CS250 Discussion 4 SRAMs

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Lab 3 Preview

- In lab 2, you changed the memory controller to take advantage of multiple in flight requests
 - You also experimented with pipelining
- In lab 3 you will experiment with:
 - Replacing the message buffer with an SRAM
 - Using a multi-Vt flow
 - Writing a script to parse reports

Why use SRAM Arrays?

- SRAMs are typically denser than flip-flop arrays*
 - Not necessarily true for very small arrays
 - Not necessarily true for large numbers of ports
- Static, meaning they hold state as long as power is applied
 - DRAM requires periodic refreshing of charge on capacitor
- Faster than DRAM
- Standard CMOS (no need for special DRAM process)

Flip-Flop Arrays vs. SRAMs

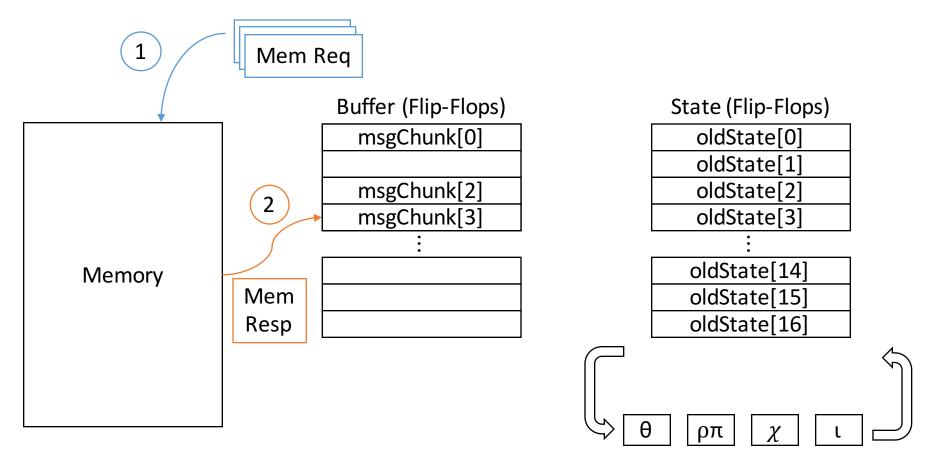
Flip-Flop Arrays (Registers)

- Can access as many elements at a time as you want (may need multiplexers to select)
- Can read the previous value from an element while writing the new one

SRAMs

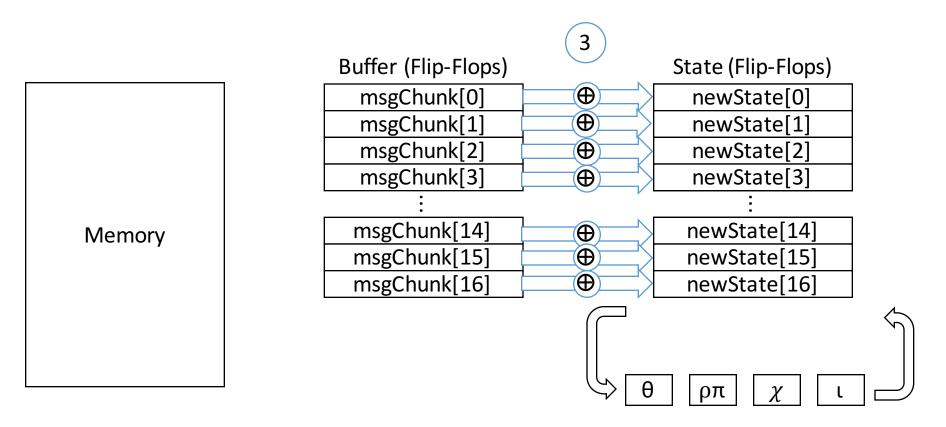
- Number of ports limits how many simultaneous reads/write you can do at once
 - Read and write ports are not always the same
- Simultaneously reading and writing the same elements may produce unexpected result
 - Unlikely to behave like register

The Current Solution



- 1 Send Requests to Memory
- 2 Place Responses Into the Buffer (only one response at a time but possibly out of order)

The Current Solution

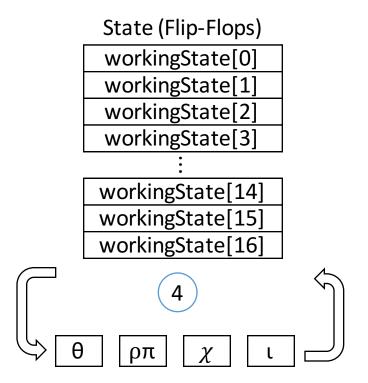


(3) Absorb by XOR-ing each buffer entry with the old state (simultaneously)

