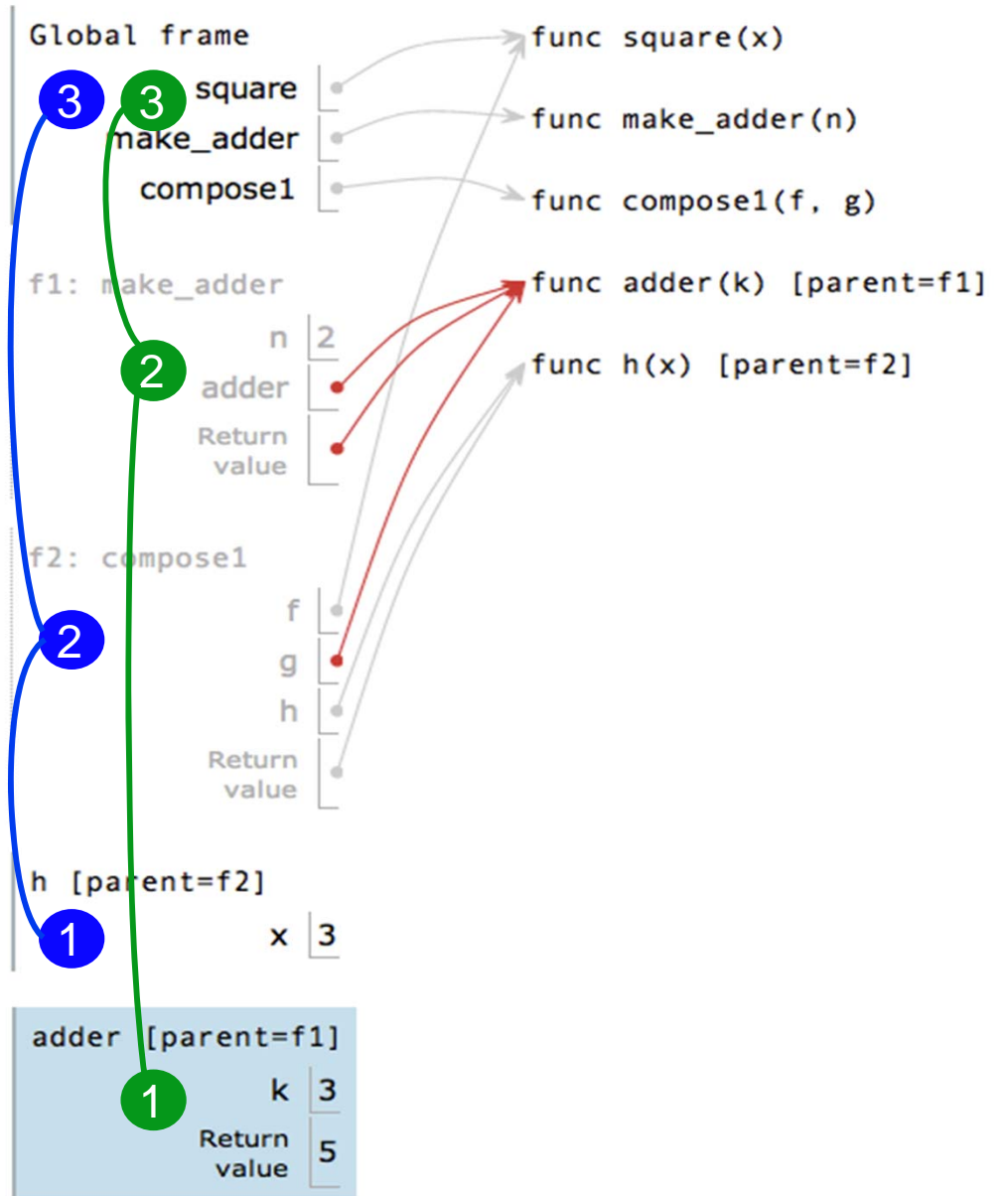
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Lambda Expressions



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Lambda expressions are rare in Python, but important in general

Evaluation of Lambda vs. Def



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Execution procedure for def statements:

Evaluation of Lambda vs. Def



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1. Create a function value with signature
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Lambda vs. Def Statements



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Both create a function with the same arguments & behavior

