61A Lecture 35

Monday, November 26

Distributed Computing

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- Protocols are designed to be implemented by many different programming languages on a variety of platforms.

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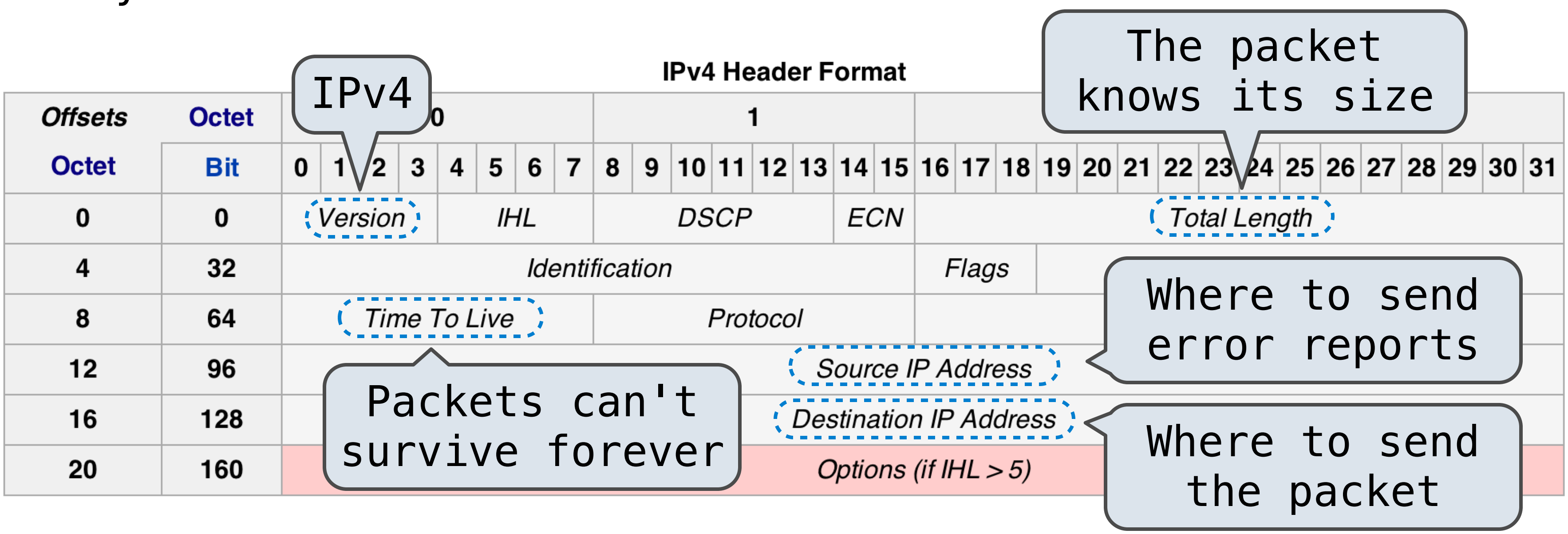

Packets are forwarded toward their destination using simple rules on a best-effort basis.

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- What's the minimum number of messages needed to prove to both computers that two-way communication is possible?

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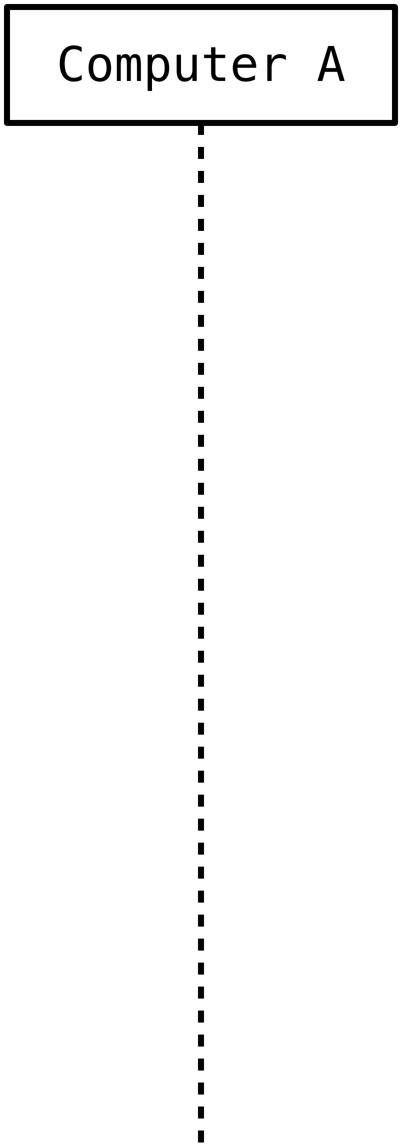

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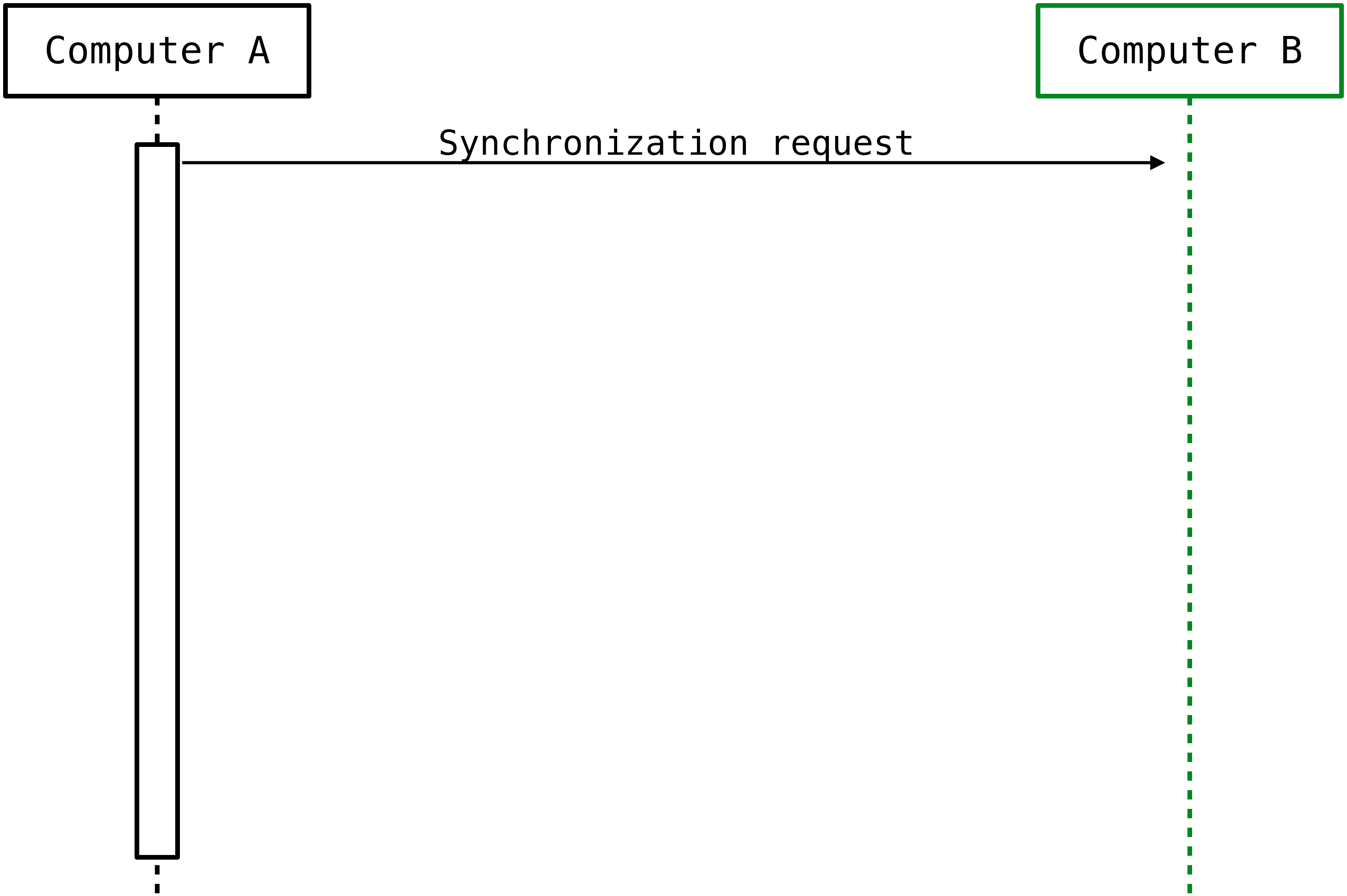

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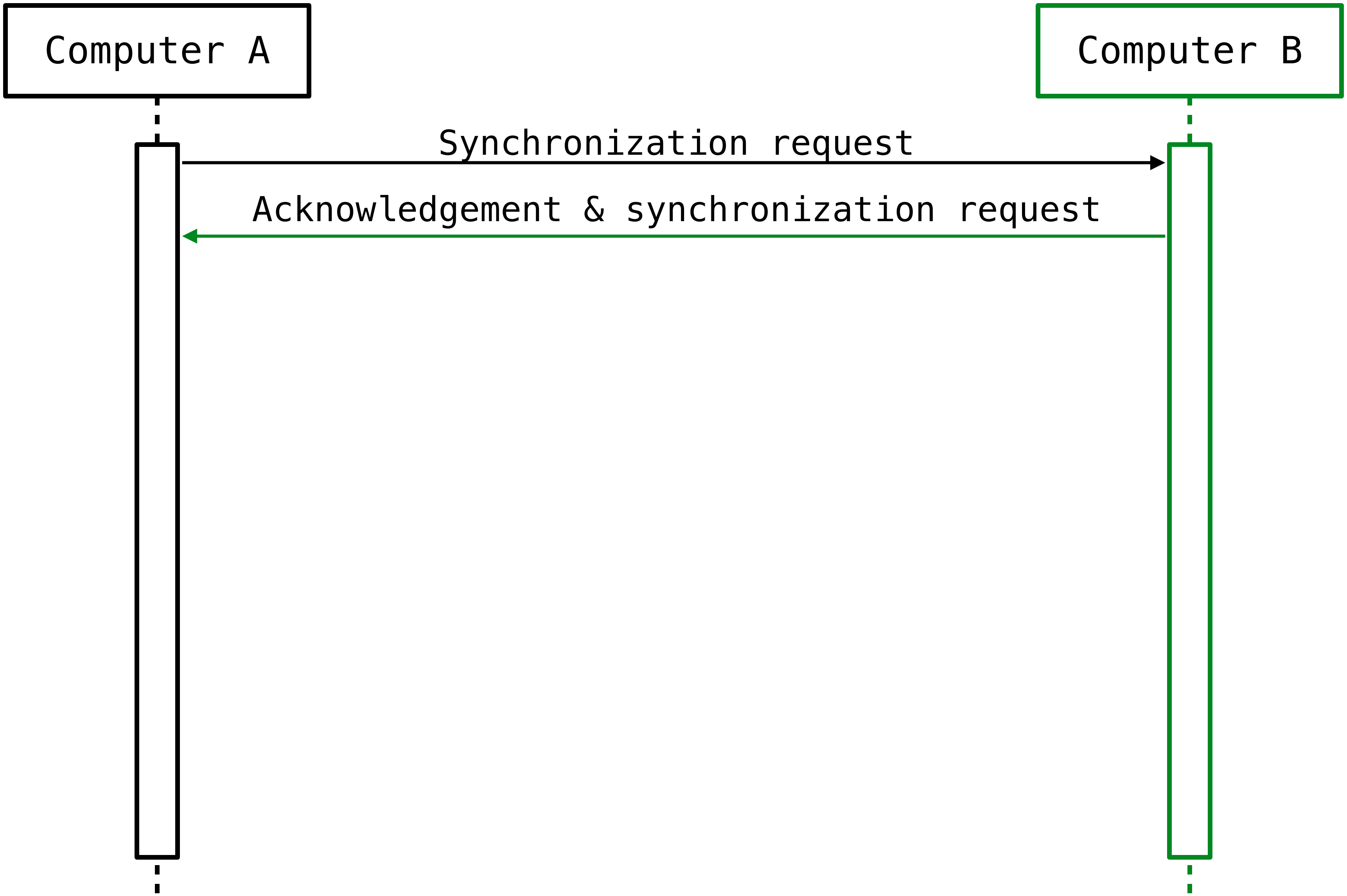

