61A Lecture 15

Monday, October 1

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Demo

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Abstract data types: A representation of a data type is valid if it satisfies certain behavior conditions.

Message passing: We can organize large programs by building components that relate to each other by passing messages.

Dispatch functions/dictionaries: A single object can include many different (but related) behaviors that all manipulate the same local state.

(All of these techniques can be implemented using only functions and assignment.)

A method for organizing modular programs

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Abstraction barriers

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- Abstraction barriers
- Message passing

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- Bundling together information and related behavior

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A metaphor for computation using distributed state

• Each object has its own local state.

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- Each object has its own local state.
- Each object also knows how to manage its own local state, based on the messages it receives.
- Several objects may all be instances of a common type.
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Specialized syntax & vocabulary to support this metaphor

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```
>>> a = Account('Jim')
>>> a.holder
'Jim'
```

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```
>>> a = Account('Jim')
>>> a.holder
'Jim'
>>> a.balance
0
```

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```
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```
>>> a.deposit(15)
15
```

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```
>>> a = Account('Jim')
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0
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Idea: All bank accounts should
have "withdraw" and "deposit"
behaviors that all work in the
same way.

```
>>> a.deposit(15)
15
>>> a.withdraw(10)
5
```

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0
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```
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15
>>> a.withdraw(10)
5
>>> a.balance
5
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Idea: All bank accounts should have "withdraw" and "deposit" behaviors that all work in the same way.

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>>> a.deposit(15)
15
>>> a.withdraw(10)
5
>>> a.balance
5
>>> a.withdraw(10)
'Insufficient funds'
```

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>>> a.holder
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>>> a.balance
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```

Idea: All bank accounts should have "withdraw" and "deposit" behaviors that all work in the same way.

Better idea: All bank accounts share a "withdraw" method.

```
>>> a.deposit(15)
15
>>> a.withdraw(10)
5
>>> a.balance
5
>>> a.withdraw(10)
'Insufficient funds'
```

The Class Statement

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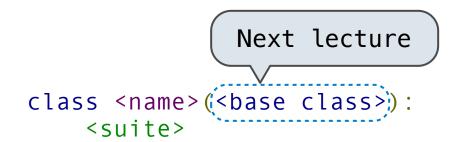
```
Next lecture

class <name>(<base class>):
        <suite>
```

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As soon as an instance is created, it is passed to __init__, which is an attribute of the class.

class Account(object):

A class statement **creates** a new class and **binds** that class to <name> in the first frame of the current environment.

Statements in the <suite> create attributes of the class.

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class Account(object):
    def __init__(self, account_holder):
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Statements in the <suite> create attributes of the class.

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class Account(object):
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Idea: All bank accounts have a balance and an account holder; the Account class should add those attributes.

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class Account(object);
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```

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>>> b = Account('Jack')
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Identity testing is performed by "is" and "is not" operators:

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Identity testing is performed by "is" and "is not" operators:

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>>> a is a
True
>>> a is not b
True
```

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Binding an object to a new name using assignment **does not** create a new object:

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Identity testing is performed by "is" and "is not" operators:

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True
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True
```

Binding an object to a new name using assignment **does not** create a new object:

```
>>> c = a
>>> c is a
True
```

Methods are defined in the suite of a class statement

class Account(object):

```
class Account(object):
    def __init__(self, account_holder):
        self.balance = 0
        self.holder = account_holder
```

```
class Account(object):

    def __init__(self, account_holder):
        self.balance = 0
        self.holder = account_holder

def deposit(self, amount):
        self.balance = self.balance + amount
        return self.balance
```

```
class Account(object):

    def __init__(self, account_holder):
        self.balance = 0
        self.holder = account_holder

def deposit(self, amount):
        self.balance = self.balance + amount
        return self.balance

def withdraw(self, amount):
    if amount > self.balance:
        return 'Insufficient funds'
        self.balance = self.balance - amount
        return self.balance
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        return self.balance

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        if amount > self.balance:
            return 'Insufficient funds'
        self.balance = self.balance - amount
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```

These def statements create function objects as always, but their names are bound as attributes of the class.

All invoked methods have access to the object via the self parameter, and so they can all access and manipulate the object's state.

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Invoking Methods

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Dot notation automatically supplies the first argument to a method.