Lambda vs. Def Statements



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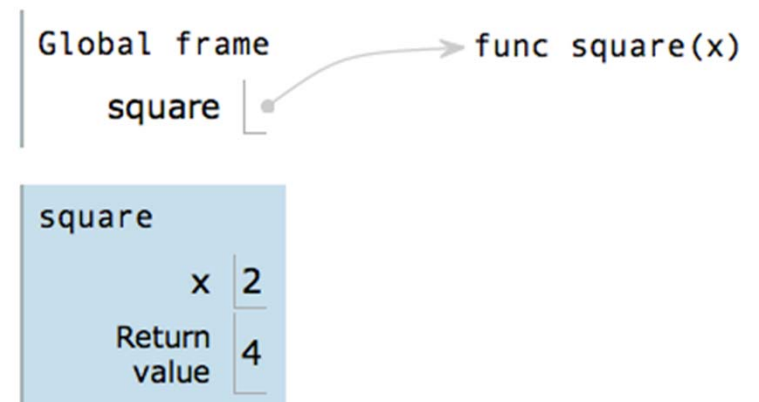
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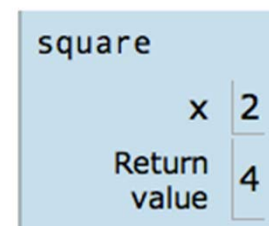
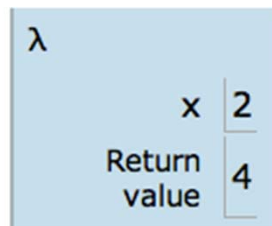
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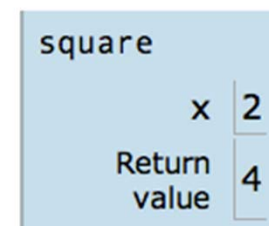
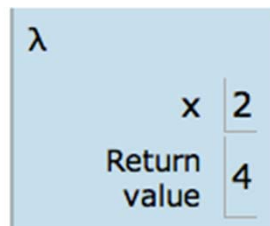
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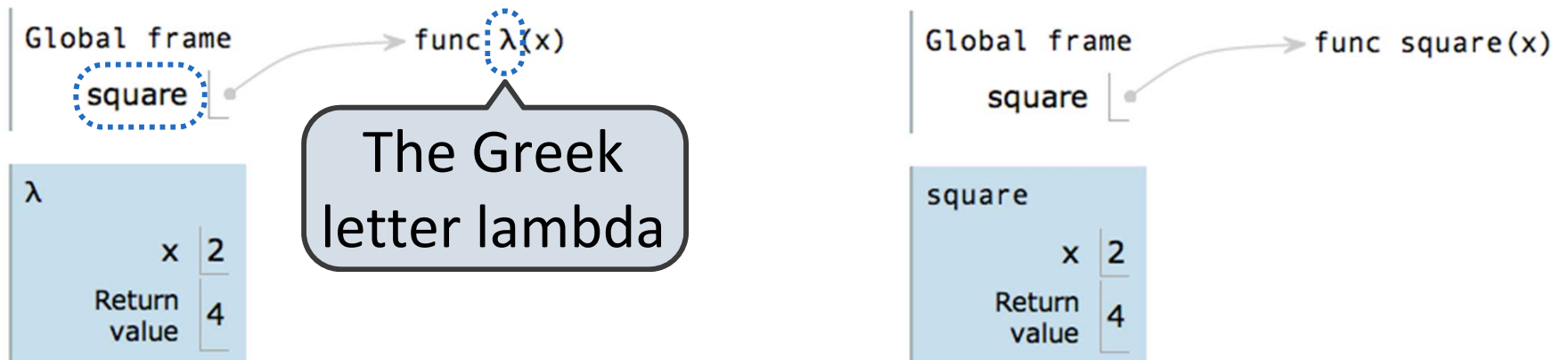
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Newton's Method Background



Finds approximations to zeroes of differentiable functions

Newton's Method Background



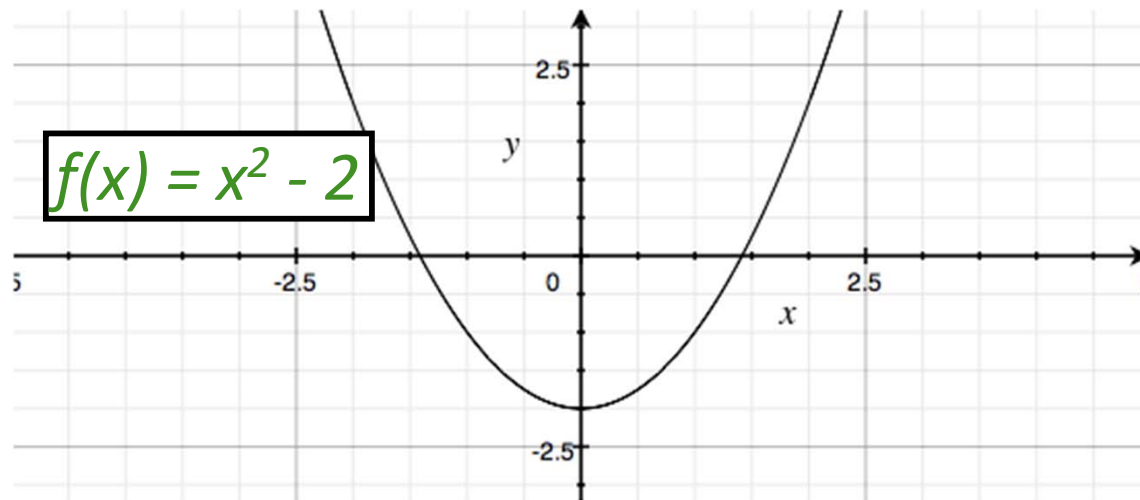
Finds approximations to zeroes of differentiable functions

