## 61A Lecture 19

Wednesday, October 10

Generic Functions, Continued

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What's different? Today's generic functions apply to multiple arguments that don't share a common interface

## Rational Numbers

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Rational numbers represented as a numerator and denominator

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```
class Rational(object):
def _init_(self, numer, denom):
```


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```
class Rational(object):
def __init__(self, numer, denom):
    g = gcd(numer, denom):
    self.numer = numer"%
    self.denom = denom // g divisor
Greatest common
```


## Rational Numbers

Rational numbers represented as a numerator and denominator

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class Rational(object):
    def __init__(self, numer, denom):
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```
def __repr__(self):
        return 'Rational({0}, {1})'.format(self.numer, self.denom)
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```
    def __repr__(self):
        return 'Rational({0}, {1})'.format(self.numer, self.denom)
def add_rational(x, y):
    nx, dx = x.numer, x.denom
    ny, dy = y.numer, y.denom
    return Rational(nx * dy + ny * dx, dx * dy)
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    def __repr__(self):
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def add_rational(x, y):
    nx, dx = x.numer, x.denom
    ny, dy = y.numer, y.denom
    return Rational(nx * dy + ny * dx, dx * dy)
def mul_rational(x, y):
    return Rational(x.numer * y.numer, x.denom * y.denom)
```


## Complex Numbers: the Rectangular Representation

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```
class ComplexRI(object):
    def __init__(self, real, imag):
        self.real = real
        self.imag = imag
    @property
    def magnitude(self):
        return (self.real ** 2 + self.imag ** 2) ** 0.5
    @property
    def angle(self):
        return atan2(self.imag, self.real)
    def __repr__(self):
        return 'ComplexRI({0}, {1})'.format(self.real,
                self.imag)
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    def __repr__(self):
        return 'ComplexRI({0}, {1})'.format(self.real,
                                    self.imag)
def add_complex(z1, z2):
    return ComplexRI(z1.real + z2.real,
    z1.imag + z2.imag)
```


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class ComplexRI(object):
    def __init__(self, real, imag):
        self.real = real
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    @property
    def magnitude(self):
        return (self.real ** 2 + self.imag ** 2) ** 0.5
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    def angle(self):
        return atan2(self.imag, self.real)
    def __repr__(self):
        return 'ComplexRI({0}, {1})'.format(self.real,
                        self.imag)
Might be either ComplexMA
    or ComplexRI instances
def add_complex(z1, z2;
    re\overline{turn CompïexRİ(z1.real + z2.real,}
    z1.imag + z2.imag)
```


## Special Methods

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Demo

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> Demo

```
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ComplexRI(3.0, 2.0)
```


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Adding instances of user-defined classes with $\qquad$ add $\qquad$

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```
>>> ComplexRI(1, 2) + ComplexMA(2, 0)
ComplexRI(3.0, 2.0)
>>> ComplexRI(0, 1) * ComplexRI(0, 1)
ComplexMA(1.0, 3.141592653589793)
```


## Special Methods

Adding instances of user-defined classes with $\qquad$ add $\qquad$ .

## Demo

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ComplexRI(3.0, 2.0)
>>> ComplexRI(0, 1) * ComplexRI(0, 1)
ComplexMA(1.0, 3.141592653589793)
```

http://getpython3.com/diveintopython3/special-method-names.html
http://docs.python.org/py3k/reference/datamodel.html\#special-method-names

The Independence of Data Types

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> How do we add a complex number and a rational number together?
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> How do we add a complex number and a rational number together?
add_rational mul_rational

Rational numbers as numerators \& denominators
add_complex mul_complex

Complex numbers as
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There are many different techniques for doing this!

Type Dispatching

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Define a different function for each possible combination of types for which an operation (e.g., addition) is valid

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def isrational(z):
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def iscomplex(z):
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    def isrational(z):
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    def add_complex_and_rational(z, r):
    return ComplexR\overline{I}(z.real + r.numer/r.denom, z.imag)
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def add_by_type_dispatching(z1, z2):
    """Add z1 and z2, which may be complex or rational.
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def add_by_type_dispatching(z1, z2):
    """Add z1 and z2, which may be complex or rational.""""
    if iscomplex(z1) and iscomplex(z2):
        return add_complex(z1, z2)
```