```
>>> tom_account = Account('Tom')
>>> tom_account.deposit(100)
100
```

Invoking Methods

All invoked methods have access to the object via the self parameter, and so they can all access and manipulate the object's state.

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tom_account.deposit(10)

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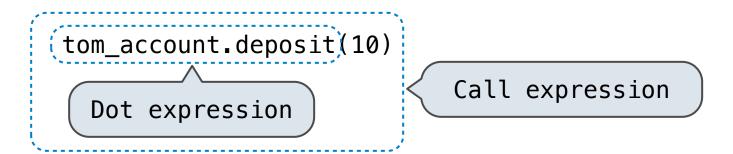
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Using getattr, we can look up an attribute using a string, just as we did with a dispatch function/dictionary

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10
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>>> hasattr(tom_account, 'deposit')
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getattr and dot expressions look up a name in the same way

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Looking up an attribute name in an object may return:

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Looking up an attribute name in an object may return:

• One of its instance attributes, or

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```

getattr and dot expressions look up a name in the same way

Looking up an attribute name in an object may return:

- One of its instance attributes, or
- One of the attributes of its class

Python distinguishes between:

 Functions, which we have been creating since the beginning of the course, and

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```
Object + Function = Bound Method
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>>> type(Account.deposit)

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```
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```
>>> type(Account.deposit)
<class 'function'>
```

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```
Object + Function = Bound Method
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```
>>> type(Account.deposit)
<class 'function'>
>>> type(tom_account.deposit)
```

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```
Object + Function = Bound Method
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```
>>> type(Account.deposit)
<class 'function'>
>>> type(tom_account.deposit)
<class 'method'>
```

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```
Object + Function = Bound Method
```

```
>>> type(Account.deposit)
<class 'function'>
>>> type(tom_account.deposit)
<class 'method'>
>>> Account.deposit(tom_account, 1001)
1011
```

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- Bound methods, which couple together a function and the object on which that method will be invoked.

```
Object + Function = Bound Method
```

```
>>> type(Account.deposit)
<class 'function'>
>>> type(tom_account.deposit)
<class 'method'>
>>> Account.deposit(tom_account, 1001)
1011
>>> tom_account.deposit(1000)
2011
```

<expression> . <name>

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To evaluate a dot expression:

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1. Evaluate the <expression> to the left of the dot, which yields the object of the dot expression.

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- 3. If not, <name> is looked up in the class, which yields a class attribute value.

Looking Up Attributes by Name

<expression> . <name>

To evaluate a dot expression:

- 1. Evaluate the <expression> to the left of the dot, which yields the object of the dot expression.
- 2. <name> is matched against the instance attributes of that object; if an attribute with that name exists, its value is returned.
- 3. If not, <name> is looked up in the class, which yields a class attribute value.
- 4. That value is returned **unless it is a function**, in which case a *bound method* is returned instead.

```
class Account(object):
    interest = 0.02  # A class attribute

def __init__(self, account_holder):
        self.balance = 0
        self.holder = account_holder

# Additional methods would be defined here
```

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class Account(object):
    interest = 0.02  # A class attribute

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        self.balance = 0
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>>> tom_account = Account('Tom')
```

```
class Account(object):
    interest = 0.02  # A class attribute

    def __init__(self, account_holder):
        self.balance = 0
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    # Additional methods would be defined here

>>> tom_account = Account('Tom')
>>> jim_account = Account('Jim')
```

```
class Account(object):
    interest = 0.02  # A class attribute

    def __init__(self, account_holder):
        self.balance = 0
        self.holder = account_holder

    # Additional methods would be defined here

>>> tom_account = Account('Tom')
>>> jim_account = Account('Jim')
>>> tom_account.interest
0.02
```

```
class Account(object):
        interest = 0.02 # A class attribute
        def __init__(self, account_holder):
            self.balance = 0
            self.holder = account_holder
        # Additional methods would be defined here
>>> tom account = Account('Tom')
>>> jim account = Account('Jim')
>>> tom account.interest
0.02
>>> jim account.interest
0.02
```

```
class Account(object):
        interest = 0.02 # A class attribute
        def __init__(self, account_holder):
            self.balance = 0
            self.holder = account holder
        # Additional methods would be defined here
>>> tom account = Account('Tom')
>>> jim account = Account('Jim')
>>> tom account.interest .
                             interest is not part
0.02
                             of the instance that
>>> jim account.interest
                             was somehow copied
0.02
                               from the class!
```