$$f(x) = x^2 - 2$$

Newton's Method Background



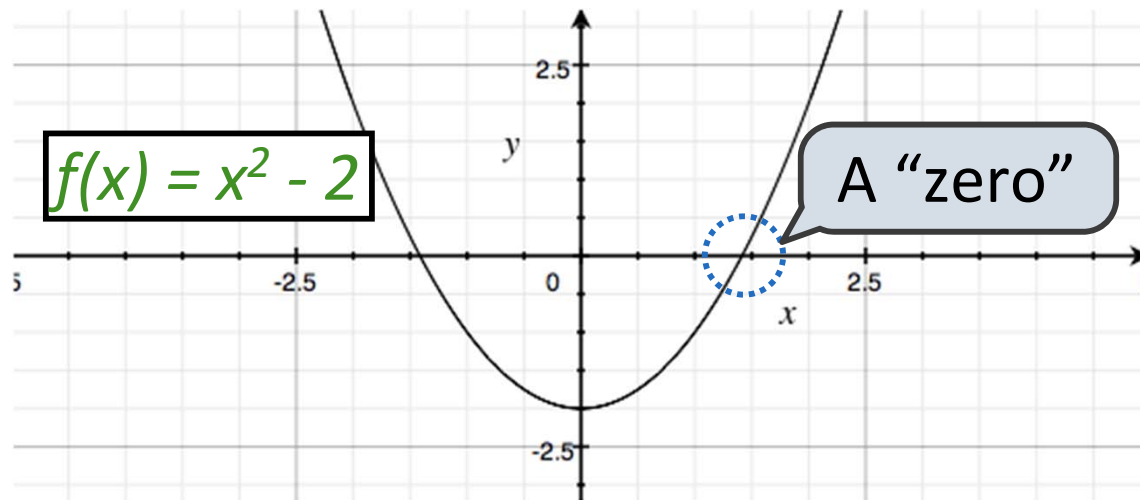
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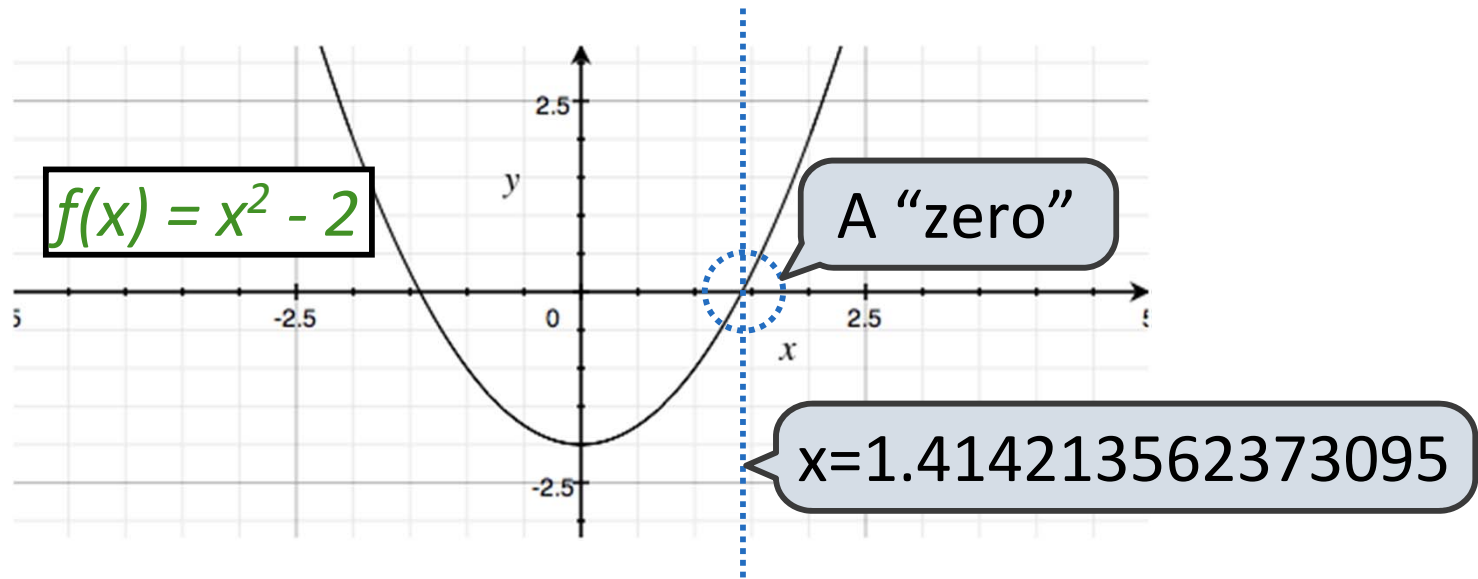
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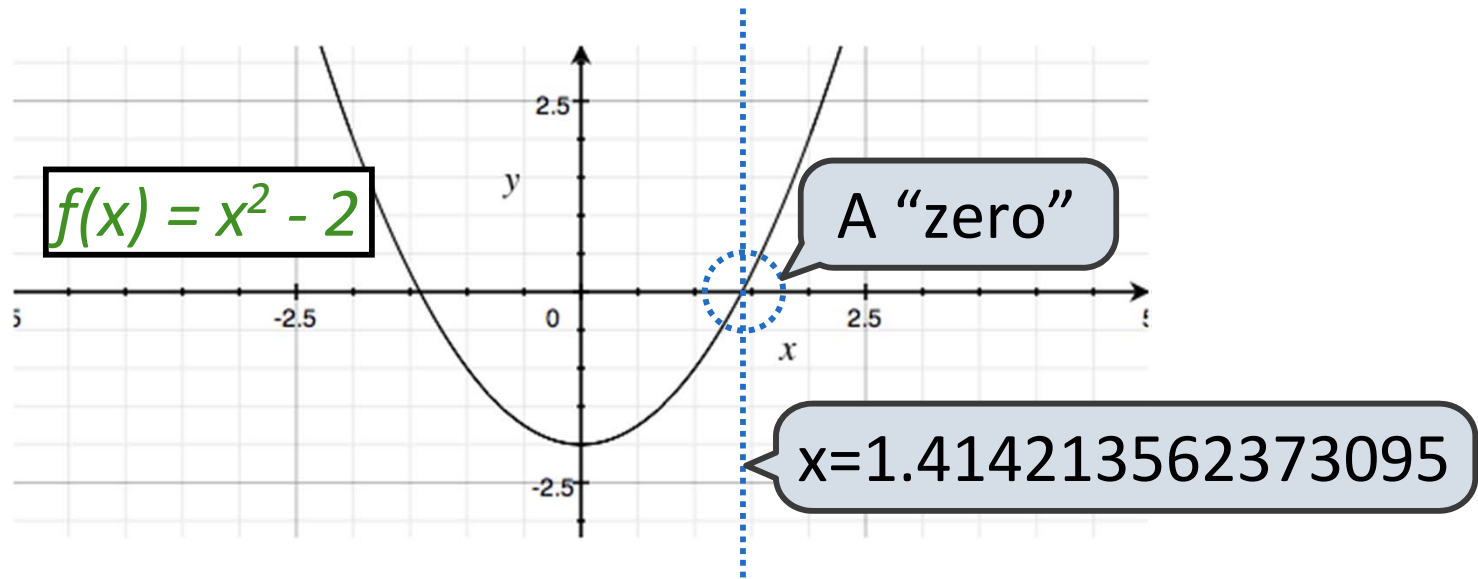
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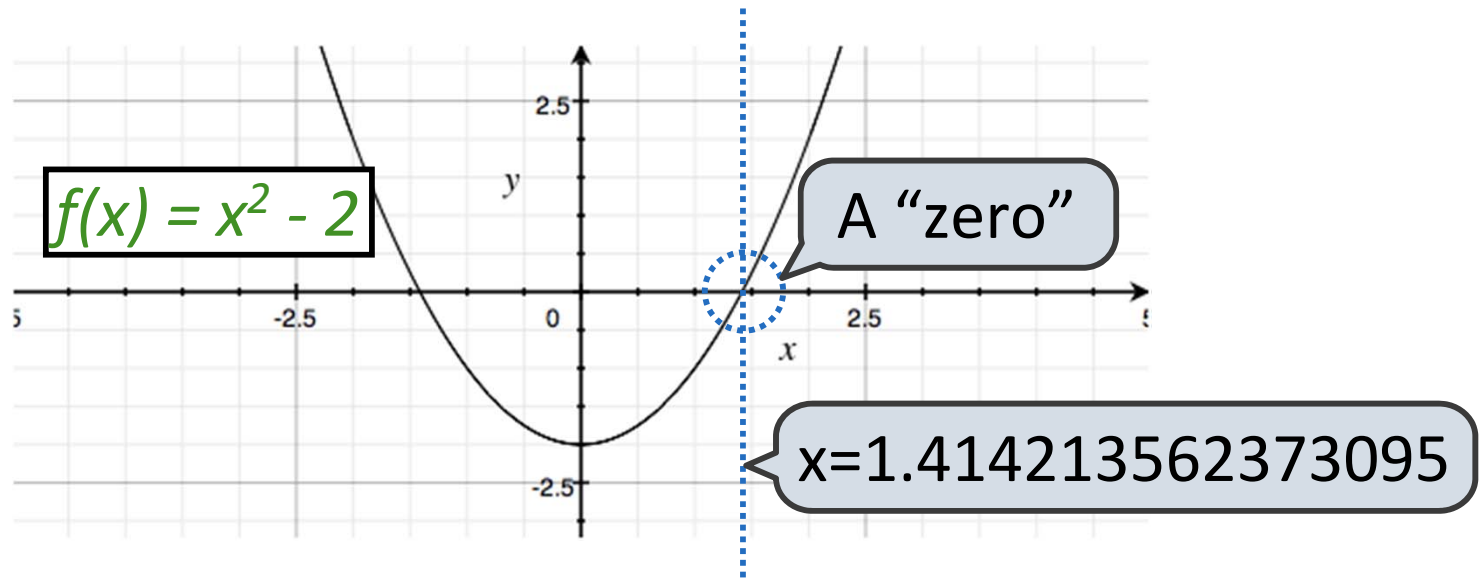