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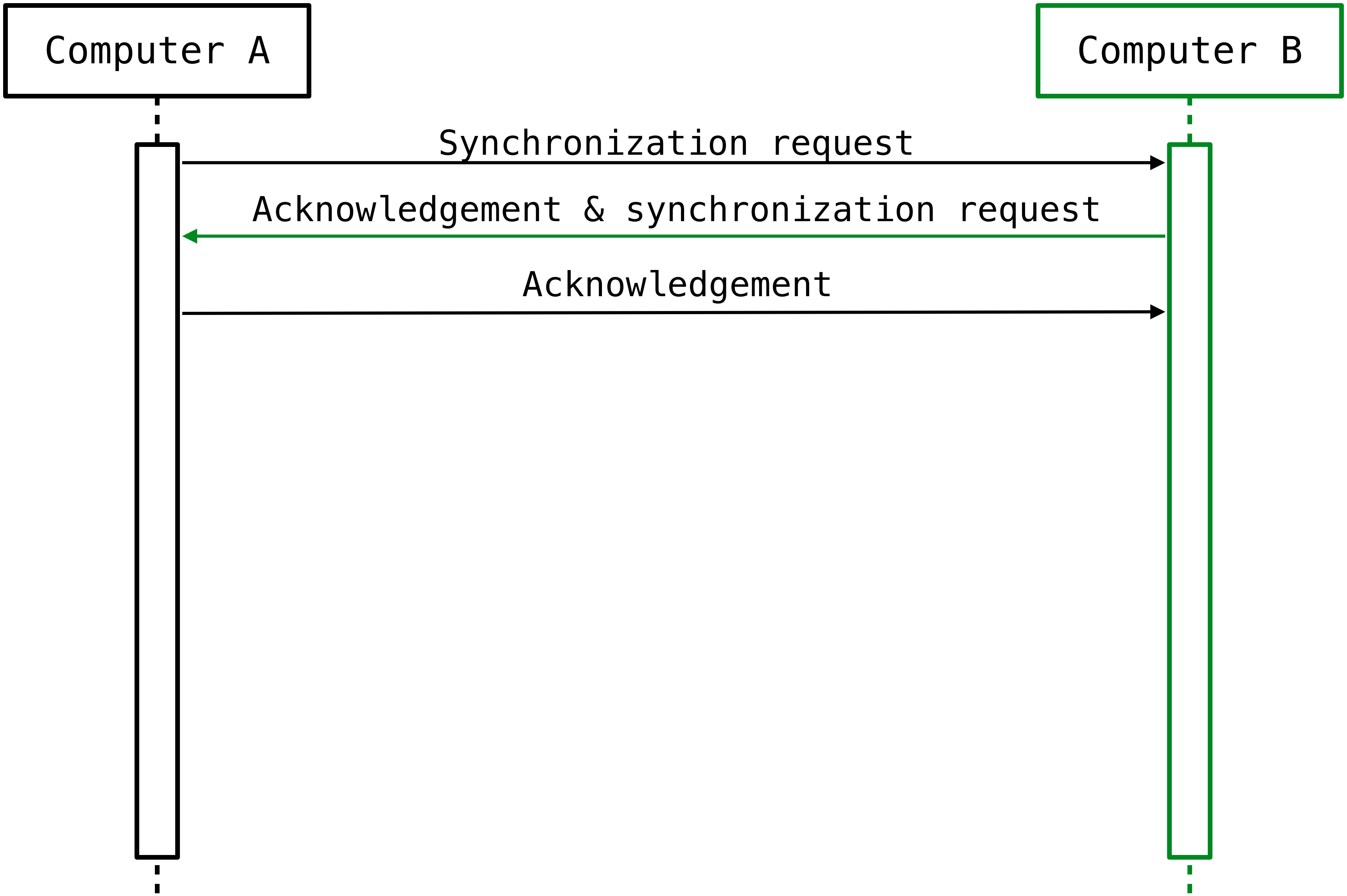

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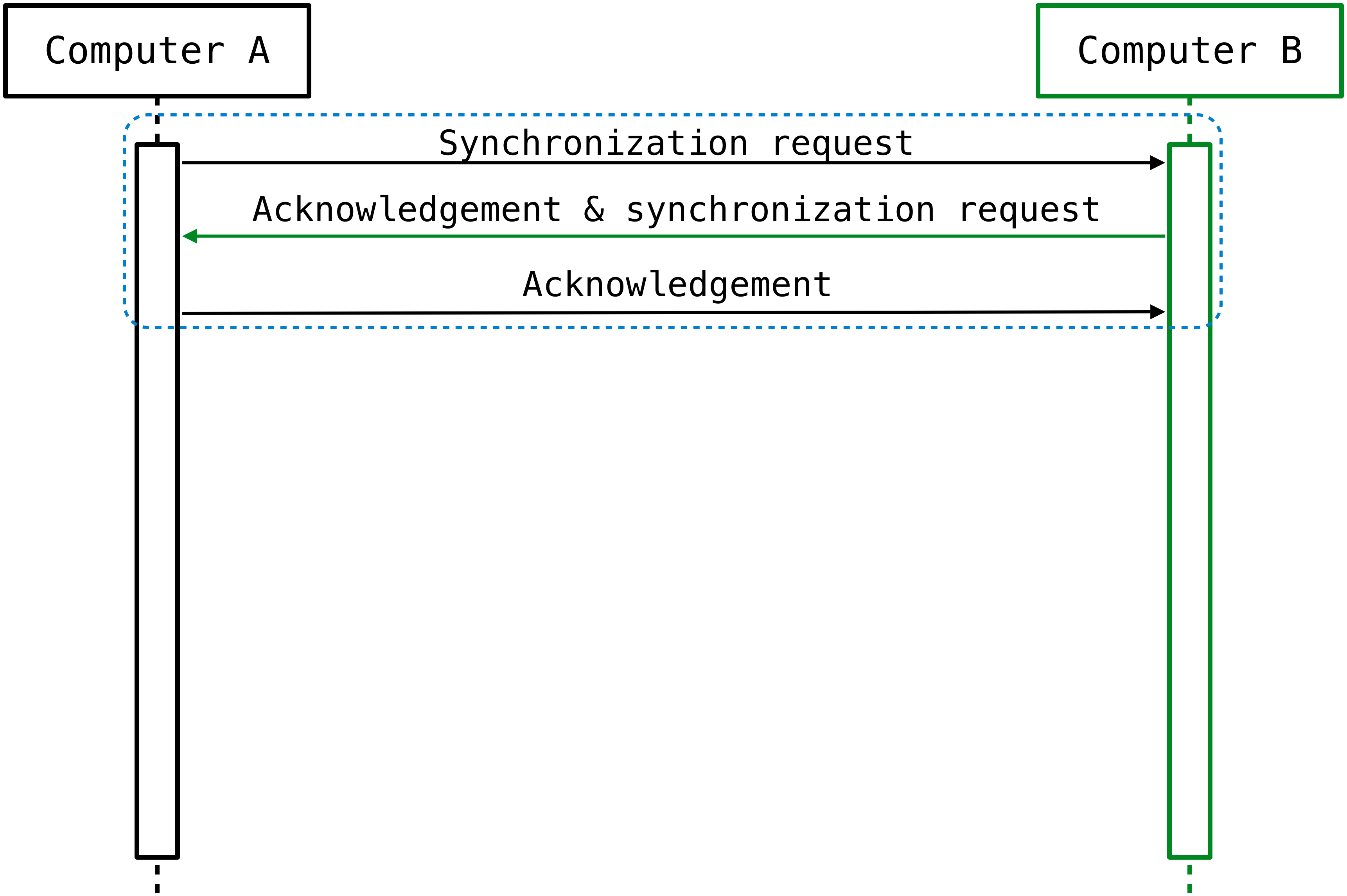

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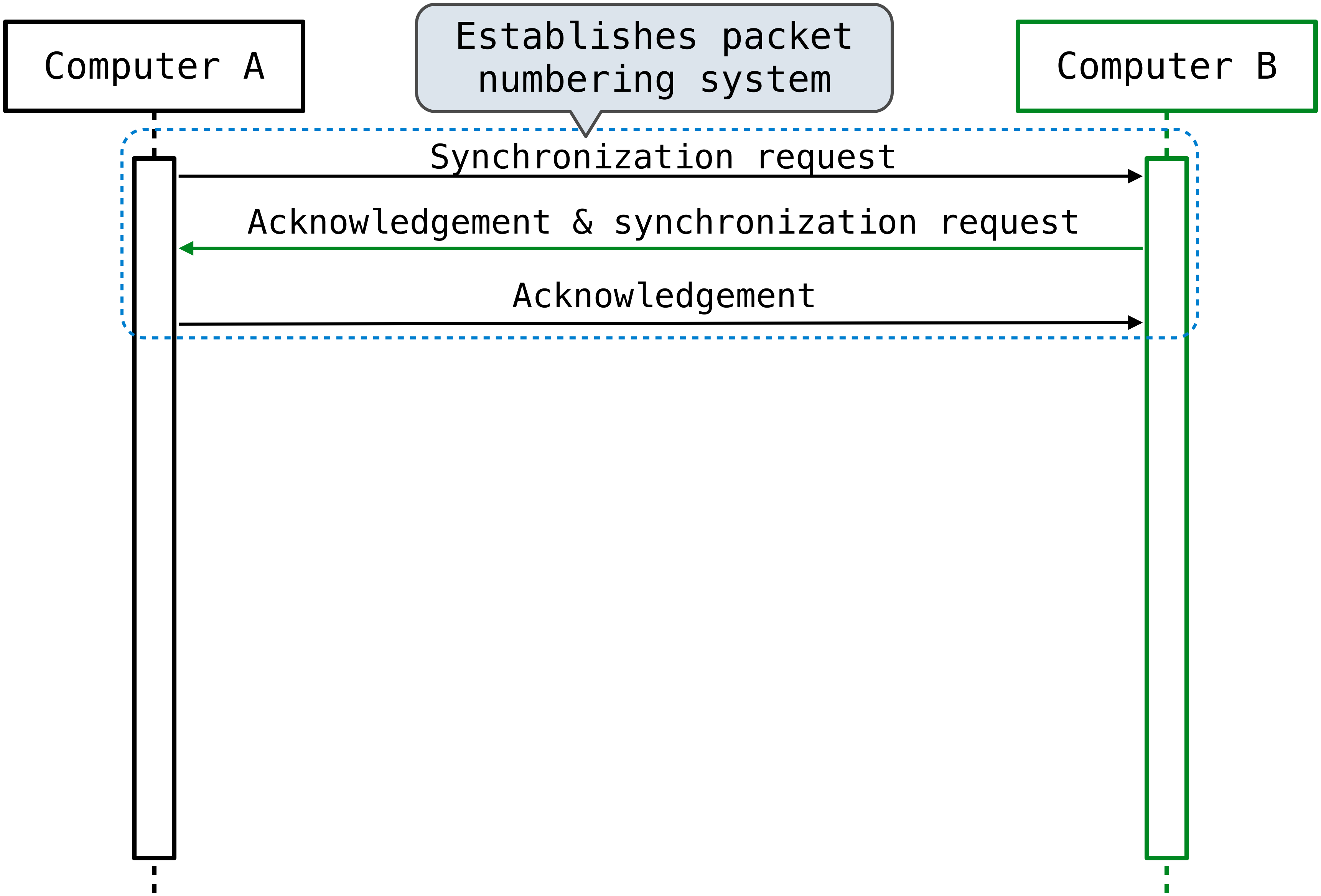

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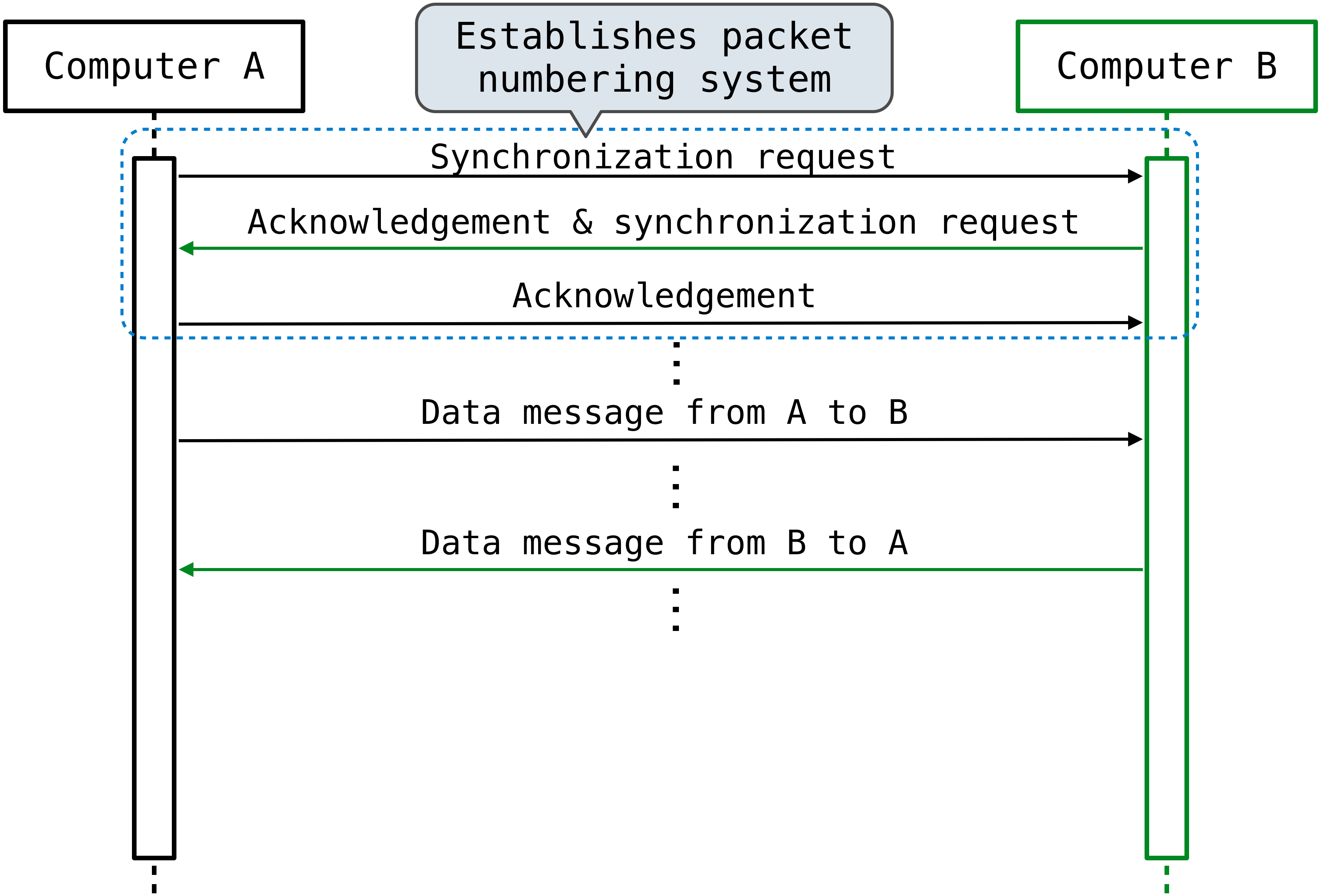

