61A Lecture 21

Wednesday, October 23

Announcements

Project 3 is due Thursday 10/24 @ 11:59pm
Extra reader office hours this week:

Tuesday 6-7:30 in Soda 405
Wednesday 5:30-7 in Soda 405
Thursday 5:30-7 in Soda 320

Midterm 2 is on Monday 10/28 7pm-9pm

Topics and locations: http://inst.eecs.berkeley.edu/~cs61a/fa13/exams/midterm2.html

Emphasis: mutable data, object-oriented programming, recursion, and recursive data
Have an unavoidable conflict? Fill out the conflict form by Friday 10/25 @ 11:59pm!
Review session on Saturday 10/26 from 1pm to 4pm in 1 Pimentel
HKN review session on Sunday 10/27 from 4pm to 7pm to 2050 VLSB

•Homework 7 is due Tuesday 11/5 @ 11:59pm (Two weeks)

Respond to lecture questions: http://goo.gl/FZKvgm

Generic Functions of Multiple Arguments

More Generic Functions

A function might want to operate on multiple data types

Last time:

- Polymorphic functions using message passing
- Interfaces: collections of messages that have specific behavior conditions
- Two interchangeable implementations of complex numbers

Today:

- An arithmetic system over related types
- Type dispatching
- Data-directed programming
- •Type coercion

Representing Numbers

Rational Numbers

Rational numbers represented as a numerator and denominator

```
class Rational:
    def __init__(self, numer, denom):
        g =(gcd(numer, denom))
        self.numer = numer // g Greatest common
        self.denom = denom // g Greatest common
        divisor
    def __repr__(self):
        return 'Rational({0}, {1})'.format(self.numer, self.denom)
    def add_rational(x, y):
        nx, dx = x.numer, x.denom
        ny, dy = y.numer, y.denom
        return Rational(nx * dy + ny * dx, dx * dy)
    def mul_rational(x, y):
        return Rational(x.numer * y.numer, x.denom * y.denom)
```

Complex Numbers: the Rectangular Representation

```
class ComplexRI:
    def init (self, real, imag):
        self.real = real
        self.imag = imag
    @property
    def magnitude(self):
        return (self.real ** 2 + self.imag ** 2) ** 0.5
    @property
    def angle(self):
        return atan2(self.imag, self.real)
    def repr (self):
        return 'ComplexRI({0}, {1})'.format(self.real,
                                            self.imag)
                        Might be either ComplexMA or
                             ComplexRI instances
def add complex (z1, z2):
     return ComplexRI(z1.real + z2.real,
                      z1.imag + z2.imag)
```

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Special Methods for Arithmetic

Special Methods

```
Adding instances of user-defined classes with __add__.
class Rational:
    ...
    def __add__(self, other):
        return add_rational(self, other)
>>> Rational(1, 3) + Rational(1, 6)
Rational(1, 2)
```

We can also <u>add</u> complex numbers, even with multiple representations. (Demo)

http://getpython3.com/diveintopython3/special-method-names.html

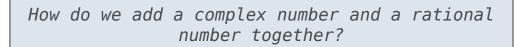
http://docs.python.org/py3k/reference/datamodel.html#special_method_names

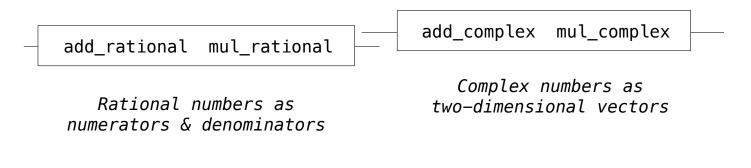
Type Dispatching

The Independence of Data Types

Data abstraction and class definitions kee	p types	separate
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Some operations need to cross type boundaries





There are many different techniques for doing this!