Application: a method for (approximately) computing square roots, using only basic arithmetic.

Newton's Method Background



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Application: a method for (approximately) computing square roots, using only basic arithmetic.

The positive zero of $f(x) = x^2 - a$ is \sqrt{a}

Newton's Method

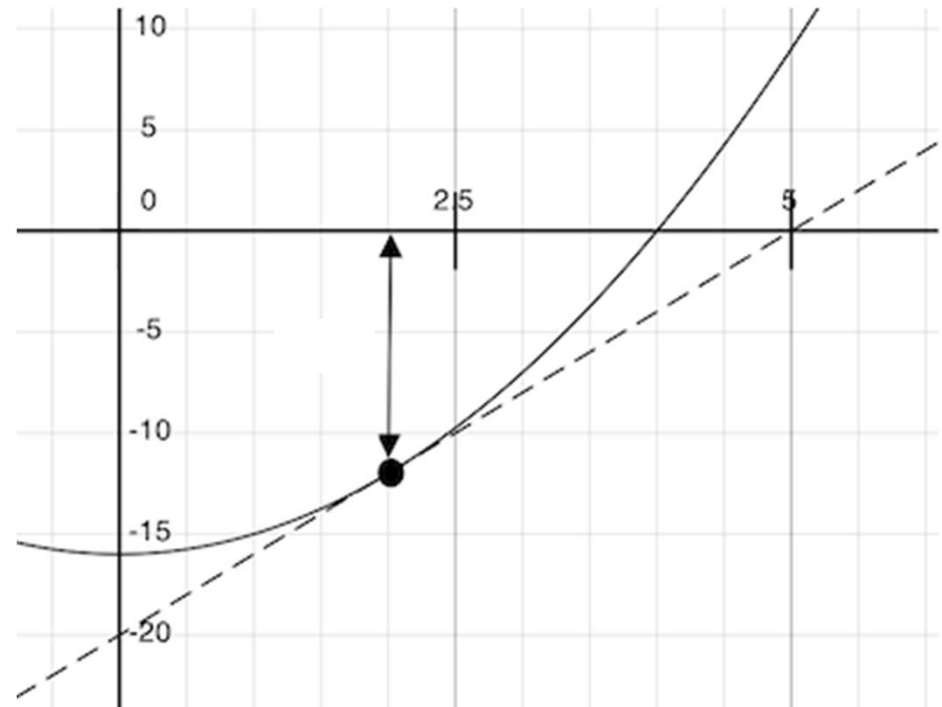


Begin with a function f and
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Newton's Method