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        return add_complex(z1, z2)
    elif iscomplex(z1) and isrational(z2):
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        return add_complex_and_rational(z1, z2)
    elif isrational(z1) and iscomplex(z2):
        return add_complex_and_rational(z2, z1)
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        return add_complex(z1, z2)
    elif iscomplex(z1) and isrational(z2):
        return add_complex_and_rational(z1, z2)
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    else:
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Tag-Based Type Dispatching

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def type_tag(x):
    return type_tag.tags[type(x)]
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```
def type_tag(x):
    return type_tag.tags[type(x)]
type_tag.tags = {ComplexRI: 'com',
    ComplexMA: 'com',
    Rational: 'rat'}
```


## Tag-Based Type Dispatching

Idea: Use dictionaries to dispatch on type

```
def type_tag(x):
    return type_tag.tags[type(x)]
type_tag.tags = ComplexRI: comi: 揞 Declares that ComplexRI
    ComplexMA: 'com'', treated uniformly
```


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def type_tag(x):
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```

Declares that ComplexRI and ComplexMA should be treated uniformly

```
def add(z1, z2):
```

def add(z1, z2):
types = (type_tag(z1), type_tag(z2))
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return add.implementations[types](z1, z2)

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def add(z1, z2):
        types = (type_tag(z1), type_tag(z2))
        return add.implementations[types](z1, z2)
add.implementations = {}
add.implementations[('com', 'com')] = add_complex
add.implementations[('rat', 'rat')] = add_rational
add.implementations[('com', 'rat')] = add_complex_and_rational
add.implementations[('rat', 'com')] = add_rational_and_complex
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add.implementations[('com', 'rat')] = add_complex_and_rational
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```

lambda r, z: add_complex_and_rational(z, r)

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Question: How many cross-type implementations are required to support $m$ types and $n$ operations?

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$$
\begin{gathered}
m \cdot(m-1) \cdot n \\
4 \cdot(4-1) \cdot 4=48
\end{gathered}
$$

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| Arg 1 | Arg 2 | Add | Multiply |
| :---: | :---: | :---: | :---: |
| Complex | Complex |  |  |
| Rational | Rational |  |  |
| Complex | Rational |  |  |
| Rational | Complex |  |  |

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Message Passing

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```
def apply(operator_name, x, y):
    tags = (type_tag(x), type_tag(y))
    key = (operator_name, tags)
    return apply.implementations[key](x, y)
```


## Data-Directed Programming

There's nothing addition-specific about add_by_type
Idea: One dispatch function for (operator, types) pairs

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Question: Can any numeric type be coerced into any other?

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Question: Can any numeric type be coerced into any other?

Question: Have we been repeating ourselves with data-directed programming?

Applying Operators with Coercion

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    if tx != ty:
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    if tx != ty:
        if (tx, ty) in coercions:
        tx, x = ty, coercions[(tx, ty)](x)
```


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Coercion Analysis

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\hline Arg 1 & Arg 2 & Add & Multiply \\
\hline Complex & Complex & & \\
\hline Rational & Rational & & \\
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\hline \text { Rational } & \text { Complex } & & \\
\hline \multicolumn{4}{|c|}{} \\
\begin{tabular}{|c|c|c|}
\hline \text { From } & \text { To } & \text { Coerce } \\
\hline \text { Complex } & \text { Rational } & \\
\hline \text { Rational } & \text { Complex } & \\
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\hline & Complex & Complex & & & \\
\hline & Rational & Rational & & & \\
\hline & Complex & Rational & & & \\
\hline & Rational & Complex & & & \\
\hline & & \[
M
\] & \multicolumn{2}{|l|}{\[
\Sigma
\]} & \\
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\hline Rational & Complex & & Rational & & \\
\hline
\end{tabular}```