The Current Solution

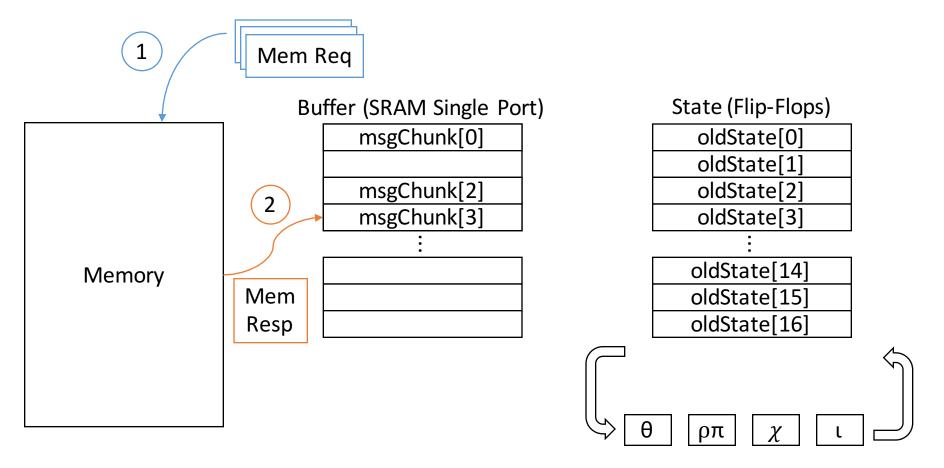
Memory

Buffer (Flip-Flops)
msgChunk[0]
msgChunk[1]
msgChunk[2]
msgChunk[3]
:
msgChunk[14]
msgChunk[15]
msgChunk[16]



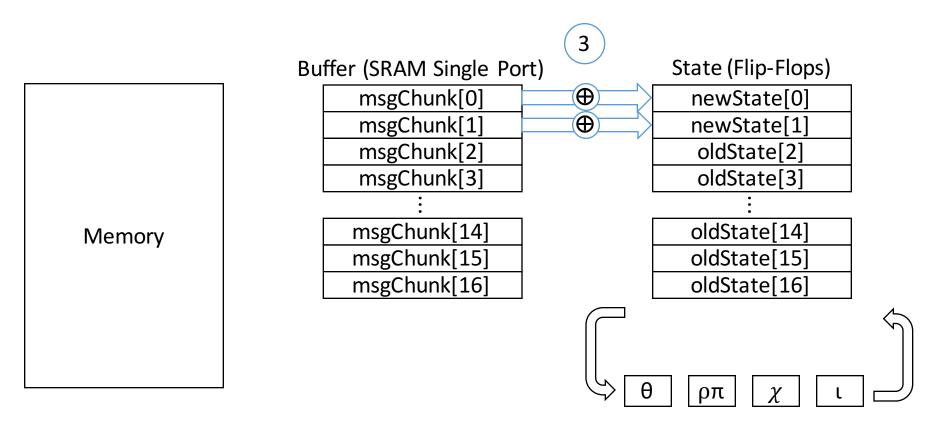
4 Start the data path

The SRAM Solution



- 1 Send Requests to Memory
- 2 Place Responses Into the Buffer (only one response at a time but possibly out of order)

The SRAM Solution



3 Absorb by XOR-ing each buffer entry with the old state (*one word at a time*)

The SRAM Solution

Memory

Buffer (SRAM Single Port)

msgChunk[0] msgChunk[1] msgChunk[2]

msgChunk[3]

:

msgChunk[14]

msgChunk[15]

msgChunk[16]

State (Flip-Flops)

workingState[0]

workingState[1]

workingState[2]

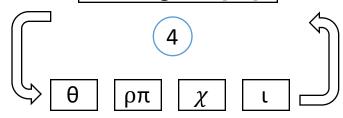
workingState[3]

:

workingState[14]

workingState[15]

workingState[16]



4 Start the data path

Multi Vt Flow

- Until now, you have only been using standard cells with one Vt
- Changing the Vt effects the speed and power of cells
 - LVT faster but more power hungry
 - HVT slower but less power hungry
- Tool will place LVT cells on the critical path to speed it up and will place HVT cells outside of the critical path to save power

Parsing Reports

- There are several scripting languages that you can use
 - Python, ruby, perl, awk, sed, ...
 - Doesn't really matter what language you use.
- Regex will probably be your friend
 - There is a tutorial for python at https://docs.python.org/2/howto/regex.html
- Take pride in your script ... it will probably help you in your project!
 - Good script writing: taking more time initially to save a bunch of time later