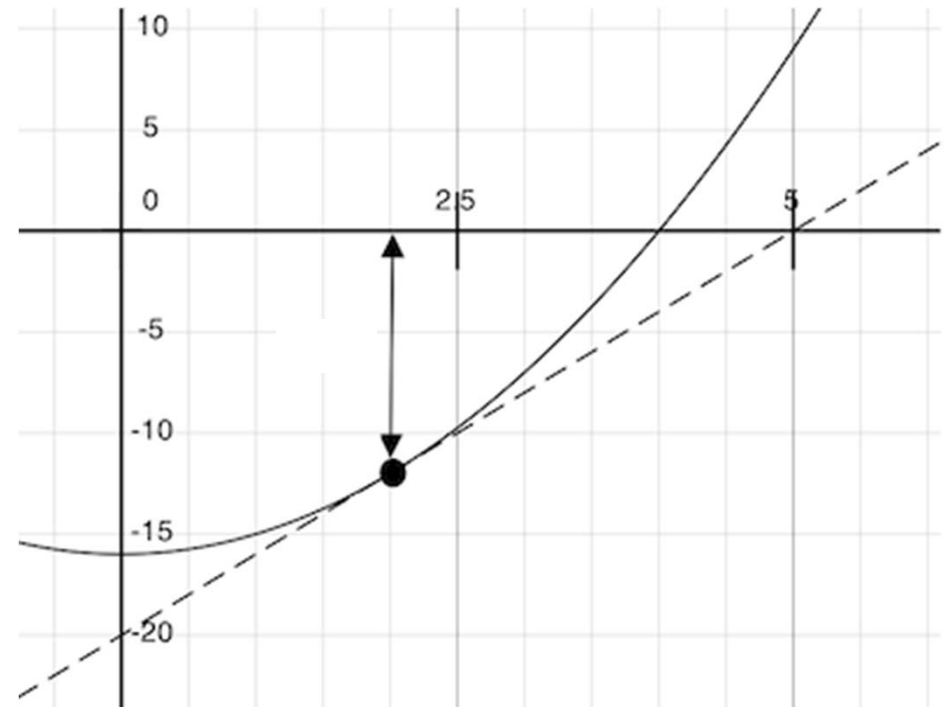
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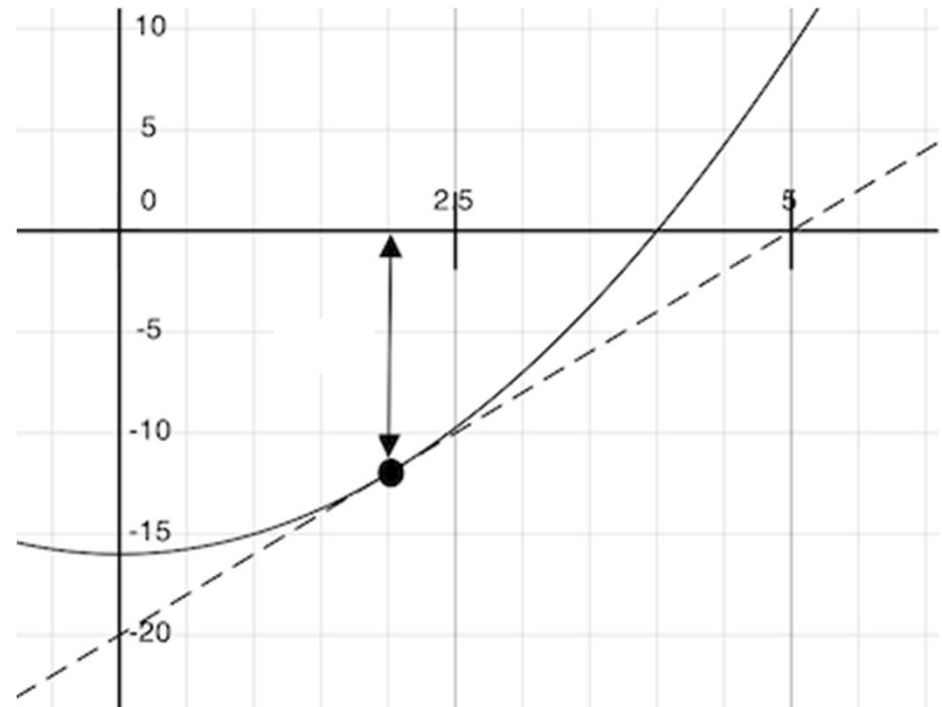


