

Installation / Environment / Licensing

Documentation

Installation instructions:

www.model.com/support/licensing.asp

Globetrotter FlexLM Doc:

www.globetrotter.com/manual.htm

Web — Download the Latest Release

www.model.com/products/release.asp

Environment Variables (see ModelSim cmd "prntenv")

LM_LICENSE_FILE	Required	Pathname of license.dat file or port@host
DOPATH	Optional	Search path for ".do" files
EDITOR	Optional	Specifies editor for "edit" cmd
MODELSIM	Optional	Pathname of modelsim.ini file
MODELSIM_TCL	Optional	List of modelsim.tcl files
MODEL_TECH_TCL	Optional	Pathname to Tcl/Tk libraries
MODEL_TECH	Don't Set	Used internally by ModelSim
MGC_LOCATION_MAP	Optional	Used as "soft" path to find files
PLIobjs	Optional	Used to load PLI object files
TMPDIR	Optional	Used by VSIM for temp space

PATH Environment Variable

Unix: Add `<install_dir>/modeltech/bin` to \$path

PC: PATH will be updated automatically during install

Starting the License Server

Unix: Copy license.dat file to `<install_dir>/modeltech/<platform>/`

Run `<install_dir>/modeltech/<platform>/START_SERVER`

PC: Run `<install_dir>/modeltech/win32/flexlm.cpl`

Use "Setup" and "Control" tabs to configure and start server

Licensing Diagnostics

Unix: Run `<install_dir>/modeltech/<platform>/lmstat -a`
or `lmdlgl`

PC: Run `<install_dir>/modeltech/win32/lmutil lmstat -a`
or `lmutil lmdlgl -or-`

PC: Start->Programs->ModelSim->Licensing Wizard

Invoking ModelSim

Unix: Run `<install_dir>/modeltech/bin/vsim`

PC: Start->Programs->ModelSim->ModelSim -or-

PC: Double-click on: `<install_dir>/modeltech/win32/modelsim.exe`

Key ModelSim Commands

Commands may be used in the following locations: (Shell), (ModelSim> prompt, or (VSIM> prompt. See Command Reference for complete command list and syntax.

<code>vcom</code>	Sh, M, V	VHDL Compiler (see below)
<code>vdel</code>	Sh, M, V	Deletes a design unit from a specific library
<code>vdli</code>	Sh, M, V	Lists the contents of a library
<code>vlib</code>	Sh, M, V	Creates a design library
<code>vlog</code>	Sh, M, V	Verilog Compiler (see below)
<code>vmap</code>	Sh, M, V	Defines or displays library mappings
<code>vsim</code>	Sh, M, V	VHDL and/or Verilog Simulator (see below)
<code>add list wave</code>	V	Add signals to the List or Wave windows
<code>add log</code>	V	Log signals to vsim.wlf file for analysis later
<code>alias</code>	M, V	Create a user defined alias (e.g., <code>alias h "history"</code>)
<code>bp, bd</code>	V	Set/Clear a breakpoint (see <i>Managing Breakpoints</i> below)
<code>cd</code>	Sh, M, V	Change directory
<code>change</code>	V	Modify a VHDL variable or Verilog register
<code>checkpoint</code>	V	Save the state of your simulation (see <i>restore</i>)
<code>compare add</code>	M, V	Compare signals
<code>configure</code>	M, V	Configure List or Wave window attributes
<code>delete</code>	V	Remove HDL item from List or Wave window
<code>do</code>	M, V	Execute a file of commands (e.g., <code>do macro.do</code>)
<code>drivers</code>	V	Display current and future value of signal or net drivers
<code>dumplpg64</code>	Sh	Dump the contents of the vsim.wlf file in a readable form
<code>echo</code>	M, V	Display message (e.g., <code>echo "Time is \$now ns."</code>)
<code>edit</code>	M, V	Invoke editor specified by the EDITOR env variable
<code>environment</code>	M, V	Display or change current region/signal environment
<code>examine</code>	M, V	Examine one or more HDL items (e.g., <code>exa /top/clk</code>)
<code>find</code>	V	Display pathnames of matching HDL items
<code>force</code>	M, V	Force signals or nets (e.g., <code>force clk 1 10, 0 20 -r 100</code>)
<code>history</code>	V	List previous commands
<code>noforce</code>	V	Release signals or nets from force commands
<code>notepad</code>	M, V	Simple text editor
<code>prntenv</code>	M, V	Display names and values of environment variables
<code>profile on</code>	M, V	Turn on Performance Analyzer
<code>property</code>	V	Change List or Wave signal attributes (color, radix, etc.)
<code>pwd</code>	M, V	Display current path in Main transcript window
<code>radix</code>	M, V	Change the default radix in all windows
<code>report</code>	M, V	returns all control or state variable values
<code>restart</code>	V	Restart the simulator
<code>restore</code>	M, V	Restore the simulation state from a previous <i>checkpoint</i>
<code>resume</code>	M, V	Resume macro execution after a pause command
<code>right left</code>	V	Search in wave window for next transition or -expr
<code>run</code>	V	Advance simulation time (e.g., <code>run 1000</code>)
<code>search next</code>	V	Search specified window for next item matching pattern
<code>seetime</code>	V	Scroll List or Wave window to time (e.g., <code>seetime wave 500</code>)
<code>vcd2wlf</code>	Sh	Translate VCD file into WLF file
<code>vcddumpsports</code>	M, V	Create a VCD file
<code>vgencomp</code>	Sh	Create VHDL component from compiled Verilog module
<code>view</code>	M, V	Open a ModelSim window and pop it to the top
<code>vmake</code>	Sh	Print a makefile for a library
<code>vsource</code>	V	Display HDL source file in Source window
<code>when</code>	M, V	Perform action on condition (e.g., <code>when clk=1 {echo clk}</code>)
<code>where</code>	M, V	Display info about the environment
<code>write</code>	M, V	Records names, window contents, and preferences to a file
<code>↑ ↓</code>	M, V	Toggle thru last commands
<code>!! !n</code>	M, V	Repeat last command, Repeat nth command
<code>!abc</code>	M, V	Repeat cmd starting "abc"
<code>^abc^xyz</code>	M, V	Replace "abc" in previous command with "xyz"