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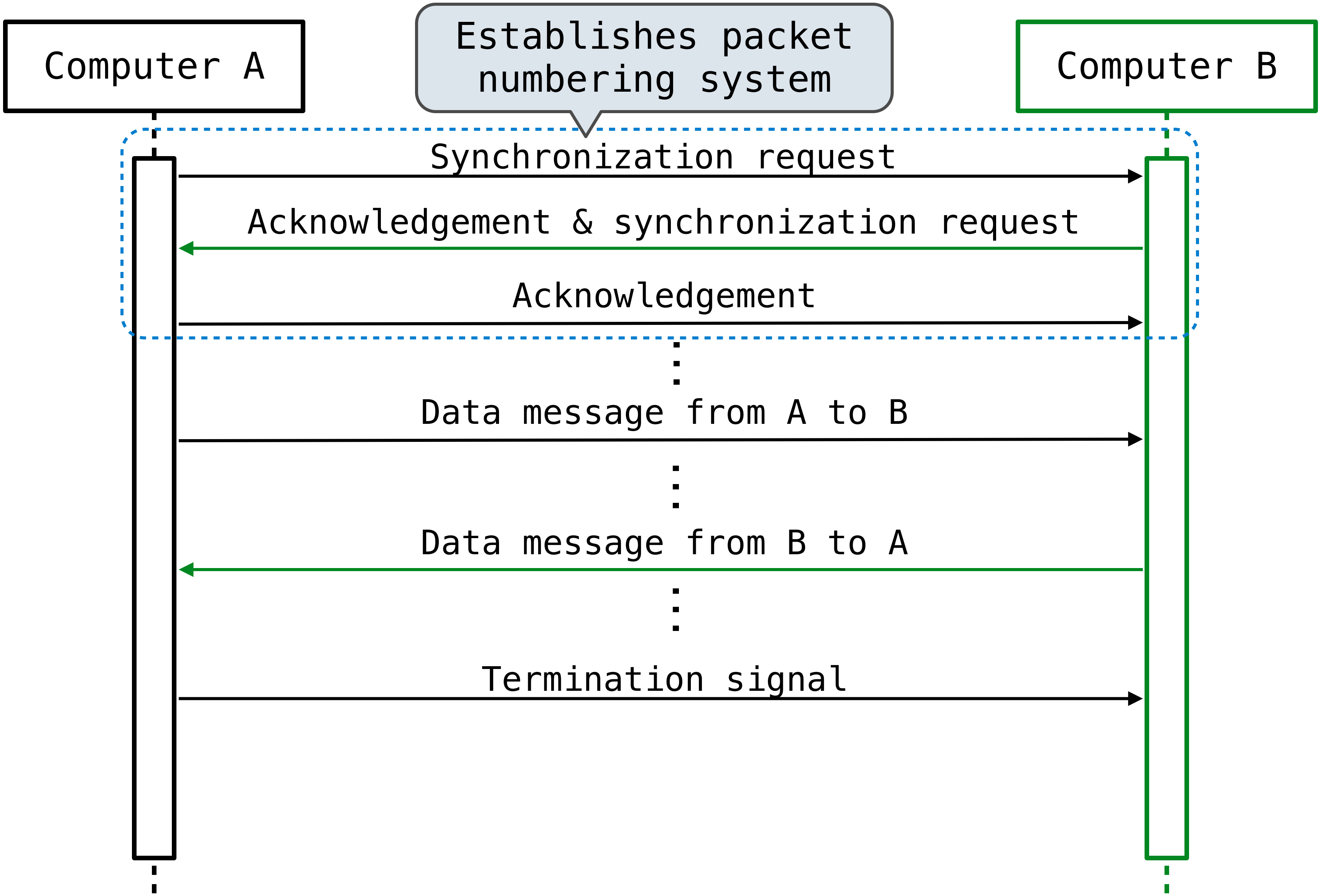

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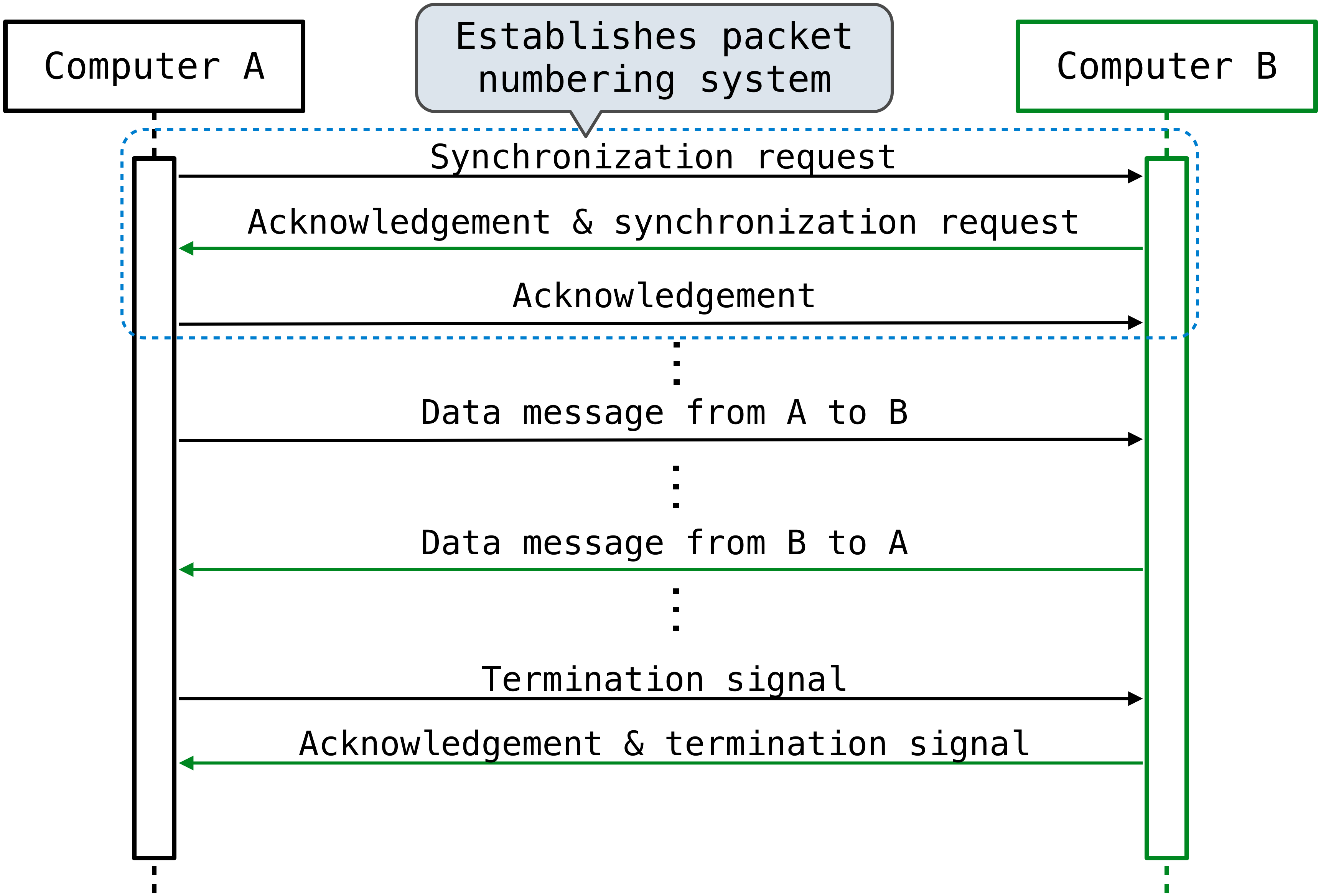

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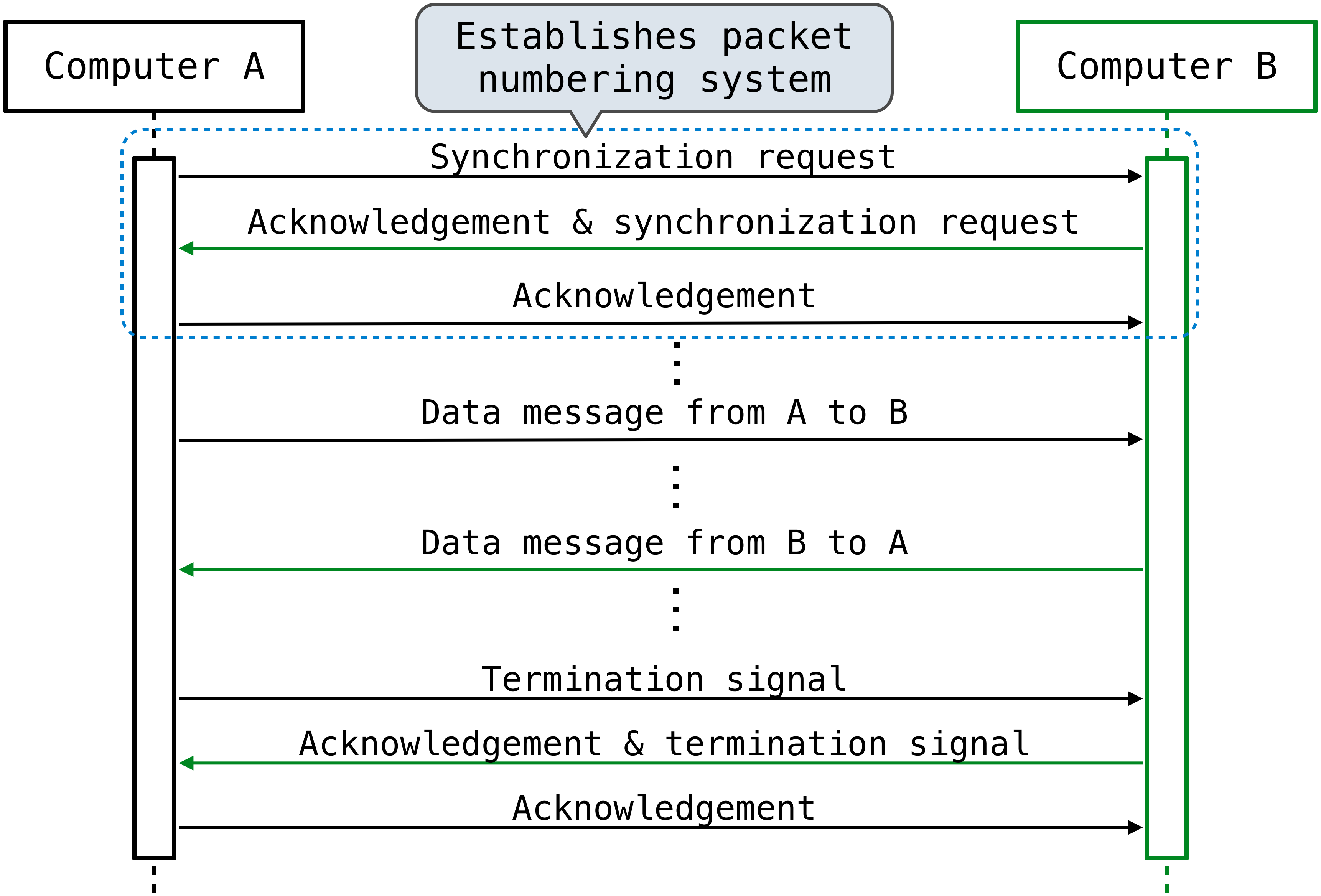

