61A Lecture 36

Friday, December 6

Announcements

•Homework 12 due Tuesday 12/10 @ 11:59pm.

All you have to do is vote on your favorite recursive art.

•29 review sessions next week! Come learn about the topics that interest you the most.

See <u>http://inst.eecs.berkeley.edu/~cs61a/fa13/exams/final.html</u> for the schedule.

• The final exam is on Friday 12/20 @ 11:30am in the RSF gym, emphasizing:

Higher-order functions

Sequences (tuples, lists, recursive lists, Scheme lists)

Non-local assignment and mutation

•Object-oriented programming

Recursion and recursive data

Iterators, generators, and streams

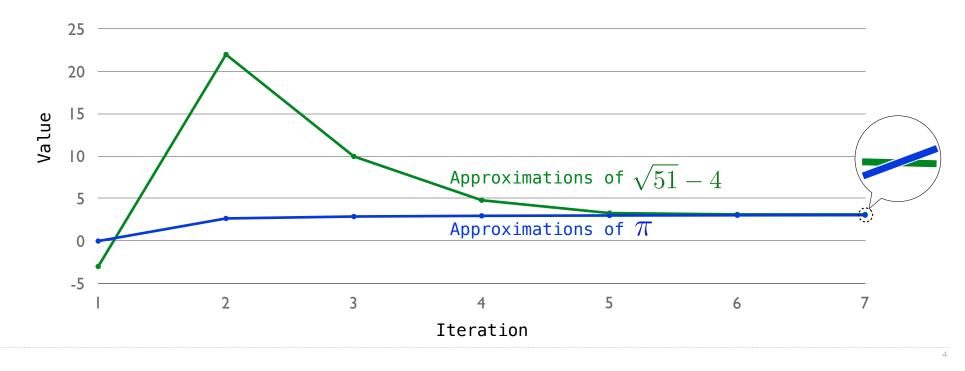
Implicit Sequences Example

Example: Numerical Approximations

Is
$$\sqrt{51}-4$$
 < π ?

No calculators/interpreters allowed!

Let's say we have a computer that can +, -, *, /. How do we answer this question?



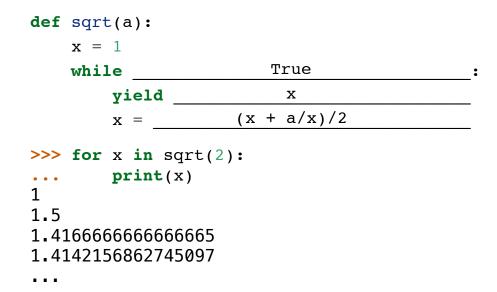
Approximating Square Roots

Is $\sqrt{51} - 4 < \pi$?

No calculators/interpreters allowed!

Let's say we have a computer that can +, -, *, /. How do we answer this question?

(A) A sequence of approximations (SoA) to **y** is an infinite sequence that converges to **y**. Implicitly define a SoA to \sqrt{a} .



How to compute square_root(a):

Idea: Iteratively refine a guess x about the square root of a.

$$x = \frac{x + \frac{a}{x}}{2}$$

From lecture 6

Approximating Pi

```
Is \sqrt{51} - 4 < \pi ?
```

```
def sqrt(a):
    x = 1
    while True:
        yield x
        x = (x + a/x)/2
```

(B) Define a sequence of approximations to π .

def pi():
 total, k = 0, 1
 while True:
 yield total
 total += 8/((4*k-3) * (4*k-1))

k += 1

$$\sum_{k=1}^{\infty} \frac{8}{(4k-3) \cdot (4k-1)} = \pi$$
 From lecture 4

```
>>> for x in pi():
    print(x)
0
2.66666666666666665
2.895238095238095
2.976046176046176
3.017071817071817
3.041839618929402
3.0584027659273314
```

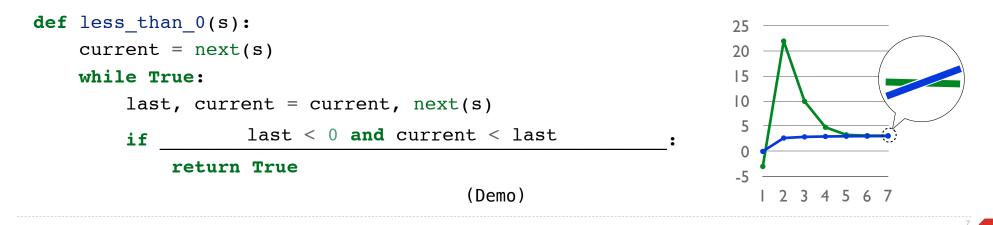
. . .

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Sequences of Approximation

	Is $\sqrt{51}\sqrt{51}-\pi \ll 0 \ll$	<pre>>>> a = subtract(sqrt(51), four()) >>> less_than_0(subtract(a, pi()))</pre>
<pre>def sqrt(a):</pre>	<pre>def pi():</pre>	<pre>def four():</pre>
$\mathbf{x} = 1$	total, $k = 0, 1$	while True:
while True:	while True:	yield 4
yield x	yield total	<pre>def subtract(x, y):</pre>
x = (x + a/x)/2	total $+= 8/((4*k-3))^{2}$	(4*k-1)) while True:
	k += 1	<pre>yield next(x)-next(y)</pre>

(C) Assume that s is a SoA to y and each element of s is closer to y than the last. Define less_than_0(s) that returns True if it is certain that y < 0.</pre>



Computer Science

61A was Designed to Introduce the Big Ideas in Computer Science

What are functions, data, sequences, trees, programs, languages, and interpreters. How to write legible programs, use recursion, measure complexity, and solve problems. Different programming paradigms: functional, object-oriented, and declarative.

What's left to learn in CS?
Designing and testing software
Algorithms for solving known problems
Low-level representations of data and programs
Discrete mathematics and analysis of programs
Programming languages
User interface design
Networking
Systems
Artificial intelligence
Lots of other subfields: graphics, theory, scientific computing, security, etc.

Life

Important Ideas Take a Long Time to Learn

- It's a good idea to study subjects other than computer science.
- •Who you spend your time with is important.
- Ideas come from people, and people think from experience.
- Don't compare.
- Contribute to the world.

Thanks for being amazing! Please stay for the HKN survey.