Compute the value of f at the guess: $f(x)$

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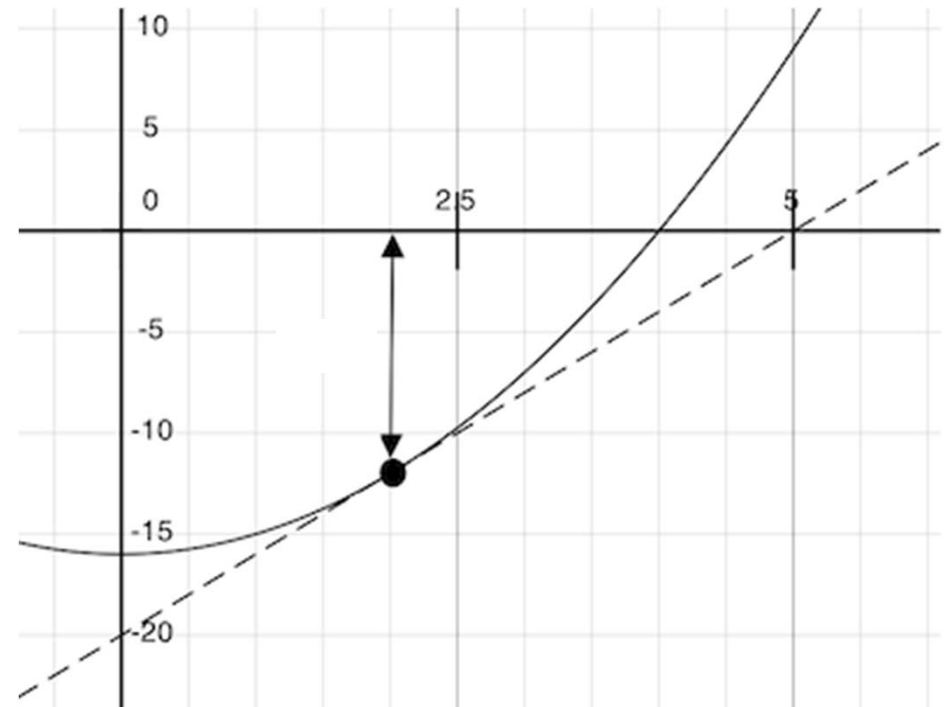
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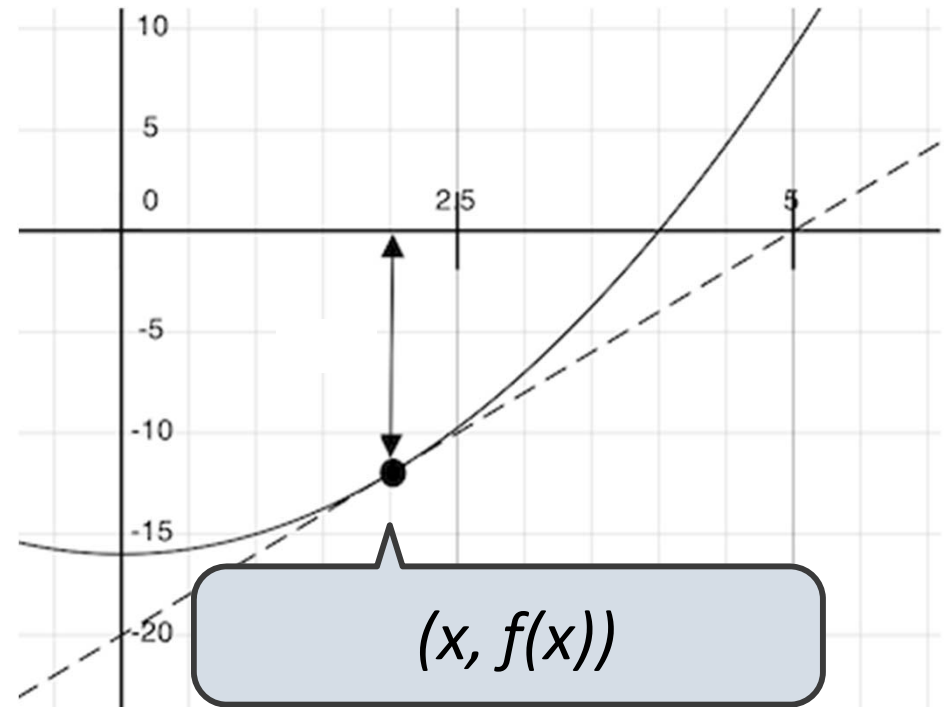
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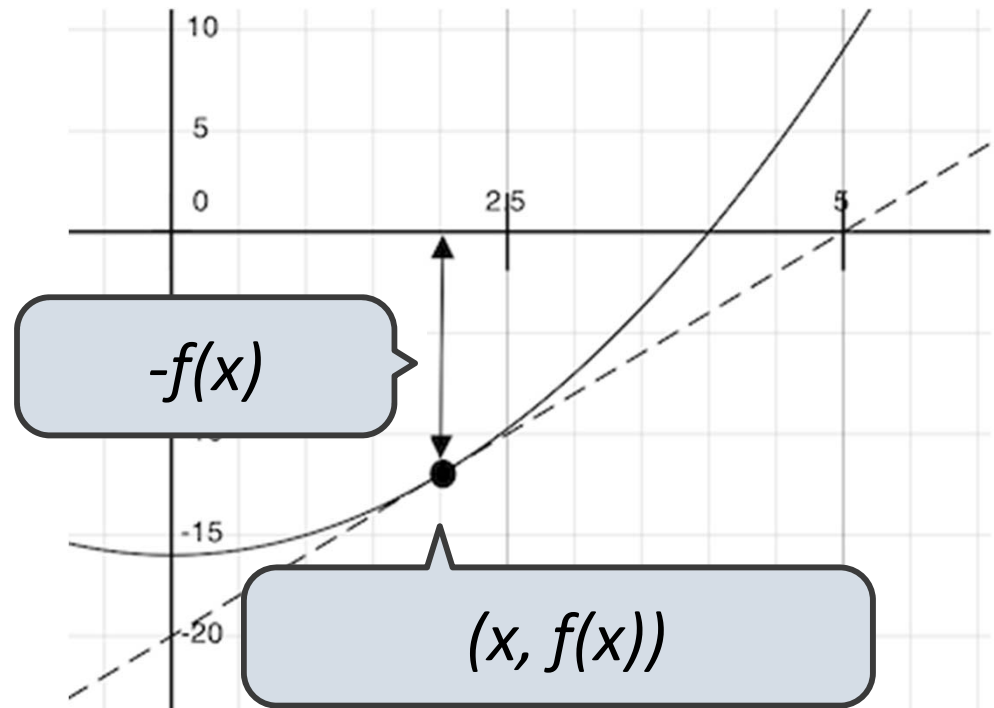
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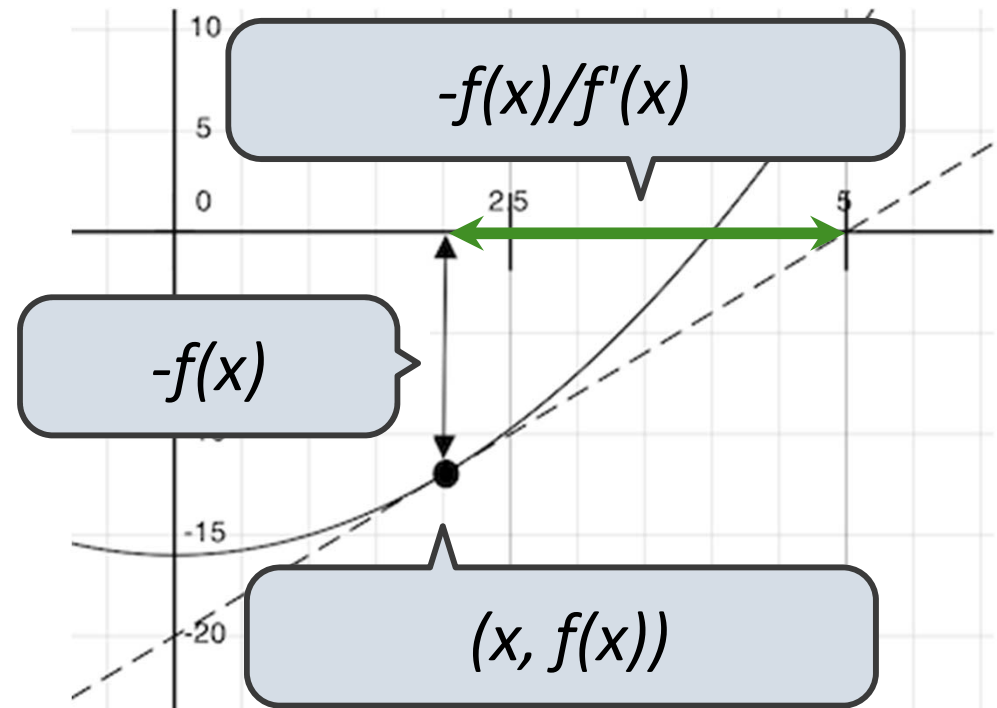
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Begin with a function f and an initial guess x