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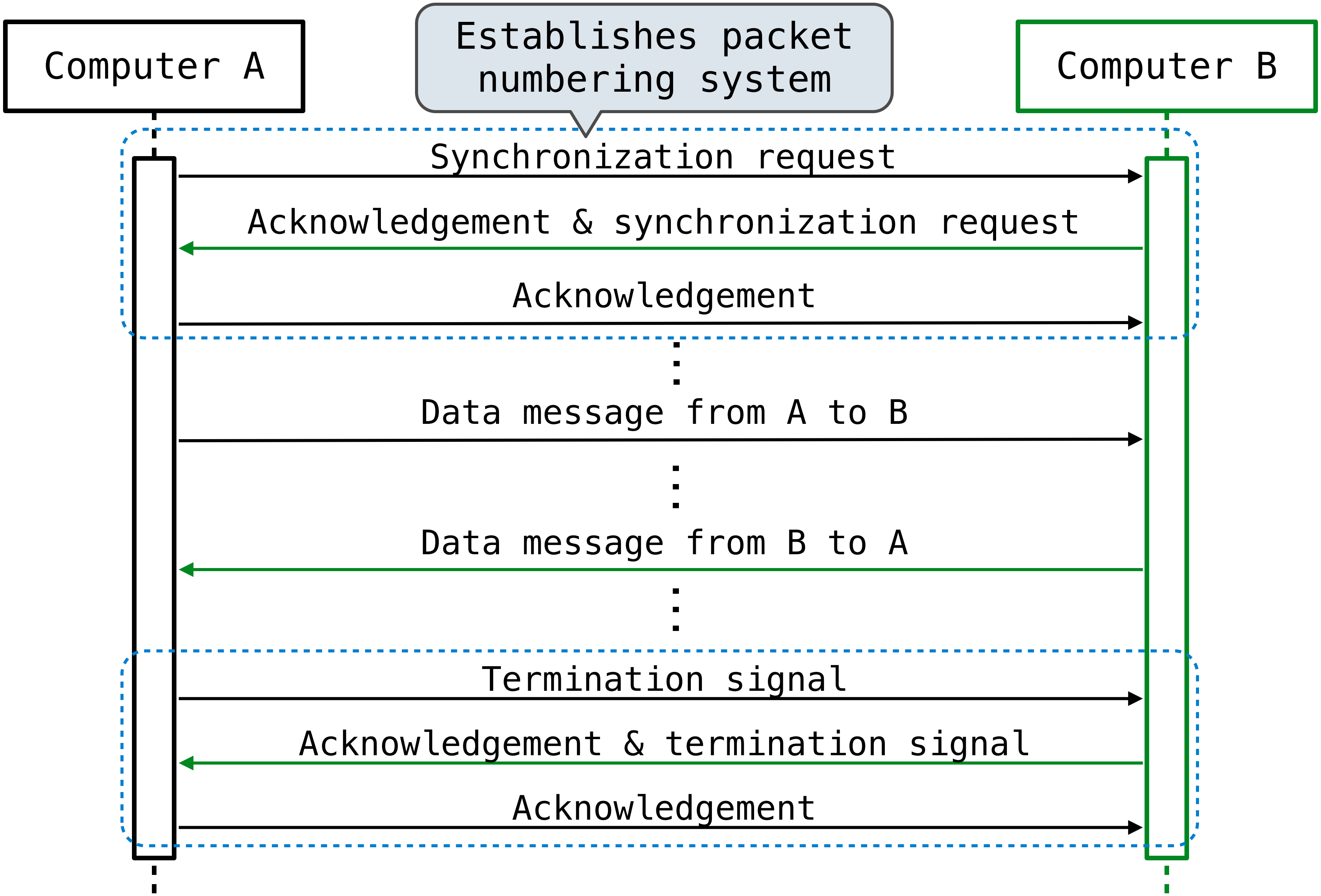

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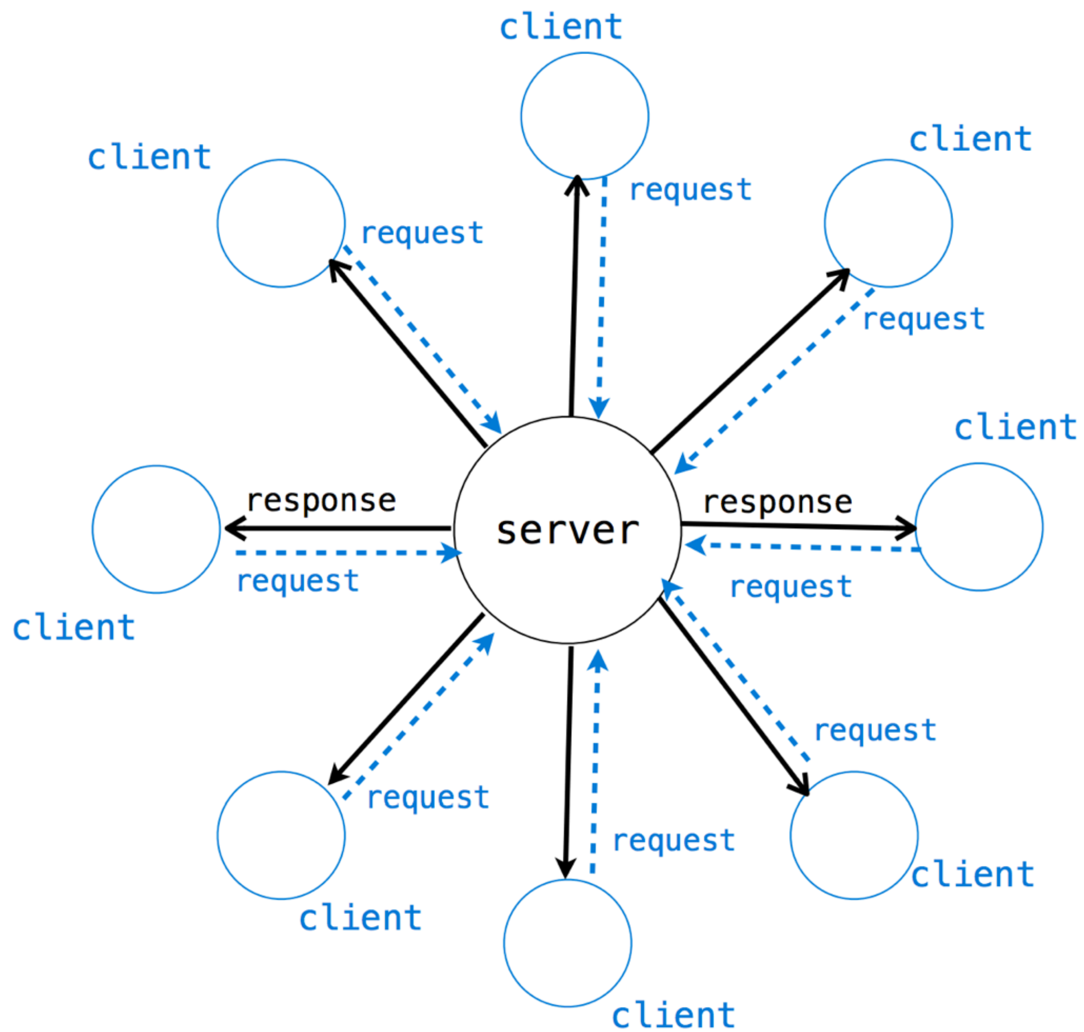

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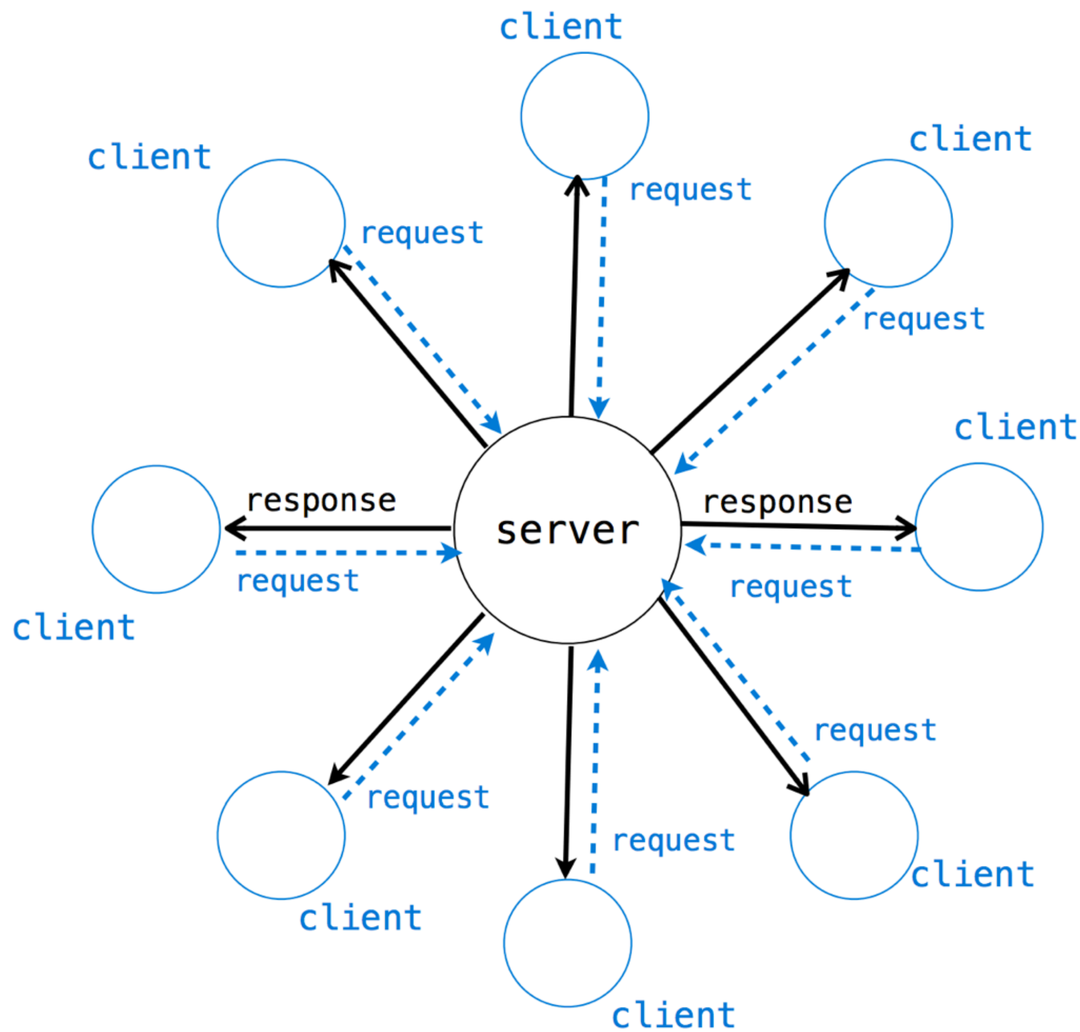

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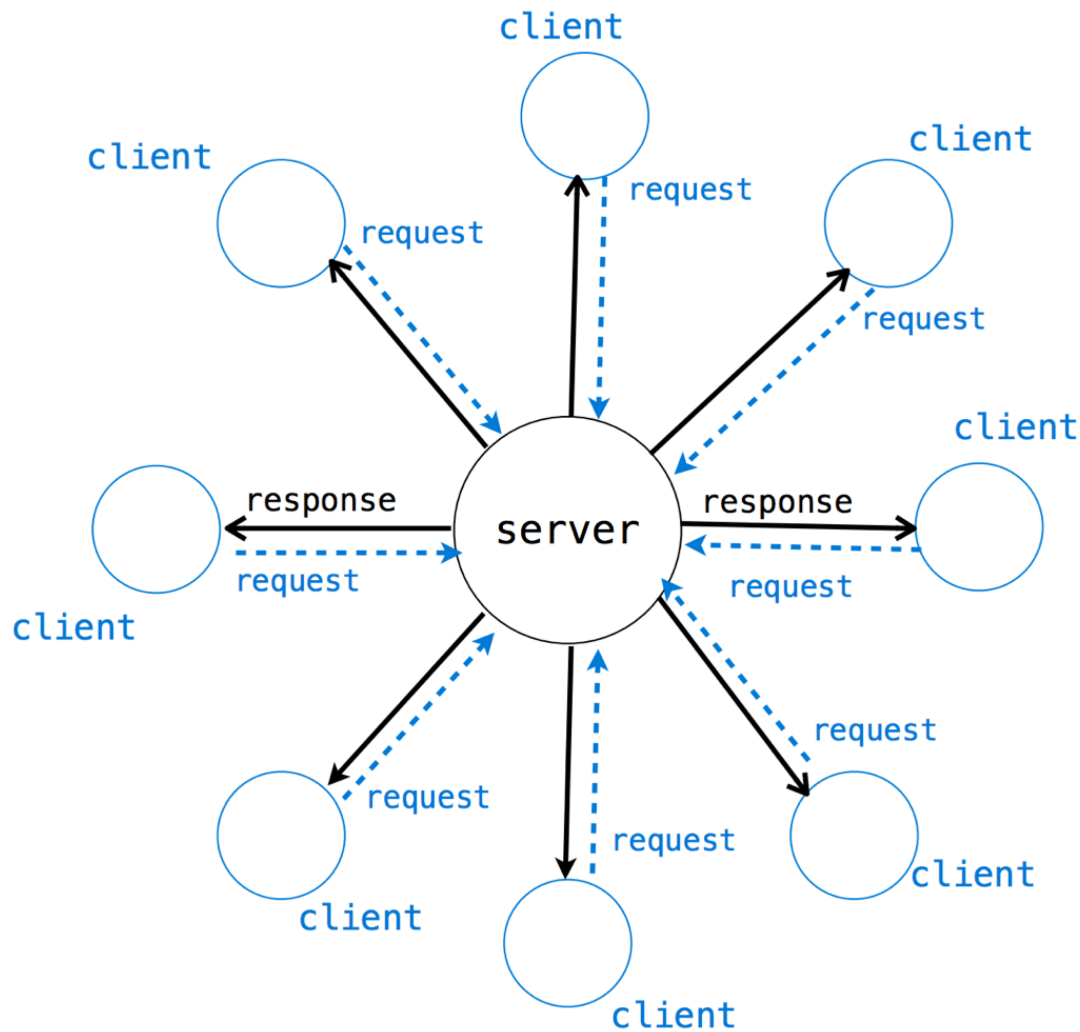