Assignment statements with a dot expression on their left-hand side affect attributes for the object of that dot expression

If the object is an instance, then assignment sets an instance attribute

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>>> jim_account = Account('Jim')
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>>> jim_account = Account('Jim')
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>>> jim_account = Account('Jim')
>>> tom_account = Account('Tom')
>>> tom_account.interest
0.02
```

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>>> jim_account = Account('Jim')
>>> tom_account = Account('Tom')
>>> tom_account.interest
0.02
>>> jim_account.interest
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>>> jim_account = Account('Jim')
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0.02
>>> jim_account.interest
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>>> jim_account = Account('Jim')
>>> tom_account = Account('Tom')
>>> tom_account.interest
0.02
>>> jim_account.interest
0.02
>>> tom_account.interest
0.02
>>> Account.interest = 0.04
```

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>>> jim_account = Account('Jim')
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0.02
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>>> tom_account.interest
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>>> Account.interest = 0.04
>>> tom_account.interest
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0.04
```

- If the object is an instance, then assignment sets an instance attribute
- If the object is a class, then assignment sets a class attribute

```
>>> jim_account = Account('Jim')
>>> tom_account = Account('Tom')
>>> tom_account.interest
0.02
>>> jim_account.interest
0.02
>>> tom_account.interest
0.02
>>> tom_account.interest
0.04
```

- If the object is an instance, then assignment sets an instance attribute
- If the object is a class, then assignment sets a class attribute

```
>>> jim_account = Account('Jim')
>>> tom_account = Account('Tom')
>>> tom_account.interest
0.02
>>> jim_account.interest
0.02
>>> tom_account.interest
0.02
>>> tom_account.interest
0.04
```

- If the object is an instance, then assignment sets an instance attribute
- If the object is a class, then assignment sets a class attribute

```
>>> jim_account = Account('Jim')
>>> tom_account = Account('Tom')
>>> tom_account.interest
0.02
>>> jim_account.interest
0.02
>>> tom_account.interest
0.02
>>> tom_account.interest
0.04
```

```
>>> jim_account.interest = 0.08
>>> jim_account.interest
0.08
```

- If the object is an instance, then assignment sets an instance attribute
- If the object is a class, then assignment sets a class attribute

```
>>> jim_account = Account('Jim')
>>> tom_account = Account('Tom')
>>> tom_account.interest
0.02
>>> jim_account.interest
0.02
>>> tom_account.interest
0.02
>>> tom_account.interest
0.04
```

```
>>> jim_account.interest = 0.08
>>> jim_account.interest
0.08
>>> tom_account.interest
0.04
```

- If the object is an instance, then assignment sets an instance attribute
- If the object is a class, then assignment sets a class attribute

```
>>> jim_account = Account('Jim')
>>> tom_account = Account('Tom')
>>> tom_account.interest
0.02
>>> jim_account.interest
0.02
>>> tom_account.interest
0.02
>>> tom_account.interest
0.04
```

```
>>> jim_account.interest = 0.08
>>> jim_account.interest
0.08
>>> tom_account.interest
0.04
>>> Account.interest = 0.05
```

- If the object is an instance, then assignment sets an instance attribute
- If the object is a class, then assignment sets a class attribute

```
>>> jim_account = Account('Jim')
>>> tom_account = Account('Tom')
>>> tom_account.interest
0.02
>>> jim_account.interest
0.02
>>> tom_account.interest
0.02
>>> tom_account.interest
0.04
```

```
>>> jim_account.interest = 0.08
>>> jim_account.interest
0.08
>>> tom_account.interest
0.04
>>> Account.interest = 0.05
>>> tom_account.interest
0.05
```

- If the object is an instance, then assignment sets an instance attribute
- If the object is a class, then assignment sets a class attribute

```
>>> jim_account = Account('Jim')
>>> tom_account = Account('Tom')
>>> tom_account.interest
0.02
>>> jim_account.interest
0.02
>>> tom_account.interest
0.02
>>> tom_account.interest
0.04
```

```
>>> jim_account.interest = 0.08
>>> jim_account.interest
0.08
>>> tom_account.interest
0.04
>>> Account.interest = 0.05
>>> tom_account.interest
0.05
>>> jim_account.interest
0.08
```