Compute the value of f at the guess: $f(x)$

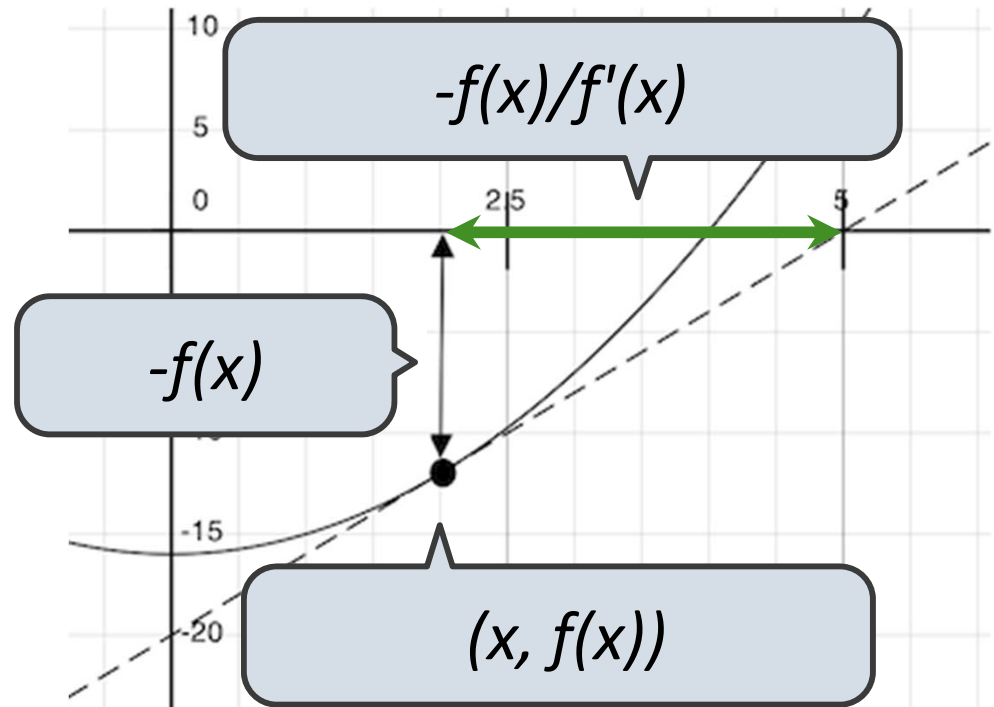
Compute the derivative of f at the guess: $f'(x)$

Update guess to be: $x - \frac{f(x)}{f'(x)}$

Newton's Method



Begin with a function f and an initial guess x



Compute the value of f at the guess: $f(x)$

Compute the derivative of f at the guess: $f'(x)$

Update guess to be: $x - \frac{f(x)}{f'(x)}$

Using Newton's Method



Using Newton's Method



How to find the **square root** of 2?

Using Newton's Method



How to find the **square root** of 2?

```
>>> f = lambda x: x*x - 2
>>> find_zero(f)
1.4142135623730951
```


Using Newton's Method



How to find the **square root** of 2?

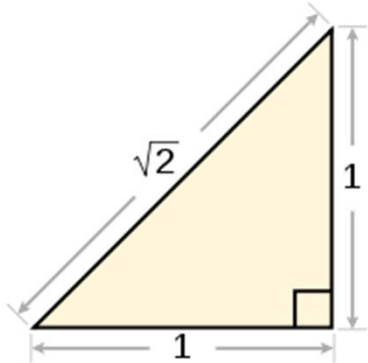
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1.4142135623730951
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$$f(x) = x^2 - 2$$

Using Newton's Method



How to find the **square root** of 2?



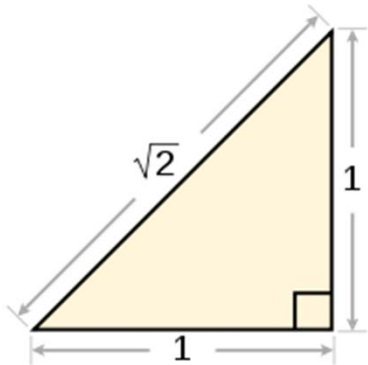
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Using Newton's Method



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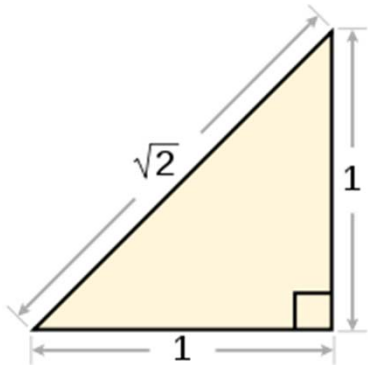
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How to find the **log base 2** of 1024?