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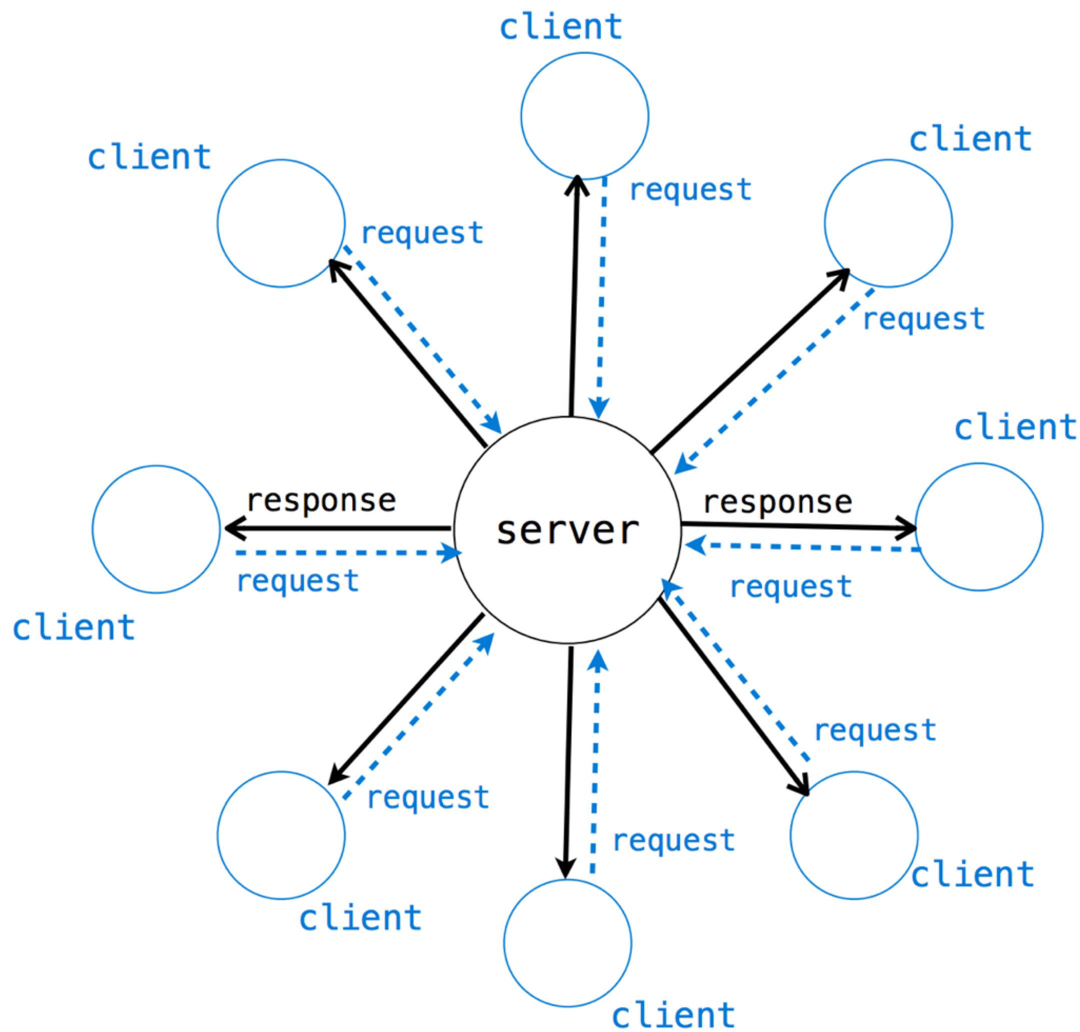
Abstraction: The client knows what service a server provides but not how it is provided.



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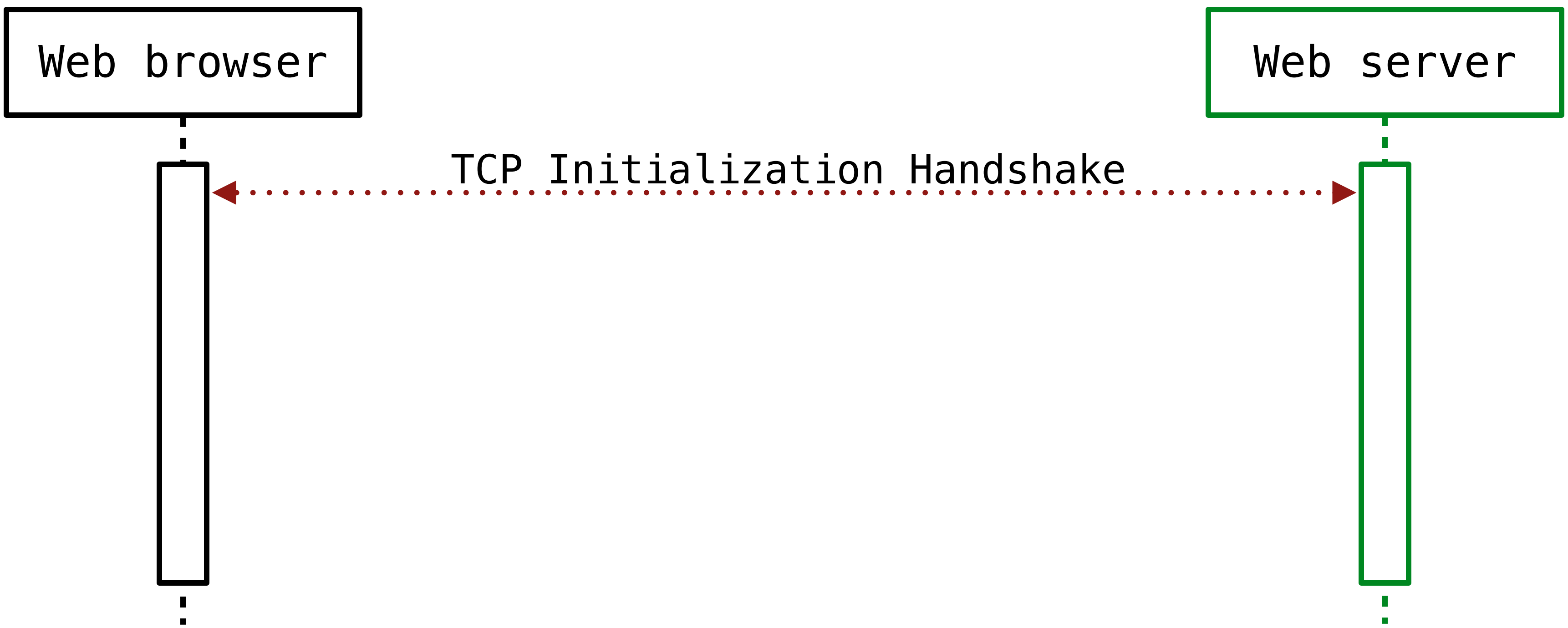

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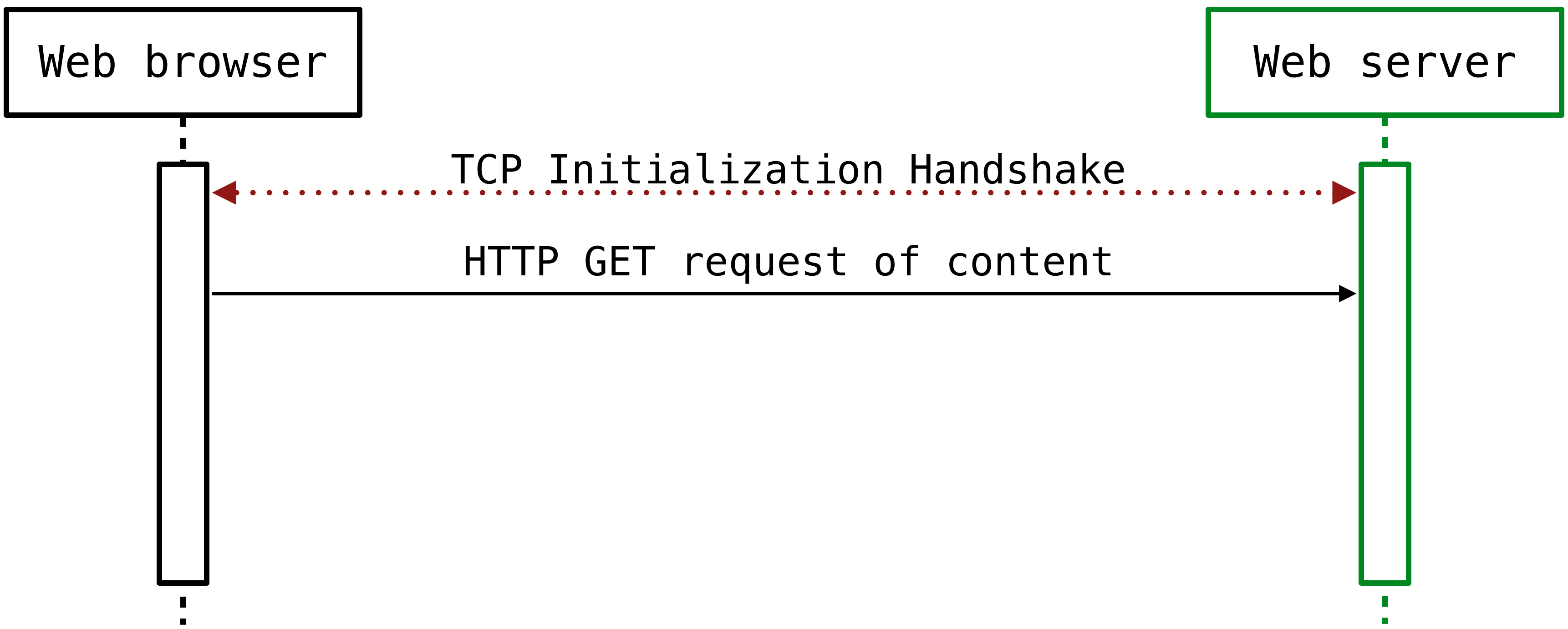

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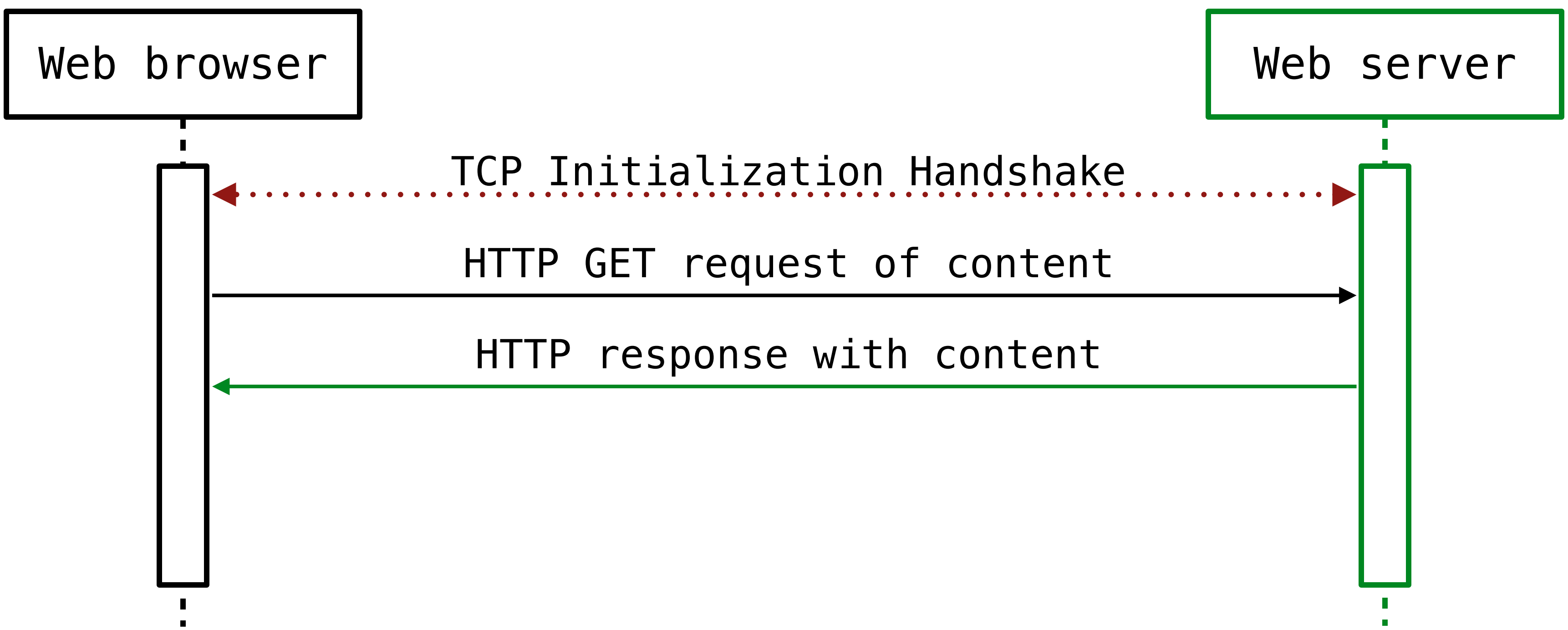