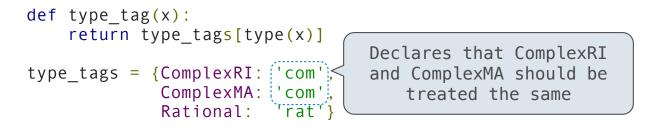
Type Dispatching

Define a different function for each possible combination of types for which an operation (e.g., addition) is valid.

```
def complex(z):
    return type(z) in (ComplexRI, ComplexMA)
def rational(z):
                                              Converted to a
    return type(z) is Rational
                                           real number (float)
def add complex and rational(z, r):
    return ComplexRI(z.real + (r.numer/r.denom), z.imag)
def add by type dispatching(z1, z2):
    """Add z1 and z2, which may be complex or rational."""
    if complex(z1) and complex(z2):
        return add complex(z1, z2)
    elif complex(z1) and rational(z2):
        return add complex and rational(z1, z2)
    elif rational(\overline{z1}) and \overline{complex(z2)}:
        return add complex and rational(z2, z1)
    else:
        add rational(z1, z2)
```

Tag-Based Type Dispatching

Idea: Use a dictionary to dispatch on pairs of types.



```
def add(z1, z2):
    types = (type_tag(z1), type_tag(z2))
    return add_implementations[types](z1, z2)
```

(Demo)

Type Dispatching Analysis

Type Dispatching Analysis

Minimal violation of abstraction barriers: we define cross-type functions as necessary.

Extensible: Any new numeric type can "install" itself into the existing system by adding new entries to various dictionaries

def add(z1, z2):
 types = (type_tag(z1), type_tag(z2))
 return add_implementations[types](z1, z2)

Question 1: How many *cross-type* implementations are required for *m* types and *n* operations?

$$m \cdot (m-1) \cdot n$$

Respond: http://goo.gl/FZKvgm

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Type Dispatching Analysis

Minimal violation of abstraction barriers: we define cross-type functions as necessary.

Extensible: Any new numeric type can "install" itself into the existing system by adding new entries to various dictionaries

Arg 1	Arg 2	Add	Multiply
Complex	Complex		
Rational	Rational		
Complex	Rational		
Rational	Complex		

Data-Directed Programming

Data-Directed Programming

```
There's nothing addition-specific about add.
```

Idea: One function for all (operator, types) pairs

```
def apply(operator_name, x, y):
    tags = (type_tag(x), type_tag(y))
    key = (operator_name, tags)
    return apply_implementations[key](x, y)
```

(Demo)

Type Coercion

Coercion

Idea: Some types can be converted into other types

Takes advantage of structure in the type system

```
def rational_to_complex(x):
    return ComplexRI(x.numer/x.denom, 0)
coercions = {('rat', 'com'): rational_to_complex}
```

Question: Can any numeric type be coerced into any other?

Respond: http://goo.gl/FZKvgm

Question: Have we been repeating ourselves with data-directed programming?

Applying Operators with Coercion

```
1. Attempt to coerce arguments into values of the same type
2. Apply type-specific (not cross-type) operations
def coerce apply(operator name, x, y):
    tx, ty = type_tag(x), type_tag(y)
    if tx != ty:
        if (tx, ty) in coercions:
            tx, x = ty, coercions[(tx, ty)](x)
        elif (ty, tx) in coercions:
             ty, y = tx, coercions[(ty, tx)](y)
        else:
             return 'No coercion possible.'
    assert tx == ty
    key = (operator name, tx)
    return coerce apply implementations[key](x, y)
```

(Demo)

Coercion Analysis

Minimal violation of abstraction barriers: we define cross-type coercion as necessary.

Requires that all types can be coerced into a common type.

More sharing: All operators use the same coercion scheme.

Arg 1			Arg 2		Add		Multiply	
	Complex	Co	Complex					
	Rational	R	Rational					
	Complex	R	Rational					
Rational Com		omplex						
				\sum				
	From	То	Coerce		Туре	Add	Multiply	
	Complex	Rational			Complex			
	Rational	Complex			Rational			