Using Newton's Method



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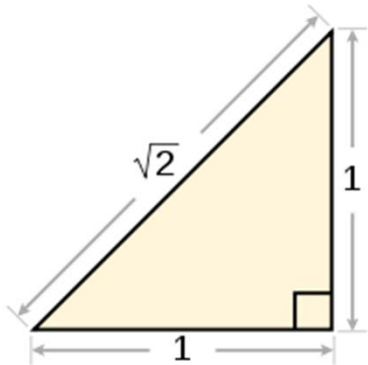
How to find the **log base 2** of 1024?

```
>>> g = lambda x: pow(2, x) - 1024
>>> find_zero(g)
10.0
```

Using Newton's Method



How to find the **square root** of 2?



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>>> f = lambda x: x*x - 2
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1.4142135623730951
```

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How to find the **log base 2** of 1024?

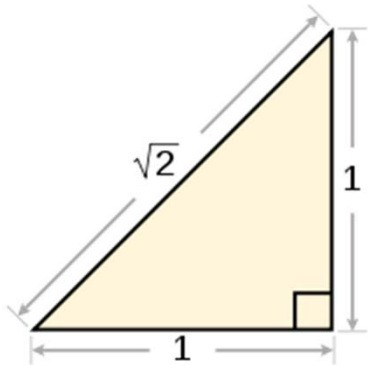
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Using Newton's Method



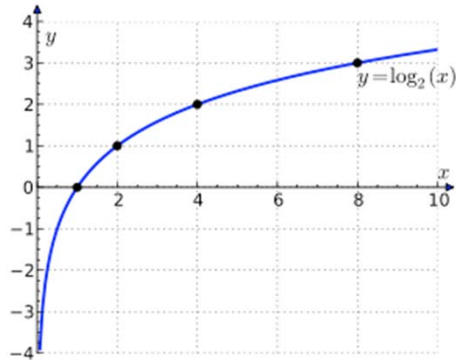
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Special Case: Square Roots



Special Case: Square Roots



How to compute `square_root(a)`

Idea: Iteratively refine a guess x about the square root of a

Special Case: Square Roots



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Update:

Special Case: Square Roots



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$$x = \frac{x + \frac{a}{x}}{2}$$

Special Case: Square Roots

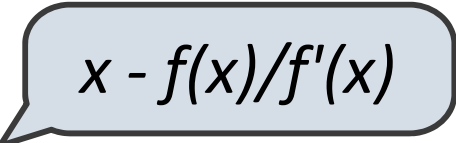


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A light blue rounded rectangular callout box with a pointer pointing to the fraction in the update equation.
$$x - f(x)/f'(x)$$

Special Case: Square Roots



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Babylonian Method

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Implementation questions:

Special Case: Square Roots



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Special Case: Square Roots



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Babylonian Method

Implementation questions:

What guess should start the computation?

How do we know when we are finished?

Special Case: Cube Roots



Special Case: Cube Roots



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Idea: Iteratively refine a guess x about the cube root of a

Special Case: Cube Roots



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Special Case: Cube Roots



How to compute `cube_root(a)`

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Update:
$$x = \frac{2x + \frac{a}{x^2}}{3}$$

Special Case: Cube Roots

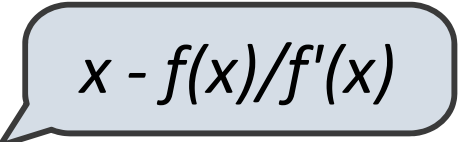


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$x - f(x)/f'(x)$

Special Case: Cube Roots



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Update: $x = \frac{2x + \frac{a}{x^2}}{3}$

A diagram illustrating the update formula for the cube root. The formula $x = \frac{2x + \frac{a}{x^2}}{3}$ is shown with the fraction circled in a blue dotted line. A speech bubble points to the fraction, containing the expression $x - f(x)/f'(x)$, which represents the Newton-Raphson iteration formula.

Implementation questions:

Special Case: Cube Roots



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The diagram shows the update formula $x = \frac{2x + \frac{a}{x^2}}{3}$ enclosed in a blue dotted circle. A speech bubble points to this circle, containing the expression $x - f(x)/f'(x)$, which represents the Newton-Raphson iteration formula.

Implementation questions:

What guess should start the computation?

Special Case: Cube Roots



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How do we know when we are finished?

Iterative Improvement



Iterative Improvement



First, identify common structure.

Iterative Improvement



First, identify common structure.

Then define a function that generalizes the procedure.

Iterative Improvement



First, identify common structure.

Then define a function that generalizes the procedure.

```
def iter_improve(update, done, guess=1, max_updates=1000):
    """Iteratively improve guess with update until done
    returns a true value.

    >>> iter_improve(golden_update, golden_test)
    1.618033988749895
    """
    k = 0
    while not done(guess) and k < max_updates:
        guess = update(guess)
        k = k + 1
    return guess
```

Newton's Method for nth Roots



Newton's Method for nth Roots



```
def nth_root_func_and_derivative(n, a):
    def root_func(x):
        return pow(x, n) - a
    def derivative(x):
        return n * pow(x, n-1)
    return root_func, derivative

def nth_root_newton(a, n):
    """Return the nth root of a.

    >>> nth_root_newton(8, 3)
    2.0
    """
    root_func, deriv = nth_root_func_and_derivative(n, a)
    def update(x):
        return x - root_func(x) / deriv(x)
    def done(x):
        return root_func(x) == 0
    return iter_improve(update, done)
```

Newton's Method for nth Roots



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$x - f(x)/f'(x)$

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$x - f(x)/f'(x)$

Definition of a function zero