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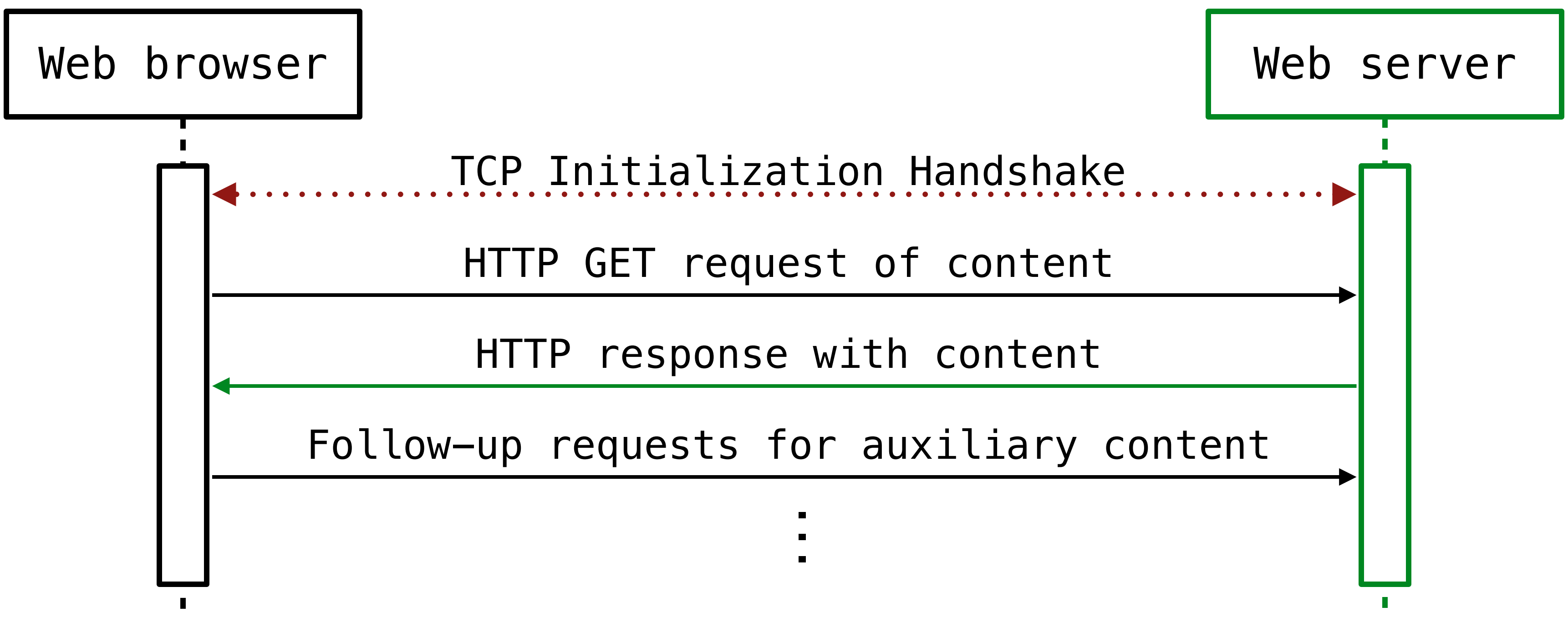

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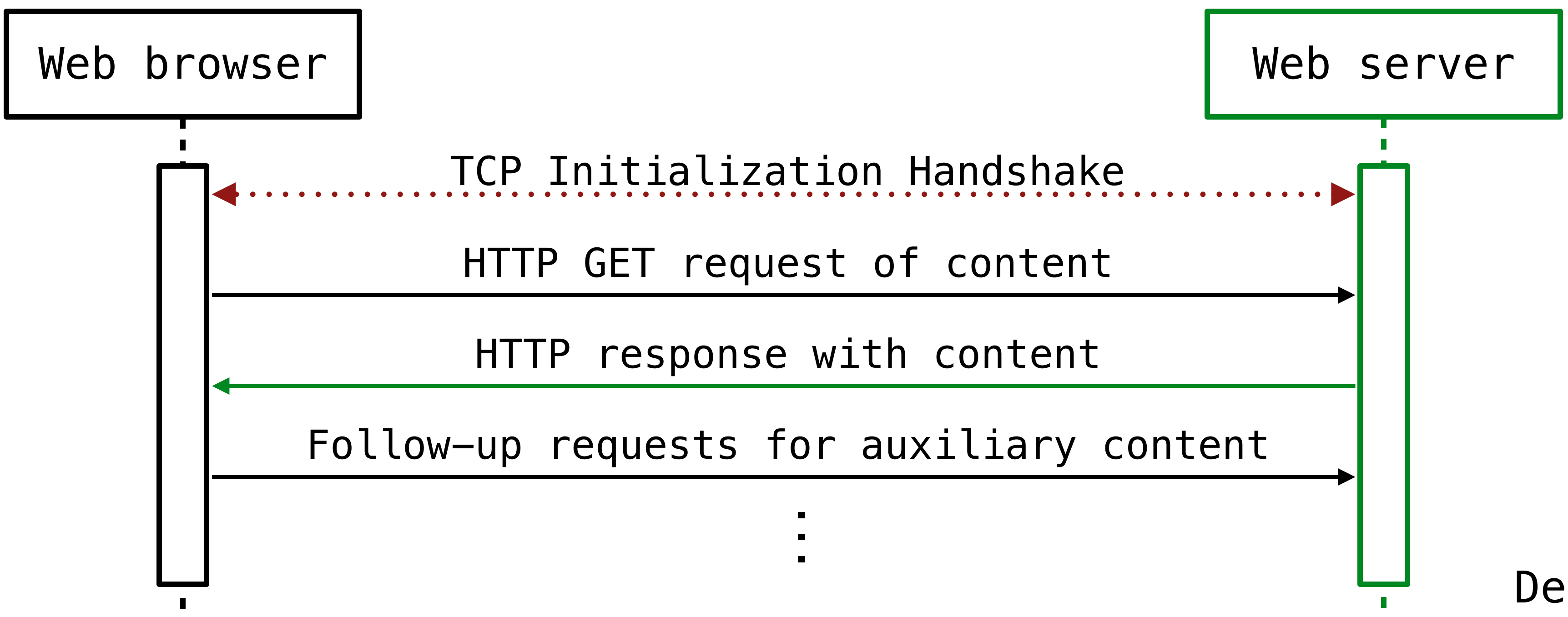

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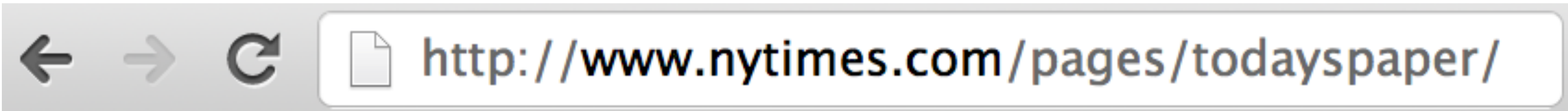

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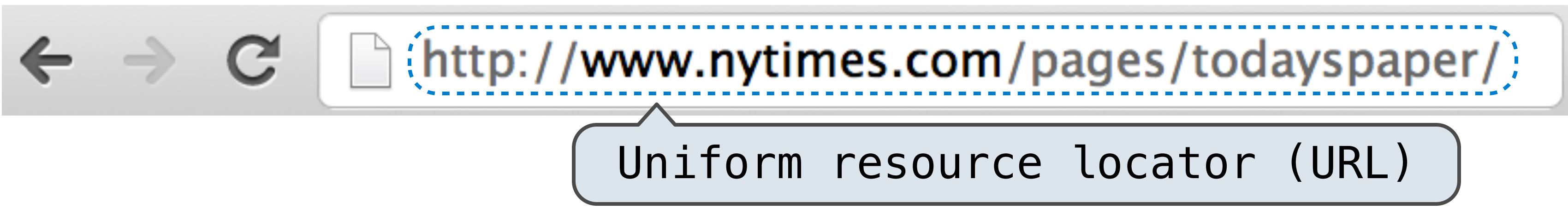

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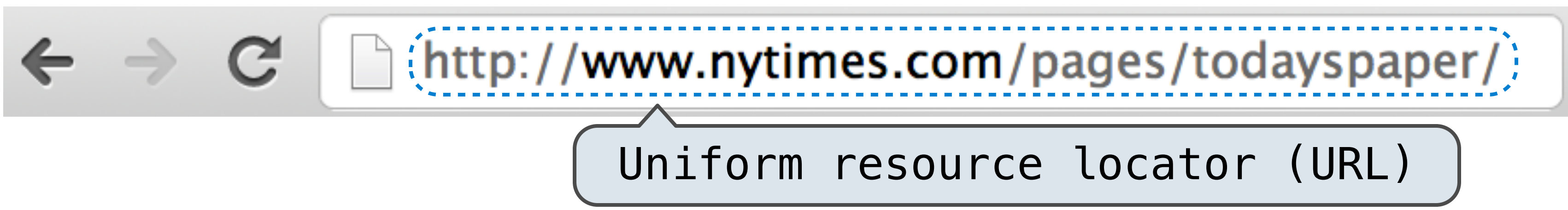

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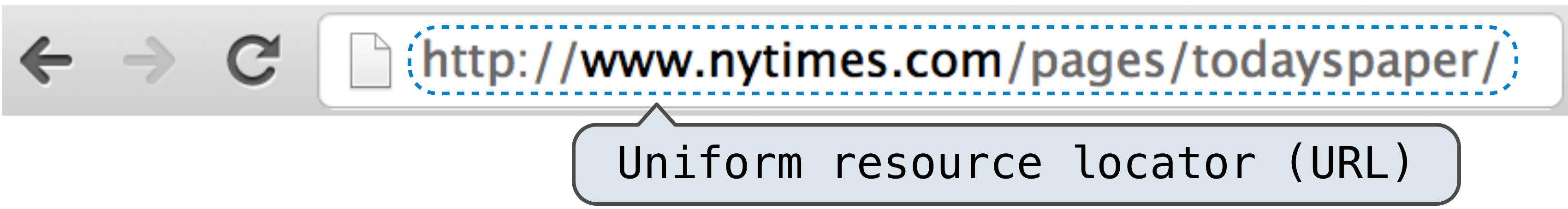

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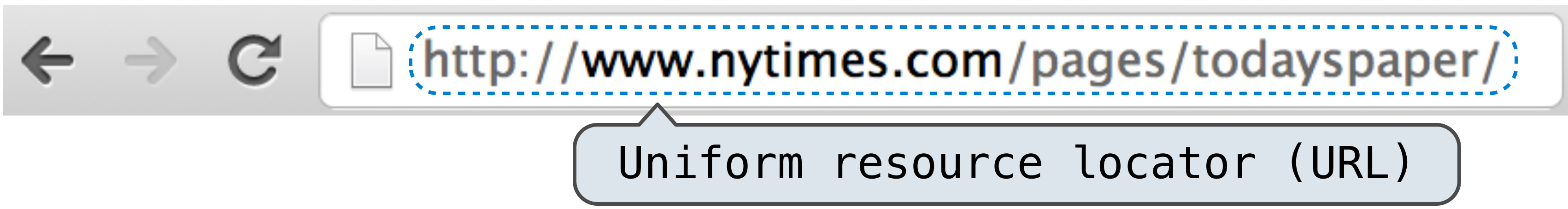

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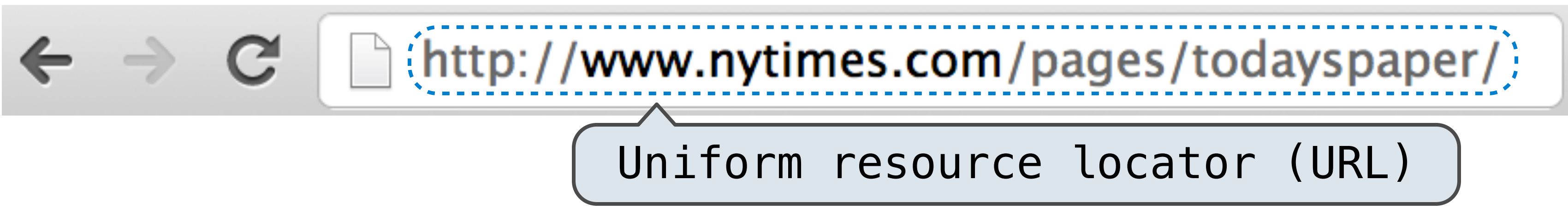

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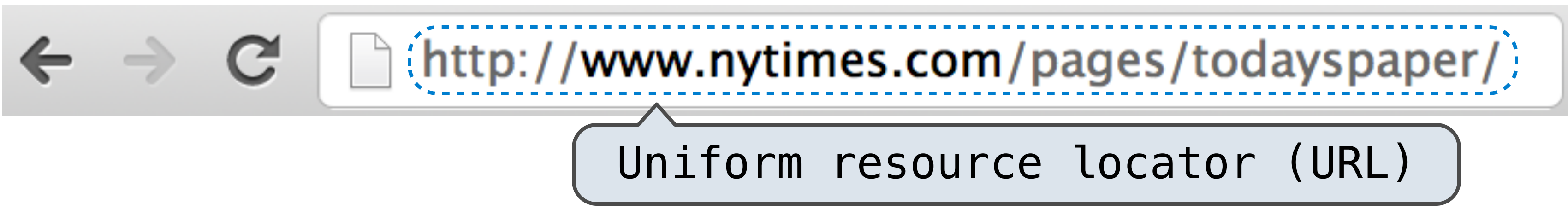

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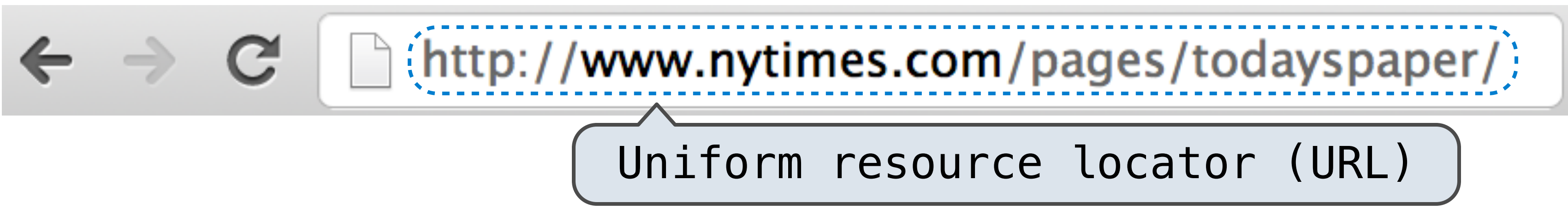

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- File and resource transfer: HTTP, FTP, email, etc.