ModelSim Products

www.model.com/products/prodcomp.asp

Quick Guide Notes

Find this document at

www.model.com/support/pdf/qk_guide.pdf

Commands in bold are typed at the

ModelSim> or VSIM> prompts

Light blue highlight denotes SE-only features.

Quick Guide

Wave Window

add wave <item> <item>	Wave specific signals/nets
add wave *	Wave signals/nets in scope
add wave -r /*	Wave all signals/nets in design
add wave -label <name> <item>	Wave and rename a signal/net
add wave abus(31:15)	Wave a slice of a bus
view wave	Display wave window
view wave -new	Display additional wave window
write wave	Print wave window to file
<left mouse button>	Select signal / Place cursor
<middle mouse button>	Zoom options
<right mouse button>	Context Menu
<ctrl-f>	Find next item
<tab> (go right)	Search forward for next edge
<shift-tab> (go left)	Search backward for next edge
i or + o or -	Zoom in Zoom out
f l	Zoom full Zoom Last

vlog

Key Arguments (use -help for full list)

[-compat]	Disable event order optimizations
[-f <filename>]	Pass in arguments from file
[-fast]	Optimize design (see <i>Performance</i> below)
[-O5]	Maximum optimization
[-hazards]	Enable run-time hazard checking
[-help]	Display <i>vlog</i> syntax help
[-nodebug]	Hide internal variables & structure
[-quiet]	Disable loading messages
[-R <simargs>]	Invoke VSIM after compile
[-refresh]	Regenerate lib to current version
[-version]	Returns <i>vlog</i> version
[-v <library_file>]	Specify Verilog source library
[-work <libname>]	Specify work library
<filename(s)>	Verilog file(s) to be compiled

Examples

```
vlog top.v
vlog -work mylib -refresh
```

vcom

Key Arguments (use -help for full list)

[-93] [-87]	Choose VHDL-1993 or 1987
[-check_synthesis]	Turn on synthesis checker
[-debugVA]	Print VITAL opt status
[-O5]	Maximum optimization
[-explicit]	Resolve ambiguous overloads
[-help]	Display <i>vcom</i> syntax help
[-f <filename>]	Pass in arguments from file
[-norangecheck]	Disable run time range checks
[-nodebug]	Strip internal names
[-novitalcheck]	Disable VITAL95 checking
[-nowarn <#>]	Disable individual warning msg
[-O0]	Disable optimization
[-quiet]	Disable loading messages
[-refresh]	Regenerate library image
[-version]	Returns <i>vcom</i> version
[-work <libname>]	Specify <i>work</i> library
<filename(s)>	VHDL file(s) to be compiled

Examples

```
vcom MyDesign.vhd
vcom -93 -work /lib/mylib util.vhd
vcom -refresh
```

vsim

Key Arguments (use -help for full list)

[-c]	Run in cmd line mode
[-coverage]	Invoke Code Coverage
[-do "cmd" <file>]	Run cmd or file at startup
[-elab]	Create elaboration file
[-f <filename>]	Pass in args from file
[-g]<name=value>]	Set VHDL Generic values
[-hazards]	Enable hazard checking
[-help]	Display vsim syntax help
[-l <logfile>]	Save transcript to log file
[-load_elab]	Simulate an elaboration file
[+notimingchecks]	Disable timing checks
[-quiet]	Disable loading messages
[-restore <filename>]	Restore a simulation
[-sdf{min typ max}]	Apply SDF timing data e.g., sdfmin /top=MySDF.txt
<region>=<sdf{file}>]	Disable SDF warnings
[-sdfwarn]	Disable SDF warnings
[-t <mult>]<unit>]	Time resolution
[-version]	Returns vsim version
[-view <filename>]	Log file for VSIM to view
[-wif <filename>]	Log file to create
<libname>.<config> <module> <entity>[<arch>]]]	Configuration, Module, or Entity/Arch to simulate