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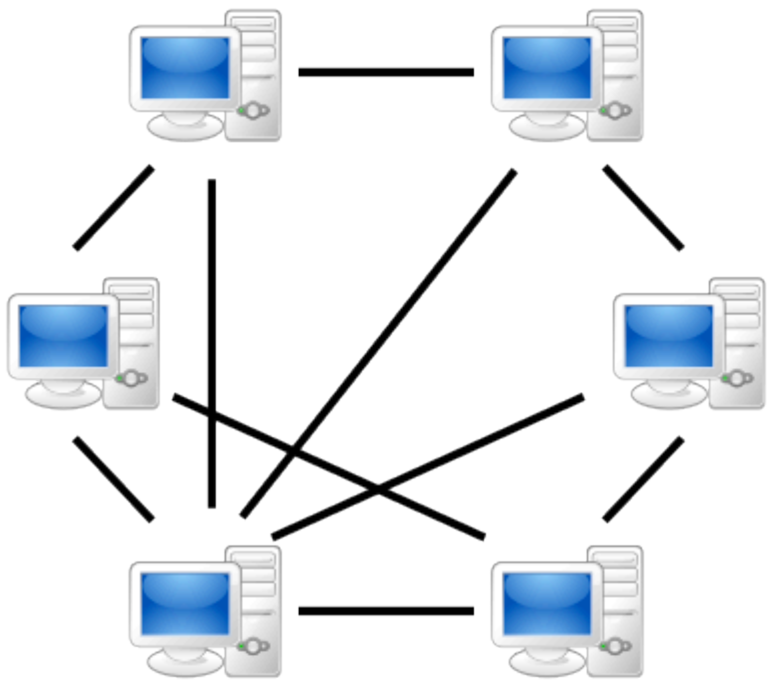

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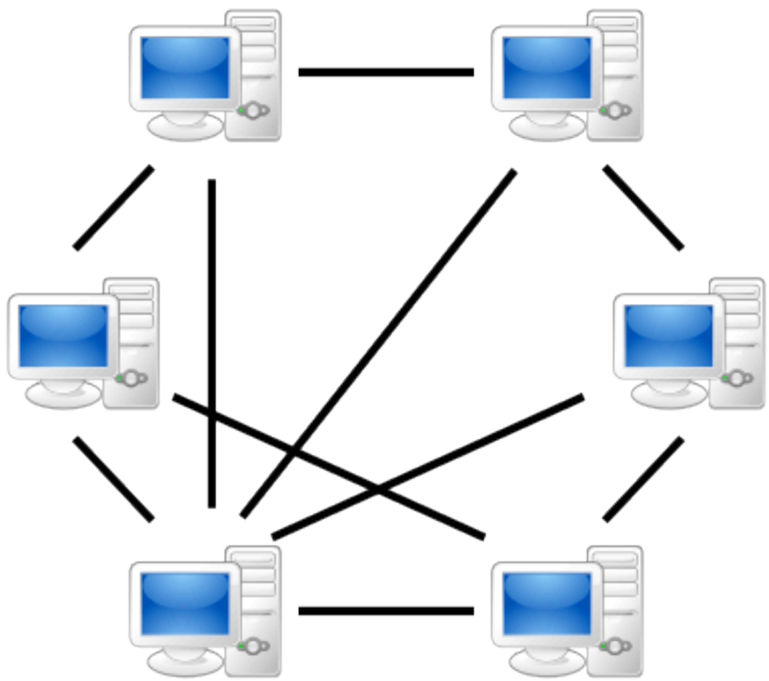

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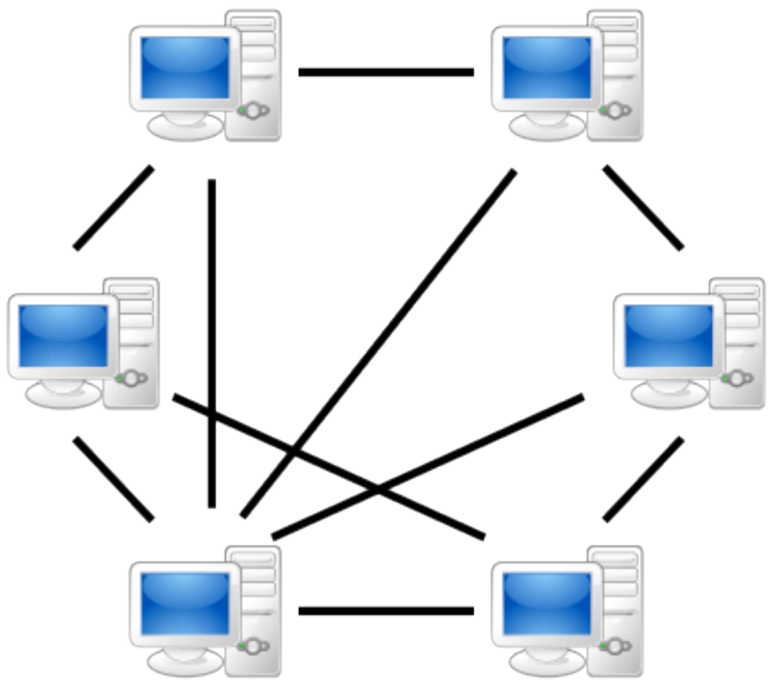

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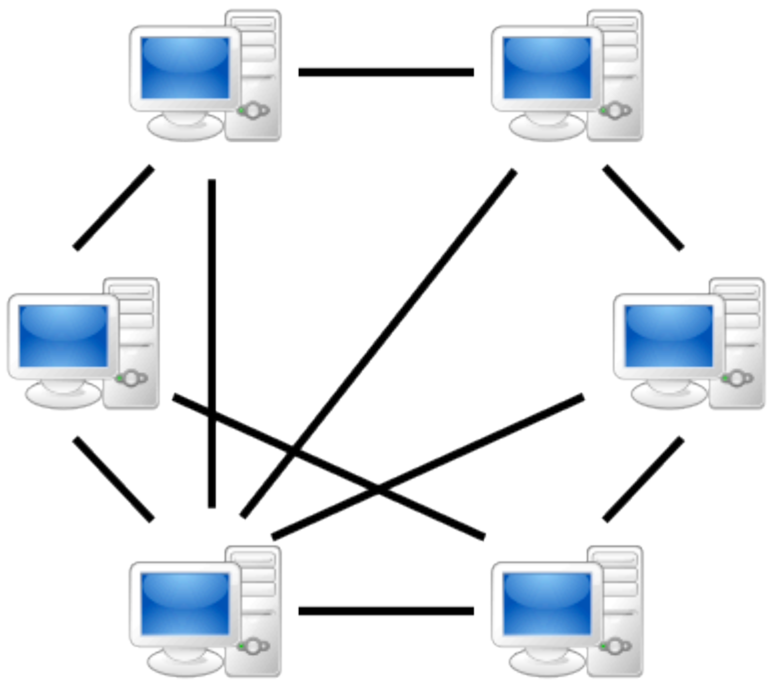

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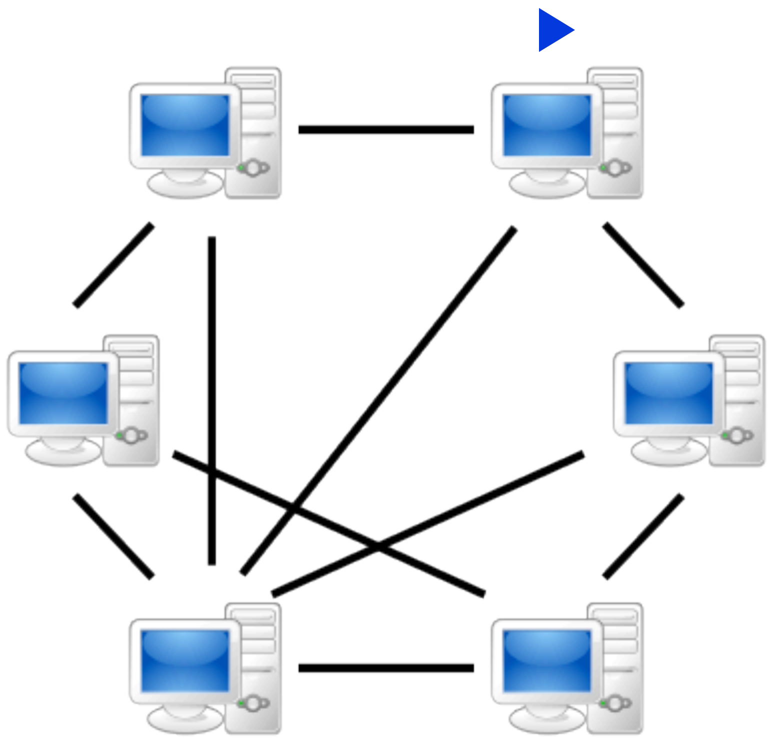

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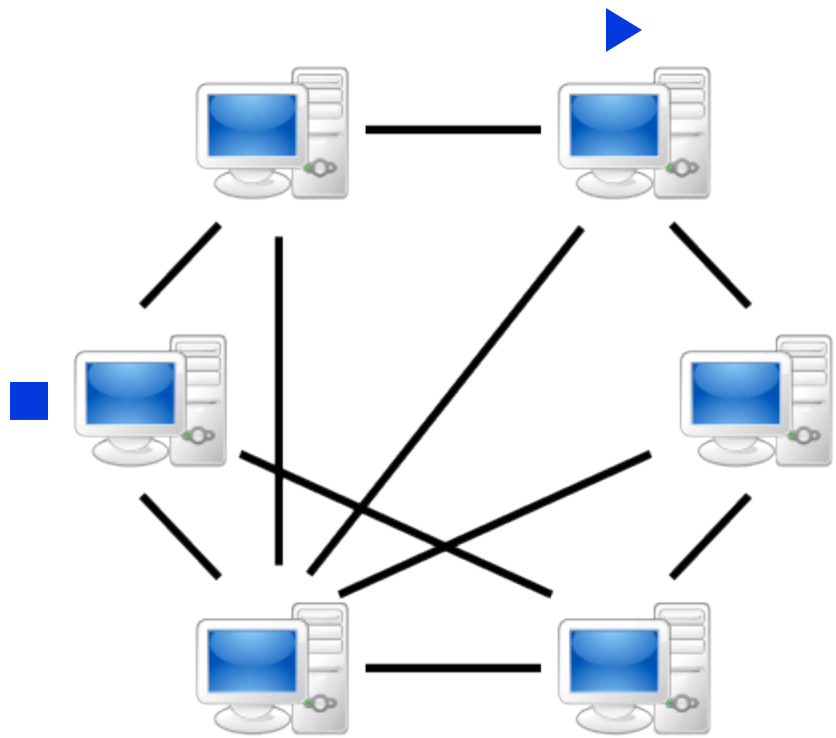

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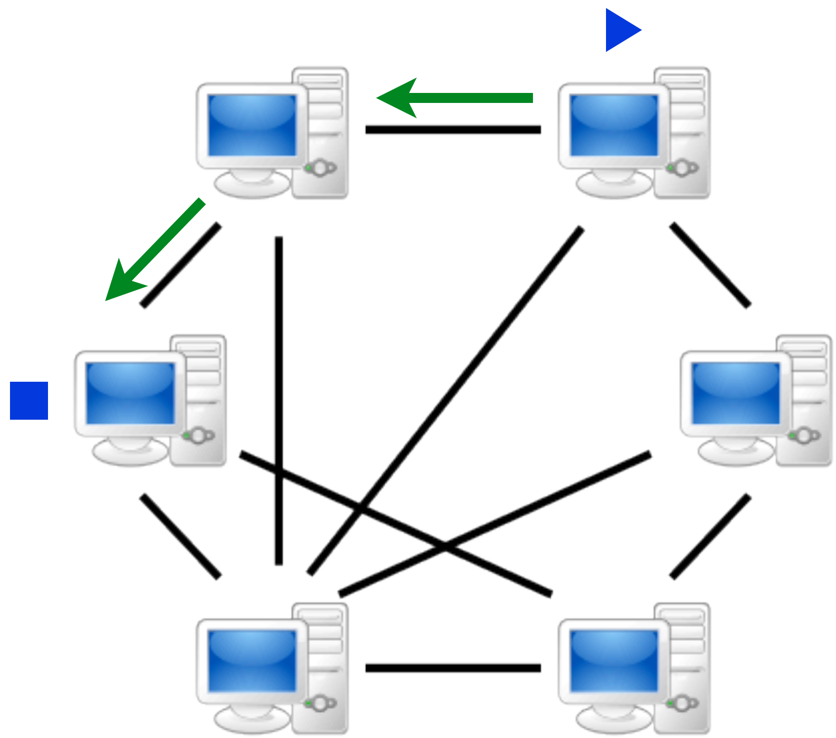

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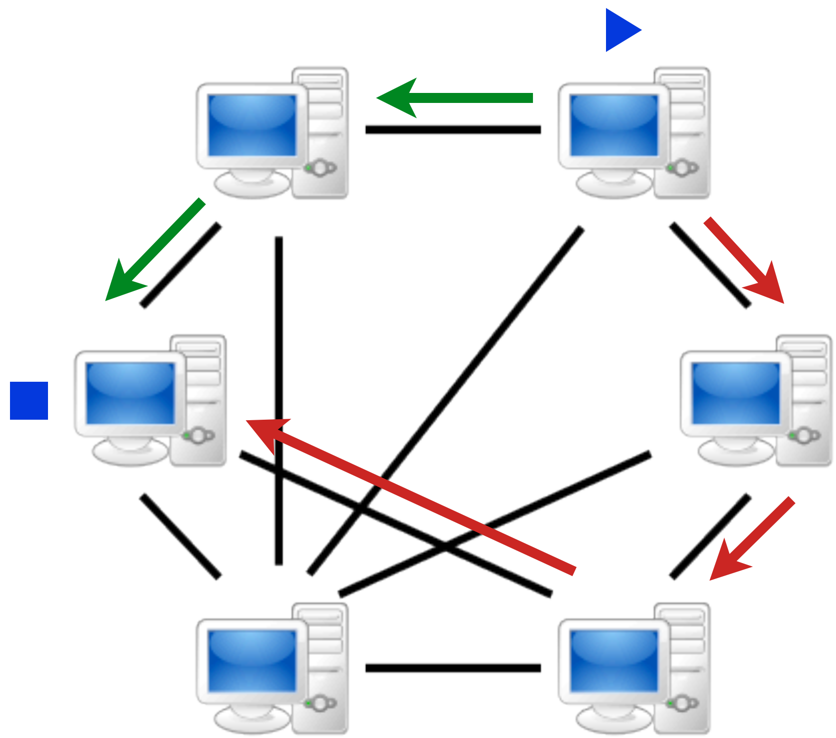

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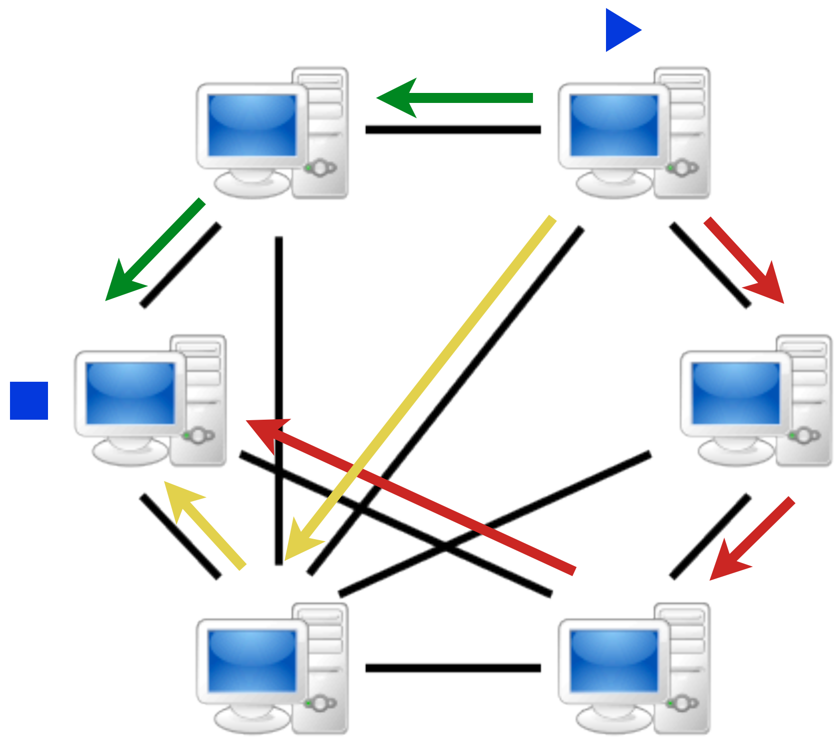

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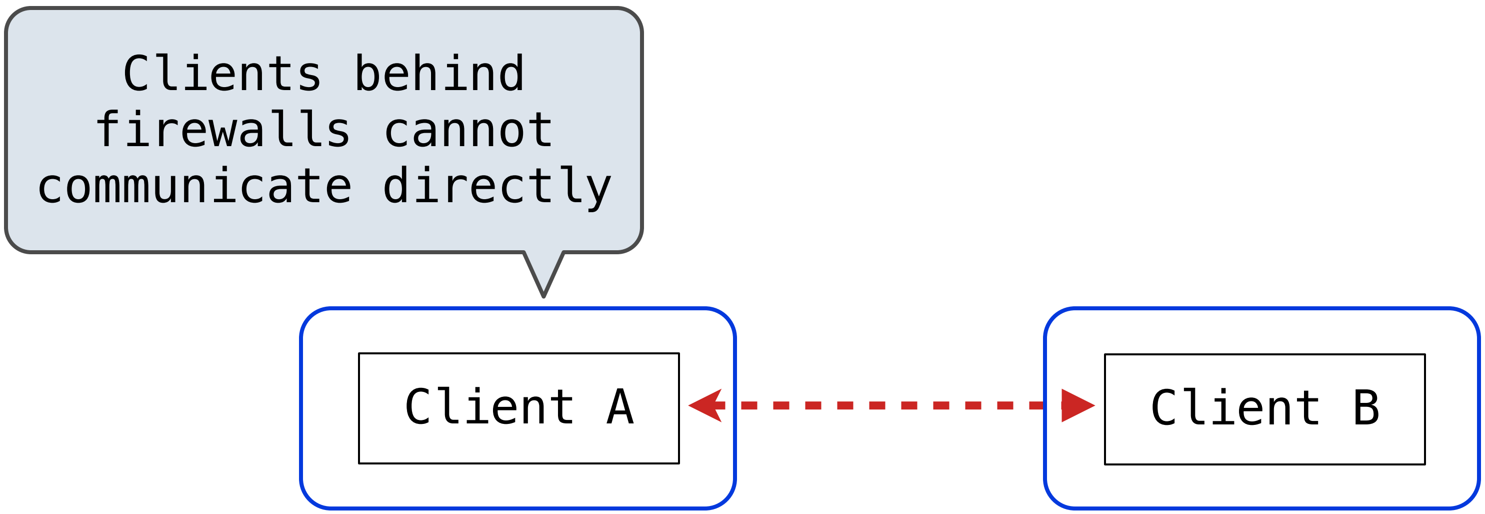

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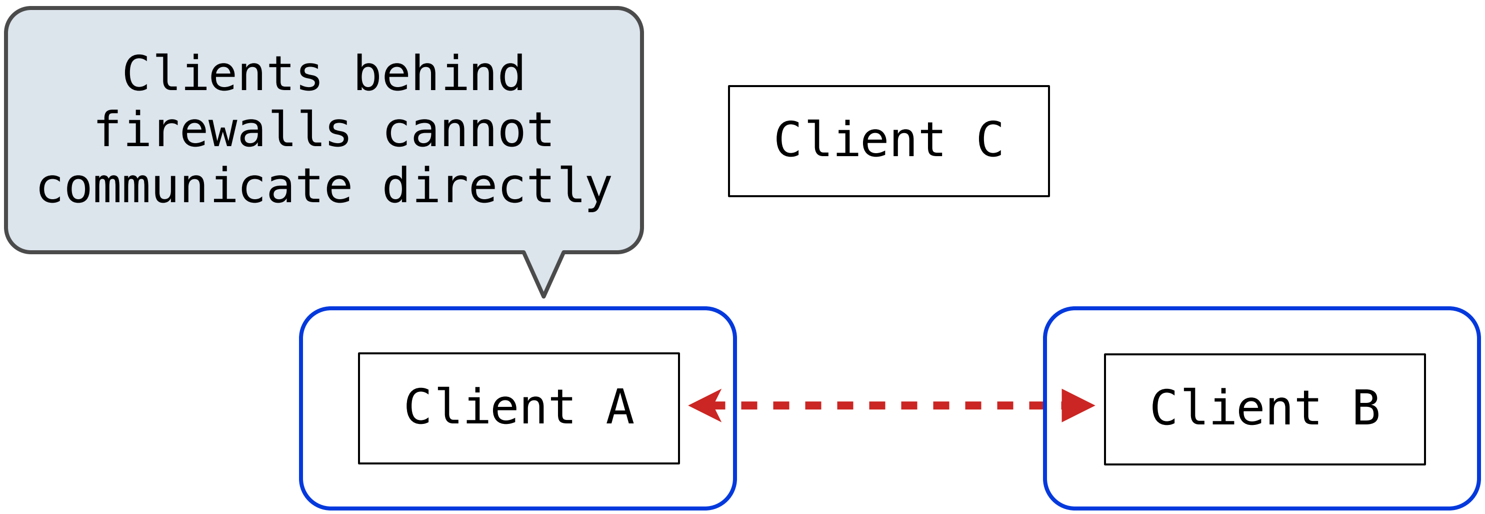

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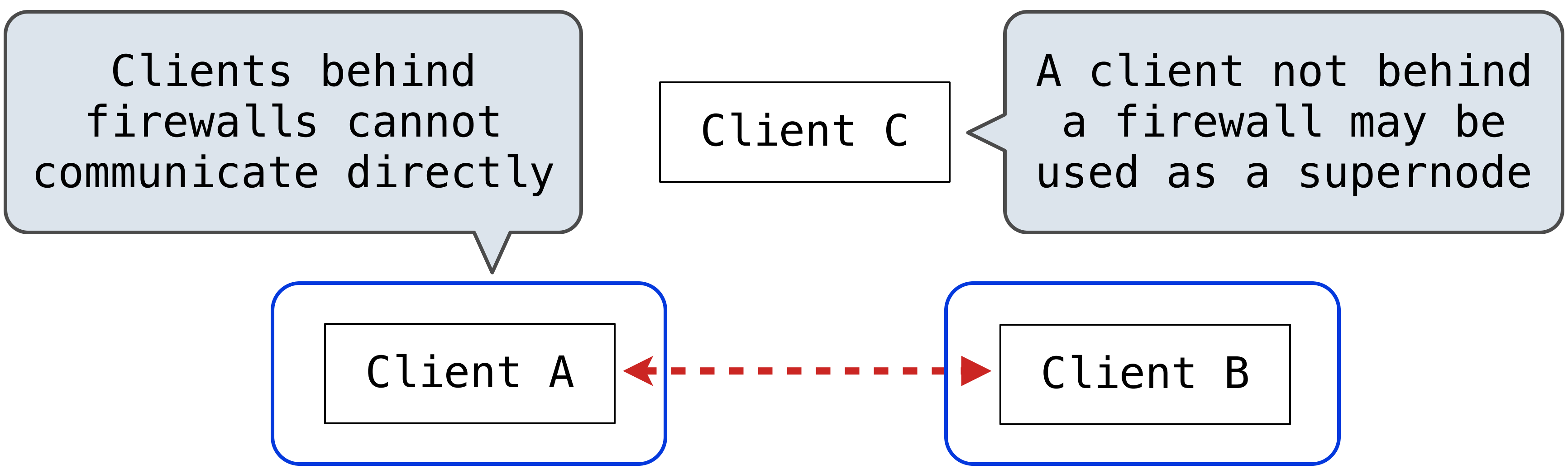

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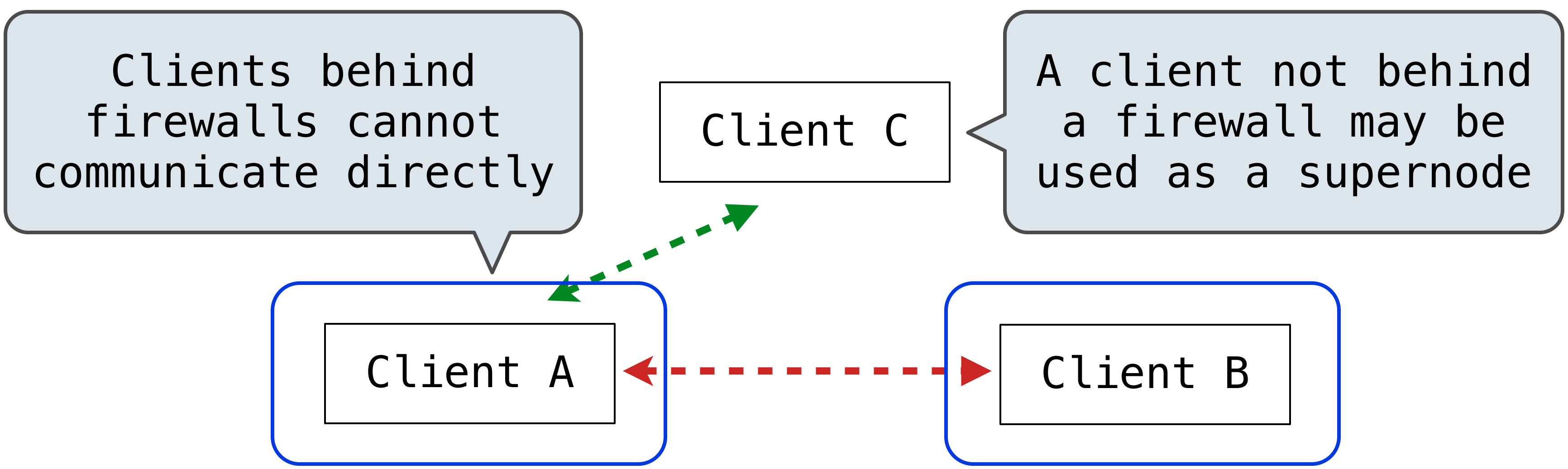

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