Examples

```
vsim top
vsim -lib mywork top -do commands.do
```

Files

modelsim.ini	System Initialization or Project file; stores library locations, simulator resolution, paths, etc.
modelsim.tcl	Window sizes, positions, colors, etc.; user Tcl/Tk code
startup.do	Default name of macro executed after design is loaded; See "startup=" line in modelsim.ini
transcript	Default filename that ModelSim transcript window activity is saved to
vsim.wif	Default name of simulation log file saved by VSIM

modelsim.ini

Copy modelsim.ini to current directory

Execute vmap -c

Loading order (stops after finding first file)

1. \$MODELSIM environment variable
2. Current directory if \$MODELSIM is not set
3. In /<install_dir>/modeltech/<platform> directory
4. In /<install_dir>/modeltech directory

For Detailed Information see:

ModelSim User's Manual "ModelSim Variables"

modelsim.tcl

Loading order

Always loads: /<install_dir>/modeltech/tcl/vsim/pref.tcl

Loads the first found from:

1. \$MODELSIM_TCL if it exists (";" separated list)
(all files in list are loaded)
2. Current directory ./modelsim.tcl
3. \$HOME/modelsim.tcl

Managing Breakpoints

bp	Sets a breakpoint; without arg shows all bps
bd	Deletes a breakpoint
disablebp	Turn off all breakpoints
enablebp	Turns all breakpoints on
onbreak	Define what to do when a breakpoint is hit during a macro (e.g., onbreak {resume})
when	Perform actions under certain conditions

Light blue highlight denotes SE-only features.

Quick Guide

Tcl/Tk

Environment Variable

MODELSIM_TCL

Online Documentation

- Help->Tcl Help
- Help->Tcl Syntax
- Help->Tcl Man Pages
- Help->Technotes->MTI_Widgets

Language Syntax

command arg1 arg2 arg3 ...

Language Syntax: Command

- set** <var> <value>
- expr** <math expression>
- exec** <ShellCommand>
- info** <option> <procedure name>
- winfo** <option> <window name>

Language Syntax: Procedures

```
proc name {arglist} {body}
    proc diag {a b} {
        set c [expr sqrt($a*$a + $b
        return $c
    }
```

Language Syntax: Conditionals

```
if {boolean} {bodytrue} else {bodyfalse}
if {$now < 10000} {echo $now}
```

Language Syntax: Loops

```
while {boolean} {body}
foreach loopVar {valueList} {cmdBody}
for {initial} {test} {final} {body}
```

Poking around in ModelSim Tcl/Tk

- info** Get info on a Tcl construct
- info xx** Find out the args to **info**
- winfo** Get info on Tk widgets
- winfo xx** Find out args to **winfo**
- winfo children .** Return the sub-widgets to ModelSim

Examples

#Print the string length of "Hello, World!"

```
set len [string length "Hello, World!"]
echo "Hello, World! is $len characters long!"
```

#Create a button in the wave window that does something

```
apply_button_adder wave controls right red white SayHi {echo hi}
```

#Display the Tcl/Tk source code to apply_button_adder

```
info body apply_button_adder
```

#Set the right mouse button to execute "drivers" on selected signal

```
bind .signals.tree <Button-3> {
    set signalnum [.signals.tree index anchor]
    set signalline [.signals.tree get2 $signalnum]
    set signalname [lindex $signalline 0]
    echo [drivers $signalname]
}
```

Light blue highlight denotes SE-only features.

Performance

Key arguments to vlog

[-fast]	Optimize design
[+opt]	Optimize previously compiled design
[+acc=<spec>]+[<module>]	Enable design object visibility
[+nocheckALL]	Increase -fast optimizations

Key arguments to vsim

[-elab]	Create elaboration file
[-load_elab]	Simulate elaboration file

Signal Spy

init_signal_driver	Drive hierarchical signal
init_signal_spy	Read hierarchical signal
signal_force	Force hierarchical signal
signal_release	Release hierarchical signal

More Info . . .

PDFs (see docs/pdf sub-directory)

Start Here	se_start.pdf or pe_start.pdf
User's Manual	se_man.pdf or pe_man.pdf
Command Reference	se_cmds.pdf or pe_cmds.pdf
ModelSim Tutorial	se_tutor.pdf or pe_tutor.pdf
FLI Reference	fli.pdf

Technical Notes

www.model.com/support/technotes.asp

See <install_dir>/modeltech/docs/technotes

Company Periodical

ModelUser (req via modeluser@model.com)

ModelSim Help Pulldown

- Help > Release Notes
- Help > Tcl Man Pages

Training

www.model.com/training/default.asp

Email Notification of New Versions

www.model.com/support/register_news_list.asp

Support

Model Technology Customers

www.model.com/support/default.asp

Model Technology Customers in Europe

www.model.com/contact_us.asp

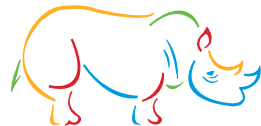
Mentor Graphics Customers

support_net@mentor.com

1-800-547-4303

Mentor Graphics Customers outside North America

www.mentor.com/supportnet/support_offices.html



Model Technology

A MENTOR GRAPHICS COMPANY